

Scanning in hacking:

***Definition:** Scanning refers to the process of gathering information about a target system, network, or application by probing it with various techniques.

***Purpose:** To identify potential vulnerabilities, open ports, active hosts, and other useful information that can be used to plan and execute an attack.

***Common scanning activities:**

1. Port scanning
2. Network scanning
3. Vulnerability scanning

Would you like more information on scanning techniques or related security topics?

Basic Techniques of Scanning:

1. Port Scanning: Identifying open ports and services on a target system.

2. OS Detection: Identifying the operating system and its version on a target system.

3. Service Version Detection: Identifying the version of services running on a target system.

In this chapter we will discuss various methods for enumerating and scanning a target or goal to gain as much information about the live targets on a network as possible. This is also part of the information gathering phase, which, as I had mentioned, is key to a successful pentest. This chapter is very essential and is a building block for penetration testers, because later in Chapter 7 you will realize how the information we have gathered in this chapter helps us to compromise targets.

The main goal of this chapter is to learn the following:

- Host discovery
- Scanning for open ports
- Service and version detection
- OS detection
- Bypassing firewalls

We will use a variety of tools in demonstrating these tasks.

Host Discovery

The first step of a network pentest most times would be to know what targets are alive. Since it is not possible to penetrate a target that is not alive without physical access, we always look for alive targets. We can use a variety of methods and tools for discovering alive targets. One of the most common methods is to use icmp requests, that is, ping requests to check if the system is alive or not.

```
Pinging www.google.com [74.125.232.145] with 32 bytes of data:
Reply from 74.125.232.145: bytes=32 time=253ms TTL=51
Reply from 74.125.232.145: bytes=32 time=198ms TTL=51
Reply from 74.125.232.145: bytes=32 time=245ms TTL=51
Reply from 74.125.232.145: bytes=32 time=165ms TTL=51

Ping statistics for 74.125.232.145:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 165ms, Maximum = 253ms, Average = 215ms
```


As we have got a reply, it means that our target is alive. We can also use the `-sP` flag in nmap in order to check if the target is alive or not. Besides, we can specify network ranges to scan; this would make our work simpler.

Command:

```
nmap -sP <targetHost>
```

```
root@root:~# nmap -sP 192.168.15.1

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 18:05 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0026s latency).
MAC Address: 20:10:7A:BF:AA:4B (Unknown)
Nmap done: 1 IP address (1 host up) scanned in 0.09 seconds
root@root:~#
```

We can also scan network ranges with nmap on the given network. Here is the command to scan a host range from nmap:

```
nmap -sP 192.168.15.1/24
```

`/24` is a CIDR notation; it will scan all the hosts in the range 192.168.15.1 to 192.168.15.255 and return those that are up.

```
root@root:~# nmap -sP 192.168.15.1/24

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 18:10 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0026s latency).
MAC Address: 20:10:7A:BF:AA:4B (Unknown)
Nmap scan report for root (192.168.15.14)
Host is up.
Nmap scan report for Princydude-PC (192.168.15.159)
Host is up (0.0036s latency).
MAC Address: 00:24:D6:66:1A:9C (Intel Corporate)
Nmap done: 256 IP addresses (3 hosts up) scanned in 3.53 seconds
```

As you can see from the screenshot, the whole range was scanned for alive systems, and three live systems were found on the network.

Nowadays, due to the implementation of IDS, IPS, Firewalls, and other modern defenses on the network, identifying alive hosts can be a bit trivial. Network administrators commonly block ICMP requests, which means that even if the target were alive, we would not be able to figure it out. Thus, we can use other types of protocols such as TCP and UDP in order to figure out if the target is alive or not, since a normal TCP or UDP connect may not look suspicious to firewalls and other intrusion detection/prevention devices.

In your penetration testing engagements you will find a lot of scenarios where you'd encounter against these modern security defenses. For demonstration purposes, we will use a website named `didx.net`. The administrator has blocked ICMP requests to its web server by using IP tables. A normal ping request leads us to the following output:

```

root@root:~# nping didx.net

Starting Nping 0.5.51 ( http://nmap.org/nping ) at 2013-06-09 18:19 EDT
SENT (0.0696s) ICMP 192.168.15.14 > 174.121.60.75 Echo request (type=8/code=0)
tl=64 id=60064 iplen=28
SENT (1.0702s) ICMP 192.168.15.14 > 174.121.60.75 Echo request (type=8/code=0)
tl=64 id=60064 iplen=28
SENT (2.0729s) ICMP 192.168.15.14 > 174.121.60.75 Echo request (type=8/code=0)
tl=64 id=60064 iplen=28
SENT (3.0800s) ICMP 192.168.15.14 > 174.121.60.75 Echo request (type=8/code=0)
tl=64 id=60064 iplen=28
SENT (4.0819s) ICMP 192.168.15.14 > 174.121.60.75 Echo request (type=8/code=0)
tl=64 id=60064 iplen=28

Max rtt: N/A | Min rtt: N/A | Avg rtt: N/A
Raw packets sent: 5 (140B) | Rcvd: 0 (0B) | Lost: 5 (100.00%)
Tx time: 4.01316s | Tx bytes/s: 34.89 | Tx pkts/s: 1.25
Rx time: 5.01489s | Rx bytes/s: 0.00 | Rx pkts/s: 0.00
Nping done: 1 IP address pinged in 5.09 seconds

```

Isent some icmp requests with nping; you can clearly see that the target is not alive. However, let's try sending some tcp packets. By looking at the documentation and usage guide of nping, we can see that it also allows host discovery via tcp and udp.

```

root@root:~# nping
Nping 0.5.51 ( http://nmap.org/nping )
Usage: nping [Probe mode] [Options] {target specification}

TARGET SPECIFICATION:
  Targets may be specified as hostnames, IP addresses, networks, etc.
  Ex: scanme.nmap.org, microsoft.com/24, 192.168.0.1; 10.0.0-255.1-254
PROBE MODES:
  --tcp-connect      : Unprivileged TCP connect probe mode.
  --tcp              : TCP probe mode.
  --udp              : UDP probe mode.
  --icmp             : ICMP probe mode.
  --arp              : ARP/RARP probe mode.
  --tr, --traceroute : Traceroute mode (can only be used with
                      TCP/UDP/ICMP modes).

```

So, I entered the following command in order to perform a simple tcp-based host discovery.

`nping --tcp didx.net`

```

root@root:~# nping --tcp didx.net

Starting Nping 0.5.51 ( http://nmap.org/nping ) at 2013-06-09 18:27 EDT
SENT (0.0156s) TCP 192.168.15.14:33333 > 174.121.60.75:80 S ttl=64 id=27847 iplen=40
n=40 seq=2139527381 win=1480
RCVD (0.3675s) TCP 174.121.60.75:80 > 192.168.15.14:33333 SA ttl=47 id=0 iplen=40
4 seq=1599555088 win=5840 <mss 1360>
SENT (1.0161s) TCP 192.168.15.14:33333 > 174.121.60.75:80 S ttl=64 id=27847 iplen=40
n=40 seq=2139527381 win=1480
RCVD (1.4301s) TCP 174.121.60.75:80 > 192.168.15.14:33333 SA ttl=47 id=0 iplen=40
4 seq=1616119072 win=5840 <mss 1360>
SENT (2.0177s) TCP 192.168.15.14:33333 > 174.121.60.75:80 S ttl=64 id=27847 iplen=40
n=40 seq=2139527381 win=1480
RCVD (2.4269s) TCP 174.121.60.75:80 > 192.168.15.14:33333 SA ttl=47 id=0 iplen=40
4 seq=1631276166 win=5840 <mss 1360>
^C
Max rtt: 413.650ms | Min rtt: 351.629ms | Avg rtt: 391.333ms
Raw packets sent: 3 (120B) | Rcvd: 3 (138B) | Lost: 0 (0.00%)
Tx time: 2.67633s | Tx bytes/s: 44.84 | Tx pkts/s: 1.12
Rx time: 2.67633s | Rx bytes/s: 51.56 | Rx pkts/s: 1.12
Nping done: 1 IP address pinged in 2.69 seconds

```

The output shows 0% packet loss with three packets sent and received, indicating that the target is indeed alive. We can also use `udptop` to perform host discovery; what option you would like to use is up to you.

Alternatively, we can also use the `-sP` flag query to accomplish this task, because when you specify the `-sP` flag query with `nmap`, it sends not only ICMP echo requests but also TCP SYN to port 80 and 443. Therefore, it will also show the host as up or in other words alive.

```
root@root:~# nmap -sP didx.net
Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 18:59 EDT
Nmap scan report for didx.net (174.121.60.75)
Host is up (0.31s latency).
rDNS record for 174.121.60.75: 4b.3c.79ae.static.theplanet.com
Nmap done: 1 IP address (1 host up) scanned in 2.06 seconds
root@root:~#
```

Scanning for Open Ports and Services

Once we have successfully scanned the number of live hosts on a network, we attempt to find open ports and the services associated with them on a network. Port scanning is the process of discovering TCP and UDP open ports on the target host or network. Open ports reveal the services that are running upon the network. We perform port scanning in order to look for potential entry points into the systems.

One of the most challenging tasks with port scanning is to evade firewalls and intrusion detection and prevention mechanisms. Our goal is to make our scan less noisy. In this chapter, we will also discuss some stealth scanning techniques to make your scans less noisy.

There exist many tools such as `netcat`, `hping2`, and `Unicornscan` for scanning open ports, but `nmap` is our ultimate choice. However, we will look at some of the GUI and command-line tools too. But our main focus will be on `nmap` as it's one of the most comprehensive port scanning tools.

Types of Port Scanning

Port scanning is primarily divided into two main categories: TCP scanning and UDP scanning. `Nmap` supports a wide variety of scanning methods such as the TCP SYN scan and the TCP connect scan, and we will discuss some of them here in great detail.

`Nmap` is very simple to use; the basic command-line format for `nmap` is as follows:

```
nmap <ScanType> <Option> <Target Specification>
```

A simple port scan can be launched by the following command:

```
nmap <targetIpAddress>
```

This would return the ports that are opened upon the target host.

We can also scan a range by either using the CIDR notation that we used earlier in the host discovery process or using the `*` sign.

Command:

```
nmap 192.168.15.*
```

```

root@root:~# nmap 192.168.15.*

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 19:09 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.017s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

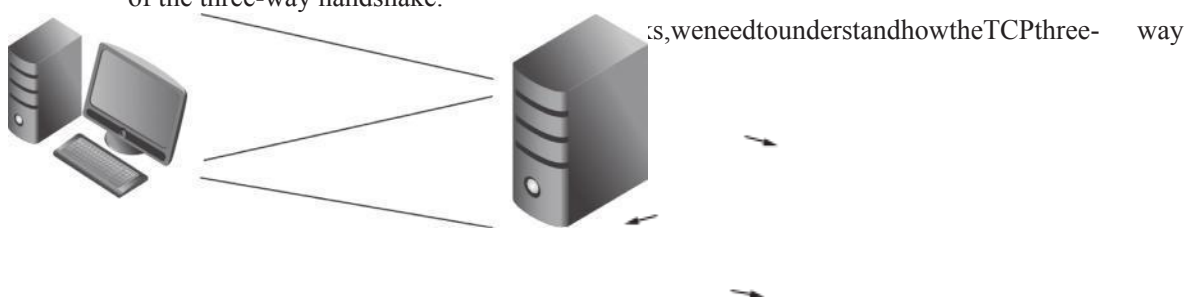
Nmap scan report for root (192.168.15.14)
Host is up (0.000010s latency).
Not shown: 999 closed ports
PORT      STATE SERVICE
111/tcp   open  rpcbind

Nmap done: 256 IP addresses (2 hosts up) scanned in 11.05 seconds
    
```

This would scan the whole range 192.168.15.1–255 and return open ports. Also, you can see that nmap returns the service associated with each port.

Understanding the TCP Three-Way Handshake

The transmission control protocol (TCP) was made for reliable communication. It is used for a wide variety of protocols on the Internet and contributes toward reliable communication with the help of the three-way handshake.



- The first host sends a SYN packet to the second host.
- The second host responds with a SYN/ACK packet; it indicates that the packet was received.
- The first host completes the connection by sending an acknowledgment packet.

TCP Flags

SYN—Initiates a connection. *ACK*—Acknowledges that the packet was received. *RST*—Resets the connections between two hosts. *FIN*—Finishes the connection.

There are many other flags, and I would recommend you to spend some time reading [rfc793](#), the TCP protocol specification. I cannot emphasize enough the importance of understanding the TCP IP; it will help you a lot.

Port Status Types

With nmap you would see one of four port status types:

Open—It means that the port is accessible and an application is listening on it.

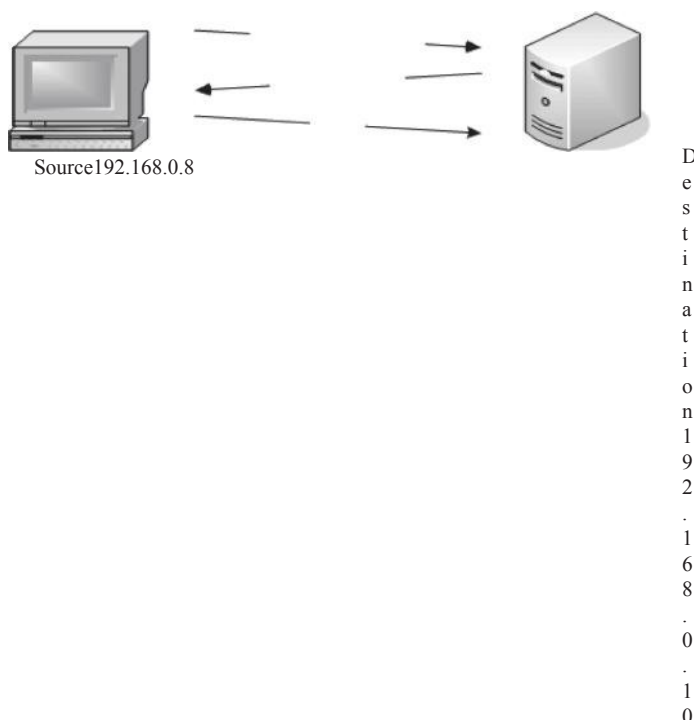
Closed—It means that the port is inaccessible and no application is listening on it.

Filtered—It means that nmap is not able to figure out if the port is open or closed, as the packets are being filtered, which probably means that the machine is behind a firewall.

Unfiltered—It means that the ports are accessible by nmap but it is not possible to figure out if they are open or closed.

TCPSYN Scan

The TCPSYN scan is the default scan that runs against the target machine. It is the fastest scan. You can tweak it to make it even faster by using the `-noport` option, which would tell the nmap to skip the DNS resolution.



This diagram illustrates how a TCPSYN scan works:

- The source machine sends a SYN packet to port 80 in the destination machine.
- If the machine responds with SYN/ACK packet, Nmap would know that the particular port is *open* on the target machine.

- The operating system would send a RST (Reset) packet in order to close the connection, since we already know that the port is open.
- However, if there is no response from the destination after sending the SYN packet, the nmap would know that the port is *filtered*.
- If you send a SYN packet and the target machine sends a RST packet, then nmap would know that the port is *closed*.

Command: The command/syntax for the TCPSYN scan is as follows:

```
nmap -sS <target IP>
```

```

root@root:~# nmap -sS -n 192.168.15.1 -p 80
Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 20:49 EDT
Nmap scan report for 192.168.15.1
Host is up (0.0024s latency).
PORT      STATE SERVICE
80/tcp    open  http
MAC Address: 20:10:7A:BF:AA:4B (Unknown)
Nmap done: 1 IP address (1 host up) scanned in 0.24 seconds
    
```

From this picture, you can see that I have specified two additional parameters (`-n` and `-p`). The `-n` parameter tells the nmap not to perform the name resolution; this is commonly used to increase the speed of the scan. The `-p` parameter is used to specify the port to scan, which in this case is port 80.

Source	Destination	Protocol	Info
192.168.15.14	192.168.15.1	TCP	38362 > http [SYN] Seq=0 Win=4096 Len=0 MSS=1
192.168.15.1	192.168.15.14	TCP	http > 38362 [SYN, ACK] Seq=0 Ack=1 Win=5840
192.168.15.14	192.168.15.1	TCP	38362 > http [RST] Seq=1 Win=0 Len=0

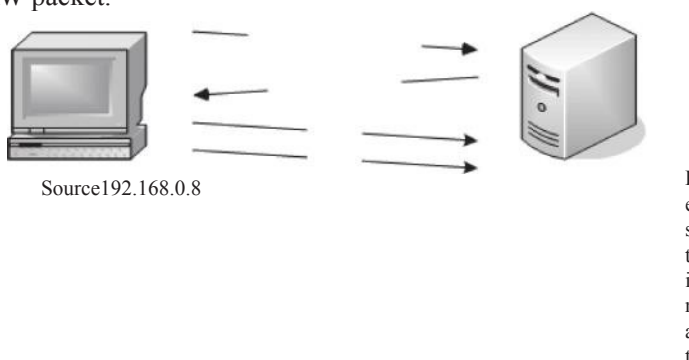
I also ran *Wireshark* (a network analysis tool) while performing this scan to record the behavior of the packets. The output was what we expected.

As you can see from the first line the source 192.168.15.14 sends a SYN packet to the destination 192.168.15.1. The destination responds with a SYN, ACK in the second line. The source 192.168.15.14 then sends a RST packet to close the connection, thus displaying the behavior discussed earlier. I have also used the “TCP” filter to filter out TCP protocol-related requests.

The positive side of this scan is that it is pretty fast; its downside is that it is often detected by IDS, IPS, and firewalls. We will talk about some techniques to perform noiseless scans later in this chapter.

TCP Connect Scan

The TCP connect scan is similar to the SYN scan, with a slight difference in that it completes the three-way handshake. The TCP connect scan becomes the default scan if the SYN scan is not supported by the machine. A common reason for that could be that the machine is not privileged to create its own RAW packet.



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This diagram illustrates that it's working:

- The source machine sends a SYN packet at Port 80.
- The destination machine responds with a SYN/ACK.
- The source machine then sends an ACK packet to complete the three-way handshake.
- The source machine finally sends the RST packet in order to close the connection.

The TCP connect scan can be accomplished by specifying an additional `-sC` parameter with `nmap`.

Here is an example:

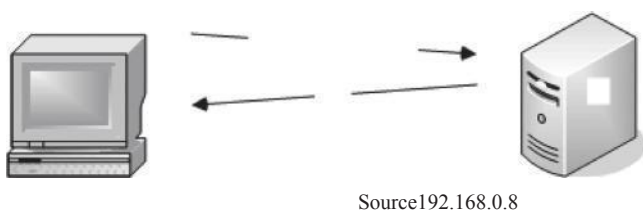
```

root@root:~# nmap -sC 192.168.15.1

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 21:04 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0052s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
    
```

NULL, FIN, and XMASScans

NULL, FIN, and xmasscans are similar to each other. The major advantage of using these scans for pentest is that many times they get past firewalls and IDS and can be really beneficial against Unix-based OS as all three of these scans do not work against Windows-based operating systems, because they send a reset packet regardless of whether the port is open or closed. The second disadvantage is that it cannot be exactly determined if the port is open or filtered. This leaves us to manually verify it with other scan types.



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A null scan is accomplished by sending no flags/bits inside the TCP header. If no response comes, it means that the port is *open*; if a *RST* packet is received, it means that the port is *closed* or *filtered*.

Command:

```
nmap -sN <targetIpAddress>
```

FINScan



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A FIN flag is used to close a currently open session. In a FIN scan the sender sends a FIN flag to the target machine: if no response comes from the target machine, it means that the port is *open*; if the target machine responds with a *RST*, it means that the port is *closed*.

Command:

```
nmap -sF <targetIpAddress>
```



Source 192.168.0.8

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The XMAS scan sends a combination of FIN, URG, and PUSH flags to the destination. It lightens the packet just like a Christmas tree and that is why it is called an XMAS scan. It works just like the FIN and null scans. If there is *no* response, the port is *open*; if the target machine responds with a *RST* packet, the port is *closed*.

Command:

`nmap -sX <targetIpAddress>`



Source 69.240.103.51

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The TCPACK scan is not used for port scanning purposes. It is commonly used to determine the firewall and ACL rules (access list) and whether the firewall is able to keep track of the connections that are being made.

The way this works is that the source machine sends an acknowledgment (**ack**) packet instead of a syn packet. If the firewall is stateful, it would know that there was no SYN packet being sent and will not allow the packet to reach the destination.

Responses

- If there is no response, this means that the firewall is stateful and it's filtering your packets.
- If you receive a reset packet, it means that the packet reached the destination.

```
root@root:~# nmap -sA 192.168.15.1
Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 21:54 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0074s latency).
All 1000 scanned ports on WiMaxCPE (192.168.15.1) are unfiltered
MAC Address: 20:10:7A:BF:AA:4B (Unknown)
```

The capture from Wireshark also gives a better insight into the TCP ACK scan.

Source	Destination	Protocol	Info
192.168.15.14	192.168.15.1	TCP	46827 > rap [ACK] Seq=1 Ack=1 Win=3072 Len=
192.168.15.14	192.168.15.1	TCP	46827 > ssh [ACK] Seq=1 Ack=1 Win=2048 Len=
192.168.15.14	192.168.15.1	TCP	46827 > domain [ACK] Seq=1 Ack=1 Win=3072 L
192.168.15.1	192.168.15.14	TCP	rap > 46827 [RST] Seq=1 Win=0 Len=0
192.168.15.14	192.168.15.1	TCP	46827 > http-alt [ACK] Seq=1 Ack=1 Win=2048
192.168.15.1	192.168.15.14	TCP	ssh > 46827 [RST] Seq=1 Win=0 Len=0
192.168.15.14	192.168.15.1	TCP	46827 > imap [ACK] Seq=1 Ack=1 Win=1024 Len=
192.168.15.14	192.168.15.1	TCP	46827 > rtsp [ACK] Seq=1 Ack=1 Win=1024 Len=
192.168.15.1	192.168.15.14	TCP	domain > 46827 [RST] Seq=1 Win=0 Len=0
192.168.15.14	192.168.15.1	TCP	46827 > smux [ACK] Seq=1 Ack=1 Win=3072 Len=

Command:

```
nmap -sA <targetIpAddress>
```

UDP Port Scan

UDP stands for “user datagram protocol”; it does not ensure the reliability of the communication and is not used for communication, where the data are very important to us. There are many ports that use UDP; the UDP ports can be used to determine the common services that are listening upon UDP. Some of the popular UDP services are DHCP, SNMAP, and DNS.

The UDP port scan works by sending an empty UDP header; any kind of UDP response from the target port would reveal that the port is *open*. No response would mean that either the port is *open* or it is *filtered*. A closed port is determined on the basis of ICMP error messages; if it responds with “ICMP Port unreachable error,” this would mean that the port is closed. Any other ICMP response means that the port is filtered.

Command:

```
nmap -sU <targetIpAddress>
```

```

root@root:~# nmap -sU 192.168.15.1

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 22:09 EDT
Stats: 0:07:53 elapsed; 0 hosts completed (1 up), 1 undergoing UDP S
UDP Scan Timing: About 46.42% done; ETC: 22:26 (0:09:07 remaining)
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0019s latency).
Not shown: 997 closed ports
PORT      STATE      SERVICE
53/udp    open       domain
67/udp    open|filtered dhcpd
1900/udp  open|filtered upnp
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 1079.38 seconds

```

Anonymous Scan Types

We discussed a variety of scan types, including both TCP and UDP. We also discussed some of the scans that can be used for anonymous scanning; in other words, your host IP would not be revealed at the destination when you are performing port scanning. These types of scans are very useful if you wish to remain anonymous while scanning your target. Both these scan techniques we have discussed in this chapter rely specifically upon using another host/server to perform a scan for you.

IDLE Scan

The IDLE scan is a very effective and stealthy scanning technique. The idea behind the IDLE scan is to introduce a zombie to scan another host. This technique is stealthy because the victim host would receive packets from the zombie host and not the attacker host. In this way, the victim would not be able to figure out where the scan originated.

However, there are some prerequisites for launching the idle scan, which are as follows:

1. Finding a good candidate whose IP ID sequence is incremental and recording its IP ID.
2. The host should be IDLE on the network.

Scanning for a Vulnerable Host

Let's now talk about scanning for a vulnerable host for the zombie scan. We can use a tool called Hping2 for figuring out if a host is a good candidate for an IDLE scan. Hping2 is mainly used for firewall testing purposes; the creator of this tool is also the one who introduced the concept of IDLE scanning.

Command:

From your console, just type

```
hping2 -S -r <TargetIP>
```

S—Sending a SYN flag

R—For the relative ID

```

root@root:~# hping2 -S -r 192.168.15.211
HPING 192.168.15.211 (eth0 192.168.15.211): S set, 40 headers + 0 data bytes
len=46 ip=192.168.15.211 ttl=128 id=189 sport=0 flags=RA seq=0 win=0 rtt=0.8 ms
len=46 ip=192.168.15.211 ttl=128 id=+1 sport=0 flags=RA seq=1 win=0 rtt=0.9 ms
len=46 ip=192.168.15.211 ttl=128 id=+1 sport=0 flags=RA seq=2 win=0 rtt=0.8 ms
len=46 ip=192.168.15.211 ttl=128 id=+1 sport=0 flags=RA seq=3 win=0 rtt=0.6 ms
len=46 ip=192.168.15.211 ttl=128 id=+1 sport=0 flags=RA seq=4 win=0 rtt=0.6 ms
len=46 ip=192.168.15.211 ttl=128 id=+1 sport=0 flags=RA seq=5 win=0 rtt=0.7 ms

```

As you can see, the ID is incremented by 1; this shows us that the host is a potential candidate for becoming our zombie and can be used to perform an IDLE scan.

Alternatively, we can use the metasploit auxiliary module for figuring out a good candidate for a zombie. In order to use the auxiliary module, we would need to start up the metasploit framework. We will talk about metasploit in more detail in Chapter 7.

From the shell, type “msfconsole” to fire up metasploit. Once metasploit is started, issue the following command to load the auxiliary module:

```
msf>useauxiliary/scanner/ip/ipidseq
```

Next, you need to set the Rhosts value; you can either specify a range or a single target. Here is an example:

For a single host

```
SetRHOSTS<TargetIp>
```

For a range

```
SetRHOSTS 192.168.15.1–192.168.15.255
```

Finally, you need to issue the *run* command in order to finish the process. Here is the screenshot of how this would look:

```

888888b.d88b. .d88b. 888888 8888b. .d8888b 88888b. 888 .d88b. 888888888
888 "888 "88bd8P Y8b888 "88b88K 888 "88b888d88"88b888888
888 888 888888888888888 .d888888"Y8888b.888 888888888 888888888
888 888 888Y8b. Y88b. 888 888 X88888 d88P888Y88. .88P888Y88b.
888 888 888 "Y8888 "Y888"Y888888 88888P"88888P" 888 "Y88P" 888 "Y888
888
888
888
888

=[ metasploit v3.7.0-release [core:3.7 api:1.0]
+ -- --=[ 684 exploits - 355 auxiliary
+ -- --=[ 217 payloads - 27 encoders - 8 nops
=[ svn r12536 updated 771 days ago (2011.05.04)

Warning: This copy of the Metasploit Framework was last updated 771 days/ago.
We recommend that you update the framework at least every other day.
For information on updating your copy of Metasploit, please see:
http://www.metasploit.com/redmine/projects/framework/wiki/Updating

msf > use auxiliary/scanner/ip/ipidseq
msf auxiliary(ipidseq) > set rhosts 192.168.15.211
rhosts => 192.168.15.211
msf auxiliary(ipidseq) > run

```

Performing an IDLE Scan with NMAP

Now that we have identified a good candidate for our zombie, let's try performing an IDLE scan with nmap. The idle scan can be simply performed by specifying the `-sI` parameter with nmap, followed by the IP of our zombie host and the target that we want to scan against.

Command:

```
nmap -sI <IP Address Of Zombie> <IP Address Of The Target>
```

```
root@root:~# nmap -sI 192.168.15.211 192.168.15.1
WARNING: Many people use -Pn w/Idlescan to prevent pings from their true IP. On
the other hand, timing info Nmap gains from pings can allow for faster, more
reliable scans.

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-13 19:15 EDT
Idle scan using zombie 192.168.15.211 (192.168.15.211:443); Class: Incremental
```

Also, one thing that would be worth mentioning here is that while performing an IDLE scan, you should also use the `-pN` option. This will prevent nmap from sending an initial packet from your real IP to the target host. Here is another example from the nmap book, which shows the idle scan being performed on `riaa.com` by using a host that belongs to `adobe.com`.

```
# nmap -Pn -p- -sI kiosk.adobe.com www.riaa.com

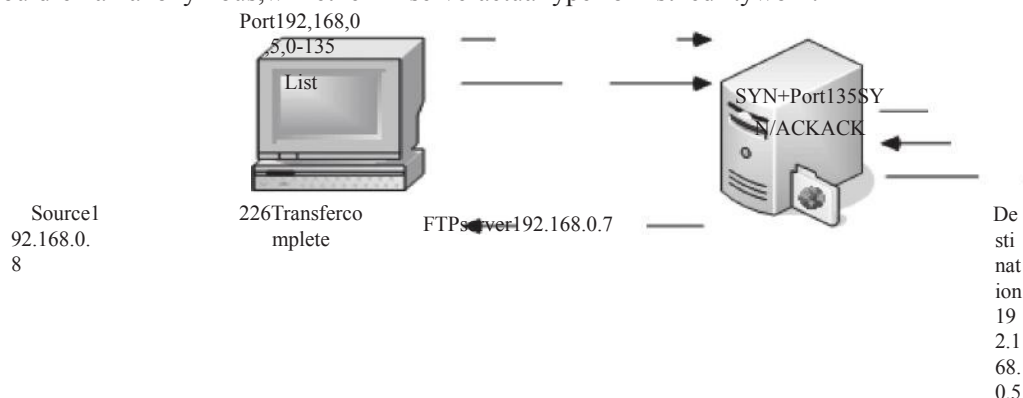
Starting Nmap ( http://nmap.org )
Idlescan using zombie kiosk.adobe.com (192.150.13.111:80); Class: Incremental
Nmap scan report for 208.225.90.120
(The 65522 ports scanned but not shown below are in state: closed)
Port      State  Service
21/tcp    open   ftp
25/tcp    open   smtp
80/tcp    open   http
111/tcp   open   sunrpc
135/tcp   open   loc-srv
443/tcp   open   https
1027/tcp  open   IIS
1030/tcp  open   iad1
2306/tcp  open   unknown
5631/tcp  open   pcananywheredata
7937/tcp  open   unknown
7938/tcp  open   unknown
36890/tcp open   unknown

Nmap done: 1 IP address (1 host up) scanned in 2594.47 seconds
```

TCP FTP Bounce Scan

This type of scan exploits a vulnerability inside old FTP servers that support a proxy-based FTP connection. This vulnerability takes advantage of a feature that existed inside old FTP servers, which allowed the users to connect to the FTP server and send files to a third-party server. This was done

by asking the server to send a file to a specific port on the target machine. This way the attacker could remain anonymous, while the FTP server actually performs the dirty work.



However, I would like to mention that this bug was patched inside most of the FTP servers during the 1990s when it was first found, and almost all ftp servers are nowadays configured to block port commands, but you can still find a vulnerable FTP server if you look long enough.

Nmap gives you the flexibility to test if a target FTP server is vulnerable to the FTP bounce attack or not.

Command:

```
nmap-b<targetFTPserver>
```

Service Version Detection

So, until now we discussed how to figure out the services that are running on a certain port. In this section, we will learn to use nmap to find the exact version of the service running on a port; this could help us look for the potential exploits for that particular version of the service.

Nmap has a database named nmap-services that contain more than 2200 well-known services. This service version detection can be performed by specifying the -sV parameter to the nmap.

Command:

```
nmap-sV<targetIP>
```

```
root@root:~# nmap -sV -T5 192.168.15.1

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 00:08 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.011s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE      VERSION
53/tcp    open  domain      dnsmasq 2.57
80/tcp    open  http         lighttpd
443/tcp   open  ssl/http    lighttpd
49152/tcp open  upnp        Portable SDK for UPnP devices 1.6.6 (kernel 2.6.29.
PnP 1.0)
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)
Service Info: OS: Linux

Service detection performed. Please report any incorrect results at http://nmap.org/submit/ .
Nmap done: 1 IP address (1 host up) scanned in 15.47 seconds
```

OS Fingerprinting

Nmap has a huge OS fingerprinting database with more than 2600 OS fingerprints. It sends TCP and UDP packets to the target machine, and the responses that are received are compared with the database. If the fingerprint matches, it displays the results.

Command:

```
nmap -O <TargetAddress>
```

The sample output looks as follows:

```
root@root:~# nmap -O 192.168.15.1
Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-09 23:36 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0022s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)
Device type: general purpose
Running: Linux 2.6.X
OS details: Linux 2.6.9 - 2.6.30
Network Distance: 1 hop
```

Nmap also has other options for guessing OS, such as `-oSScan-limit`, which would limit the detection to a few, more promising targets. This would save a lot of time. The second one is `-oSScan-guess`, which detects in a better and more aggressive manner. You can also use the `-A` command to perform both OS and service version detection:

```
nmap -n -A -T5 <target IP>
```

The `-n -T5` parameter would speed up our scan, but you should keep in mind that OS detection and service detection methods are very loud at the other end and are often easily detected by IDS and IPS.

POF

POF stands for *passive OS fingerprinting*. As the name suggests, it does not directly engage with the target while performing OS fingerprinting; it monitors and tries to identify the TCP stack, and based on the TCP stack type, it figures out the type of OS.

The following paragraph from official documentation describes the capabilities of POF:

Common uses for pof include reconnaissance during penetration tests; routine network monitoring; detection of unauthorized network interconnects in corporate environments; providing signals for abuse-prevention tools; and miscellaneous forensics.

Output

Nmap has various options for interpreting the output in a user-friendly and readable format. It supports different types of output formats. The output formats may allow you to filter out results from nmap such as open ports, closed ports, and hosts.

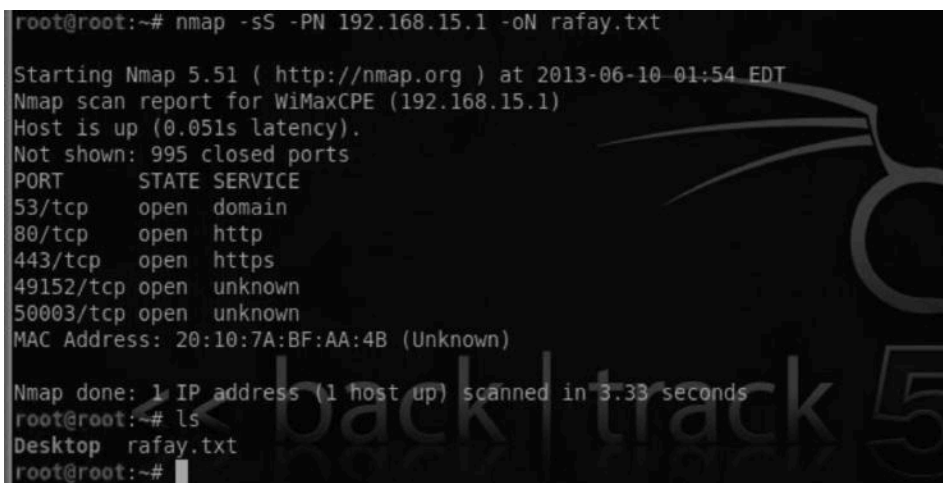
The three popular formats used are discussed in brief next.

- Normal Format
- Greppable Format
- XML Format

Normal Format

The normal format is used to output the result of nmap to any text file. Here is an example of a simple SYN scan. The results would be outputted to a file named rafay.txt.

```
Nmap -sS -PN <targetIP> -oN rafay.txt
```



```
root@root:~# nmap -sS -PN 192.168.15.1 -oN rafay.txt

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 01:54 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.051s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 3.33 seconds
root@root:~# ls
Desktop rafay.txt
root@root:~#
```

Greppable Format

In Unix-based operating systems, we have a very useful command “grep”, which can search for specific results such as ports and hosts. With the greppable format, the results are represented with one host per line.

Example

```
nmap -sS 192.168.15.1 -oG rafay
```

This command would save the output into a grepable format, which is one host per line.

```

root@root:~# nmap -sS -p 21,25,23,24,80 192.168.15.1 -oG rafay

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 02:19 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0035s latency).
PORT      STATE SERVICE
21/tcp    closed ftp
23/tcp    closed telnet
24/tcp    closed priv-mail
25/tcp    closed smtp
80/tcp    open  http
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 0.39 seconds
root@root:~# ls
Desktop rafay rafay.txt
root@root:~# cat rafay
# Nmap 5.51 scan initiated Mon Jun 10 02:19:31 2013 as: nmap -sS -p 21,25,23,24,80 -oG rafay 192.168.15.1
Host: 192.168.15.1 (WiMaxCPE) Status: Up
Host: 192.168.15.1 (WiMaxCPE) Ports: 21/closed/tcp//ftp///, 23/closed/tcp//telnet///, 24/closed/tcp//priv-mail///, 25/closed/tcp//smtp///, 80/open/tcp//http//

```

The following command will highlight all the ports that are open, which in this case is only port 80.

```

root@root:~# grep -i "open" rafay
Host: 192.168.15.1 (WiMaxCPE) Ports: 21/closed/tcp//ftp///, 23/closed/tcp//telnet///, 24/closed/tcp//priv-mail///, 25/closed/tcp//smtp///, 80/open/tcp//http//

```

XML Format

The XML format is by far the most useful output format in nmap. The reason is that the XML output generated from nmap can be easily ported over to dradis framework and armitage.

Example

```
nmap -sS 192.168.15.1 -oX <filename>
```

Advanced Firewall/IDSEvading Techniques

The techniques that we have discussed here are every loud in nature and are often detected by firewalls and IDS. Even scan techniques such as XMAS, FIN, and NULL are not that accurate; also, they don't work on the Windows operating system, so they have a limited advantage over firewalls and IDS.

In this section, we will discuss some of the techniques that can be used to evade firewall detection. There is no universal method to do this; it's all based on trial and error. Thus, methods could work on some firewalls/IDS but fail with others. It all depends upon how strong the rulesets are.

The Nmap book discusses a wide variety of techniques that could be used to get past firewalls. We will now briefly look at some of them:

- Timing technique
- Fragmented packets

- Sourceport scan
- Specifying an MTU
- Sending bad checksums

Timing Technique

The timing technique is one of the best techniques to evade firewalls/IDS. The idea behind this technique is to send the packets gradually, so they do not end up being detected by firewalls/IDS. In nmap we can launch a timing scan by specifying the `T` command followed by a number ranging from 0 to 5. Increasing the values from T0 to T5 would increase the speed of the scan.

- *T0*—Paranoid
- *T1*—Sneaky
- *T2*—Polite
- *T3*—Normal
- *T4*—Aggressive
- *T5*—Insane

Example

We will perform a sneaky scan (T1) and analyze its behavior in Wireshark:

```
nmap -T1 <Target IP>
```

```
root@root:~# nmap -T1 192.168.15.1
Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 00:38 EDT
Stats: 0:00:16 elapsed; 0 hosts completed (0 up), 1 undergoing ARP Ping Scan
ARP Ping Scan Timing: About 0.00% done
```

Wireshark Output

65	120.685689	192.168.15.1	192.168.15.14	TCP	sunrpc > 55648 [RST,
66	120.946563	fe80::44e7:d760:e29d:ff02::1:2		DHCPv6	Solicit XID: 0x77ce5
67	125.697354	20:10:7a:bf:aa:4b	Vmware_18:20:15	ARP	Who has 192.168.15.1
68	125.697591	Vmware_18:20:15	20:10:7a:bf:aa:4b	ARP	192.168.15.14 is at
69	135.698079	192.168.15.14	192.168.15.1	TCP	55648 > ftp [SYN] Se
70	135.702102	192.168.15.1	192.168.15.14	TCP	ftp > 55648 [RST, A
71	140.706922	Vmware_18:20:15	20:10:7a:bf:aa:4b	ARP	Who has 192.168.15.1
72	140.712247	20:10:7a:bf:aa:4b	Vmware_18:20:15	ARP	192.168.15.1 is at 2
73	150.705384	192.168.15.14	192.168.15.1	TCP	55648 > pftp [SYN] \$
74	150.709004	192.168.15.1	192.168.15.14	TCP	pftp > 55648 [RST, A

From the Wireshark output, you can clearly see the “TCP” packets being sent after a certain time interval.

Fragmented Packets

During fragmentation we split the packets into small chunks making it harder for the IDS to detect. They can get past some IDS because the IDS would analyze a single fragment but not all the packets. Therefore they will not find anything suspicious. However, many modern IDS can rebuild the fragments into a single packet, making them detectable.

Example

```
nmap -f 192.168.15.1
```

```
root@root:~# nmap -f 192.168.15.1
Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 00:49 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.035s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)
Nmap done: 1 IP address (1 host up) scanned in 3.79 seconds
```

Wireshark Output

5	0.035067	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
6	0.035747	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
7	0.036038	192.168.15.14	192.168.15.1	TCP	55324 > ms-wbt-server
8	0.036494	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
9	0.036941	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
10	0.037331	192.168.15.14	192.168.15.1	TCP	55324 > mysql [SYN]
11	0.037725	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
12	0.038089	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
13	0.038390	192.168.15.14	192.168.15.1	TCP	55324 > ddi-tcp-1 [S
14	0.038673	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
15	0.038918	192.168.15.14	192.168.15.1	IP	Fragmented IP protocol
16	0.039344	192.168.15.1	192.168.15.14	TCP	ms-wbt-server > 5532

+	Frame 5: 42 bytes on wire (336 bits), 42 bytes captured (336 bits)
+	Ethernet II, Src: Vmware_18:20:15 (00:0c:29:18:20:15), Dst: 20:10:7a:bf:aa:4b (20:10:7a:bf:aa:4b)
+	Internet Protocol, Src: 192.168.15.14 (192.168.15.14), Dst: 192.168.15.1 (192.168.15.1)
+	Data (8 bytes)

This output shows us that the packets are divided into 8 bytes of data.

Source Port Scan

It is very common for a network administrator to allow traffic from a certain source port. We can use this to our advantage to bypass badly configured firewalls. Common ports that we can specify as source are 53, 80, and 21.

Example

The `-g` parameter helps us specify a source port, which in this case is 53 (DNS).

```
nmap -PN -g 53 192.168.15.1
```

```
root@root:~# nmap -PN -g 53 192.168.15.1

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 01:04 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.018s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 1.18 seconds
```

Specifying an MTU

MTU stands for maximum transmission unit. The values that can be defined as MTU are multiples of 8 (e.g., 8, 16, 24, 32). Nmap allows us to specify our own MTU. Based on your input, nmap will generate packets. For example, if you specify 32, nmap will generate a 32-byte packet. The change of this MTU can help us evade some of the firewalls.

Example

```
nmap -mtu 32 <target ip>
```

```
root@root:~# nmap --mtu 32 192.168.15.1

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 01:12 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.0092s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 1.15 seconds
```

Sending Bad Checksums

Checksums are used in the TCP header for error detection. However, we can use incorrect checksums to our advantage. By sending bad/incorrect checksums, we can bypass some firewalls depending upon the rule sets and how they are configured.

Example

`nmap--badsum<TargetIP>`

```
root@root:~# nmap --badsum 192.168.15.1

Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 01:17 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.041s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 1.43 seconds
```

Decoys

This is the last method that we will discuss in this section. It is very effective when you want to use stealth. The idea behind this scan is to send spoofed packets from other hosts, which would make it very difficult for network administrators to detect from which host the scan originated. Since the decoy has the potential to generate a very large number of packets, it could cause a possible DOS (denial of service).

Example

`nmap-DRND:10<targetIP>`

This command would generate a random number of decoys for the target IP.

```
root@root:~# nmap -D RND:10 192.168.15.1

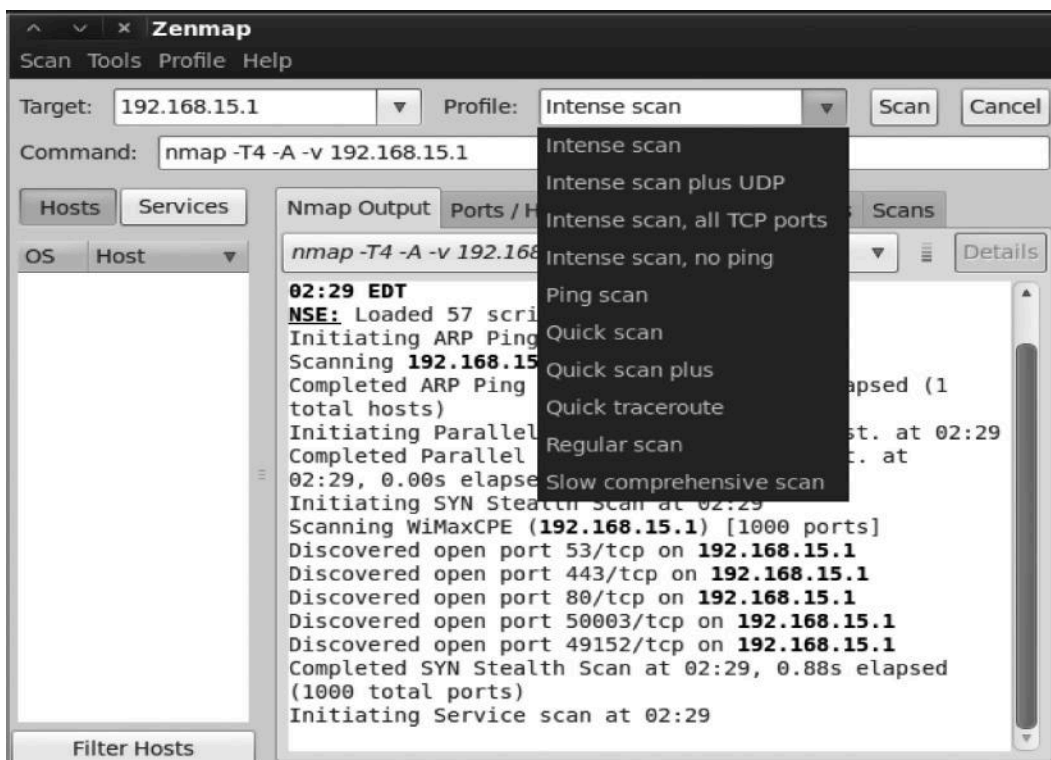
Starting Nmap 5.51 ( http://nmap.org ) at 2013-06-10 01:37 EDT
Nmap scan report for WiMaxCPE (192.168.15.1)
Host is up (0.037s latency).
Not shown: 995 closed ports
PORT      STATE SERVICE
53/tcp    open  domain
80/tcp    open  http
443/tcp   open  https
49152/tcp open  unknown
50003/tcp open  unknown
MAC Address: 20:10:7A:BF:AA:4B (Unknown)

Nmap done: 1 IP address (1 host up) scanned in 9.04 seconds
```

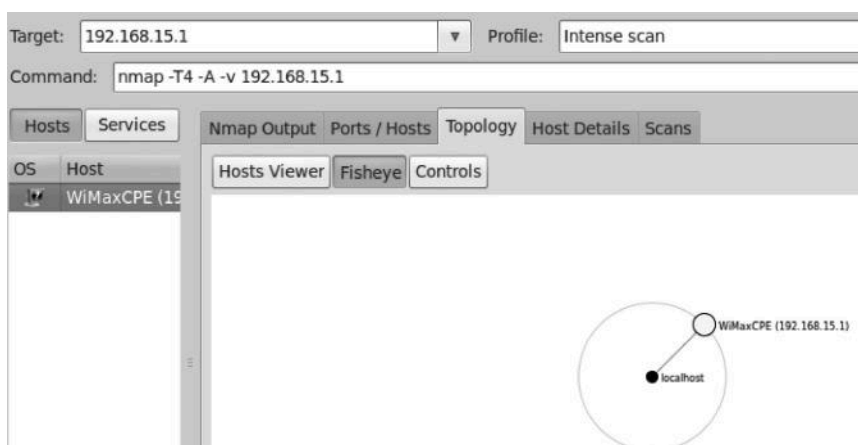
ZENMAP

Zenmap is a GUI version of nmap. Personally I am not a big fan of this tool, but I thought it would be worth mentioning for all the GUI lovers. It does include some built-in profiles for scanning and

I guess I have talked about every parameter that they have used in their scanning profiles. So just take some time to understand the scanning profiles, their function, and most importantly what they are doing in background by inspecting the packets through Wireshark.



The topology option inside zenmap will draw a picture of the network topology. In this way you can visualize where exactly the host is located.



Further Reading

We have discussed pretty much everything that you need that can help you get started with nmap, but if you are interested in learning more about the different types of scanning and evasion techniques, I highly recommend you go ahead and read the book *NMAP Network Scanning* by Gordon “Fyodor” Lyon, the creator of nmap. This book describes every method inside nmap in great detail. However, I suggest you read the “PORT-SCAN Types” chapter to understand the pros and cons of every type of scan. The knowledge of what type of scan to use in a certain situation would make you a better pentester. The book is freely available for download at nmap.org/book. You can also buy the print version from amazon.com.

