

BOX 6 (TO BE ACCOMPLISHED BY THE PROCESSING AND EVALUATION DIVISION)

ASSESSED FEES	BASIS OF ASSESSMENT	AMOUNT DUE	ASSESSED BY
<input type="checkbox"/> FILING FEE			
<input type="checkbox"/> PROCESSING FEE			
<input type="checkbox"/> LOCATIONAL / ZONING OF LAND USE	Municipal Ordinance No. 02, Series 2000		Mary Joy
<input type="checkbox"/> LINE AND GRADE (Geodetic)	Lot Plan		Cherryl
<input type="checkbox"/> FENCING	Length - Height -		
<input type="checkbox"/> ARCHITECTURAL	Area (sq.m.)		Cherryl
<input type="checkbox"/> CIVIL / STRUCTURAL	Area (sq.m.)		
<input type="checkbox"/> ELECTRICAL	Total Connected Load (kVA)		-do-
<input type="checkbox"/> MECHANICAL	Air conditioning (per unit)		-do-
<input type="checkbox"/> SANITARY			
<input type="checkbox"/> PLUMBING	Installation fees per unit		-do-
<input type="checkbox"/> ELECTRONICS			
<input type="checkbox"/> INTERIOR			
<input type="checkbox"/> FIRE CODE CONSTRUCTION TAX	Fire Code of the Philippines of 2008		Rhoen
<input type="checkbox"/> SURCHARGES			
<input type="checkbox"/> PENALTIES			
TOTAL			

TERMS AND CONDITIONS

1. The Owner/Permittee shall accomplish the prescribe Unified Application Form, with the assistance of the concerned design professional/s and/or the Architect/Civil Engineer, hired/commissioned by the Owner/Permittee as full-time inspector/supervisor of the construction works, by filling up the necessary data / information required thereat.
2. The fully accomplished prescribed Unified Application Form, duly notarized, shall be submitted to the concerned Office of the Building Official accompanied by the various applicable ancillary and accessory permits, plans and specifications signed and sealed by the corresponding design professionals who shall be responsible for the comprehensive and correctness of the plans in compliance to the National Building Code (PD 1096), its IRR and to all applicable referral codes and professional regulatory laws, together with the other documentary requirements pursuant to Section 302 of PD 1096 and its IRR.

