

Crazy Man Games Terms of Service as of May 3rd of 2020 are subject to change and all will be notified when it does change

Section 1 Games

S 1.1 Crazy Man Games published games

S 1.1 A. All games published under the CMG (Crazy Man Games) name is property of CMG and no one will published without proper authorization

S 1.1 B. Games published under the CMG name can be used in YouTube videos such as

1. Playthroughs
2. Walkthroughs
- 3.Reviews

S 1.1 C. Republishing any games made by CMG will result in a large fine even if

the game you republish is free CMG does not condone piracy

S 1.1 D. Games published under CMG Name is protected under all rules set and any penalties set for such games.

S 1.2 Publishing Games under the Crazy Man Games name

S 1.2 A. Crazy Man Games will not take credit for any of the development of the game

S 1.2 B. CMG will only be credited for publishing the game

S 1.2 C. If game is sold any money made for the game the developer will get all

money unless CMG helps then only 5% of the total money earned will be put to

CMG exception is if a CMG employee goes off and decides to help with the

development of game and does not use CMG assets

S 1.2 D.If game is published for free and CMG helps with the development CMG still gets 5% and 5% of free is nothing so no one gets money

S 1.2 E. All outside game developers have the ability to work with CMG to make a game

Section 2 Employees

S 2.1 Payment

S 2.1 A. As of now all employees can not get paid

S 2.1 B. Outside source of income is recommended

S 2.2 Games

- S 2.2 A. All employees get access to all games published by CMG
- S 2.2 B. Only games Employee is working on will have the unity file
- S 2.2 C Games published by CMG and made by an outside developer and published by CMG employees will be able to download for free

S 2.3 Websites and such

- S 2.3 A. All employees hired for web design will have access to all CMG websites Including Allen Bow even though it is a personal website it is still product of CMG
- S 2.3 B. Only Damion will be able to make the decision to publish any updates to a website
- S 2.3 C. Sites where games are published to can be edited by certain employees to websites such as
 1. Steam
 2. Itch.io
 3. Crazy Man Games

S 2.4 Personal Information

- S 2.4 A All personal information for all employees will not be shared to anyone without the employee's consent and even then the employee will have to give personal information themselves
- S2.4 B Location, and name of any employee will not be shared without employee's consent
- S2.4 C Crazy Man Games is not responsible for anything that happens with your personal information if the employee gives information themselves with or without CMG knowing about it

S 2.5 Company Files

- S 2.5 A All game files shared with employees will not be shared with any outside person(s) by anyone
- S 2.5 B If game files are shared without proper authorization everyone Involved will be fined and any employee apart will be fired
- S 2.5 C Any and all source code will not be shared with any outside person(s) without proper authorization
- S 2.5 D If any source code is not properly shared any and all parties involved will be fined and any employee apart will be fired

Section 3 Stories

S 3.1 Ownership

- S 3.1 A. Every story is owned and will be released by the writer when it is ready
- S 3.1 B All stories published under the Crazy Man Games name does not

mean that Crazy Man Games owns the story

S3.1 C Every Story published under the CMG name are protected by CMG and will not be reproduced under another name and will not be reproduced by anyone other than the writer and CMG

S 3.2 Character Ownership

S 3,2 A All characters in all stories published by CMG can not be used by anyone

else other than employee's of CMG and the creator's of the story's the characters are from.

S 3.2 B The only way for a character to be used outside of CMG is for the owner of the character to give explicit permission for the character to be used

Everything here is subject to change and more will be added later