



HOW TO MAKE A TRAINING ROOM

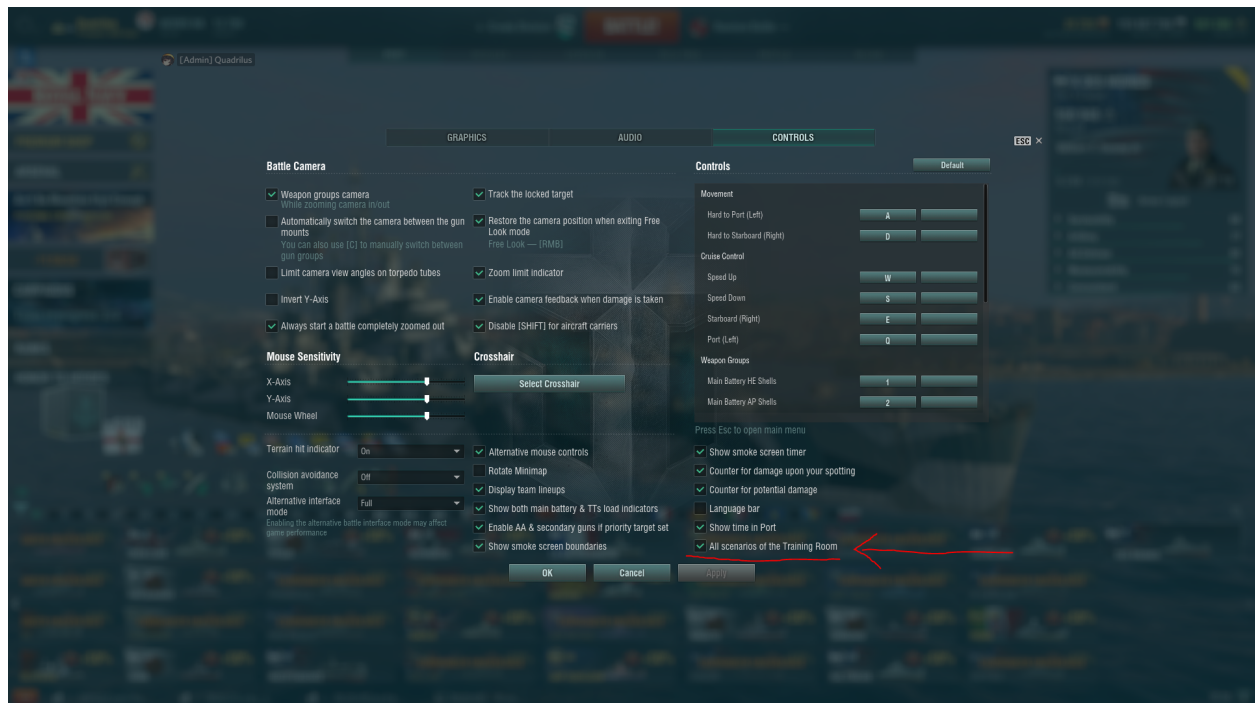
A GUIDE IN PICTURES

By Quadrilus, RUSHB

STEP 1: PRESS PLAY



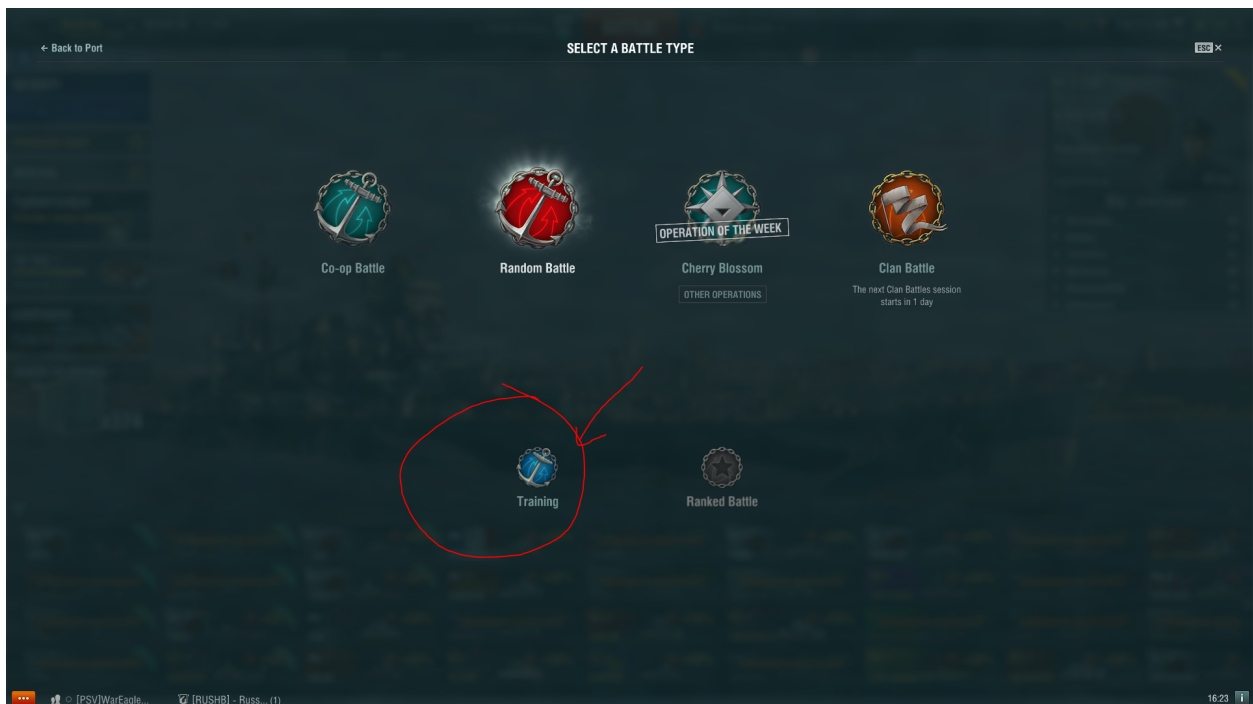
STEP 2: OPEN THE OPTIONS. GO TO CONTROLS. ENABLE ALL SCENARIOS.



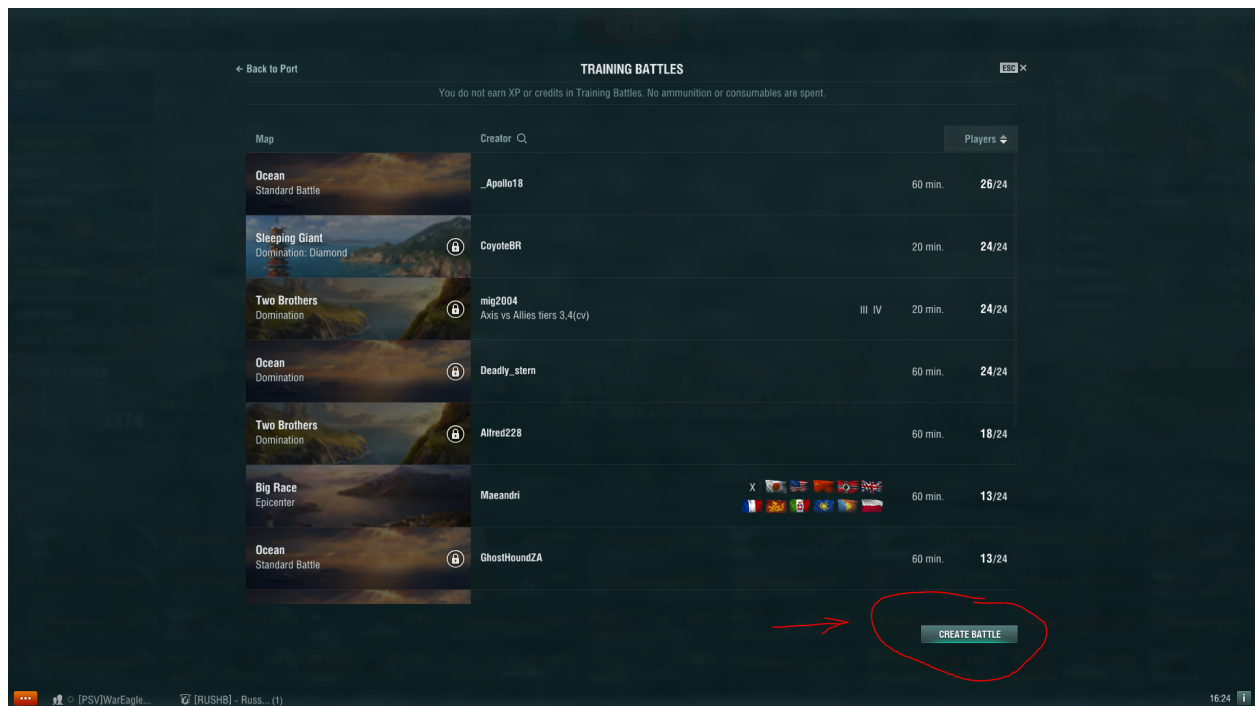
STEP 2: SELECT A BATTLE TYPE FROM THE DRODOWN MENU



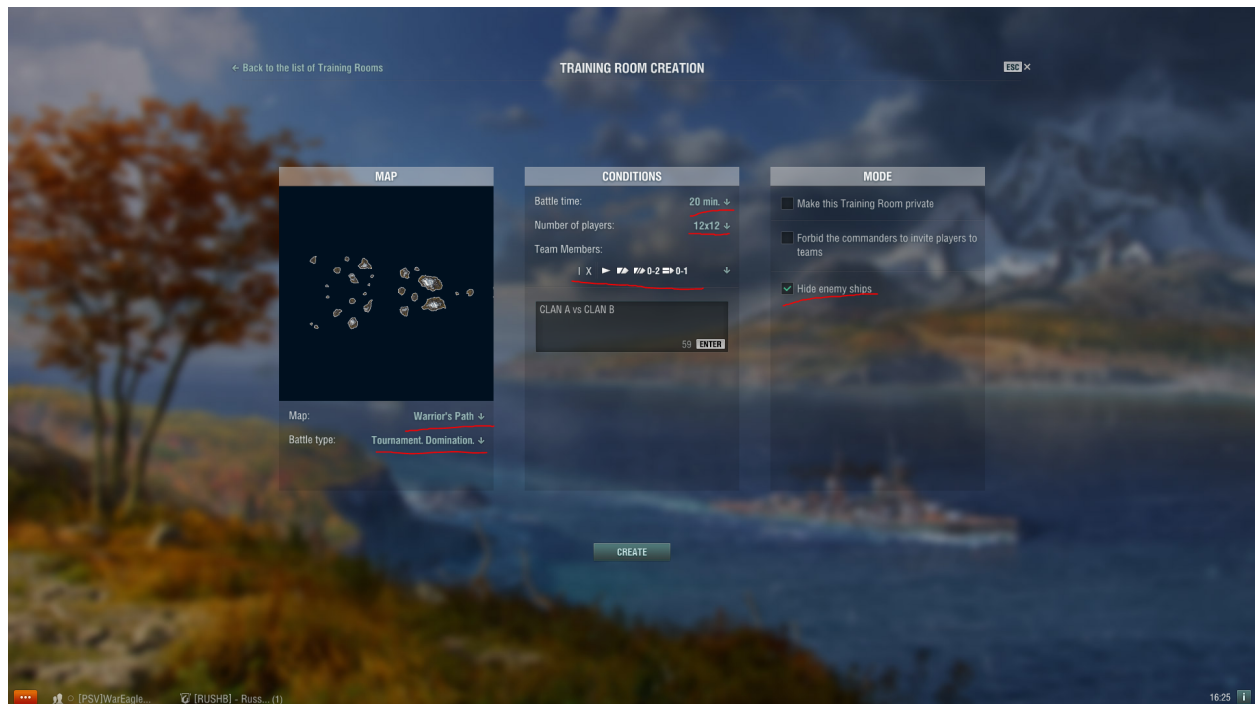
STEP 2b: CHOOSE TRAINING



STEP 3: CREATE A NEW ROOM



STEP 4: CHOOSE THE CORRECT SETTINGS



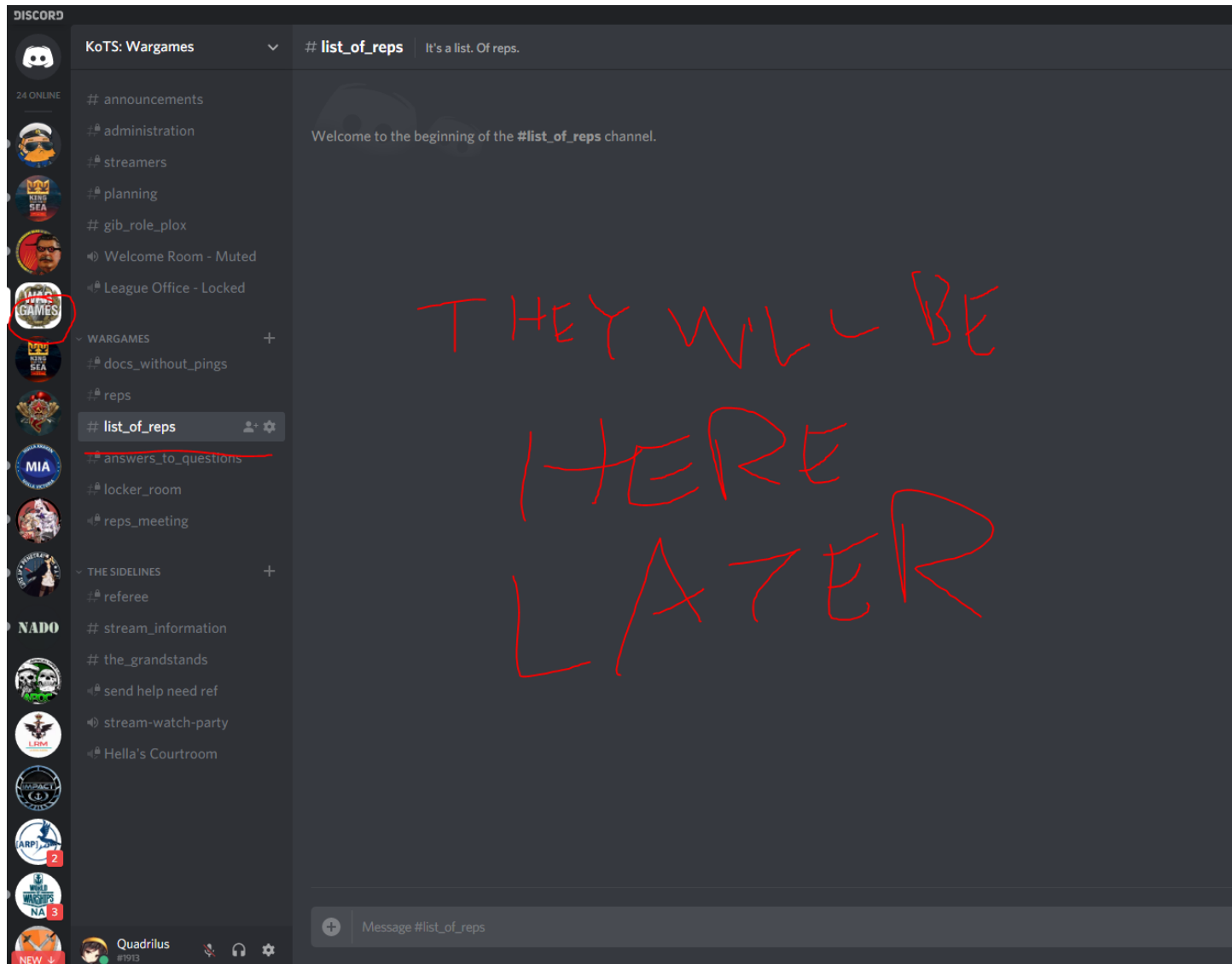
1. Map - This is the map you are playing on for the round
2. Battle Type - This is the battle type you are playing. It should be "Tournament. Domination." Check the rules. Set "Without Cyclone" if it gives you the option. If not, don't worry about it.
3. Battle Time - 20 minutes. Make sure this is 20 minutes.
4. Number of Players - Set this to 9v9.
5. Make sure to enable spectator mode for the streamers and referees.
6. Team Members - Set the checkboxes for tier 10, and set the class restrictions stated in rules. 0 CV, 2 BB.
7. Battle Description - Your Team Tag vs Enemy Team Tag
8. Hide Enemy Ships - Don't want the enemy to know what you're using, and you won't know what they're using.

STEP 5: PUSH "CREATE"

STEP 6: MOVE PLAYERS TO THEIR CORRECT SIDE

Make sure to instruct your players not to ready up until they are distributed.

STEP 7: Message the enemy team reps to join the room, provide them the creator's in game username.



You can find them in the discord list once I've added them