## 12 High

### **Order of Operations**

#### **Materials Needed:**

4 Dice Colored Markers 12 High Game Board

Number of Players: 2 (or 2 teams)

#### Object of the Game:

To be the first team to consecutively create all target numbers.

12 High	
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#### How to Play:

- Players (or teams) take turns rolling four dice.
- Both teams use all of the numbers rolled to create an expression using any operation (+, -, x, ÷). The goal is to create an expression that equals each consecutive target number on the playing board, starting with 3. Players may use parentheses in their expressions. Only one target number can be formed on each turn.
- If a player successfully creates an expression that equals the target number, they will move their marker to cover that number. If a player cannot create an expression that equals the target number, they try again with that same target number on the next roll of the dice.
- The winner is the first player or team to move their marker down the board to 12.

<sup>\*</sup> There are many variations/modifications for this game, such as playing with more or less dice, a deck of cards (using Aces (1) to 9), or having teams/players use 10 markers and create one target number per play but in any order.



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