



Owatonna Soccer Association: Husky Hustle Rules

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| <p>Tournament rules are based upon IFAB Laws of the Game, as modified by US Club Policies and Rules, and as further modified by Owatonna Soccer Association. The tournament director has the right to modify any tournament rule or schedule, which, in his/her sole opinion, is required for the safe and timely completion of this tournament.</p> | |
| Brackets | <p>Brackets will be based on US Club levels of play. Non-US Club teams will be placed in brackets based on the equivalent level of play.</p> <p>Brackets will consist of a minimum of 3 teams for 13U and up. All teams will be bracketed by age and ability. Teams may compete in an older age level at a competitive division, the same age level, or one lower.</p> <p>Brackets and/or age groups may be combined depending on the number of applications received. Every attempt will be made to come to a workable solution with all teams involved.</p> |
| Entry Fees | <p>Fees will vary by event and will be listed on our website, owatonnasoccer.org.</p> |
| Refunds | <p>Owatonna Soccer Association reserves the right to a no-refund policy. Refunds will only be granted for non-acceptance to the tournament or any exceptional circumstances at the tournament director's discretion. No refunds will be processed for teams dropping from the event after the game schedule has been posted.</p> |
| Eligibility | <p>Open to all teams with US Youth Soccer or US Club Soccer player & coach passes.</p> <p>Players must be registered with US Youth Soccer or US Club Soccer, have current player passes, and be registered on a team. Coaches must be registered with US Youth Soccer or US Club Soccer and have a current pass or have a US Club roster with photos.</p> <p>A player may only play on one team per tournament weekend. Players found to be rostered on more than one (1) team will be disqualified from further participation in the tournament. The team(s) may also face disqualification.</p> |

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| Team Rosters | <p>Teams will check in online using these instructions (click here), which explain how to access and upload a PDF of the US Club Soccer Official Roster (this is <u>not</u> a match card <u>nor</u> an event-specific roster - we do it this way to include teams from all governing bodies). USYS-specific instructions are also included.</p> <p>Rosters are frozen at the check-in deadline (date listed in instructions) and may no longer be changed. At that time, print the same PDF roster you just uploaded. Referees need to see these paper copies.</p> <p>All teams commit to the fact that only players included on the submitted roster will participate in the Husky Hustle event. In addition, all rostered players have been registered with US Club or USYS by the participating team/club.</p> <p>The following are the minimum and maximum number of players that may be registered and listed on the tournament roster, including any Club Pass or Guest players:</p> <p style="padding-left: 40px;">9U-10U teams = 5 - 14 11U-12U teams = 6 - 16 13U-15U teams = 7 - 22 (only 18 dressed at one time) 16U-19U teams = 7 - 22 (only 18 dressed at one time)</p> <p>The designated 18 players for a given game must be identified on the roster that is presented to the referee before that game (highlighted, starred, etc). Players not identified as one of the 18 players for that game <u>may not</u> wear their uniforms but <u>may</u> sit on the team bench.</p> <p>Up to five (5) additional players are allowed on a roster for 13U-19U. The instructions linked above explain the different check-in requirements for Club Pass players and Guest Players.</p> |
| Number of Games | <p>Three (3) games are guaranteed (weather permitting). A team will play no more than three (3) games, and the maximum number of games per day will be three (3). If there is a Championship game, it will be played between the 1st and 2nd place if there is only 1 bracket for the age group. If there are more than 1 bracket, the Championship game will be played as follows:</p> <p>Bracket A 1st place, and Bracket B 1st place. This game will determine the Champion and runner-up.</p> |
| Referees | Only USSF-certified referees will be used. |
| Arrival at Fields | Teams are expected to be at their designated fields 10 minutes prior to game time, ready to play, or a forfeit may be awarded to the other team. |
| Home Team | <p>The team listed first on the schedule is the home team.</p> <p>The home team is responsible for providing the game ball and an alternate uniform if the referee requests a change</p> |
| Uniforms | <p>Uniforms for all players on a team must match, including jerseys, shorts, and socks. Players not having matching uniforms may not be allowed to participate.</p> <p>Home team will wear their dark colored kit. Away team will wear their light colored kit.</p> <p>Cold-weather gear must be worn under shorts and jerseys.</p> |
| Jewelry | All jewelry must be removed prior to the start of a game. Earrings may not be taped ; they must be removed for the safety of the player and opponents. |
| Basic First Aid | Trained medical staff will be on site to assist with injury care. |

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| Emergency First Aid | If an injury occurs that requires emergency assistance, contact a Field Marshal immediately. They are equipped with cell phones and can contact athletic trainers and/or local emergency services as needed. |
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| Concussion Policies | This tournament, held by the Owatonna Soccer Association and sanctioned by the US Club, requires compliance with Minnesota Statute 121A.37 in accordance with the Owatonna Soccer Association and US Club Concussion Policies. All participating coaches and referees are required to take concussion training. The US Centers for Disease Control and Prevention has a free, online course entitled <i>Concussion Training for Coaches (and referees)</i> , accessible by the following link: https://www.cdc.gov/headsup/youthsports/training/index.html |
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| Playing Times | <p>The game will be comprised of two (2) halves as follows:</p> <p>9U-10U..... 25-minute halves 11U-12U..... 30-minute halves 13U-14U..... 35-minute halves 15U-19U..... 35-minute halves</p> <p>All age levels will observe a 5-minute halftime.</p> <p>**Subject to change</p> |
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| Start Times | If games are started late, time may be made up by cutting 5 minutes off each half until the games are back on schedule. |
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| Substitutions | <p>Substitutions shall be unlimited. Substitutions may be made, with the consent of the referee, at the following times:</p> <p>1) 9U-12U -At any stoppage of play</p> <p>2) 13U and above - Prior to a throw-in, by the team in possession of the ball. If the team in possession is substituting, then both teams may substitute. - Prior to a goal kick, by either team. - After a goal, by either team. - After an injury, by either team, when the referee stops play, if the injured player is being substituted. - At half time. - Before and after the first overtime period (if applicable)</p> |
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| Laws of the Game | | 9U/10U | 11U/12U | 13U-19U |
| | Offsides | In effect, between the build-out line and the end line | Yes | Yes |
| | Substitutions | Any Stoppage | Any Stoppage | See rules above |
| | Fouls (type of kick) | Indirect/Direct Free Kicks | Indirect / Direct Free Kicks | Indirect / Direct Free Kicks |
| | Free Kick clearance | 8 yards | 10 yards | 10 yards |

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| | Penalty Kicks | Yes | Yes (mark at 12 yards) | Yes (mark at 12 yards) |
| | Punting | No | Yes (mark at 12 yards) | Yes (mark at 12 yards) |
| | Heading | No | 11U no, 12U Yes | Yes |

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| Red Cards & Team Official Dismissal: | <p>Red cards will be treated according to US Club rules.</p> <ul style="list-style-type: none"> • If a team is using passes, the pass will be kept by the referee and forwarded to headquarters. • If a team is using a paper roster, the roster will be kept by the referee, and the red card will be noted on the roster and forwarded to headquarters. <p>Team Official (coach/manager) dismissal: Any adult dismissal for irresponsible behavior is a minimum two-match suspension.</p> |
| Protests | All referee decisions are final. No appeals or protests are allowed. |
| Scoring | <p>Games ending in a tie will remain a tie in preliminary rounds.</p> <p>13U and up, games will be scored based upon a 3-point scoring system:</p> <p>Win/Opponent Forfeit....3 points Tie1 point</p> <p>A forfeit will be recorded as a 3-0 score and 3 points for the non-forfeiting team.</p> <p>Games that are canceled or cannot be completed will be scored as 1-1 draws.</p> <p>A 0-0 tie will result in 1 point being awarded to each team.</p> <p>*Teams with more group games than other teams in the group will not be scored any points for their final game. (E.g., 5 team groups, 4 teams play 3 games, 1 team plays 4 games)</p> |
| Verification of Scores | Coaches are responsible for verifying the accuracy of game scores and points, which will be posted on the tournament website. |

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| Tie Breakers | <p>If at the end of group play, two or more teams have the same number of points, the following system will be used to determine advancement to championship rounds:</p> <ol style="list-style-type: none"> 1. Winner of head-to-head competition (not valid if more than 2 teams are tied) 2. Goal differential (goals scored minus goals allowed) 3. Most Wins 4. Goals For 5. Goals against <p>For those divisions where the points are averaged, 2, 3, & 4 of the Tie Breaker will also be averaged per game.</p> |
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| Overtime (Championship & Play-in Games) | Championship & Play-in games may not end in a tie. If a tie does occur, kicks from the mark will be taken in accordance with IFAB laws. |
| Forfeiting Teams | Teams that forfeit preliminary round games may not advance to the championship rounds. |
| Winner and Runner-up | The champion and runner-up will receive tournament memorabilia. |
| Parking | Please park your vehicle in designated areas only. Parking on grass is prohibited and is subject to a fine by the Owatonna Police Department. Do not leave valuables in cars. |
| Proper Conduct | Proper conduct is expected of players, coaches, parents, and fans. Negative behavior will not be tolerated. Violators may be asked to leave the premises. |
| Tobacco, Alcohol, and Drug Free Event | In addition, Owatonna Soccer Association employs a strict no tobacco, vaping, alcohol, or drug policy at all of its youth soccer events and venues. Violators of the above will be asked to leave the premises. |

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| Weather | <p>Teams are expected to play regardless of the weather. However, in the event of inclement weather, Owatonna Soccer Association will follow US Club Weather Guidelines.</p> <p>If it is determined that unsafe weather conditions exist, the referee assignor, referee, or the tournament director may halt matches. However, teams should remain in the vicinity for game resumption. Only the Tournament Director may cancel or reschedule a game.</p> <p>If matches are suspended, the tournament director will determine if suspended matches will resume. If matches do not resume, the tournament director will determine if matches will be posted as final. The tournament director will also determine if non-started games will be canceled, played with a modified halftime or full time, or adjusted start time. When making these decisions, the tournament director will take into consideration the current weather delay, forecast, field conditions, sunset, and field availability. This process may take some time. Please be patient with the staff as we work to make the best decision for all. It is our ultimate goal to have every match played if possible.</p> <ol style="list-style-type: none"> 1. Do not leave the playing area unless told to do so by the referee assignor, referee, or the tournament director. Updates will be sent via GotSport to the coach and team manager attached to the team. 2. If your team is not present at the resumption of play, your team will forfeit the match. <p>The tournament will be using the App Weather Bug and the OSHA- Heat Safety App to make all weather-related decisions.</p> |
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