

# IMPORTANT NOTICE

This is a WIP resource guide masterpost. As of this edit, the post does not include any NieR resources although it will in the near future.

## [r/drakengard](#) Resources

This serves as an easy place to get a bunch of resources, links, and information on all of the franchise! That includes NieR as well. Many of these are hosted by fans, so not all may be official translations and the like.

## General Resources

### Recommended Game Orders

Every game in this series is playable standalone, with the most hinged on a previous entry being Drakengard 2, but later titles do reference the other games.

*If you want to play by release order*, go Drakengard 1 -> Drakengard 2 -> NieR Gestalt OR Replicant 1.22 (1.22 has new content, but Gestalt technically released first) -> Drakengard 3 -> NieR:Automata -> NieR Re[in]carnation] OR YoRHa: Dark Apocalypse / Final Fantasy 14 Raid

Personally, I suggest (to newcomers) NieR Replicant 1.22 (alternatively, NieR Gestalt) -> NieR:Automata -> Drakengard 1 -> Drakengard 3 -> NieR Re[in]carnation -> YoRHa: Dark Apocalypse / Final Fantasy 14 Raid -> Clemps for Drakengard 2

The reason being for this order is that Drakengard is *very* difficult to get into gameplay-wise and personally, I feel that both Niers are better to begin with to get hooked into the lore and series. Automata directly references some parts of Gestalt/Replicant despite being playable with no knowledge of the past titles, but both Niers have little reference to Drakengard due to being spinoffs.

Replicant 1.22 adds new content so I feel it is superior to Gestalt for playing through, but if you are curious, Gestalt features the protagonist as a father rather than sister so the dynamic is different as well as the music and worth checking out if you want to see the improvements and how the game was before it was upgraded and released again in 2021. There is also new content added with Replicant 1.22 that the original does not have, content that is also important to the series, so it has my vote for what to go with regardless.

Drakengard 1 and 3 are much closer together in style due to being, well, Drakengard, and 3 has a few moments that are a lot more impactful if you went through 1 first. For that reason, even though 3 is a prequel, 1 is better to begin with.

NieR Re[in]carnation is a weird one. It is absolutely NieR 3, despite being a gacha game, and you can't really *play* it per say. It received its end of service in April 2024, so unfortunately it's dead on that front. However, it's still got ways to experience it. I would suggest [going to this link](#) for a guide on how you can experience all of it even after its end of service. As for why it's here, it's again, NieR 3. It is as important as Replicant or Automata and is much more impactful with knowledge of those games. It's also good to have Drakengard knowledge first, though it's not entirely essential, but for that reason I'd place it after Drakengard 1/3.

The Final Fantasy raid is weird in that it is Automata-themed, but has many Drakengard references. For that reason, I feel it is best to experience *after* also playing through Drakengard for it to have more weight.

Again, these are my personal opinions. NieR Re[in]carnation is not listed due to (as of writing this) both not releasing to the west and being unknown as to where it is on the franchise, but I imagine it would be before best after playing both Gestalt/Replicant 1.22 and Automata.

## **Yokoverse - A Comprehensive Codex**

Some information is missing due to this being a year old, but [u/Dr\\_Mint33](#) has compiled summaries, translated side content, and a timeline into a PDF that can be read. Includes spoilers for the entire series, and a lot of them. It is highly recommended to check out if you're lost on anything or want a nice package for most things Drakengard and Nier related.

This codex (as of 5/15/21) is missing NieR Replicant 1.22, YoRHa: Dark Apocalypse, and NieR Re[in]carnation information.

[Google Drive for PDF Download](#)

## **Yokoverse Timeline and Chronology**

Maintained by [u/RekkaAlexiel](#), this timeline has the series listed as well as information and links to other views of the timeline.

[Google Document](#)

## **Series Novellas**

The series has numerous novellas that are available, and can be individually read on the Wikia sites for Drakengard and NieR. It is recommended to only check these out *after* defeating the appropriate game they are related to. These are all fan-translated, and the only official translations are for the

Automata novellas which are in the Short Story Long and World Guides. Please note that the quality of the Short Story Long book is poor, but recommended to be able to read the YoRHa stage play (not unofficially translated anywhere, just summarized) and support the franchise.

[Drakengard Novellas](#) - [NieR Novellas](#)

## **Game Files**

For legal reasons, the actual iso files for the games will not be linked or listed in this resources page.

## **Cutscene and Dialogue Movies by BuffMaister / Clemps Analysis**

This note is put here to explain what these are since they will be listed with their respective games each. These are videos that can be potentially used to substitute for actually going through the games, be it due to inability to play the games, or in the case of Clemps, wanting a greater analysis and dive into the plot and clear up any possible questions you may be left with. Please note that you may still be missing some decent parts of the game and that they are structured how the creators of the videos chose, so it still will differ from either watching a full no-commentary playthrough or playing it yourself.

[Clemp's analysis playlist](#)

## **The Dark Id's Playthroughs**

The Dark Id is a let's player who has some fantastic threads where you can experience the series in through the form of text. Said playthroughs have images, explanations, and the like to help readers who both are fans of the franchise or new so they can enjoy the game. It is filled to the brim with spoilers, so please note that before reading them unless your aim is experiencing the game through the threads rather than watching or playing the games yourself.

# Drakengard

## **Cutscene and Dialogue Movie**

The gameplay and accessibility of the original Drakengard are low, both due to overpriced copies floating online, being a PS2 exclusive, and the gameplay itself being flawed, so if either aren't an option or you just want to watch then BuffMaister on YouTube has a cut of the game as a movie. It merges some of the content for latter playthroughs so some confusion may occur (minor spoiler example: some characters you only unlock in latter playthroughs, but here it constructs it more linearly so you can see both the scenes with the members and without, causing a repeat in the cutscene.) so it is very good to keep that in mind if you do watch instead.

[Movie](#)

## **The Dark Id's Playthrough**

[Archive Link](#)

## **Gamefaqs Walkthrough**

The following is a useful walkthrough if you wish to play through the game yourself. It can help with weapons and the like that are easy to miss.

[Link to Walkthrough](#)

## **Official Guide Book**

This includes translations as well as the original text of the official guide book on the site for reading. Spoiler warning.

[Guide Book](#)

# Drakengard 2

## **Ending Notice**

If you are somebody who is playing the game and not watching it, it is *highly* recommended to just watch endings B and C on YouTube. The reason is in order to obtain them, you have to play *the entire game* again with little changes besides difficulty. You are free to play again if you like, but you don't want to go through it all two more times, they are freely available to view online.

## **Why is Drakengard 2 hated/infamous compared to the other games?**

Of all the games in this series, Drakengard 2 is the only one to have very little influence by Yoko Taro. The story direction and game itself as a result suffers heavily from being much different from Drakengard 1 in the tone, and many agree that it is the worst game in the series or disregard its entire existence. It is also nearly completely ignored by the franchise in canon, with only slight references at best in Drakengard 3-related materials (such as the DLC bonus costume). While NieR followed Drakengard's Ending E, Drakengard 2 followed a slightly modified version of Ending A and as a result just cuts off there while NieR continued with Automata and now whatever Reincarnation

can be considered, effectively retconning the game. There are also issues with the backgrounds and cutscenes in the game being almost just stills.

### **Cutscene and Dialogue Movie**

[Movie](#)

### **The Dark Id's Playthrough**

[Archive Link](#)

## **Drakengard 3**

### **Note about the Canon Ending**

Like all the other games, there's an Ending E... ish. This ending is the canon ending of Drakengard 3, but similarly to how Ending E of NieR Gestalt/RepliCant was originally only available in the Grimoire NieR, this one is only available in the novelization of Drakengard 3, or "Story Side Novel." Because of this, technically the endings inside the game are not the ones that are actually followed in the timeline and you may want to read these further details once you obtain all four ingame endings. Below is a link that dives into spoilers and details about both the novel as well as its unique ending.

[Notes on the DOD3 Story Side Novel](#)

### **Cutscene and Dialogue Movie**

This is a fairly decent way (in my opinion) to experience the game if you do not have a PS3, copy of the game, or want to emulate it. The DLC is included, with One through Five's chapters between Route A and Route B, and Zero's chapter after Route D. Note that part of the introductory cutscene is slightly cut off, so the link to the full cutscene is included below as well.

[Opening Cutscene - Movie](#)

### **The Dark Id's Playthrough**

[Archive Link](#)

### **Prequel Manga - Utahime Five**

A prequel manga to the game, Utahime Five, outlines the Intoners and their lives shortly after their birth. Best to read after completing the game.

[MangaPark Link](#)

### **Ending A Continuation Manga - Shi ni Itaru Aka**

This manga follows the non-canon Ending A of the game, and some events between Drakengard 3 and 1. Not everything is completely true to the canonical timeline, but it gives a good look at what could have been the result and part of an alternate timeline.

[MangaPark Link](#)

### **Drakengard 1.3**

Also following Ending A and able to be considered a sequel to Shi ni Itaru Aka, this is a book that goes into the alternate version of Drakengard 1. It has been fully translated to English, and the files to read it are below.

[Google Drive Link](#)

### **Memories of the Intoners**

The DLC for the game includes additional stories around the Intoners, and it includes diary entries from Mikhail. [A thread discussing what happened](#) in Mikhail's diary can be read here as well.

[Wiki Link](#)

### **Audio Project Findings**

Thanks to [u/NycroShears](#), this post contains information related to DOD3's music and audio. It goes into a lot of detail on the game in how the music functions as well as other interesting facts about the files themselves. Slight spoilers for the game based on audio tracks.

[Reddit Information Post](#)

## NieR Gestalt/RepliCant/1.22...

TBA

NieR:Automata

TBA

NieR Re[in]carnation

TBA