

VOLLEYBALL RULES FOR THE GLORY GAMES

The rules below are “In-house” rules that must be followed. All “In-house” rules will substitute any previous rules or unwritten rules. For the rest of the rules, refer to the Official USA Volleyball rules at usavolleyball.org.

ELIGIBILITY

1. A player may only be on one team.
2. All players must be listed on the team roster to play.
3. All players must have on file a signed waiver/release form. These forms are to be signed before participants can play. No exception!
4. All teams need to be represented by a church. This means all team members must be recognized and approved by the representing church's leadership.
 - a. *To encourage collaboration between churches, up to 2 churches can jointly sponsor a single team. Players considered church-member of either church are counted as church-member of the team.*
5. **For ALL teams, 75% of the team must be present at the worship night. Please contact glorygames.dfw@gmail.com in advance if this is a concern.**
6. Team Registration Limit: Each church may register a maximum of 3 teams total across both the Recreational and Competitive divisions combined (not 3 teams per division). Teams that are officially registered as a collaboration between two churches do not count toward either church's 3-team limit.

For competitive bracket only:

7. **Only one non-church member for each gender may be on the court at all times** (church members are those who attend the weekly services of the sponsoring church for 75% of the time from launch date until the tournament day).

For recreational bracket only:

8. All players' skill levels must be at B or below. For a description of volleyball skill levels, please see below:

Recreational (Beginner)

- Know the game's general rules but may not know the more technical ones.
- Understand basic positions and how to rotate.
- When hitting the ball over the net, the player usually tries to keep it in bounds, not necessarily trying to place it strategically.
- Can serve the ball over the net and in play 50% of the time or higher.

B (Intermediate)

- Have a thorough understanding of rules.
- Know what a libero is and their role on the team.

- Games at this level usually have middle front player play as a setter
- Teams regularly attempt to make three hits per side.
- Players typically attempt to block.
- Get about 75% of serves in play.

BB (Upper intermediate)

- Know all the technical rules of the game.
- Have a thorough understanding of different types of sets for each hitter.
- Can accurately serve to a zone regularly.
- Fully understand how to run a 5-1 and 6-2.
- Proficient at blocking, setting, passing, and hitting.
- Know how to cover the court defensively during a serve and during a hit.
- Get 90% of serves, or more, in play.

CO-ED RULES

1. A team must begin the game with a minimum of 6 participants with a minimum of 3 female players on the court.
2. The serving order and positions on the court at service shall be male and female alternated or vice-versa.
3. A female must contact the ball at least once before it goes over the net if there are three (3) total contacts. Otherwise, any gender can contact the ball if less than three contacts.
4. When only one male player is in the front row at service, one male back-row player may be forward of the attack line for the purpose of blocking. The remaining back-row player must be behind the attack line until the ball has been contacted by the blocker(s) or has been hit in such a manner that no block is possible. If a back-row player is not participating in a block, there is no restriction on both back-row male players being in the attack zone.
5. A libero can replace any back-row players. A female libero must replace a female, and a male libero must replace a male. All other Libero rules and restrictions apply.

GAME SCORING

The format of the tournament will feature Round Robin, then Playoff Elimination.

Round Robin

1. All sets will feature rally scoring. A team will score on every serve.
2. Sets will be played to 21 points. Win by two. Cap at 22.
3. Each match will consist of two (2) sets.
4. Seeding will be determined by most sets won. If tied, then point difference will be considered.

Playoff Elimination

1. All sets will feature rally scoring. A team will score on every serve.
2. Sets will be played to 25 points. Play best out of three sets. Third set will be played to 15. Win by two. No cap on sets. The match is won by the team who wins two sets.

REFEREES AND SCOREKEEPER

A head referee (“up referee”) might be provided in the playoffs. However, each team will need to provide at least four volunteers, 1 down ref, 2 line refs, 1 scorekeeper, and 1 up ref (in the case that an official head ref is not provided). The head referee will make the final call.

GENERAL RULES

1. Each team will be furnished **one** time-out per set. A team may use their timeouts any time between rallies. One-minute duration for each time-out.
2. Rotation must remain constant throughout the game.
 - a. Side-outs are made every change of serve.
 - b. **(1) Standard substitution rules:** Six substitutions are allowed per set. All other substitution rules and restrictions apply. Or **(2) Exception:** Unlimited substitutions in the center back position. You must choose 1 or 2—not a combination of both.
3. Flip coin, choose random number, “Rock, Paper, Scissors”, etc. to determine who serves first.
4. Any ball touching only the ceiling and/or any other obstruction connected with the ceilings is still playable. All others are ruled dead. Ball is still live when:
 - a. The ball is still on the same side of the net.
 - b. The team still has enough allowable hits to get the ball over the net.
5. A team member may serve from any position behind the end line and between the extended sidelines.
6. A team member has ten (10) seconds to toss the ball and serve after the whistle. Only one toss or release of the ball is allowed. Dribbling or moving the ball in the hands is permitted. Failure to serve within these guidelines will result in the loss of serve and forfeit a point to the opposing team.
7. A ball hitting the net is still in play if the ball goes over the net. If the ball hits the net and lands out of bounds, the serving team will lose the point and the serve.
8. There will be no attacking or blocking the serve. Blocking or attacking the serve will result in the team serving to retain serve and receive one (1) point. Attacking the ball includes but is not limited to any jumping to spike or block the serve or any body part that extends beyond the height of the net that makes contact with the ball. This includes the instance where the player’s hand/arm extends beyond the height of a net without jumping.
9. A player may not touch the net or any part of the net equipment (net, poles, etc.) at any time.

FAULTS AND CONDUCT

1. No profanity, fighting, or unsportsmanlike conduct of any kind. No smoking or alcohol at any time. These will not be tolerated.
2. No food or snacks are allowed on the courts. Bottled water is allowed.
3. Venue rules and policies must always be respected and enforced throughout the tournament. Any additional rules communicated by the venue staff, even if not specifically listed in the official Glory Games rulebook, will still apply and must be followed by all players, coaches, and spectators.

DRESS CODE (Highly Encouraged):

As this is a church-hosted event, we ask all players to dress modestly out of respect for the setting and for others.

Examples:

- If wearing spandex, please wear shorts over them
- Avoid crop tops and see-through material

We're not enforcing strict rules, but we appreciate your help in keeping the tournament Christ-honoring and family-friendly.