

Biographical Profile

Name: Ziyal T'Vorn

Age: 386

Species: Asari

Gender: Intersex

Skin coloring: Asari Purple/bluish (depending on the light)

Eyes: Golden/yellowish irises

Height: 5' 11"

Weight: 125 pounds

Body type: Athletic toned

Tattoos: (Maybe one day)

Primary Relationships: **Ashley Williams** (wife/primary human female, equal/sub lean lover, N7 operative) **Jessie Shepard** (femboi male human submissive lover, N7 operative), **Simon Williams** (femboi male human submissive lover, male clothing model and adult movie star)

Side lovers: **Talia** and **Kalia** (Twin sisters, red skin Asari, personal assistants to Ziyal, submissive to their mistress, but dominant with others) **Jane** and **Jennifer Shepard** (Original and the clone of Shepard, submissive to their Asari mistress, switches with others N7 operatives) **Sabine Wren** (Mandalorian warrior, female, equal) **Cassie Cage** (merc for hire, female, submissive to Ziyal but dominant with the rest) **Jade Zythal** (femboi male human submissive lover)

Professional abilities and skills

Occupation: Former Mercenary, now Club owner/Underworld Crime boss, control by Aria T'loak

Weapons abilities: High

Biotic abilities: High

Tech abilities: Moderate

Armor: Custom

Weapons: Various, depends on the operation

Atlas Mech operator: Confirmed

Combat style: Flexible

Sexual Profile

Bust Measurements: 32D

Cock measurements: 10 inches flaccid, when fully awakened has been known to become 12 inches long with impressive girth to match

Sexual Orientation: Bisexual, primarily enjoys most females but has a soft spot for handsome femboi humans

Personality: Dominant Alpha, can be submissive...but ultra rare and only for special occasions

Kinks: Very open minded and willing to try and explore new ones. (Please ask if you are unsure)

Limits: Scat, vomit, gore and the goofy things (Please ask if you are unsure)

History

Born on the planet Thessia to a pair of loving ex-military parents, Ziyal was quickly placed in the Asari military when she reached recruiting age. Despite being seen as outcast at times due to her unusual mutation, she never let it bother her nor did it hinder her in her military duties. With exceptional biotic skills and her talents with most weapons, made her a perfect candidate for the Commando program. She served as an Asari Commando for over 200 years and was inducted into the N7 Special Operations during the Reaper War.

Long before the Reaper War, Ziyal would do side jobs and even wetwork for Aria T'loak, the Pirate Queen of Omega. She quietly became an enforcer for Aria and would do the jobs that even her most talented assassins would not take on. But Aria saw that Ziyal was creative, loyal, strategic thinking and able to adapt to most situations. She had Ziyal learn about business and all the aspects of it from simple back alley deals to multi-million credit contracts that could affect hundreds of thousands of people. As a test, Ziyal was entrusted with a small moon that was tropical in nature with clean sandy beaches, lush jungles, relaxing forests, crystal clear water.

After the Reaper War, Aria saw places in the various regions of space where she could expand her influence. One of these places was the Citadel itself in Council space, to which she sent Ziyal to. With Aria controlling Purgatory in all but name, the deed was signed over to Ziyal and the overhaul began. Once finished the nightclub had become Thessia Nights, a business of many features ranging from restaurant and bar to a mini hotel to an erotic getaway location. It was an excellent front for the operations being conducted by Ziyal in Aria's name. To aid in these operations, a refitted and upgraded Cerberus heavy combat frigate was given to Ziyal as well. Thanks to the help of a few special contacts in the Alliance military, the vessel was attached to 'special duties' for N7 Spec Ops.

Ziyal's current occupation/operations:

She is now the owner of the club called Thessia Nights on the Citadel, which was formerly known as Purgatory. Completely revamped from his original design, Thessia Nights is more similar to that of the infamous Afterlife night club on Omega than anything else.

There are 16 levels of the club

Top level-Penthouse suite for Ziyal—luxurious large bedroom, mini-kitchen, a study, hot tub, excellent view of the Citadel skylights.

Level 8- Executive lounge and business offices—a level dedicated to running the businesses within Thessia Nights. This floor also houses the vault for the money that is used in the club.

Level 7- Executive guest suites —Luxury hotel suites for those that are high paying clients, the wealthy, the famous and those that are there to conduct legitimate business dealings

Level 6- Security floor—Security command and control center, armory, detention cells for

Level 2, 3, 4 and 5 - Public hotel style suites for public

Level 1- Main floor, restaurant and small bar

Sub Level 1- Kitchens and supplies

Sub Level 2- Public club and casino

Sub Level 3- Strip club

Sub Level 4- Red Light District (Level for all forms of sexual activities including orgies and porn making production)

Sub Level 5, 6 and 7- Restricted from the public, unauthorized persons will be terminated on sight. Black Market goods, smuggling, weapons and slave trade and other illegal activities occur on these levels

Ziyal's personal ship

The Valkyrie

Class: Prototype Advanced Heavy Combat Frigate

Built: Nach-77 Cerberus shipyard (location unknown)

Retrofits: (classified)

Length: 300 meters

Crew: 60

Consumables: 6 months (one year if on deep space assignment)

AI Capable: Yes (Possible EDI type system; was not installed during construction, unknown if something has been installed at this time.)

Known Armaments: 1 Twin barrel Thanix cannons (Cerberus built), 2 dual barrel medium MACs (one on port and one on starboard), 10 dual barrel light MACs (5 on port and 5 on starboard), 4 dual barrel rapid fire cannons on prow tips.

Known Defenses: Reinforced hull structure, ablative armor with enhanced armor composites, Geth-Quarian shielding, GARDIN-2 defense system

Auxiliary craft:

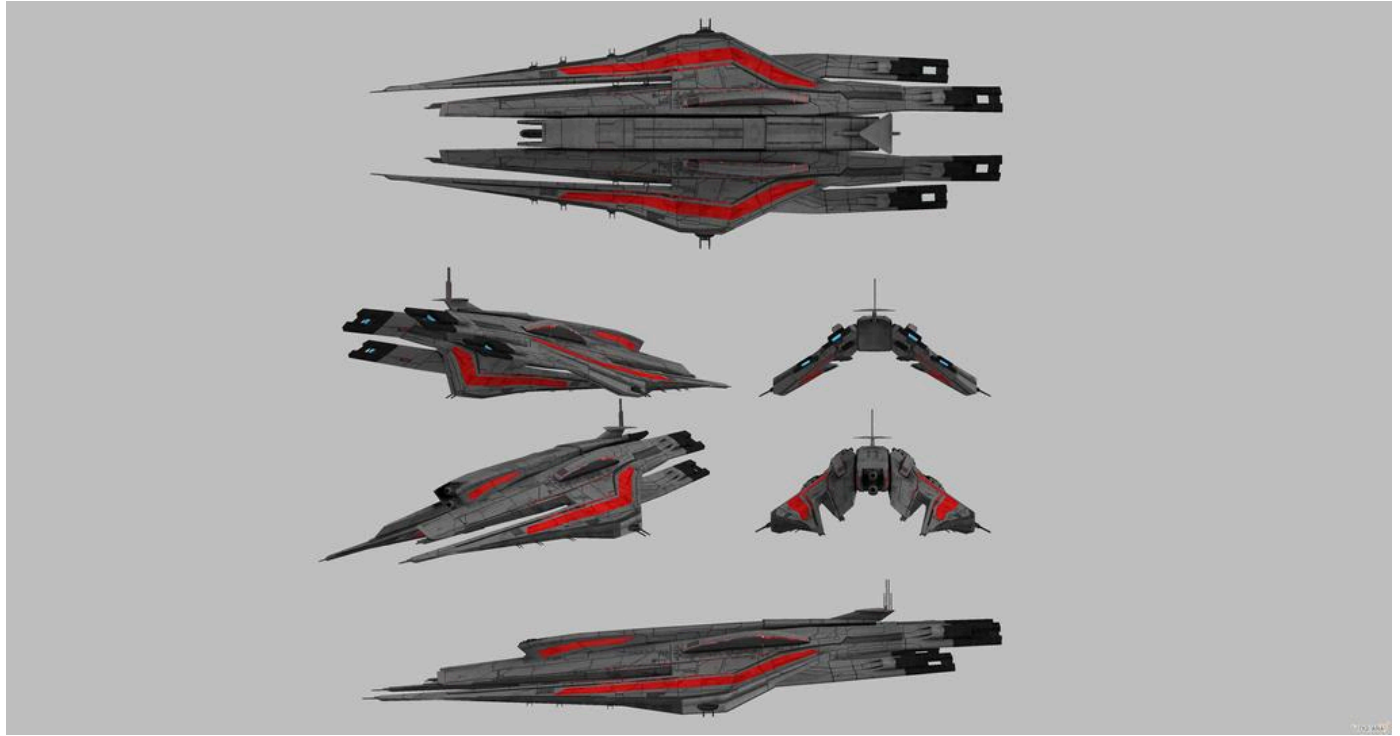
Shuttles: 4 modified Alliance Combat shuttles

History:

Designed to be the next step in Cerberus warship designs, the Valkyrie class Advanced Heavy Combat Frigate was to replace a good portion of Cerberus's frigate fleet with a more deadlier hunter. Built as a pure combat ship for war, this ship was designed with firepower, speed and defense in mind, this vessel was originally classified as a destroyer but it was changed to its current designation. This project was developed before the incident with the Collectors and the Omega 4 mission with Commander Shepard.

However, this project was proving to be too costly and was on the table to be scrapped, for the galaxy was being invaded by the Reapers. Fate would save the Valkyrie as a commando team of N7 operatives infiltrated and captured the nearly completed prototype. With what weapons they had onboard, the team destroyed the other four ships under construction and nuked the operations center, ensuring no more of this class/type of ship was built.

Hidden away and nearly forgotten, this ship was rediscovered and stolen by Ziyal T'Vorn after the Reaper War. Secretly refitted with more common firepower, the only weapon system to be kept was the heavy dual barrel Thanix cannon. Now fully manned, armed and ready, the Valkyrie is the ship Ziyal owns and commands while she conducts various operations for the various clients and organizations that can pay her.



((The Valkyrie class Advanced Heavy Combat Frigate is a re-use/updated stats of the Tiberius ship that was created by nach77.deviantart.com/ at the request of myself back during my days as a writer from the Alpha-6 group roughly 7 years ago. With that group no longer active, I have decided to bring the Tiberius back to life with a new name and history so that Nach77's art may continue to be seen and enjoyed by others. Please do check out his other work on his page on Deviant Art.))