

Reincarnation, Soul Fragments and Fusion Rules

1) Reincarnation and reincarnated souls

a) Reincarnation happens to a select few individuals. There is no strict requirements but those connected to an ongoing curse, feud or unfinished business have a higher chance of becoming an “Incarnate,” a person who will always incarnate after death.

b) Incarnates

- i) Incarnates may or may not remember some or all of their past lives. Even if they do not, they should be able to regain those memories by either recollecting soul fragments from those past lives, magic or meditation.
- ii) Incarnates can shed soul fragments once they die. These fragments hold the memories and abilities they had during that life. See soul fragments for more info.
- iii) If the Incarnate is attached to a curse, feud or unfinished business of some sort, resolving that factor will not cause them to stop reincarnating after death. But once such business has been settled, they may gain the ability to control when or how they incarnate.
- iv) Incarnating into two different individuals is possible. But those two individuals will share a connection or share the same soul.
- v) An Incarnate can gain the ability to “end” their cycle and live their last life. Such ends will create a more powerful than normal soul fragment.

2) Soul fragments

- a) Soul Fragments are bits of excess soul broken off at the time of death. They will contain that life’s memories and abilities. Souls have a need to start fresh and be unburdened when reincarnating, so memories and abilities of that life are broken off into a soul fragment.
- b) Soul Fragments may either appear as small spirit like objects wandering the world or may bind themselves to objects that were important to their owner in life.
- c) An Incarnates soul fragments are bound to them. While the fragment may “attach” itself to another person or object, only the incarnate that spawned the fragment may “re-absorb” the fragment back into themselves. Some workarounds exist, but they all require the creator Incarnate to “bless” the workaround.
- d) Sometimes an individual with an enduring personality or powerful soul will leave behind one or more soul fragments, this is known as a “unbound Soul Fragment.” These fragments are no longer bound to an individual and can be

absorbed by Incarnates to increase their power. Those that know soul magic may also find ways to gain from these soul fragments

- i) These unchained soul fragments may also take the form of ethereal monsters, such as banshees or ghosts. Defeating such spirits will leave behind the unchained soul fragment. Please see monster section for more information.

3) Soul Magic

- a) The Twin Jinn witches are the soul magic experts of the story. Juzmina or Juzz and Mina.
- b) Soul magic is just what it's name implies, magic that involves the soul. Those that practice this art can do many marvelous and terrible things with souls.
 - i) Soul magic can be learned, but takes years of study and practice
 - ii) Incarnates have an expanded ability and aptitude for soul magic. It will either come naturally or require very little study for them.
 - iii) Names for those who use soul magic
 - (1) Necromancer
 - (2) Shaman
 - (3) Soul Witch
 - (4) Witch doctors
 - (5) Solmancer
 - (6) Witch

c) Types of Soul Magic

- i) Soul binding
 - (1) Soul Binding is the act of magically binding a soul fragment to an item. This is the most basic form of soul magic and is required for many other forms of soul magic.
 - (2) Such items can be used to grant temporary or permanent use of the soul fragments memories or abilities to an individual.
- ii) **Soul fusion**
 - (1) Soul fusion is the act of fusing two intact souls
 - (2) Two souls fused together create a new individual that will be greater than the sum of their parts. This new individual will have enhanced abilities and adopt the best features from the fused souls.
 - (a) More powerful and skilled practitioners of soul magic will have greater control when it comes to the outcome of fusing two souls together and will have an easier time splitting them if need be.
 - (3) Soul fusion can be temporary or permanent. Temporary fusions have a duration in correlation to the power of the soul magic used while permanent fusions require a great deal of magically ability and power to achieve.

(4) Bodies are also fused together during this process.

iii) Soul absorption

(1) Soul absorption is the act of having a full soul absorb a soul fragment. This grants the intact soul the memories and abilities associated with the soul fragment

(a) Unchained soul fragments have no issue with being absorbed and in fact desire a new soul to be apart of.

(b) A soul fragment that is still bound to an incarnate is unable to be absorbed except if freely given by the incarnate it is bound to.

(c) Soul absorption is not always permanent. Items created with soul fragments can be made to grant temporary soul absorption. Also, intact souls that have a great deal in conflict personality wise with the soul fragment may eventually reject the intact soul and separate. If no outright reject the absorption to begin with.

(2) Those who absorb a soul fragment may experience some mental and/or physical changes. It depends on the strength of the soul fragment and the intact soul.

(a) The more “aligned” the intact soul and the soul fragment are in personality and character, the easier the process becomes and a greater chance for permanent absorption is possible.

(3) Though soul binding, an item can be created that allows for temporary or permanent soul absorption.

(a) Soul binding items make the process fare easier and controllable.

(b) Such items can be created with requirements or conditions.

(i) Items that grant a permanent soul absorption may require the intact soul to be aligned with the soul fragment before it even attempts the process. This is to prevent the soul fragment rejection and to find the best possible host for the new soul fragment.

(c) Soul absorption may also provide greater and quicker results than a spell. Especially if the item is given requirements that the wearer align with the spirit fragment.

iv) Soul Splitting

(1) Soul Splitting is the act of splitting a soul into two new intact souls, seperating a previously fused soul fragment from an intact soul, or defusing two intact souls that fused together.

(2) Soul Splitting is a very difficult and power consuming ability. Only those with great skill and experience with soul magic are able to

split a soul, for a soul will resist any and all attempt to be forced apart.

- (3) Souls are most vulnerable to soul splitting when not attached to a body or between incarnations.
- (4) Individuals who have absorbed a great amount of soul fragments are able to split duplicates of themselves that become associated with specific soul fragments they have absorbed. IE an incarnate that has absorbed the soul fragments of a knight, a thief and a wizard are able to create three additional copies of themselves with the abilities associated with one of those soul fragments.
- (5) The easiest souls to split are those that were created from two intact souls fusing together. The process is made even less difficult if the soul is willing to split.
- (6) When done properly, the split souls will have a body generated for them by the spell or innate ability used to split them. Split souls will require some kind of vessel, otherwise they risk becoming an ethereal monster of some kind.
 - (a) Bodies that were created during the process of fusing souls will naturally separate again to the state they were in before the fusion

v) Possession

- (1) Possession is the ability to take control of another individual's body by forcing your soul into them.
- (2) The original body of the user becomes ethereal and comes with them or is stored in separate locations.
- (3) Creatures with no physical body find this ability easier to use than those that have to worry about another body.

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4) Soul Magic Creature and Monsters

a) Avatars

- i) Sometimes, a soul fragment may find a new life on their own. These Avatars are ethereal and ghostlike in structure and will become an embodiment of the soul fragment they derive from.
- ii) Soul creatures vary in nature, some are mischievous but good natured, while others are hateful and hostile. It all depends on the soul fragment they were created from.

b) Soul burned

- i) Soul burned creatures are beings who have a damaged soul, a deluded soul, or which are missing a soul. Their minds and bodies still function, but possibly in a disabled state due to the damage to or lack of their soul.

- ii) Soul burned can be provided a soul fragment to repair or rebuild their soul. If their soul is lost, they could also find it again or in rare circumstances take on a brand new soul.
- iii) Repairing souls with soul fragments and replacing lost souls with a brand new soul will have a visible effect on the subject's mind and body. The new soul may also find themselves being changed by their new mind and body. A person is greater than the sum of their parts, no part of them can not be effected by the others.

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