

0:00 THEME OF SLAYER; KOREAN

0:33 Welcome to the castle super Dante is in smash cast~! As a mii fighter! Which is worse, assist trophy or mii fighter? Woolie and pat would prefer assist trophy

- 2:27 so the new mii costume fighters were announced. This round, we have lloyd, shantae, dragonborne, and dante. Shantae is a deluxe costume, dante is just mii fighter in a wig

- 4:00 "It's dante from viewtiful joe!", and the trophy being the actual model

- 5:16 pat: it'd be a lot less worse if they were real characters and didnt look super bad. And miitopia being incredible for mii creation

- 7:14 smash being the oscars

- 9:10 woolie's expectations that dante could have been believable for a character, and do you think the last character is someone they've been saving for or just another byleth?

- 11:01 the idea of the last character being waluigi. But also what if it was goku? Or scorpion?

- 12:02 any obvious nintendo mainstays missing? And pat really wants john halo

- 13:53 pat says shut up about geno. THE idea of amongus, and master chief being in fortnite for the switch

- 14:34 wonder 101 would have worked for a mii costume

- 15:02 why wasnt bomberman made into a character... ?

- 16:31 pat guesses the final character: Detective man from disco elysium

- 17:52 no kirby dont swallow disco man! OH NO

WEEK OF THE BEAST LORDS

WOOLIE

18:44 Woolie moved around his recording setup. Now more officelike! but also... more office like...

- 22:00 not many games account for couch setup play

- - 23:03 pat's battle in playing PC games on a TV
- 23:54 That couch feeling is really important for comfort
- 25:44 the ability to turn one's face in shock and be harassed by animals
- 26:35 not many of the games woolie plays requires him to be at a desk
- 27:44 but does sitting on a couch destroy your spine still? No.

28:05 finally he started up strive. The character select theme is an instrumental of smell of the game.

- 29:23 checked out the missions. Itsa pretty handy guidebook/tool
- 31:30 how do you feel being assaulted by a gorilla vs. being assaulted by a porpoise?
TOTSUGEKIIII. Woolie does not expect this level of dominance to last
- 33:32 Sol vs. Ky's hitboxes and hitboxes in general
- 36:03 the balance with nagoryuki. Learning to block and be patient
- - 38:23 nago's options
- 39:56 the lobbies for private rooms doesnt survive large groups of people
- 41:00 Went through the story mode. No, he is not making a lore video for Strive. The catchup videos are catch up videos for a reason. Making plot hooks and coming up with solutions later
- 44:50 a surprising number of people going "Guilty gear lore is more sane than kingdom hearts." Pat says the main reason for kingdom hearts' confusion comes from what they name things
- - 48:33 but is it doing that language thing because its doing that thing kojima does...? Pat says no
- - 49:20 Guilty gear being insane from the beginning, and kingdom hearts' enemy factions.
LETS TALK ANSEM
- - 53:06 so guilty gear has that multiple people with the same name thing. And organization XIII having 15 members
- - 54:09 woolie's poll: Kingdom hearts lore is more confusing

- 55:20 woolie is looking forward to second season epilogues. Wanting to just see the normal lives of the characters. The KoF slice of life anime idea

- 58:14 checking out the alternate palettes

58:27 Beat onimusha 1. Welcome to the ZAPPING SYSTEM

- 59:49 so how about that devil trigger? And that opening cutscene. The isen systems and this just being a resident evil game

- 1:01:53 Some early game jank and the sequels improving on the mechanics. Especially the isen

- 1:04:35 using isen to do a movie tier slash, and fighting the camera.

- 1:07:36 the dub is perfectly terrible

- 1:08:16 seeing how everyone was carried, and onimusha 3's voice acting.

- - 1:10:49 tekken 5 with their 40 something languages

1:12:43 This week on woolieversus over on twitch, twitter, and youtube, disco elysium resumes. He now knows who owns the car... Walking into a normal home.

- 1:16:27 he's got errands to do, but now there's a gap. Fighting games are on saturday, some salt party maybe, might do onimusha 2.

- 1:17:41 artisan builds are having a discount too!

PAT

1:18:46 Pat played NEO the world ends with you. The style points are maximum

- 1:19:20 the managed to translate the controls to a regular controller

- 1:22:10 first game where it was yelling at pat for being an old man

- 1:23:56 the demo is the first hour or so of the game

1:24:09 he played scarlet nexus. What if astral chain was red?

- 1:25:36 it is ANIMEEEEEEEEE. It even has a quest that requires a password from the scarlet nexus anime

- 1:26:50 visually stellar, runs and plays well. Presentation is action levels that throw stuff around

- -1:28:34 You have telekinesis and everyone you hang around with has different psychic-like abilities.

- - 1:30:14 anime version of control. And the skill tree expands stuff.

- 1:31:00 2 characters to play with. The story as a visual novel.

- 1:32:39 the story and setting are cool. And the anime OP for it is a licensed song. Game is 30~50 hours long. Better than code vein

- 1:34:50 having a lot of fun with the telekinesis in animations.

- 1:35:48 Anime artstyles and going simpler to save budget, but with this being a video game could the protagonist not look more unique?

- - 1:39:21 penny arcade's multiple face references, a mr. potato head shared by the industry

- - 1:40:42 danganronpa's distinct designs

- - 1:41:52 woolie really loves spikes face, the design that drives pat insane: the chin is a pink gradient

- 1:44:28 scarlet nexus is a good game. Woolie wants the hoods up

1:45:30 monster hunter stories 2, and comparing it to monster hunter stories 1. How to emulate it with a phone. Why stories 1 was a disaster in the west: its not a traditional JRPG, its a pokemon clone. Only pat didnt get that.

- 1:49:37 hows the battle system? A rock-paper-scissors like system where the ai auto battles and you can spend MP to force a move

- 1:53:13 you can switch weapons in stories 2. And pat cares about it because he actually cares about the monsters here

- 1:55:30 stories 2 being based off the changes made in rise, and a lot of "oh its the thing"

- 1:57:48 pat finds its a good pokemon clone, comparing it to its contemporaries. The system to get more monsters and SMT-like mechanics

- 2:01:00 the storyline being simple. You vs. the hunters guild

- 2:03:00 pat loves it. And woolie imagines a scenario where in rise a kid pops out of a bush in front of a monster and says NO!

- 2:05:07 monster conservation logistics

2:06:44 Go check out pat over at patstaresat on twitch, twitter, and youtube!

2:07:00 SPONSOR: EXPRESS VPN

2:09:45 SPONSOR 2: BROOKLINEN

2:11:56 SPONSOR 3: STITCH FIX

2:15:29 SPONSOR 4: FRESHLY ft. pat apparently has never looked at an egg

NEWS

2:19:04 Sega wants a sonic Vtuber and an eventual sonic theme park.

- 2:20:34 pat uses amelia as an example of occasional slip ups, and wants sonic with that, except full on nuclear levels of screw up. And playing method tonic.

- 2:22:34 the only way woolie can see this working is if every episode is heavily scripted and someone else looks through chat for approved messages

- 2:24:18 what games would he play?

- 2:26:10 get ready for brand vtuber era.

- 2:28:14 the difference between the usual fast food corporate character and sonic: You'd want to know what sonic would do with in his week

- 2:30:55 Sonic as a personality that talks. Mario not talking much.

- 2:32:58 thoughts on a sega theme park

2:33:36 NEO the world ends with you trailer, Dante in smash, a breakdown of Kazuya. Putting every move on the A button and while rising attacks. Going way beyond for Kazuya

- 2:38:45 pat imagines if they add a virtua fighter character

- 2:39:25 Kazuya will be insane due to all his tools. His rage drive

2:41:16 melty blood type lumina coming september 30th. Pat does not understand the hitbo-
Oh, its just kirby porn. Nice going pat. Very funny.

- 2:42:56 the look being basically the same with no change

2:44:16 Phil spencer was asked about killer instinct, they gave a non-committal answer but
apparently it is being noticed

- 2:46:51 KI as a matchup learning nightmare

- 2:48:25 if they made a new one, itd be on both PC and xbox with crossplay

2:49:15 Wolfstride, a cool game where you're a group of 3 building a mech

2:51:11 Beast wars news: Transformers war for cybertron kingdom has the beast crew.

- 2:53:08 Ron perlman cast for transformers: rise of the beasts

- 2:55:02 will dinobot and rattrap kiss? And Airazor and tigatron. Also, relative size

- 2:58:23 the inferno toy

EMAILS

3:00:30 Emails! Send in your emails to castlesuperbeastmail@gmail.com! Woolie gives a PSA
that top players should sign up the same as everyone else.

- 3:04:12 Pat's take on the open tournament and players demanding special privilege. Always
rep pakistan.

3:07:57 What's your favorite scrub mentality?

3:13:00 Did you know Disney wanted to stream E3 2018 and only realized halfway through they
would need to censor more than half of it?

3:16:27 Do you have a favorite atmosphere change even if it was only for 1 entry?

3:19:30 END OF PODCAST