

Episode 152
For the Week of November 8th, 2020

Timestamps

- Competitive News 3:20
- Upcoming Tournaments 5:32
- Roster Mania(kind of) 8:15
- Tournament/League Recap 11:33
- Xbox/Halo News 39:00
- COD/other games watch 42:20
- Will's Adventures 58:27

On This Episode...

- The Halo 5 Pro Series Season 1 Champions have been crowned.
- A fan favorite returns to the CDL.
- New consoles release this week.
- Video games are played.

News (Competitive)

- Tournament Announcement - by Console Gaming League
 - <https://www.consolegamingleague.com/event-details/turkey-brawl-2v2-halo-5>
 - Turkey Brawl 2v2 | Halo 5
 - Time & Location
 - Nov 20, 3:00 PM EST
 - Twitch.tv/CGL1
 - Important Information
 - This tournament will be a single elimination bracket starting at: 3:00PM EST
 - Prize Pool of \$250
- HCS Grassroots Application Open Now - by HCS
 - <https://twitter.com/HCS/status/1325166654343450624>
 - Heads up, Halo creators – the application window for HCS Grassroots has reopened! Get your submission in before the December 11th deadline to be considered for the next wave of partnered creators.
 - <https://www.halowaypoint.com/en-us/esports/grassroots>

Upcoming Tournaments of the Week - Presented By NoobCombo

- Sunday, November 8th
 - SWAT NATION CHALLENGER SERIES #4: FALL OUT 2V2
 - <https://www.swatnation.net/events>
 - ESPORTS ARENA HALO 5 4V4
 - <https://matcherino.com/p/esa/tournaments/37222>
- Friday, November 13th
 - HCS HALO 3 MCC PRO SERIES 4V4
 - <https://www.faceit.com/en/championship/46bdb376-27ed-42b6-9291-86473c1b4607/Halo%20MCC%20PRO%20SERIES%20%5BH3%20PC%5D>
- Saturday, November 14th
 - HCS HALO 5 PRO SERIES OPEN TOURNAMENT - ANZ
 - <https://www.faceit.com/en/championship/acf0f018-4703-4c66-a6db-b4c490fa4ab5/H5%20PRO%20SERIES%20Open%20-%20ANZ>
 - HCS HALO 5 PRO SERIES OPEN TOURNAMENT - EU
 - <https://www.faceit.com/en/championship/e5bd25ce-4d2b-4094-b60b-76949f99267e/H5%20PRO%20SERIES%20Open%20-%20EU>
 - HCS HALO 5 PRO SERIES OPEN TOURNAMENT - LATAM
 - <https://www.faceit.com/en/championship/2ec5eae4-1668-4298-8440-63e5844b1fd8/H5%20PRO%20SERIES%20Open%20-%20LATAM>
 - BLUE TEAM TOURNAMENTS HALO 4 2V2 SNIPERS TOURNAMENT
 - <https://battliefy.com/blue-team-tournaments/blue-team-tournaments-halo-4-2v2-snipers/5fa758cf38e7ed2897b36b5e/info?infoTab=details>
 - HCS HALO 5 PRO SERIES OPEN TOURNAMENT - NA

- <https://www.faceit.com/en/championship/109a7c9d-5e7f-4f20-8a5f-d891dfd19cb6/H5%20PRO%20SERIES%20Open-%20NA>
 - Sunday, November 15th
 - TOURNEYTIMEZ HALO 5 1V1 BEFORE MIDNIGHT
 - <https://www.tourneytimez.com/upcomingtourneyz>

Tournament/League Recaps

- LFTG Friday Night Halo 5 2v2 Invitational Results



1ST	\$605	TRIPPPEY & RENEGADE
2ND	\$330	DRUK & MR SOUL SNIPE
3RD	\$110	FALCATED & BOUND
4TH	\$55	THE GOLD STARBR & SCARYOTIC
5TH/6TH		ROHZES & TUSK
5TH/6TH		THIN & EXODIEU

- Bracket
 - <https://challonge.com/4ymv0i41>
- HYDRA GAMING HALO 3 CO-ED 2V2 Results



1ST	\$125	STAINERS	QUEEN X3 & GILKEY
2ND	\$75	TEAM MAYO	RAEL & CUATYY
3RD	\$50	GOING GHOST	ILLUSIVE DESIRE & TYLENUL
4TH		U LIKE THAT?	SASSYSNIPPEZ & GALAXY
5TH/6TH		DONUT JR.	DIVINITY XVI & FANTASY
5TH/6TH		POCKETFUL OF SUNSHINE	O ULTRAS O & A TYME
7TH/8TH		NO PRACTICE	HALOETTE & LOW TIER FENIX
7TH/8TH		SOYLIAYALA	IBLODREINA & CRATOS

- Bracket

- <https://challonge.com/wnby4594>

- HCS HALO 3 MCC PRO SERIES 4V4 Results



1ST	\$600	WARRIORS	RYANO0B, GOOFY, RAYNE, SHELE
2ND	\$400	H3 TEAM	LETHUL, GABRIEL, APG, GILKEY
3RD/4TH		WHOLE ASS TEAM	ELUMNITE, HUNTER JJX, STR8 SICK, COMMONLY
3RD/4TH		GOODFELLAS	BEJEZUS, HAN NEVER SOLO, DOG7 THE LEGEND, OBN0XI0ZZ
5TH/8TH		OHANA	SHAME, AVIAN47, SUHSUHSWEET, PARADIGMOMA
5TH/8TH		ANTIMATTER	MOST DOPE, EMPLOYEE, GUNTYPE, PHENOM
5TH/8TH		FOX	ROYAL FAKER, F8KEBIT3, FAKEPG, FAKWAV3
5TH/8TH		WITHOUT WARNING	HAGGIE, BLACKHALOGOD, TWITCHAY, OTHERPERSON

- Bracket

- <https://www.faceit.com/en/championship/47e95789-10f4-4315-b99d-4be3d12a6ed1/Halo%20MCC%20PRO%20SERIES%20%5BH3%20PC%5D>

- HCS H5 Pro Series NA Season Championship Results

- 5th/8th
 - Flyers
 - Falling Esports
 - Kingdom
 - No Ice
- 3rd/4th
 - KC Pioneers
 - Inconceivable
 - \$1,000
- 2nd
 - Cloud 9
 - \$2,000
- 1st
 - Sentinels
 - \$4,000
- Bracket
 - <https://www.faceit.com/en/championship/de2f382d-7dfd-4fab-b1a4-b371758c8158/H5%20PRO%20SERIES%20CHAMPIONSHIP%20-%20NA%20Playoffs>

News - Regular

- Halo Infinite Sounds - Behind the Scenes - by Halo
 - <https://twitter.com/Halo/status/1323987464613060608>
 - Get a first look, courtesy of the 343 Industries Audio Team, at some of the hard work put into bringing Halo Infinite's next generation of weaponry to life. From firing ranges to broken down buildings, the team left no stone unturned in their journey.
- Happy Birthday Halopedia! - by Halopedia
 - <https://twitter.com/Halopedia/status/1324041817604739075>
 - On this day 16 years ago, Halopedia was founded! Since then, we've grown from a humble clan site into a wiki hosting over 13,000 articles and 33,000 images!
 - We'd like to give a huge thank you to everyone who's ever contributed, and to all those who read and support the wiki!
- MCC DEVELOPMENT & FLIGHTING UPDATES - by Postums
 - <https://www.halowaypoint.com/en-us/forums/243780d3b80b4bb6ac7917a8942286db/topics/mcc-development-flighting-updates/3e3252e1-297a-4590-a7ab-67c133b3d37d/posts?page=3&s=09#post47>
- HALO 3: FORGE THE FIGHT CONTEST RESULTS - by Forgehub
 - <https://www.forgehub.com/threads/halo-3-forge-the-fight-contest-results.159670/>
 - The Halo 3: Forge The Fight contest has officially come to an end, and what a tough decision it was to pick the top five maps. From the testing lobbies to the final judging lobbies with our guest judges of Unyshek, Blaze, and Naded, this contest was one of the largest we've had in recent years, with over 142 submissions! So from everyone on the Forgehub team we would like to thank all of yall for coming out in full force to compete in this contest! There were so many amazing submissions from all who submitted. We are happy to announce the final placings from third to first place as well as the two runners up as honorable mentions that made the final call on placings a very tough decision for each judge. First up the runner ups as honorable mentions!
 - Honorable Mentions
 - Basilisk by DeeDorr
 - ForgeHub t-shirt from Forgehub
 - Traumatica by Danger Tanner
 - ForgeHub t-shirt from Forgehub
 - And The Winners Are...
 - 3rd Place: Mainstage by Sam Malone xbl
 - \$300 and a ForgeHub t-shirt from FH + 12 month Xbox Game Pass Ultimate code from 343
 - 2nd Place: Gauntlet by Sir Veyza and The Grim Dealer
 - \$700 and a ForgeHub t-shirt from FH+ 12 month Xbox Game Pass Ultimate code from 343
 - 1st Place: Carnival by DeeDorr

- \$1,000 and a ForgeHub t-shirt from FH + 12 month Xbox Game Pass Ultimate code from 343

CoD (and other games) Watch

- Announcing a new Los Angeles team for the competitive Call of Duty League in 2021. #LAThieves - by 100 Thieves
 - <https://twitter.com/LAThieves/status/1324758533108215808>
- Nadeshot on getting back into Call of Duty with the Los Angeles Thieves - by Andrew Webster of The Verge
 - <https://www.theverge.com/2020/11/6/21552513/100-thieves-call-of-duty-league-cdl-la-nadeshot-interview>
 - Matthew “Nadeshot” Haag made his name in Call of Duty. He started his career as a professional player before shifting to become a YouTube star and, eventually, co-owner of gaming lifestyle brand 100 Thieves. But when the new Call of Duty League launched earlier this year, 100 Thieves didn’t field a team, despite much success in the now-defunct CWL. In a heartfelt video posted last year, Haag cited the high costs associated with the franchised league as one reason. But that’s going to change in 2021: the CDL’s latest team is the Los Angeles Thieves.
 - “For the last year, we’ve just felt a gap, or a hole, at the core of our community,” Haag tells The Verge. “It didn’t feel right, after winning two major championships, to be not a part of Call of Duty in some way. We had to get back. The opportunity was right. LA is the market we want to be in.”
 - Haag gives a few reasons for the change of heart. To start, there’s the 100 Thieves name. While it’s not clear what the issue was originally, Haag says the league is now “a little more laid back” when it comes to team branding. “That was definitely a big hurdle for us when we found out that we couldn’t associate our potential franchise spot with 100 Thieves,” he says. “As they rolled out Los Angeles Optic Gaming, and then Atlanta Faze, that for us stung a little bit.”
 - He also cites the increased prominence of Call of Duty as a game, thanks in large part to the breakout success of the battle royale spinoff Warzone. Add in the mobile iteration, and the franchise is arguably more popular than it has ever been, with the latest entry, Black Ops Cold War, due to launch next week alongside next-gen consoles.
 - 2020 has been rough on esports in general, but the CDL was impacted more than most. One of the league’s key selling points is an NBA-like structure, with teams based in cities across the world, hosting matches in front of hometown fans.
 - The league started well on opening weekend in Minnesota but eventually was forced to shift to an online format. After a few hiccups, it ended surprisingly well: Activision says the championship between Dallas and Atlanta was the most-watched match in Call of Duty history. “I was just a really big fan of how they turned a really unique situation into a great situation,” says Haag.
 - That city-based structure and being able to represent Los Angeles are also a big part of the appeal for Haag and 100 Thieves. At the beginning of the year, the company opened a sprawling complex in Culver City in order to house its esports teams, content creators, apparel business, and more. This month, it was even used as a voting center. While it’s not clear when home matches with fans will be possible again, to start the new LA Thieves team will play out of the 100 Thieves HQ.
 - “LA has embraced another chapter in my career, and that’s something I’ve always been really appreciative of,” Haag says of representing the city in COD. “It’s something that means a lot to me, to have another iteration of, hopefully, LA greatness. This is a big year for the Dodgers, a big year for the Lakers. This is an iconic sports city, and we want to add on to that prestige and that success.”
 - In addition to the new Call of Duty team, 100 Thieves also has squads in Valorant, Fortnite, and League of Legends, and it previously fielded a Counter-Strike team as well. But the company is arguably as well-known for its big-name streaming personalities — like Jack “Courage” Dunlop and Rachell “Valkyrae” Hofstetter — and its Supreme-like apparel business as it is for its competitive teams.
 - Haag believes this kind of diversified business is a strength, one that could potentially make 100 Thieves a more attractive place when it comes to recruiting professional players. His own career is a great example, starting as a competitor before becoming a popular personality on Twitch and YouTube. The careers of esports stars can be incredibly short, and an organization like 100 Thieves has the potential to create a future for after you’re done playing at the highest level.
 - “The path that I went down is something that we want to make sure that everyone who comes through this organization has eyes on,” says Haag. “We can help you create a brand that can withstand the test of time. If your goal is to be part of gaming for the rest of your life, this is a place where that can start and we can foster that mindset. Our goal is to make sure there is longevity.”
- Happy N7 Day! - by Casey Hudson of Bioware
 - <https://blog.bioware.com/2020/11/07/happy-n7-day-4/>

- It's tough keeping a big secret (and we really struggled to keep this one a surprise) but now it's official: today we announced the Mass Effect Legendary Edition! We've heard (for years!) your requests for a Mass Effect remaster, so we're super happy to finally reveal that we've been working on a remastered edition of the Mass Effect trilogy.
- For many months now, our team at BioWare has been hard at work updating the textures, shaders, models, effects, and technical features of three enormous games. Our goal was not to remake or reimagine the original games, but to modernize the experience so that fans and new players can experience the original work in its best possible form. It's been amazing to see the adventures of Commander Shepard take on new life in super-sharp resolution, faster framerates, and beautiful visual enhancements. As game developers, we always hope that our games will transcend their original platforms. Having the opportunity to remaster the trilogy means that the fruits of a decade of our work will live on, and will be experienced better and clearer than ever before.
- Mass Effect Legendary Edition will include single-player base content and DLC from Mass Effect, Mass Effect 2, and Mass Effect 3, plus promo weapons, armors, and packs – all remastered and optimized for 4k Ultra HD. It will be available in Spring 2021 for Xbox One, PlayStation 4, and PC, with forward compatibility and targeted enhancements on Xbox Series X and PlayStation 5. More information to come in the new year!
- Meanwhile here at BioWare, a veteran team has been hard at work envisioning the next chapter of the Mass Effect universe. We are in early stages on the project and can't say any more just yet, but we're looking forward to sharing our vision for where we'll be going next.
- For me personally, Mass Effect represents years of work and countless special memories, so every year I feel incredibly fortunate to celebrate N7 Day with players around the world. Thank you so much for supporting us over the years. I can't wait to continue our adventure together – revisiting our favorite memories in the Mass Effect universe, and creating brand new ones!
- Starstuff Announcement - by Simms, Pixelflare, and Mulgan
 - <https://twitter.com/TheSimms/status/1325199853056532481>
 - Ok so I can finally talk about this, i'm very proud to (finally) announce that pixelflaregfx, Mulgan95 and myself have been working on a project in the back that we like to call, Starstuff.
 - Starstuff is a creator merchandising service that aims to make bringing a product to life simple from the very start, to finish. We create personalised designs and unique branding for creators to connect with their audiences and take them to market. Create, Display, Deliver.
 - Starstuff takes on all the responsibility of making merchandising easy with an exceptional level of before and aftercare. From print to package, from design to doorstep we aim to change the way merchandise is done for the creator industry.
 - With some of the most amazing designs i've seen from merchandising we aim to deliver a quality product, quality print, coupled with a fair price and quick, tracked delivery service. We also tailor make the storefronts to suit the creators brand, helping further connect audiences.
 - It's been a wild ride but we are live, thanks for anyone who's picked up some gear thus far and a special thanks for HiddenXperia, UberNick_ and TheActMan_YT for allowing us to bring their products to life on a dream and an idea.
 - Check it out ;)

Wills Adventures Within the Haloverse

- What games did Will play during the week?
 - Destiny 2
 - Pubg
 - MW
 - Apex
- Josh?
 - Halo MCC
 - Destiny 2
 - Minecraft Dungeons
 - Assassin's Creed Odyssey

Shoutouts

- Shoutout to everyone who joined in the community playdate!
- Shoutout to everyone who followed/subbed during the live show!
- Happy belated birthday to Y NOT B RECKLESS!

Community Creations

- Halo memes every day!
 - <https://www.reddit.com/r/HaloMemes>
- Know Your Map- Coliseum - by Saiyan
 - <https://www.youtube.com/watch?v=7paes0AyK0&feature=youtu.be>
- Scarcety: A Halo 5 Montage - by Squashy
 - <https://www.youtube.com/watch?v=XuYqrYKKbDw&t=3s>
- Clips of the Week #79 - by HiTechRedneck
 - <https://www.youtube.com/watch?v=yStDDfc4hrU&feature=youtu.be>

Plugs

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