



# XJ TESSERACT UNIVERSE

# Project XJ Wiki Document

## XJ TESSERACT UNIVERSE

Universe

### DESCRIPTION

A universe where history has been somewhat similar to ours, but slightly altered in a way that derails the timeline to an alternate universe.

The main lore takes place on Planet Earth, a once beautiful blue globe, now polluted by breaking ozone layers, accepting the fate of destruction to await its final time.



## TERMS

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Terms

#### DESCRIPTION

Terms are usually coined by Peers and Authorities to carry a meaning.

### "LIFE WORK" PROGRAM

Terms

#### DESCRIPTION

The "Life Work" Program was initiated by the Top Personnel to find "The Damned".

This program encourages peers to act violently and compete with each other, potentially harming each other, while the government hunts for the "one" through their bloodshed, by performing Blood Identification.

### "THE DAMNED"

Terms

#### DESCRIPTION

"The Damned" refers to peers who carry the blood.

They are assumed to be the children of The Destructor, the mythology that despises world peace and brings The End Time to the universe.

### "TRANCE"

Terms

#### DESCRIPTION

When a peer takes/injects Stimulants, they enter a "Trance" state, where they are agitated, becoming aggressive, and picky, with a dilated pupil.

A peer with this state might taunt others, pick a fight, or engage in harmful, illegal, and sexual activities, potentially harming others in the process, both physically and mentally.

This state lasts as long as 4 hours.

### BLOOD IDENTIFICATION

Terms

#### DESCRIPTION

When a peer bleeds, either as a result of violence or injury, this task is performed by indenting the blood to find "The Damned".

This task is usually done on-site, interrupting the situation by enclosing the site to ensure secure performance.



# HISTORY

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## HISTORY

History

### DESCRIPTION

From the Big Bang to the unification of Planet Earth, the world was similar to ours until an autocratic revolution occurred at some point.

## ANTHRO BLOOD

History

### DESCRIPTION

When peers found the joy of science, they experimented with everything they could, from the discovery of electricity, chemicals, and biology.

It was not until they developed the "Anthro Blood", which gave birth to a "cat-human", in hopes of saving the dying humanity.

The results, however, have been destructive so far, as anthro furries have carried the genetics of a domestic cat, those who wished to dominate the Planet Earth for good.

Anthro Blood is developed for pure furry species; however, it's possible to give birth to "cat-human" as well, and if so, they are prone to early death.

## WAR

History

### DESCRIPTION

Since violence has been found, war has been unavoidable in the history of the world, especially now that the "Life Work" Program has been initiated, the faction of military armies has changed its purpose solely to hunt for "The Damned" for the government.

Because of the Stimulants, peers find the idea of war positive and support war violence in one another's way, joining the battlefield whenever possible.

## THE END TIME

History

### DESCRIPTION

When peers found the truth of human nature, they made up a deity, a father of god, the Mother Nature, the legends, and a revolutionary tale to resort to.

It was not until they also discovered the emotion of "angst", as they blended the formula into their tales, that the mythology of "The Destructor" was made.

First, the mythology started with global warming, natural disasters, and an everlasting world war, then The Destructor would rise from the deep ground to finally close the universal time for good.



# PLACES



## PLACES

Places

### DESCRIPTION

Places that exist in this world are usually under autocratic unification.

## XAPRIGHT DISTRICT

Places

### DESCRIPTION

One of the unified districts of Planet Earth, where the Top Personnel govern the society.





## TYOKITO CITY

### Places

#### DESCRIPTION

A city where most of the "Life Work" Program is carried out in an international economy.

An ever-growing economy and global power of the city make the place a stable residence for peers to start a new life, with a dedicated "Garden City" structure that is rooted in its history.

## TYOKITO APARTMENT KIWAMI

### Places

#### DESCRIPTION

This set of static, concrete Apt (01~0X) is one of the apartment districts where the peers of Tyokito City live.

The apartment is built as compact as possible, being a singular-room construction with a minimum living suite built-in, while some Apt provide multiple-room construction for families and groups.

## BIG PATH

### Places

#### DESCRIPTION

Located somewhere in Tyokito City, this large open-spaced path leads to the Government HQ, serving as a walkable path for both humans and the Top Personnel, decorated with fresh nature.

## GOVERNMENTAL HQ

### Places

#### DESCRIPTION

Located somewhere in Tyokito City, this is the core of the now-forming "governmental" system, connected to the Big Path.

The building is built to the highest and lowest sectors, as the bottom goes deep into the ground.

The deepest sector is an experimental laboratory where most products and resources for the program are produced.

## BLOOD RIVER

### Places

#### DESCRIPTION

Located somewhere in Tyokito City, this river is a famous fight station, where peers often pick up a fight, spreading their tears of blood into the river, soaking it with a high concentration of red.

This river is used as a basis for Blood Identification.



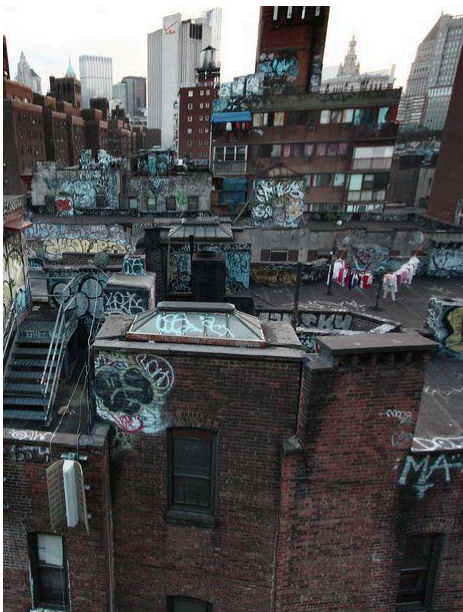
## DETRIOT CITY

### Places

#### DESCRIPTION

A city where the eliminated staff and peers are sent to be confined.

Once a paradise of the Industrial Revolution, with the current state, the city sees no recovery from critical bankruptcy, with all the remains of desolate structures.



## DETRIOT APARTMENT SUITE

### Places

#### DESCRIPTION

This set of rusty brick Apt (0B~9B) is where the confined peers of the Detriot City live, restrained from any means of outer technology, being a prison-like housing for those who get sent away.

## BRUTALISTA CITY

Places

### DESCRIPTION

A city where its unification allows it to be free from the "Life Work" Program.

## GROUPS

## GROUPS

### GROUPS

Groups

#### DESCRIPTION

Groups are usually a formation of Peers and anthro furies.

### AUTHORITIES

Groups

#### DESCRIPTION

They are part of the World Unification member, and the "Life Work" Program staff formed from affinity groups.

They form a massive agenda to control the program and let humanity suffer.

Each member of this group is given a special rank.

The highest is treated with respect and given VIP life treatment. In contrast, the lowest are given a redemption week before being eliminated from the group and sent to Detroit City.

### AUTHORITY LABORATORY STAFF

Groups

#### DESCRIPTION

They are a chosen group of scientists.

They are omitted from the "Life Work" Program and instead forced to work for the resources, such as the Stimulants, while it's also their job to perform a Blood Identification.

Some of the staff follow the agenda, while others tend to follow their angsty agenda behind their projects.

### PARTICIPANTS

Groups

#### DESCRIPTION

They are unaware citizens participating in the "Life Work" Program.

They are attached to a Multi-Purpose Wristband, which controls their identification and monitors their status.

They are often referred to by the name "peer".

 SERVINGS

## SERVINGS

### SERVINGS

Servings

#### DESCRIPTION

A ministry faction has since been formed solely to serve the Top Personnel on their demands.

### CABINET FUU

Servings

#### DESCRIPTION

The government serving, which promises to serve the world with its strong agenda.

They are the core government system dedicated to the Top Personnel, acting under their management.

They are omitted from the "Life Work" Program.

### MILITARY SHO

Servings

#### DESCRIPTION

The movement serving, which promises to act towards extensive violent acts or critical terrorism.

They are part of the Authority groups that work for the government to fight forces with force.

They join the "Life Work" Program as part of quality enchantment.

### POLICE CHO

Servings

#### DESCRIPTION

The protective serving, which promises to protect from extensive violent acts or critical terrorism.

They are part of the Authority groups that work for the government to keep unification between the districts.

They are still forced to join the "Life Work" Program, corrupting the faction's morale.







## PEERS

Peers

### DESCRIPTION

Peers refers to a person, in any form, it can be from a human to an anthropomorphic furry, or any other type that each city might carry.

Since the development of Anthro Blood, furies have become a common species among humans that has existed for as long as the world has existed.

Out of all the genetics of humankind, black-haired people are often alluded to as the ancestors of "The Destructor"; for this reason, they are more cast away from society.



## AKIBI MITSUKI

Peers

### DESCRIPTION

A 25-year-old teenage girl who joined the "Life Work" Program after moving to Tyokito, out of her obesity.

She scours the Stimulants to fill her daily life with her boyfriend, Deadlight Brian, often ending up in harsh sex.

She carries the blood and is a potential key to "The Damned", but no one has found that out yet...



## DEADLIGHT BRIAN

Peers

### DESCRIPTION

A 31-year-old guy who joined the "Life Work" Program after moving to Tyokito City with his girlfriend, Akibi Mitsuki.

He works at the hospital as a cleaning staff, questioning whether the Stimulant-based incidents are worth the risk of dying.



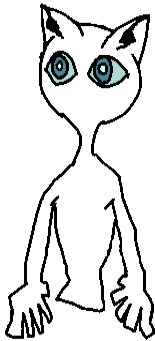
## DEAR OFFICER

Peers

### DESCRIPTION

A police officer who gets away with the "Life Work" Program due to their "panicking" facial appearance, but not for long...

They barely talk and often find themselves making a "smooch" sound.



## TOP PERSONNEL

Peers

### DESCRIPTION

Being a massive white Anthro Blood furry, this peer governs everything with their hypnotizing agenda.

They spite the mythology of "The Damned" in their sadistic love of Planet Earth, hunting for those who might carry the blood.

They tower over regular humans, showing dominance and power, sometimes in a violent way.

Their real name is "Mew Coolidge", but this is kept a top secret and only a few know.



# DRUGS

## DRUGS

### DRUGS

Drugs

#### DESCRIPTION

Drugs are the main consumable trade of the market.

They might take the form of normal consumables, such as vegetables, fruits, cooked food, candy, and fluid, and on some occasions, take the form of medical drugs.

Since the market shifted from natural harvest to artificial production, its true purpose became to perform the "Life Work" Program, hidden from normal means of knowledge.

### STIMULANTS

Drugs

#### DESCRIPTION

Stimulants are a type of drug commonly found throughout convenience stores and supermarkets.

The main purpose of them is to agitate a peer to encourage the "Life Work" Program, hidden from all of those who handle them.

### RESTRAINTS

Drugs

#### DESCRIPTION

Restraints are a type of drug used to seize "Trance" aggression.

Usually, legal Authorities such as the police and soldiers have permission to own these, while an illegal black market, coined by revolting Authorities and the Authority Laboratory Staff, might sell these to a gang or thug groups.



# STIMULANTS

## STIMULANTS



### “DRINK” AND “FOOD”

Stimulants

#### DESCRIPTION

Nutrition consumables are used to sustain peers and keep their bodies healthy.





## “ENERGY DRINKS”

Stimulants

### DESCRIPTION

They are a common type of consumables that usually inflict a high "Trance" state, with some degree of catatonia.

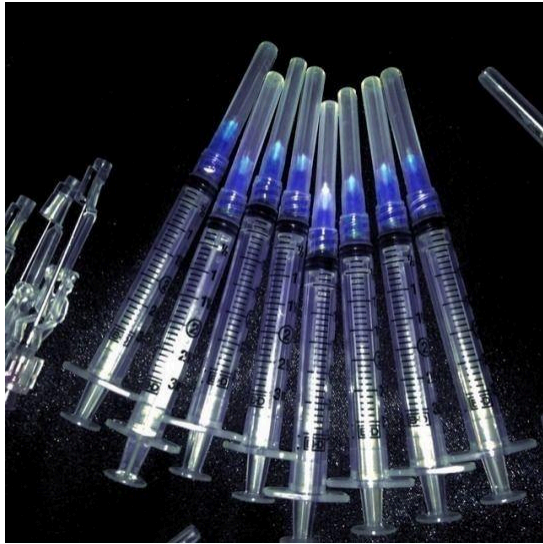


## MENTAL VITA CANDY

Stimulants

### DESCRIPTION

A temporal drug rich in high dopamine extract and vitamins B2, B6, and B12.



## OPIOID DROPS

Stimulants

### DESCRIPTION

A temporal drug used to agitate the mind of the peer to encourage rapid activity.



## PURE RIPE GUMMY

Stimulants

### DESCRIPTION

A temporal drug that is rich in sugar, fructose, and collagen, giving a rich nutrition-based "Trance" state.

## SNUKKERS

Stimulants

### DESCRIPTION

A temporal drug that is rich in high caffeine and calcium, boosting the effects of the "Trance" state to some degree.



# RESTRAINTS

## RESTRAINTS

### XJ-08 RESTRAINT

Restraints

#### DESCRIPTION

A strong injection that inflicts severe catatonia, causing long-term nerve damage.

This restraint is usually used as a weapon, while one might use it to seize a repeated crime.

### XJ-09 RESTRAINT

Restraints

#### DESCRIPTION

A strong injection that removes the consciousness of the peer for a moment, after which it affects their taste buds for a minute.

This restraint is used to seize a peer from violent acts when unification is needed.

### XJ-0X RESTRAINT

Restraints

#### DESCRIPTION

A strong injection that paralyzes the consciousness of the peer, causing a permanent coma.

This restraint is used for those who commit critical terrorism.



## PROPERTY

### PROPERTY

Property

#### DESCRIPTION

Property of the districts is kept between the government and peers as part of industrial fair trade coined by the Top Personnel.







## INJECTION TOOL

Property

### DESCRIPTION

This syringe-styled tool might be used by peers to inject Drugs when they prefer injection instead of consuming, and also used as a weapon by the Authorities.

The tool accepts Stimulant modules and Restraint modules, and it's fairly easy to abuse and weaponize them.