



Divine Key Walk Through

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Word from writer

*"Those who never try will never
be successful in anything" - Vampyhime*

*"The most important aspect before asking
is using your most trustful companion,
which is to say your eyes" - Zero Blade*

"Smh my head" - SeriousCoffeeCup

What is a Divine Key?

Divine Key (Or called “dkey”)

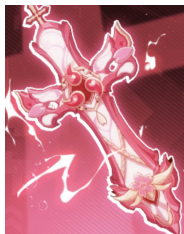
What are they? They are weapons that are either found in co-op raids or ones from dkey gacha/exchange.

There are currently 7 dkey categories with their respective dkeys:

Key of Binding:



: Oath of Judah



: Pledge/Salvation of Sakura

Key of Creation:



: Abyss Flower



: Black abyss/abyss

Key of Corruption:



: Jizo mitama

Key of Domination:



:Grips of Tai xuan



:Xuanyuan Sword

Key of Destruction:



:Judgment of Shamash



: Cleaver of Shamash

Might of an Utu:



Key of Devouring:



:Star of Eden



:Twins of Eden

Key of Sentience:



:Fenghuang Down



:Fenghuang Pinions

You can get active or passive buffs from this, active buffs like gain x ice dmg passive buffs like gain x atk, you need to upgrade the divine key weapon if you want to upgrade its buffs in the divine key room (with the exception of Creation/Devouring/Sentience since there max levels are 1 and you don't need to upgrade them at all)

Divine Key Passive

Passive buffs are additional stats you get from upgrading the dkey categories (equipping dkeys in co-op raid can bring additional stats but those are not really that helpful), lvl 8 of the dkey category is the max you need to get the passive buffs provided it has one like key of domination, while key of devouring doesn't; this can range from hp, def, sp, crt and such but the important one here is atk.

Binding - 15 def, 30 hp and 10 crt; 10 atk if sync

Corruption - 20 hp, 5 atk, 40 def and 5 crt

Creation - 20 hp; 10 atk if sync

Destruction - 20 hp, 13 atk and 5 crt; 23 atk instead if sync 1; 33 atk instead if sync 2

Devouring - 5 atk; 15 atk instead if sync

Domination - 11 atk and 85 hp; 21 atk instead if sync

Sentience - 20 hp; 10 atk if sync

Divine Key Active

These are the active parts of the buffs provided by dkeys, you can activate them via MA and Abyss *side note might add ER once they do add that feature* before starting the battle in the team prep screen look for a flaming sword left to the start, or via in dorm > divine key > gene limit, there are overall 8 buffs and you can choose only 4 of them at once.

Key of Corruption, Destruction, Domination and Binding currently have this.

Corruption: gain 8% phys dmg or 4% crit rate when combo count is over 30

Destruction: gain 8% fire dmg or 6% tdm in burst mode

Domination: gain 8% ice dmg or 1.6 bonus sp from charge or basic atks

Binding: gain 8% lightning dmg or 1.6 bonus sp from combo or basic atks

You can choose how long the buffs last and how many you want to have. 3 hours, 1 day and 7 days are the options with increased cost, unlocking them cost coins and even the duration.

Tuning and Syncing:

Let's say you obtained Abyss Flower from gacha and now you see an option to tune it and you also see 2 abyss flower in the gallery so what gives?, well the game defines it as 2 different things yet they are the same weapon, tuning it lets it become a dkey and lets you pri it if it does have i.e AF for AF pri, Utu for Uriel and such, however if its not tuned it will treat as a regular weapon such as you can use AF for hler pri but is there a downside? not really, it becoming a dkey lets you get those stats previously said, you cannot resonance or salvage a dkey at all.

Syncing this basically is when you own 2 or more dkeys that are in the same category you can sync (go to the dkey category click on it > sync) once on most dkey categories but destruction is an exception as it has 3 weapons so you can sync it twice for more atk permanently added to your valks it lets you get atk only (+10 atk per sync)

How to unlock Divine Key buffs:

Well first off you need to own the dkey, this is either getting them from raid, gacha or foundry and tuning them to be a dkey.

After owning them you can upgrade the weapon themselves and their respective category; i.e gtx in domination, utu in destruction.

The dkey category wants certain amounts of jades, adv skill matz and smelted cores along with certain lvl requirements for the dkeys while costing coins to upgrade, such as getting lvl 8 to get all passive buffs and lvl 10 to get all active buffs.

Domination is your first priority as it has the most atk for a single dkey , though destruction has the most atk for category so work on that 2nd and lastly corruption as jizo is the only dkey in that category.

Divine Key Resource:

Amount of Resource needed to max 1 dkey



For the most efficient route upgrade
gtx(50)>Judgement of Shamash(50)>Jizo(50)

Which require Total of : 3510 Spirit Jade

: 138 Phase Shifter

: 354 Soulium

Material Require for upgrading gene limit

Maxing 1 gene limit



In order to max all gene limit we will need:

:4120 Spirit Jade,348 Adv Skill Mat,84 Smelted core

Priority upgrade:Destruction=Domination> Binding>Corruption

*why Destruction = Domination

They both give +8 universal atk for all of your valk at LV8 gene limit