

# ShireCon 2022



## Introduction:

Star Wars: Legion is a 35mm tabletop miniatures game produced by Atomic Mass Games. In games of Star Wars: Legion players take control of unique armies and wage undocumented battles during the Galactic Civil War and the Clone Wars, and the underworld might of the Shadow Collective.

At **ShireCon** we are excited to offer you a one-day casual Star Wars: Legion tournament experience! this event is being held by:

- **The Combat Company and the NSW/ACT Oceanic League Team**

**Please note: This is a living document and will be updated regularly. All major updates will be announced via Facebook and other communication channels.**

## Organiser Contact Information:

Name	Contact Information
<b>Lachlan Gleave</b> - Tournament Organiser & head Judge	Please reach out on the <b>Oceanic League Organiser facebook profile for updates</b> . OR reach out to the EO's Directly at: <a href="mailto:oceanicleaguelegion@hotmail.com">oceanicleaguelegion@hotmail.com</a>

**\*for additional staff for setup/pack up or if you have any queries/concerns pre event, please reach out to Lachlan Gleave or Kishan Makanjee so that they can be addressed.**

## Registration:

**Players wishing to participate must purchase a 1 day event ticket.** Please note that currently there is no cap on players, however this is subject to change based on event, and health requirements associated with NSW health and ShireCon request.

Link to the purchasing site can be found here:

<https://www.sutherlandshiregamers.org/events/shirecon-2022-star-wars-legion/>

Please add yourself to the TTT event once you have paid:

<https://www.tabletop.to/shirecon-2022-star-wars-legion/ladder>

Registration costs, including prize pool, are as below:

## Tickets price and duration:

Below is the ticket price, and day duration for the event, this includes funds dedicated for prize support.

Days Played	Player Registration
1	\$35 (\$15 pp for prize support)

## Event Location:

The event will be held at Sylvania Heights Youth and Community Club - 288 Box Road, Sylvania, NSW, 2224

### TOURNAMENT SPONSORS:

See Below our current list of sponsors (as more come on board they will be added to this section).

The  
**COMBAT COMPANY**



## Event Schedule:

Saturday 02 - 07 - 2022		
Registration	8:30am	8:50am
Player Briefing and Round 1 Pairings	8:50am	9:00am
Round 1	9:00am	11:30am
Score Round and Release New Pairings	11:30pm	11:40pm
Lunch	11:40am	12:30pm
Round 2	12:30pm	3:00pm
Score Round and Release New Pairings	3:00pm	3:10pm
Round 3	3:15pm	6:00pm

## Event Format:

Per Current Tournament Regulations, ShireCon 2022 will be run as a casual player friendly event using a basic competitive structure. This means the event, over one day, if all tickets are sold will result in a 3 round game set-up. The event will be a standard 800pt size tournament. Players must adhere to all list construction rules.

Based on the current information (stating 0 delays on the shipment of new product to meet release times) any product released in Australia before Monday June 24th (24 - 06 - 2022) is considered legal and usable.

Based on feedback from recent events, round times will be displayed through the Tabletop TTT link for you to check at your convenience, and if possible will be displayed digitally at various locations around the play area for you to check. Chess clocks will NOT be used at this event.

## **Player Requirements:**

Players should have all materials needed to play. This includes tokens, models, and associated unit / upgrade cards, as well as 1 copy of your list to provide to the TO on the day to collate before round 1 (this will include any non hidden information like command hand and battle deck).

Players **MUST** bring a printed copy of their list and if possible submit their list on the Tabletop TTT. This must not include any information intended to be hidden (such as command hand, and Battle Deck), These lists will be opened at the start of day 1 and round 1 for transparency.

Painting is encouraged but not required. For those wishing to use 3D printed proxies, to represent there miniatures, please note the following:

- These will be at the TO/EO's Discretion. Please check with the team prior to the event to ensure that these models will be accepted.
- Any 3D printed miniature **MUST** have all other correct Star Wars: Legion game components and cards to ensure that there are no major discrepancies on rules.

Please note that all Star Wars: Legion cards that have been edited by the Development team can have printed copies of any updated rules (Han Solo's command card) provided the originals are also present. Any other situation will not be accepted.

## **Round Details:**

Players will be assigned pairings and a set table. Players are required to play against their assigned opponent on the specified table.

Players will be given 15 minutes setup time before the start of each round (this is already accounted for in the round timings). Each round will be 135 minutes (2 hours 15 minutes).

When this time elapses any games yet to finish will be given 15 minutes to finish the current game turn, after this additional 15 minutes elapses games will finish and score immediately.

## **Rules Disputes:**

In the event of a rules dispute players are encouraged to call for a Judge. Judges will confer with the players before addressing the issue in accordance with the current Rules Reference Guide.

Due to the expected size of the event, at no point can you disrupt another table regarding rules queries or line of sight calls, if found to be participating in this you can be provided with a game warning for disruption.

Unless changed before 04 - 07 - 2022, The tournament will be run using the still current [FFG's Game Floor Rules](#). Players will be issued warnings and, if necessary, disqualified in accordance with this document. We strongly encourage our players to call for a Judge if at any stage they believe there is an issue in line with this document. Examples of behaviour warranting a Judge's involvement include, but are not limited to:

- collusion,
- slow play,
- aggressive behaviour, and;
- cheating.

## **Prizes and Giveaways:**

As with all events run by TCC and Oceanic League NSW team, at the end of the main event (either through the completion of 3 rounds, OR at the prescribed time), prizes will be given away. These will be gathered from TCC, sponsor donations, and any purchased using the finances included in the ticket price.

## **Food and Drink:**

Food and drink will be available on site at their canteen, there are also places locally you can go to between rounds.

## **Social Media/Contact Us:**

You can contact us using the following options:

The Combat Company

<https://www.facebook.com/thecombatcompany>

Oceanic League Organiser

<https://www.facebook.com/ssl.organiser>

keep up to date through any of the following pages:

Star Wars Legion - Australia:

<https://www.facebook.com/groups/301129683694626>

Star Wars Legion:

<https://www.facebook.com/groups/292188657930333>

