Most games are based on books: Almost every Nancy Drew game is based on a Nancy Drew book. Some are more closely based on books, some are based very loosely. There's also references to books scattered throughout the games.

Nancy is a kleptomaniac: Nancy steals items throughout the games. Her kleptomania has become a running joke.

Nancy's horse shirt and mom jeans: Nancy wears very ugly clothes. This is mostly only seen in brief glimpses, but is more explicitly mentioned in SPY.

Never seeing Nancy's face: Nancy's face is never shown in order to make her easier to project onto. Because her face never shows up in reflections and she was alive in the 1930s, there is a popular joke theory that she is a vampire.

Two games per year: Starting in 2001, there were at least two new games per year. This stopped with MID.

Big Island Mike's ponytail: Big Island Mike's character model has a ponytail that you almost never see. It is horrible.

Dagny is a lesbian: Dagny in SEA is a lesbian. This caused a shitstorm among the conservative Christian fans of the series.

Easter eggs and cookies: Most games have easter eggs, often in the form of literal colorful eggs. There are also many cookies that give hints to the premises of future games and callbacks to earlier games in the franchise.

Francy: It is heavily implied throughout the series that Frank Hardy is in love with Nancy.

Game grumps playthroughs: The Game Grumps youtube channel has done Nancy Drew playthroughs, most notable of ICE, which originated the "fired and missed" meme.

Nancy Drew dossier: Nancy Drew Dossier was a hidden object spinoff of the main series with two entries.

Some games are almost universally hated: There are some games that almost everyone dislikes. CRE, TOT, RAN, MED, and MID are the most notable examples.

Unlocked podcast: HeR interactive has an official podcast called unlocked. It mostly consists of interviews with voice actors for the games.

Albinism: The original character concept for Mei in MID by Katie Chironis had albinism. When fans asked HeR about her character on social media, the response would invariably be "she has albinism." Mei in the final product did not have albinism.

Ctrl+Shift+Tab C: Typing Ctrl+Shift+Tab C while playing a Nancy Drew game will open the developer cheat menu. HeR does not like people using it, but it is fun to mess around with and is much easier to use to skip puzzles and give yourself infinite money than using glitches.

Flash minigames: HeR used to have flash minigames on their website as a form of advertisement. The games no longer work.

GTH incest theory: There is a popular theory that Clara Thornton's father is also her grandfather, explaining why Clara's mother would not reveal the identity of Clara's father.

HeR website changing colors: The HeR website changed its color scheme from teal to burgundy, causing an uproar for some reason. This change was referenced in WAC.

Locked drawer in STFD: There is a locked drawer in STFD that the developers forgot to add the key for. Using the cheat menu, you can open the drawer and find letters inside.

Lumpy the fish: If you click on the fish in the tidepool in DDI enough times, you get a little easter egg where the fish appears in closeup and tells you that his name is Lumpy.

Moving inventory items across save files: In some early games, items can be moved across save files. It is a glitch used in speedrunning.

Nancy Drew rap: There is a rap about Nancy Drew that plays over the credits of Secrets Can Kill. It's a complete bop.

Odyssey: Odyssey is an educational game about astronomy that HeR sells on their website. They also sell realMyst: Masterpiece Edition for some reason.

Russian fanbase: Nancy Drew (Нэнси Дрю) games are popular in Russia, and there is a large fanbase of people who play and talk about the games in Russian.

Ship of Shadows: Ship of Shadows was the third game in the dossier series. It was cancelled midway through development.

Summer Interns: HeR interactive hires marketing interns over the summer to produce videos for their youtube channel.

Arglefumph being homophobic: Arglefumph is a popular content creator for the Nancy Drew series. He has lost popularity in recent years due to offensive and creepy comments that he has made.

Games translated to French and German: Some Nancy Drew games are translated to French and German. In a weird marketing ploy, HeR tried to sell them as a way for english speakers to learn a new language.

Illuminancy: Illuminancy is a conspiracy theory that the Nancy Drew series is connected to the illuminati. The library catalog in WAC lists a book called illuminatis tabula. These links contain some of the info about the conspiracy:
- https://www.youtube.com/watch?v=C3CPBW9SmUI
- https://www.amazon.com/gp/customer-reviews/R3AF9IQ8NMM64W/ref=cm_cr_getr_d_r vw_ttl?ie=UTF8&ASIN=B007PLR9UG

Nancy x Bucket: In CAP, Nancy can comment on her approval of items that the well bucket brings her. This has led to jokes about shipping Nancy with the bucket.

Oaxacagate: Oaxacagate is a series of insanely NSFW theories about the Oaxacan chocolate cookies in SSH. Only look into this one if you have a strong stomach because it is rotted, gutted, and truly bizarre.

Pineapple sunscreen pills: A rare dialogue option in CRE reveals that Malachi Craven is growing mutated pineapples in order to make sunscreen pills for Aikens Biotech. This little piece of dialogue helps contextualize some of the loose plotlines in the game. Something similar happens with DAN, where you can get dialogue revealing that JJ put the bomb on Minette's door.

RAN blackface controversy: One of the characters in RAN pretends to be black when they are not. This was clearly problematic, so HeR stopped selling the game directly through their website.

Rose and Abby shipping: Rose and Abby in MHM moved to San Francisco to start a bed and breakfast together. People think they are a couple.

T-Posing protestor: There is a glitch where one of the background characters in MID is T-posing. I think it's just a default pose for the character model.

Taylor Sinclair is a murderer theory: Based on information the player can find in SSH, there is a theory that Taylor Sinclair is a murderer.

The Waverly special: The snack shop minigame in WAC has randomized orders. This will lead to Nancy getting orders for sandwiches with toasted bread and a single piece of lettuce. This sandwich is known as the Waverly special amongst fans.

Alternate cooking minigame in ICE on Wii: Many of the Nancy Drew games have been ported to other platforms. In the Wii port of ICE, the cooking minigame works differently. It's a somewhat weird choice because it forced them to get rid of the paprika puzzle.

Codes & Clues TV show: There's a Codes & Clues TV show. Each episode is like 2 minutes long and you can find it on youtube right now, though I remember seeing it on a cable service so they did somehow manage to actually get it on tv.

The Cody Capers: Cody Pops the Case: The Cody Capers is one of the few non-Nancy Drew games that HeR has developed. These include Hardy Boys: Treasure on the Tracks, McKenzie and Co., and The Vampire Diaries.

Confederate paraphernalia in HeR's vampire diaries game: The characters in the Vampire Diaries live in Virginia, and attend a highschool named after confederate general Robert E. Lee. At the school in HeR's Vampire Diaries game you can find confederate references including flags and uniforms.

Krolmeister is a real person: P. G. Krolmeister is a recurring character in the Nancy Drew series. In CRE, the gate guard is played by a man named R. F. A. Krolmeister.

Lani Minella changes the way she speaks between games: Nancy's voice actress Lani Minella changes the way she speaks between games. This explains why she sounds older in GTH, but it does not explain why she is screaming at the top of her lungs on the difficulty selection screen in DDI.

National Bald is Beautiful Day: National Bald is Beautiful Day is a holiday celebrated on September 13th. HeR used it as one of their many obscure holidays for marketing their games. In response to HeR's many obscure holidays, the fandom has made their own crazy holidays. This includes Deirdre Shannon Ran a Red Light Day, which is celebrated on August 17th.

No artists needed when you use unity: This is a reference to a tweet from a former HeR employee. They talked about how one of their superiors believed that once the company switched to the unity engine for MID, they would no longer need to hire artists, as unity has built-in art tools.

Rumor of ghost girl floating over bed in MHM: On the HeR message boards, someone mentioned how they remembered seeing a ghost girl floating above Nancy's bed in MHM. This is likely just a rumor, as extra sound files for the dialogue Nancy supposedly has in the scene cannot be found.

Bubblegum Girl: Bubblegum Girl is the nickname for an image of a girl chewing bubblegum and holding two puppets that is hidden in the video files of CRY and VEN. It is one of many stub files hidden in various games in the series.

Drops of Brandy: Drops of Brandy is a song in the HAU soundtrack. It is based on an actual Irish slip-jig. It is one example of non-original music being used in the game soundtracks

Head tax to help homeless: The head tax was a proposed tax in Seattle that would affect companies based on the number of employees at the company. The money made on the tax was meant to help with Seattle's homelessness problem. Penny Milliken, the CEO of HeR, signed a petition to not have the tax.

Scary balloon in DOG: The scary balloon in DOG first appeared on the HeR message boards. The poster asked for help with a puzzle where they had to make tea for a character who is not actually in the game, and reported being afraid of a scary balloon that was supposedly by the dock.

> http://community.herinteractive.com/showthread.php?639107-kettle#_=_,
> http://community.herinteractive.com/showthread.php?639073-balloon#_=_]

STFD character models used to sell sex toys: The character models for Rick and Lillian were used as part of an advertisement for sex toys. Here's an NSFW link:

> http://www.easylife.org/fufme/faq-use.html

The same models were also used in this stock photo, which makes me think they might have just been generic 3D character models available during the 90s

> http://marlowekana.com/wp-content/uploads/2017/10/55fb08c82432da6a438f8bde7e6bb189.jpg

Toxic workplace during development of McKenzie and Co.: According to a former HeR employee, the workplace environment during the development of their first game was very toxic. You can read more about it here:

> http://sherigranerray.com/?p=15