

Lunch notes 3.14.2026 by Aedan Ruble

1. Chaos scavenger hunt students decided to be a secret handshake stop
2. Went over berrian springs district event schedule
 - a. Meet at the event at the assigned time
 - b. With lakeshore in the stands for data
 - c. Assigned who will be on data - Gabe and Kailan
 - d. Saturday night data meeting at Asco 10:00 pm
 - e. Team dinner Asian grill
3. Showed flag
4. Work hours this week in prep for Berrien Springs event
 - a. Tuesday 9 pm
 - b. Thursday 10 pm with trailer loading
 - i. All hands on deck for final prep!
 - c. Mon/Wed depends on the state of robot end of Saturday
5. Sponsor get into contact if you still have one
6. We went over what we changed on the robot
 - a. Shooter reconfiguration -> ability to rotate further
 - b. Better localization code with MegaTag2
 - c. Separate hopper back wall from floor with separate motors and controls
 - d. Intake
 - i. Slides to help extend/retract of side walls due to binding
 - ii. Fuel gripping material on extended intake that gets fuel from floor to hopper
 - iii. Improve extend mechanism to prevent side wall extension poor interaction with pickup bar
7. Though we are a small team we still strive to have a strong impact to our community
 - a. "Good things come in small packages" said one of our team members
8. How would we sell our robot. think about this team
9. Jonah got 3D printer working helped removed the hopper
10. DJ machined parts
11. Gabe put the drawer slider on the hopper, assembled the hopper, part de-burring
12. Jose machined, made buttons
13. Marie designed the buttons, wiring, software improvements, auto play book
14. Aedan made refinements to animation retreaded the swerve
15. Kailan made buttons