

Please Read:

Feel free to add your own questions below. If you don't know where the question should go please put it at the end and I will file it away appropriately. This is open for anyone so please feel free to pass it on to your City of Heroes friends.

Incarnates

What were all the planned Incarnate slots supposed to do, in general? Can we get some examples?
What was in store for future trials with all the Praetorians handled?
Tell us more about the nature of the Well of the Furies and the Furies themselves.
Who was Primal Earth's "well"?

Praetoria

If Praetoria hadn't had to conclude, where would you have liked to have gone with it?
Were we ever going to return and deal with Prae Hamidon? How was his fight going to play out if so?
What does praetorian Hamidon look like?
What were your plans for the Praetorian refugees, such as Marauder and Dominatrix?
What has happened to all the Praetorian Clockwork? Are they getting left behind?
Is First Ward the last remaining bit of civilization in Praetoria? If not then where is?
Most of the Praetorian history we learned was through unreliable narrators. Was the rest of the world outside of this tiny pocket destroyed, or did other pockets exist?

Rularuu/Shadow Shard

I would also like to know what was planned for Rularuu and the Shard and how it tied in with the Battalion
Was there ever plans to have us battle Rularuu?

SSAs

How would SSA2 Pandora's Box have ended and were there any more SSAs planned?
Was there anything up with Lastri Kayumanis (SSA 2's first contact villain inside and reoccurring character)?
Did she have any ulterior motive for helping with the hunt for Pandora's Box?
Was Darrin Wade going to play any role in the future SSA's?
For that matter, what happened/would have happened to other-Aurora Borealis that was in Sister Psyche's head? She got a new body and escaped, and just sort of disappeared...
Can you share some plans you had for future SSAs? I was really fond of them.
SSA2 on villain side featured the creation of their own organization. Where there plans to further this organization in further SSAs, in effect making the villains an enemy group the heroes could fight against?

Ouroboros

How would the Ouroboros/Silos/Nemesis thing have ended? Did the Dream Doctor really trash the place?
Was Ouroboros really bad all along? Were they going to turn on us at any point?
Was Dream Doctor telling the truth about Ouroboros?
Who was the good guy, Mender Silos or The Dream Doctor?
What was Mender Tesseract up to? It's spelled out what Twilight Sun and Mender Lazerus do/have done, but Tesseract is kind of a mystery in that regard. Same with Ramiel to an extent.
What is the history (hah!) of Ouroboros? Is there a flowchart used in your internal story bible?

Coming Storm

What was the coming storm and the plans for it?

What were the Battalion going to be like? Did you have any ideas on their looks and abilities?
Obviously, what was the storyline with The Battalion supposed to be and how would it have started and ended?
How did the Rikti turn back the Battalion?
Can we at least see a pic of the Battalion?

Paragon Studios/Other Project/Devs/Non Lore

Can you tell us more about the end of City of Heroes? What day, time, etc.
What was the side project that Paragon Studios was working on?
Would the game have ever transitioned to a "serverless" environment
Anything you ever REALLY wanted to do but couldn't? New ATs? Fix all the things? CoH 2?
Did you have any plans for bases? Or PvP?
More enhancement sets? (other than i24 stuff)
How were Going Rogue and Praetoria perceived internally? Did enough players use the content to make it worthwhile?
Is Positron a Killer GM in D&D?
Would anything be added in MA for ish 25?
Always wanted to know if they would eventually have a costume code for wisps?
There was recently a PERC event to makeover the Vindicators, were there plans to update them?

Powersets

Can you tell us about some powersets that you had bounced around that seemed like they were realistic additions we might have eventually seen?
Any plans for another MM set?
Other than wind-based powersets, what else was in store, power wise?
More on the Origin of Powers, especially how it was originally intended to go and where it was heading now.
How did the spirit / divine thing mentioned by War Witch in Percy Winkley's story arc relate to the Origin of Powers? What about mutants vs. psionics vs... other stuff from the two Origin of Power arcs?
How does demon summoning work?
Were there any plans for future EATs? (Clockwork/DE inspired maybe?)
Were there ever any plans to do a full balance pass on the (de)buff sets?

General City Questions

Were there any new zones planned?
Was there ever a plan to add buses to the city?
Positron may have alluded to a moon base zone. Was this in the works?
When the ghosts in Port Oakes get sucked into those traps on the ground, where do they go? Do they end up crammed in like sardines or go to another dimension? And is the ghostbuster theme really playing on the inside of it?
Are Nick's delicious weenies really delicious? Why is noone ever inside his hotdog shack?
In one of the office maps, there is a room with 2 levels (upper being a sort of balcony). There are 2 sets of stairs leading up to the balcony. This room is usually a trap - theres usually 2-3 groups of mobs on the bottom and another up top. Anyhow in this room, there is a tiny side room up the top. Inside that room - is a picture on the wall. The picture is a photo of a mans face, with 4 panes of his face, each in a different colour.
Is this picture an easter egg of one of the original coders?
Who is Krazy Mark (the NPC in St Martial in front of 'Krazy Mark's house of bargains'?) Has he ever sold

anything?

When you fire the Warburg Rocket, where does it end up?

Who is flying the blimp in Atlas Park? What things have they seen? How does it avoid the Rikti ships?

Do you love to run along the upper roads in Skyway City, and use KB skills to send mobs flying into the yonder, just like I do?

In Port Oakes, behind the arena on the sea-side of it, there is a ramp being built and some sort of construction. I've long pondered with friends on this - is it the launching pad for the rocket to the moonbase? What were they building there?

Does anyone still not believe in Sally? She's not as shy as people say.

Seasonal Events

What new/changes to the seasonal events were planned, if any?

With no one around to rescue Baby New Year will all of time stop at the end of the year?

Who is the Gamester?

Crey

I would just like to know if any legit plans were ever being made that revolved around Crey.

Clockwork

What is the real nature of the relationship between the Clockwork King and Penelope Yin?

We all know that clockwork bosses are really just big shells full of little gears. When the gears are sitting inside the shell - what do they do? Are they pulling levers? Are they arguing over which foot walks next? Do they have random conversations about what transformer substations taste good, or who they have a *spark* for? Do they have different personalities?

Were there plans for any kind of payoff with the Penny Yin/Clockwork King relationship?

Shivans

What's the deal with the Shivans and the Great Mother/Dark Father.

The shivans like to say 'blurple'. What does it mean?????

General Heroes

In 1986, The Midnight Squad, Statesman and Back Alley Brawler found a Superadine lab in Baumton.

Little is known about the lab's contents. It is simply known that the Back Alley Brawler and the Statesman swore their comrades to secrecy after the battle. What did they find?

Is primal Vanessa DeVore also primal Penelope Yin's mother, as she is praetorian Penny's?

Was there a plan to bring back Statesman if it seemed like the situation warranted it?

What were the plans for the Positron/Numina relationship?

Why the Decision to Make Posi solid again?

Were there any plans to bring anyone back like Sister Psyche, or was she really dead?

Did Manticore view Psyche as a plaything or an actual life partner?

How much of the game's history did Dark Watcher have influence on?

Were there any plans to revisit the Kheldian War and progress that story forward?

Are Kheldians completely one with their human/whatever host, or is there a degree of separation that they could converse with their host?

Are all Kheldians equally well bonded with their host?

Game Mechanics

What would the the Vigilante/Rogue storylines have been like?

Were there any other major storyline changes planned? Anything as major as killing off characters?
War Witch once said that there were Easter eggs that no one has ever found in City Of Heroes. I'd like to know what these Easter eggs are so we can see them in game before it shuts down.
Why were there never any missions inside the fancy section of Port Villa in Port Oakes (all the fancy mook houses)? What were the turrets on the roofs for over there for?
Any regrets over banning people over AE?

Nemesis

Has there ever been a special someone for Nemesis?
Any big plans for Nemesis? We haven't heard any plots from him in quite some time.

NPCs/Villain Group General

What were NPCs you had planned that we never got to see?
What other villain groups were in the works?
Who is the Trashman and what is his relation to the rest of the Lore?
Why do hordelings (bodies) look like plucked chickens? If you roast one, does it taste like chicken?
When the hordelings that sit all over the hills in Cap Diable, they sit down in a little circle and sometimes one stands up in front of the others and it looks like it's telling a tale to the sitting ones. WHAT IS THE STORY THAT IT IS TELLING?
What are the Goldbrickers REALLY seeing when they peer through the windows? What is going on that so many have to do this?
What is inside the tanks on the backs of Vazilok exploding zombies?
Whatever happened to Doctor Geist? Do you hate mad scientists?
Who REALLY has the obilation oscillthruster? What the frack does it do?
What are the wailers running from in Saint Martial? Some run like mad around the zone, almost like they are frightened.
The pumicites like to yell "Galapa Oog". What does this mean??
Are the kraken a distant relative to (rotten) potatoes? Will they ever get dental care?
When Babbage patrols the backwall in Boomtown, does he ever sing "I'm so ronery" or "Noooo...body knowwwwws.... the trouble.... I've seen"? (song from Spaceballs)
The swarm - are balls of hundreds of little insects. What sort of insects are they? Bees? Wasps?
When redcap bosses throw a little one that sits on your head an explosion goes off. What happens to the one that was on your head?
Just before a sniper shoots you (you know the buggers - the ones in Founders Fall / PI / Creys Folley) - do they whisper a motto before they shoot? Do they radio one another on the top of the buildings comparing hit scores?
What really goes on inside those carnie tents, in the carnie zone over at St Martial?
The Spetsnaz Commandos - why didn't we see these elsewhere and only in Dimitri's missions?
Max' personal story heavily hints at an upgrade for Malta with Battle Maiden tech. Elaborate?
Who or what was Jocas?
Why do we meet Director11 and Gyrfalcon of Malta (outside of gaming boss tropes) when these are generally highly secretive about their identities?
What was Prometheus' true goal?
What happened with Merulina? Like, who was the dark figure that destroyed her? Does her consciousness live on in the Leviathan or is it simply a vessel for her power that has a darker personality? Where was her power until Calystix conjured The Leviathan? If it was back in Pandora's Box then how in the world did Calystix manage to pull it back OUT to infuse the Leviathan? Were there ever plans to have the Leviathan awaken again? Could we possibly have seen it destroyed to release her power so that Merulina

could be resurrected to lead a peaceful Coralax kingdom, leading to an underwater zone?

Is there any artwork or backstory of the Avilians that can be released? Any of the planned, but dropped creations from way back? (Blood of the black earth, etc)

What is the story of Albert Maurer?

What was with the billboards of DevCon and the red rook symbol? Related to the Gamester? Reference to Castle?

Azuria was a powerful mystic, we're told. Why, then, could she never remember to lock the door behind her at night?

We have a few specific examples of heroes outside of the US (Dawn Patrol, the Korean heroes) - were there ever plans to explore more foreign heroes?

What's the backstory between Lord Nemesis and The Lady Grey?

Was Lord Nemesis going to be the final iVillain, the true mastermind of the universe?

Knives of Artemis/Vengeance

Which one has a longer stun? Knives of Artemis Boss or Malta Boss?

Do the Knives ever date the Malta?

Did all the Knives of Artemis become Knives of Vengeance, or some remain to rebuild the sisterhood?

Arachnos

Anything for Arachnos now that Recluse has no rival? Or are they left in the dust by incarnates?

Who is inside flying the Arachnos Flyer in Mercy Island? The pilot has been doing laps there for 7 years. He must have seen some interesting things?

Where did the thousands of arachnos spiderlings from from in Saint Martial? Were they born from a momma spider or made by whom?

What plans did you have for Lord Recluse, Ghost Widow, and Arachnos?

Were we ever going to get a Ghost Widow/Ice Mistral cat fight over Scirocco? Rawr! ...Okay, but seriously, did you have any plans for that love triangle?

Did you have plans for Recluse and Arachnos as a whole moving forward? Without Statesman as a nemesis and with Red Widow back at his side, I really wanted to see where he was going.

Also, were there any plans for the Arachnoids?

What were the plans for Scirocco? Full redemption and going blueside or what?

Were there any plans for bring in Weaver-1 at some point? He's mentioned in a couple of level 40 arcs (he likes to party with the Freakshow, IIRC), but he's never shown up (except I believe in one of the CoV ads)

Gangs of Paragon City

How come the outcasts never made it to the Rogue Isles? Were they afraid to venture in?