

8th Grade SCULPTURE / Mr. Korb's Lesson Plans Fall 25 - 26 - Mr. Korb

Frank.Korb@Franklin.K12.wi.us

- [Weekly Inspirational Beginnings](#)
- [FPS Calendar PDF](#)
- [8th Grade Sculpture Google Slideshow](#)
- [I Can Statements FPS](#)
- [Last Semester Plans](#)
- [Syllabi](#)

Table of Contents

1st Quarter

[Week 1 - September 2: Introductions and Ceramics: Totem Inspired Self Portrait and Wheel Throwing](#)

[Week 2 - September 8: Ceramics: Totem Inspired Self Portrait and Wheel Throwing](#)

[Week 3 - September 15: Ceramics: Totem Inspired Self Portrait and Wheel Throwing](#)

[Week 4 - September 22: Ceramics: Totem Inspired Self Portrait and Wheel Throwing](#)

[Week 5 - September 29: Ceramics: Totem Inspired Self Portrait and Wheel Throwing](#)

[Week 6 - October 6: Pottery / Wheel Thrown / Sculptures in the round](#)

[Week 7 - October 13: Claymation and Stop Motion Photography](#)

[Week 8 - October 20: Claymation and Stop Motion Photography](#)

[Week 9 - October 27: Claymation and Stop Motion Photography](#)

2nd Quarter

[Week 10 - November 3: Claymation and Stop Motion Photography](#)

[Week 11 - November 10: Claymation and Stop Motion Photography](#)

[Week 12 - November 17: Claymation and Stop Motion Photography](#)

[Week 13 - November 24: Claymation and Stop Motion Photography](#)

[Week 14 - December 1: Assessing and Viewing Claymation / Glazing Totem inspired works and wheel thrown pieces.](#)

[Week 15 - December 8: Glazing Totem inspired works and wheel thrown pieces.](#)

[Week 16 - December 15: Glazing Totem inspired works and wheel thrown pieces.](#)

[Week 17 - January 5: Ceramic Assessment and Display & George Segal and Plaster Hand Sculptures](#)

[Week 18 - January 12: George Segal and Plaster Hand Sculptures](#)

[Week 19 - January 19: George Segal and Plaster Hand Sculptures](#)

1st Quarter

Week 1 - September 2: Introductions and Ceramics: Totem Inspired Self Portrait and Wheel Throwing

[Table of Contents](#)

Big Goal(s):

- Know about the use of CLAY - Create a ceramic work
- Know about the importance of storing clay
- Know about the importance of recycling clay
- Know about the various techniques of
 - HAND BUILDING and
 - WHEEL THROWING
- Know about the importance of respecting cultures symbolism
- Know about the importance of the correct use of appropriation and not.

NOTE: We are going to look at the WHEEL THROWING and see if this needs to JUST BE A CONTINUOUS assignment or if it can be dealt with in the 5 - 6 weeks we have. It would be great if it could just be all year!

W 3 A / TH 4 B	F 5 A / M 8 B
Introduction to Class	Freestanding or Sculpture in the Round AND Google Assignment Day 1 - Totem Portio of Slideshow
Happy - Keith Brymer Jones LAUNCH: • What is one work of art that you remember from 6th or 7th Grade? ◦ What did you learn from that? • What does ART mean to you? •  Intro to Sculpture 8th Grade Episode • How are you Feeling today? Personal Art Logs. • Let's talk about Call Backs	Happy - Keith Brymer Jones LAUNCH: • EXPECTATIONS ◦ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ◦ Class begins when the bell rings. ◦ Bathroom Passes must be filled out in your notebook / planner.

- 1, 2, 3, Eyes on me... 1, 2, Eyes on you!
- To Infinity... And Beyond!
- Stop... Collaborate and Listen!
- Freeze... Everybody Clap Your Hands (7 Claps)
- Take time to come up with 6 we can think of... one per table.

- [Meet Mr. Korb Slideshow](#)

- **FOR YOUR SAFETY - No food or open beverages.**



AJ Self Portrait Totem Inspired Work

CHROMEBOOKS! GOOGLE CLASSROOM

- What do you know about TOTEMS or TOTEM POLES?

CLOSING:

- What is ONE THING that you REALLY HOPE to learn or make or have fun with this year?

CLOSING:

- What techniques are you thinking about when it comes to the making of your artwork?
- Remember that there ARE requirements in the work and to earn that 4 you need to demonstrate them all.

By the end of the day you should know about:

[Meet Mr. Korb - Slideshow by Abby Korb](#)

By the end of today you should know about:

- Class discussion about the TOTEM and the importance of it in Indigenous Cultures.
- Clay will be distributed when your plans have been checked over and talked about with Mr. Korb
- TODAY is PLANNING, Drawing, Adding Color to the design and getting your BOXES ready and labeled as well.
- KORB... Have a set of slabs, leather hard, to demo good attachment and coil corners. Also get the wire too that helps cut the 45 degree angle. AND demo how to overlap and cut the both pieces at the same time (at an angle) to create a good join. Blend the coil in to create a stronger join and emphasize that on all joins.

Notes:

Clay / Ceramics Vocabulary: [HERE](#)

Artists:

[Peggy Bishop](#)

[AJ Simpson](#)

- Day 1: Intro to the and Planning / Research and Planning Time - Sketch Sheets [HERE](#)
- Day 2: Demo on three types of making - All are ACCEPTABLE and ENCOURAGED
 - Pinch Pot, Slab, Coil AND use the following techniques

- Piercing, Additive, Manipulative, Subtractive
- SCORE and SLIP is ESSENTIAL to making sure everything stays attached
- **Day 3:** Hand out SUPPLIES (Bags, Boxes, Clay, Etc...) BEGIN on the FIRST PORTIONS of the sculpture. Box storage in TABLE LOCKERS.
 - NOTE: KEEP CLAY BAGGED UP and TIGHTLY SEALED
 - BE CAREFUL around other artist's works - DO NOT TOUCH other artist's works.
 - If it is left out or open, it will dry out.
 - DO NOT THROW or THROW AWAY ANY CLAY... we respect the materials and the studio and we recycle ALL of the clay.
- **Day 4 - 8:** We have 5 FULL class periods to CONSTRUCT the works.
- **Day 9:** WORKS are DRYING. We will PHOTOGRAPH the works in the GREENWARE STAGE. We will ASSESS the works using the assessment below. (GLAZING WILL BE ASSESSED LATER).

Discuss the TOOLS in the BOXES

- Safety First
- **Proper Use - No throwing - PERIOD.**
- Proper Clean Up

REVIEW REVIEW REVIEW!

- *Slab*
- *Coil*
- *Pinch*
- *Sculpt*
- *Wheel*

Clay use

- Covering it during work time to keep it moist
- Recycling it at the end of the class if it is too dry - MENARDS BUCKET in back or front of studio for recycling
- Storage in BOXES and BAGS for safekeeping between classes.
- Foam Mats to work on - wipe them down and stack them up on BACK WORK TABLE (under the paint brush color wheel).

WASHING UP

- Wipe off all tools to remove extra clay
- All extra clay goes in bucket or bags
- No clay should go down the drain

- 6 buckets and 6 sponges for washing tables are available - each table is responsible for their own work space.

Week 2 - September 8: Ceramics: Totem Inspired Self Portrait and Wheel Throwing

[Table of Contents](#)

Big Goal(s):

- Know about the use of CLAY - Create a ceramic work
- Know about the importance of storing clay
- Know about the importance of recycling clay
- Know about the various techniques of
 - HAND BUILDING and
 - WHEEL THROWING
- Know about the importance of respecting cultures symbolism
- Know about the importance of the correct use of appropriation and not.

T 9 A / W 10 B	TH 11 A / F 12 B
Freestanding or Sculpture in the Round AND Google Assignment - Day 2 AND WHEEL THROWN PIECE	Freestanding or Sculpture in the Round AND Google Assignment - Day 3 AND WHEEL THROWN PIECE
Happy with the Minions LAUNCH: • EXPECTATIONS ◦ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ◦ Class begins when the bell rings.	Happy with the Minions LAUNCH: • EXPECTATIONS ◦ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ◦ Class begins when the bell rings.



- How are you thinking about creating EACH OF THE SECTIONS in the work? SLAB - COIL - PINCH POT?
 - GET YOUR PLANNING SHEET and talk about this with your BEST PAL in the STUDIO and share your ideas with one another?
 - You must use Additive and Subtractive Techniques.
 - You must Incise, Carve, Pierce and Applique.
 - You must focus on Texture as well.
- How are you thinking about the final glazes and the colors that you are going to be using?
 - THIS IS A PART OF THE PROCESS AS WELL.

Wheel Thrown Work - **MAKE THE KIDS SIT AND WATCH THE [JON THE POTTER VIDEO ON WHEEL THROWING](#)**. Hand out the 5 tips for centering - [look at Florian Gatsby's Tips for Centering too...](#)



- What textures, patterns, mark making techniques are you going to be using to create a **STRONG SENSE of SURFACE QUALITY** in the work?
 - Discuss this with yourself - write it on your planning sheet so that you are fully aware.
- **IS YOUR ONLINE PLANNING SPACE FINISHED?** This is an important part of the process and then the assessment.

Wheel Thrown Work - **DEMO NEXT WEEK** and begin signing kids up on a list for the wheel - **ASSIGN THE WORK**

Florian Gatsby

1. *Use clay that is the right consistency.*
2. *Make the sides and top flat.*
3. *Keep your hands steady.*
4. *Be aware of wheel speed.*
5. *Keep the clay moving*

Jon the Potter

1. *Start with a wedged ball of clay.*
2. *Throw it down as close to the center as possible.*
3. *Use the palm of one hand and the side of the other hand.*
4. *Don't let the clay move your hands, make your hands move the clay.*
5. *Spend a lot of time on the wheel.*



How to Centre Clay and Throw Pots on the Pottery Wheel

Florian Gatsby

1.4M subscribers

21K

Share

Download

Thanks

Clip

HERE is a ONE AND DONE 24 minute video on the process... if you HAVE NOT WATCHED the other 4 videos - this is a good primer for you.

- **VIDEOS on the process of THROWING will be the other options - and we have two sets to consider. Florian Gatsby and Earth Nation Ceramics.**



- **KNOW THAT WE HAVE**
 - 8 wheels
 - 1 teacher
 - 2 projects
- **THROWING AND EXPECTATIONS**
- **WHAT TO DO WITH EXTRA CLAY?**
- **CLEAN UP DEMO.**

CLOSING: • What techniques have you BEGUN as you have started to create this sculpture in the round? ◦ Remember that there ARE requirements in the work and to earn that 4 you need to demonstrate them all. • What is happening on each of the LAYERS / LEVELS - 3 minimum / or 3 separate sections...	CLOSING: • HAVE YOU COMPLETELY SEALED THE BAGS / BOXES? • If you do not - what will happen?
By the end of today you should: <u>WHAT ARE TOTEMS and how do / did the Indigenous Peoples use them?</u> <u>HANDOUT is HERE</u> - Print this. REVIEW REVIEW REVIEW! • <i>Slab</i> • <i>Coil</i> • <i>Pinch</i> • <i>Sculpt</i> • <i>Wheel</i> Discuss the TOOLS in the BOXES • Safety First • Proper Use • Proper Clean Up Clay use • Covering it during work time to keep it moist • Recycling it at the end of the class if it is too dry - MENARDS BUCKET in back or front of studio for recycling • Storage in BOXES and BAGS for safekeeping between classes. • Foam Mats to work on - wipe them down and stack them up on BACK WORK TABLE (under the paint brush color wheel). WASHING UP • Wipe off all tools to remove extra clay	By the end of today you should: • Sculpture in the round working days. • What are your plans for today? ◦ Sticky note and carry it with you as you move around to your working spaces. • Today is a working day! • THURSDAY and FRIDAY - make sure you REALLY SEAL UP YOUR CLAY for the weekend. Wheel Thrown Work • Have a singular work accomplished with your name on it OR ◦ Have plans to try again next time in order to have a singular work with your name on it. ■ Small bowl OR cylinder.

extra clay goes in bucket or bags
clay should go down the drain
buckets and 6 sponges for washing tables are available -
each student is responsible for their own work space.

Day to those who are ready.

Own Work

about the use of the wheel and the process that a
uses to center the clay and work with it.
THE WHEEL THROWN DEMO FIRST HAND and
will GIVE IT A TRY can happen today as well.
SO MUST BE WATCHED in order to get onto the
.
if names to be set up for wheel time.
8 wheels are set up
2 or so days on the wheel
The PROCESS is the important part of this - the
RESULT is still a part of the assessment.

Notes:

Wheel Thrown Work:

[JON THE POTTER Tips for Centering](#)
[Florian Gatsby's Tips for Centering](#)

Vocabulary: [HERE](#)

Artists:

[Peggy Bishop](#)
[AJ Simpson](#)

- **Day 1:** Intro to the and Planning / Research and Planning Time - Sketch Sheets [HERE](#)
- **Day 2:** Demo on three types of making - All are ACCEPTABLE and ENCOURAGED
 - Pinch Pot, Slab, Coil AND use the following techniques
 - Piercing, Additive, Manipulative, Subtractive
 - SCORE and SLIP is ESSENTIAL to making sure everything stays attached

- **Day 3:** Hand out SUPPLIES (Bags, Boxes, Clay, Etc...) BEGIN on the FIRST PORTIONS of the sculpture. Box storage in TABLE LOCKERS.
 - NOTE: KEEP CLAY BAGGED UP and TIGHTLY SEALED
 - BE CAREFUL around other artist's works - DO NOT TOUCH other artist's works.
 - If it is left out or open, it will dry out.
 - DO NOT THROW or THROW AWAY ANY CLAY... we respect the materials and the studio and we recycle ALL of the clay.
- **Day 4 - 8:** We have 5 FULL class periods to CONSTRUCT the works.
- **Day 9:** WORKS are DRYING. We will PHOTOGRAPH the works in the GREENWARE STAGE. We will ASSESS the works using the assessment below. (GLAZING WILL BE ASSESSED LATER).

Discuss the TOOLS in the BOXES

- Safety First
- **Proper Use - No throwing - PERIOD.**
- Proper Clean Up

REVIEW REVIEW REVIEW!

- *Slab*
- *Coil*
- *Pinch*
- *Sculpt*
- *Wheel*

Clay use

- Covering it during work time to keep it moist
- Recycling it at the end of the class if it is too dry - MENARDS BUCKET in back or front of studio for recycling
- Storage in BOXES and BAGS for safekeeping between classes.
- Foam Mats to work on - wipe them down and stack them up on BACK WORK TABLE (under the paint brush color wheel).

WASHING UP

- Wipe off all tools to remove extra clay
- All extra clay goes in bucket or bags
- No clay should go down the drain
- **6 buckets and 6 sponges for washing tables are available - each table is responsible for their own work space.**

*Week 3 - September 15: Ceramics: Totem
Inspired Self Portrait and Wheel Throwing*

[Table of Contents](#)

Big Goal(s):

- Know about the use of CLAY - Create a ceramic work
- Know about the importance of storing clay
- Know about the importance of recycling clay
- Know about the various techniques of
 - HAND BUILDING and
 - WHEEL THROWING
- Know about the importance of respecting cultures symbolism
- Know about the importance of the correct use of appropriation and not.

M 15 A / T 16 B	W 17 A / TH 18 B	F 19 A / M 22 B
Freestanding or Sculpture in the Round AND Google Assignment - Day 5 AND WHEEL THROWN PIECE	Freestanding or Sculpture in the Round AND Google Assignment - Day 6 AND WHEEL THROWN PIECE	Freestanding or Sculpture in the Round AND Google Assignment - Day 7 AND WHEEL THROWN PIECE
Don't Worry Be Happy - Bobby McFerrin LAUNCH: • EXPECTATIONS ◦ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ◦ Class begins when the bell rings.	Don't Worry Be Happy - Bobby McFerrin LAUNCH: • EXPECTATIONS ◦ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ◦ Class begins when the bell rings.	Don't Worry Be Happy - Bobby McFerrin LAUNCH: • EXPECTATIONS ◦ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ◦ Class begins when the bell rings.



Jenny Ward

- What is something that went GREAT for you last class and how are you going to use that knowledge as you move forward today?
- Think about TEXTURE and PATTERN and the TOOLS you can use to make those happen.
 - TEXTURE SHEETS
 - LOOP TOOLS
 - DULL PENCILS
 - PLASTER IMPRESSIONS
 - LETTERS

Wheel Thrown Work



Julia Sanderl

Wheel Thrown Work - WHEEL DEMO DAY!

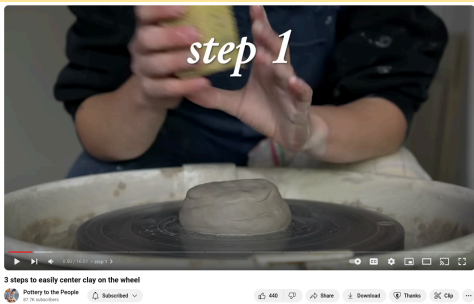
John the Potter Demo Video

- [CENTERING](#)
- [THROWING A CYLINDER](#)



[Herb Alpert](#) - musician and sculptor - works are a bit more gestural than precise. Here is a link to some of his works.

- Think about the social, cultural, or personal approach you have been making with your hand built sculpture in the round. Can you identify any traits that explain those connections? [Look at these examples and consider yours.](#)
- Are you making 8th grade level art?
 - Is it too simple?
 - Is it refined and clean?
 - Have you put texture and crispness into the work?
 - Does it need more attention to the details and cleanliness?

 ● LOOK AT THE HANDS - See how they are touching? IF YOU HAVEN'T WATCHED THE VIDEOS make sure you do. This is a CHALLENGING THING we are undertaking and I can be at one wheel at a time.	● LOOK AT THE HANDS - See how they are touching? IF YOU HAVEN'T WATCHED THE VIDEOS make sure you do. This is a CHALLENGING THING we are undertaking and I can be at one wheel at a time.	○ Are the ideas yours or are you working with the same ideas as everyone around you? Wheel Thrown Work 
CLOSING: ● What was a struggle with your sculpture today that you overcame or needed to start new or fix?	CLOSING: ● Make sure that you are SEALING the bags up / containers up TIGHTLY so that the AIR DOES NOT DRY THEM OUT. ● I cannot save something from drying out - that is your responsibility.	CLOSING: ● 2 full days left on the sculpting. ● What do you need to do so that you are done and ready to set it out for drying in 2 days?
By the end of today you should: ● Strong understanding of the process you are going through in each of the sections of your structure. ● Begin to assemble the structures and make sure the joins are all strong. ● Focus on TEXTURE and SURFACE quality and Construction.	By the end of today you should: ● Strong understanding of the process you are going through in each of the sections of your structure. ● Begin to assemble the structures and make sure the joins are all strong. ● Focus on TEXTURE and SURFACE quality and Construction.	By the end of today you should: Consider the requirements of ● Applique or Applying ● Piercing ● Carving ● Incising ● Modeling / Sculpting

Discuss the TOOLS in the BOXES • Safety First • Proper Use - No throwing - PERIOD. • Proper Clean Up <u>MONDAY'S B.T.E.O.T.Y.S. thoughts also.</u>		Discuss the TOOLS in the BOXES • Safety First • Proper Use - No throwing - PERIOD. • Proper Clean Up <u>MONDAY'S B.T.E.O.T.Y.S. thoughts also.</u>	Remember - OREO THICKNESS and hollow! <i>If you are done... What next?</i> You will create a small figurine that we will use as a Kiln Protector! Think about a gnome or a fairey or another small humanlike creature. Arms and legs, body and head, hat and shirt and pants... they will be doing SOMETHING to show movement and they WILL be able to stand on their own. Remember the ideas of detail and craftsmanship.
Wheel Thrown Work • Have a singular work accomplished with your name on it OR ◦ Have plans to try again next time in order to have a singular work with your name on it. ■ Small bowl OR cylinder.		Wheel Thrown Work • Individually worked on the potter's wheel and... ◦ Have a singular work accomplished with your name on it OR ■ Have plans to try again next time in order to have a singular work with your name on it. • Small bowl OR cylinder.	Wheel Thrown Work • Individually worked on the potter's wheel and... ◦ Have a singular work accomplished with your name on it OR ■ Have plans to try again next time in order to have a singular work with your name on it. • Small bowl OR cylinder.

Notes:

Wheel Thrown Work:

[JON THE POTTER Tips for Centering](#)

[Florian Gatsby's Tips for Centering](#)

Vocabulary: [HERE](#)

Artists:

[Peggy Bishop](#)

[A.J Simpson](#)

- **Day 1:** Intro to the and Planning / Research and Planning Time - Sketch Sheets [HERE](#)
- **Day 2:** Demo on three types of making - All are ACCEPTABLE and ENCOURAGED
 - Pinch Pot, Slab, Coil AND use the following techniques
 - Piercing, Additive, Manipulative, Subtractive
 - SCORE and SLIP is ESSENTIAL to making sure everything stays attached
- **Day 3:** Hand out SUPPLIES (Bags, Boxes, Clay, Etc...) BEGIN on the FIRST PORTIONS of the sculpture. Box storage in TABLE LOCKERS.

- NOTE: KEEP CLAY BAGGED UP and TIGHTLY SEALED
- BE CAREFUL around other artist's works - DO NOT TOUCH other artist's works.
- If it is left out or open, it will dry out.
- DO NOT THROW or THROW AWAY ANY CLAY... we respect the materials and the studio and we recycle ALL of the clay.
- **Day 4 - 8:** We have 5 FULL class periods to CONSTRUCT the works.
- **Day 9:** WORKS are DRYING. We will PHOTOGRAPH the works in the GREENWARE STAGE. We will ASSESS the works using the assessment below. (GLAZING WILL BE ASSESSED LATER).

Discuss the TOOLS in the BOXES

- Safety First
- **Proper Use - No throwing - PERIOD.**
- Proper Clean Up

REVIEW REVIEW REVIEW!

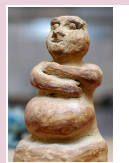
- *Slab*
- *Coil*
- *Pinch*
- *Sculpt*
- *Wheel*

Clay use

- Covering it during work time to keep it moist
- Recycling it at the end of the class if it is too dry - MENARDS BUCKET in back or front of studio for recycling
- Storage in BOXES and BAGS for safekeeping between classes.
- Foam Mats to work on - wipe them down and stack them up on BACK WORK TABLE (under the paint brush color wheel).

WASHING UP

- Wipe off all tools to remove extra clay
- All extra clay goes in bucket or bags
- No clay should go down the drain
- **6 buckets and 6 sponges for washing tables are available - each table is responsible for their own work space.**



KILN GUARDIANS - If you are done with the wheel thrown and the handbuilt... this is where you will begin.

Week 4 - September 22: Ceramics: Totem Inspired Self Portrait and Wheel Throwing

[Table of Contents](#)

Big Goal(s):

- Know about the use of CLAY - Create a ceramic work
- Know about the importance of storing clay
- Know about the importance of recycling clay
- Know about the various techniques of
 - HAND BUILDING and
 - WHEEL THROWING
- Know about the importance of respecting cultures symbolism
- Know about the importance of the correct use of appropriation and not.

T 23 A / W 24 B	TH 25 A / M 29 B
Freestanding or Sculpture in the Round AND Google Assignment - Day 10 - AND WHEEL THROWN PIECE	Freestanding or Sculpture in the Round AND Google Assignment - Day 11 - AND WHEEL THROWN PIECE
Don't Stop Me Now - Queen LAUNCH: ● <u>EXPECTATIONS</u> ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ○ Class begins when the bell rings.	Don't Stop Me Now - Queen LAUNCH: ● <u>EXPECTATIONS</u> ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ○ Class begins when the bell rings.



KEEP CALM AND WRAP IT UP

- **Wheel Thrown and Hand Built**
 - What do you need to accomplish with EITHER / BOTH OF THESE WORKS?
- **What has been the hardest part of EITHER OF THESE processes?**
- **HANDBUILT - Have you got:**
 - Slab (using the rolling pins and the dowels)?
 - Pinch Pot technique
 - Coil Technique
 - Manipulation
 - Subtractive



- **Wheel Thrown and Hand Built**
 - What do you need to accomplish with EITHER / BOTH OF THESE WORKS?
- **What has been the hardest part of EITHER OF THESE processes?**
- **HANDBUILT - Have you got:**
 - Slab (using the rolling pins and the dowels)?
 - Pinch Pot technique
 - Coil Technique
 - Manipulation
 - Subtractive
 - Additive
 - Piercing
 - 3 Levels
 - 6" - 9" tall - Remember it will shrink by about 10% so it needs to be HOW TALL WET? 6.75" about... (6.667" actually).
- **Last day on the handbuilt works. Set them out to DRY today under the plastic... this will allow it to all dry more evenly and (hopefully) not fall apart. Allow for**

○ Additive ○ Piercing ○ 3 Levels ○ 6" - 9" tall - Remember it will shrink by about 10% so it needs to be HOW TALL WET? 6.75" about... (6.667" actually). ● Last day on the handbuilt works. Set them out to DRY today under the plastic... this will allow it to all dry more evenly and (hopefully) not fall apart. Allow for support if you need to under some of the pieces so that they don't fall off. ● Remember tp	support if you need to under some of the pieces so that they don't fall off. ● Remember tp
CLOSING: ● This was the LAST DAY to work in the studio for the HANDBUILT artwork. ● The clay needs time to dry before we can bisque it.	CLOSING: ● This was the LAST DAY to work in the studio for the HANDBUILT artwork. ● The clay needs time to dry before we can bisque it.
By the end of class today you should have ● MAKE A FEW PHOTOGRAPHS from MANY ANGLES (in the photo booth) of the work PRIOR to leaving so that you have a good record of it as it was before you left. ● UPLOAD THEM to your computer so that you have them ON YOUR COMPUTER IN THE COMPUTER LAB. You might even upload them to a file in your GOOGLE DRIVE. ● FROM LAST WEEK: ○ Strong understanding of the process you are going through in each of the sections of your structure. ○ Begin to assemble the structures and make sure the joins are all strong. ○ Focus on TEXTURE and SURFACE quality and Construction. ○ Work day - consider the Launch and think about where you need to be in the process and the finalizing of the work. Are you doing what you think should be 8th grade art? Is it simple? What do you need to do in order to make it stronger	By the end of class today you should have ● MAKE A FEW PHOTOGRAPHS from MANY ANGLES (in the photo booth) of the work PRIOR to leaving so that you have a good record of it as it was before you left. ● UPLOAD THEM to your computer so that you have them ON YOUR COMPUTER IN THE COMPUTER LAB. You might even upload them to a file in your GOOGLE DRIVE. ● FROM LAST WEEK: ○ Strong understanding of the process you are going through in each of the sections of your structure. ○ Begin to assemble the structures and make sure the joins are all strong. ○ Focus on TEXTURE and SURFACE quality and Construction. ○ Work day - consider the Launch and think about where you need to be in the process and the finalizing of the work. Are you doing what you think should be 8th grade art? Is it simple? What do you need to do in order to make it stronger

and more interesting as a sculpture all the way around - 360 degrees?

and more interesting as a sculpture all the way around - 360 degrees?

Notes:

- **Wheel Thrown Work:**
- [JON THE POTTER Tips for Centering](#)
- [Florian Gatsby's Tips for Centering](#)

Week 5 - September 29: Ceramics: Totem Inspired Self Portrait and Wheel Throwing

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of CLAY - Create a ceramic work

T 30 A / W 1 B

T 2 A / F 3 B

[Freestanding or Sculpture in the Round](#) AND [Google Assignment](#) - Day 12 - AND [WHEEL THROWN PIECE](#)

[Freestanding or Sculpture in the Round](#) AND [Google Assignment](#) - Day 13 - AND [WHEEL THROWN PIECE](#)

[I'm a Believer - The Monkeys](#)

[I'm a Believer - The Monkeys](#)

LAUNCH:

LAUNCH:

- [EXPECTATIONS](#)
 - Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches...
 - Class begins when the bell rings.

- [EXPECTATIONS](#)
 - Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches...
 - Class begins when the bell rings.

Have a SEAT!

Have a SEAT!



- What are your biggest thoughts about working on the wheel?
- What were your biggest struggles?
- What were your biggest successes?



▶ Try your hand at a cylinder!

- What are your biggest thoughts about working on the wheel?
- What were your biggest struggles?
- What were your biggest successes?

CLOSING:

CLOSING:

• What were your thoughts / feelings about working on the wheel as a process versus product? • What makes you see this as something you might like to try again in the future?	• What were your thoughts / feelings about working on the wheel as a process versus product? • What makes you see this as something you might like to try again in the future?
By the end of class today you should have • Self reflection on the wheel throwing of the work. • Names on the bottoms of the works in BROWN COLORED PENCIL - will not burn off. • Korb will be loading the kiln while you are working on the assessment.	By the end of class today you should have • Self reflection on the wheel throwing of the work. • Names on the bottoms of the works in BROWN COLORED PENCIL - will not burn off. • Korb will be loading the kiln while you are working on the assessment.

Notes:

Week 6 - October 6: Pottery / Wheel Thrown / Sculptures in the round

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of CLAY - Create a ceramic work

M 6 A / T 7 B	W 8 A / TH 9 B	F 10 A / M 13 B
Freestanding or Sculpture in the Round AND Google Assignment - Assessment and Rubric - WHEEL THROWN PIECE	Freestanding or Sculpture in the Round AND Google Assignment - Assessment and Rubric - WHEEL THROWN PIECE	Freestanding or Sculpture in the Round AND Google Assignment - Assessment and Rubric - WHEEL THROWN PIECE
LAUNCH: • EXPECTATIONS ◦ <i>Be respectful.</i> If your studio behavior interferes with anyone's experience - STOP. ◦ No fighting, profanity, obscenities, or harassment. You will be removed from the studio space.	LAUNCH: • EXPECTATIONS ◦ <i>Be respectful.</i> If your studio behavior interferes with anyone's experience - STOP. ◦ No fighting, profanity, obscenities, or harassment. You will be removed from the studio space.	◦ Week 5 I'm a Believer - The Monkeys LAUNCH: • EXPECTATIONS ◦ <i>Be respectful.</i> If your studio behavior interferes with anyone's experience - STOP.

o Cell in Yonder Pouches - ALWAYS.

- o Get out your CHROMBOOKS ...
- o Totem Inspired Works Sculptures in the round too... and then...
- o STAY IN YOUR SEATS.

- We are making NAMETAGS for the sculptures in the round to start with.
- If you are done... GREAT!
- I am going to make photographs of the works as they are with your nametags so that if they do not survive the first firing we have evidence of their existence and finishedness.
- If you are not done... today is it - due at the end of the hour - period. I will make photographs of them with the nametags on the metal shelves.
- If you have WHEEL THROWN WORK in the shelves with plastic on them (behind the wheels) make sure you get that taken care of (name and hour) and set on the black metal shelves in the back corner of the room by the kiln room.

o Cell in Yonder Pouches - ALWAYS.

- o Get out your CHROMBOOKS ...
- o STAY IN YOUR SEATS.

.001 Artwork / Creating / Making: Engage in experimentation with the expressive qualities of media, tools, and techniques with refined craftsmanship. (A.A.C.9.n)						
☐ 4 Advanced	☐ 3 Proficient	☐ 2 Developing	☐ 1 Beginning	☐ No Evidence		
I can effectively and skillfully experiment with various media, tools, and techniques to create artwork that demonstrates refined craftsmanship.	I can experiment with different media, tools, and techniques to create artwork that shows some level of craftsmanship.	I can attempt to use different media, tools, and techniques, but the craftsmanship in my artwork is inconsistent.	I have difficulty experimenting with different media, tools, and techniques, and my artwork lacks craftsmanship.	I have not provided any visual evidence of experimenting with different media, tools, or techniques.		
ELEMENTS OF ART						
Line	Value	Texture	Space	Color	Shape	Form
What was the most challenging part of the portrait for you? Drawing? Painting? Mixing colors? How did you solve the problems that you had? TYPE HERE						
What did you have the most success with and how do we see that in the artwork? TYPE HERE						
What is the most dominant element of art (look at the list above) in your artwork? Why do you feel this is the most dominant - the one that stands out the most? TYPE HERE						
What techniques with watercolor did you use the most and why? TYPE HERE						

Today we are going to look at the RUBRIC and you are going to help REDEFINE what a 4, 3, 2, and 1 is (zero will be

- o No fighting, profanity, obscenities, or harassment. You will be removed from the studio space.
- o Cell in Yonder Pouches - ALWAYS.

- o Get out your CHROMEBOOKS and open to GOOGLE CLASSROOM
- o STAY IN YOUR SEATS.

- We are going to import the photographs Mr. Korb made into our NEW rubric and then you are going to self assess and answer the open ended questions about your work.
- Hand in the rubric and then...
- We will see what time we have left

		removed and we will get a newly crafted rubric before we assess this ourselves).	
CLOSING: - Are you set with an understanding of your part of the rubric? - What would you change? - Do you feel that you have hit the mark on the standard? - Does it make sense to you as a student artist?	CLOSING: - Are you set with an understanding of your part of the rubric? - What would you change? - Do you feel that you have hit the mark on the standard? - Does it make sense to you as a student artist?	CLOSING: - Are you set with the photograph? - Are you set with it in the rubric?	
By the end of today you should know about: - What the expectations and standards are for a 4, 3, 2, and 1 are in the 3 standards of the rubric. - Working collaboratively to redefine and develop an understanding of the expectations of the rubric. - Inserting an image into a rubric / google document (this might be the next day)	By the end of today you should know about: - What the expectations and standards are for a 4, 3, 2, and 1 are in the 3 standards of the rubric. - Working collaboratively to redefine and develop an understanding of the expectations of the rubric. - Inserting an image into a rubric / google document (this might be the next day)	By the end of today you should know about: - Making a STRONG self assessment on the artwork you have completed. - Know about REAL ASSESSMENT and how you might work differently in the next work. - Know about the strengths that you have and how you are using them in the studio currently.	

Notes:

[Bench](#)

[Negative Space](#)

[Lost and Found](#)

▶ [Stop-Motion Behind The Scenes | Lost & Found](#)

▶ [How Stop-Motion Movies Are Animated at Aardman | WIRED](#)

[Behind the Scenes Time Lapse Playlist](#)

▶ BENCH - STOP MOTION SHORT - BEHIND THE SCENES #animation #...

▶ STOP FRAME ANIMATION - REPLACEMENT WALK CYCLE #animati...

▶ RABBITS STOP MOTION - TIME LAPSE #animation #waaber

▶ TIME LAPSE/STOP FRAME ANIMATION

▶ Making a Stop motion Puppet - High End Characters - perhaps beyond us at this point

- Day 1 - 3: Create the Set and the Sculptures that will be animated
- Day 4-8: Prepare the photoshoot with and make your images:
 - Tripod and Cameras

- **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
- Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
- **END OF EACH DAY** (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using an specific camera that it specifically ours for the unit
- Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
- Day 14+
 - Upload to Group Folder
 - Rubric
 - Share Videos with Class

Week 7 - October 13: Claymation and Stop Motion Photography

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of Modeling Clay

	T 14 A / W 15 B	T 16 A / F 17 B	
	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT - DAY 1 - Story and Set	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 2 - Story and Set	
	I'm a Believer - The Monkeys LAUNCH	LAUNCH: ● EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work	



- What is the last movie you saw that used stop motion photography?
- What DREW you into the film? Was it the making of? The story? The animation

• Candy - Short Stop Motion Film

- What Is Stop Motion Animation and How Does It W..
- Claymation Basics | Stop Motion
- **HUGE NOTE - Make sure you ALWAYS make sure the DATE and TIME are correct on your CAMERA and you are ALWAYS USING THE SAME CAMERA!**
 - This will affect the sequence of the images on your downloads.
 - PAY ATTENTION as we work together. I cannot fix what goes wrong on your end with images.

- Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches...
 - EARBUDS as well
 - One reminder - then to the office. Period.
- Claymation Basics | Stop Motion Start Here as a REVIEW



• BENCH - STOP MOTION ANIMATED SHORT FILM #a..

- Set Building today!
 - Are you ready to start OR CONTINUE with the building process?
- Are you ready with your set and characters to begin making the 150 photographs?
- What is it you still need to work on?

● IMAGES CAN BE UPLOADED TO YOUR CHROMEBOOKS AT THE END OF FILMING. We can upload them from the chromebook to the MAC in the digital studio later - SAVE TIME.	
CLOSING: ● Who are the members in your team and what are the responsibilities that each of you are going to take? ● What are the first ideas that you have come up with for this project?	CLOSING: ● Have you gotten all of the sets built today? Half? ● If not... make sure you are aware of all that needs to be completed... There is a lot that goes into this.
GOOGLE CLASSROOM! Reminder of Expectations By the end of today you should know about: ● The plans that you have for the GROUP WORK for claymation ● The process of making MANY PHOTOGRAPHS and the uploading of the images for the project. ● Walk through the assignment and break into your groups. ● Experiment with CLAY while you are working through ideas. ● KNOW about the need for respecting the materials - we only have so much and there is only so much to go around - 4 classes each. Demos and more next time...	By the end of today you should know about: ● The plans that you have for the GROUP WORK for claymation ● The process of making MANY PHOTOGRAPHS and the uploading of the images for the project. ● Walk through the assignment and break into your groups. ● Experiment with CLAY while you are working through ideas. ● KNOW about the need for respecting the materials - we only have so much and there is only so much to go around - 4 classes each.

Notes:

- Day 1 - 3: Create the Set and the Sculptures that will be animated
- Day 4-8: Prepare the photoshoot with and make your images:
 - Tripod and Cameras

- **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
- Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
- **END OF EACH DAY** (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using an specific camera that it specifically ours for the unit
- Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
- Day 14+
 - Upload to Group Folder
 - Rubric
 - Share Videos with Class

Week 8 - October 20: Claymation and Stop Motion Photography

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of Modeling Clay

M 20 A / T 21 B	W 22 A / TH 23 B
<u>Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT</u> Day 3 - Story and Set	<u>Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT</u> Day 4 Photography
LAUNCH: ● <u>EXPECTATIONS</u> ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches...	LAUNCH: ● <u>EXPECTATIONS</u> ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches...

■ EARBUDS as well
One reminder - then to the office. Period.



6 Stop motion secrets revealed by Tim Allen

- Set Building today!
 - Are you ready to start OR CONTINUE with the building process?
- Are you ready with your set and characters to begin making the 150 photographs today (or start next time) for the animation?
- One of you is the photographer, the others are helping with the slow movement and transitions of the sculpture and the props
-

CLOSING:

- Have you gotten all of the set made today? Half?
- If not... make sure you are aware of all that needs to be completed... There is a lot that goes into this.

■ EARBUDS as well
One reminder - then to the office. Period.



STOP FRAME ANIMATION - REPLACEMENT WALK ..

- 4 DAYS TO MAKE PHOTOS!
- LAST DAY TO BUILD SETS and CHARACTERS
- PLEASE GET YOUR WORK OUT and be at a GROUP TABLE.
- Cameras and tripods are READY TO GO at the table.
- You are going to set things up and make a LOT of photographs today. 12 photos per second... 10 seconds - 120 photographs
- 30 Seconds of Film? - 360 Photographs!
- WHAT ARE YOU going to do in order to make a very successful team project SO THAT you can upload the images and make a movie next time?

CLOSING:

- TIME TO WONDER:
 - How many of the initial images were you able to make last time? 30? 60? 90? MORE?

	○ THREE more days to finish photographing the film and then upload the files to the computer. ○ Are you going to make the intro with CLAY or on the computer? ○ What about the Closing Credits? PAY ATTENTION to the requirements and be aware of them as you make your movie.
By the end of today you should know about: ● The plans that you have for the GROUP WORK for claymation ● The process of making MANY PHOTOGRAPHS and the uploading of the images for the project. ● Walk through the assignment and break into your groups. ● Experiment with CLAY while you are working through ideas. ● KNOW about the need for respecting the materials - we only have so much and there is only so much to go around - 4 classes each.	By the end of today you should know about: ● Prepare the photoshoot with: ○ Tripod and Cameras ○ Shoot 100+ Photographs of the animation. ○ Upload the images to the computers! ○ Demo with 10 minutes left how to use the computers and PHOTOS to upload. ■ NEED to be at the SAME computers each time.

Notes:

- Day 1 - 3: Create the Set and the Sculptures that will be animated
- Day 4-8: Prepare the photoshoot with and make your images:
 - Tripod and Cameras
 - **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
 - Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
 - END OF EACH DAY (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using an specific camera that it specifically ours for the unit
- Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
- Day 14+
 - Upload to Group Folder
 - Rubric

- Share Videos with Class

Week 9 - October 27: Claymation and Stop Motion Photography

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of Modeling Clay

M 27 A / T 28 B	W 29 A / TH 30 B	F 31 A / M 3 B
Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 5 Photography	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT - Day 6 - Photography	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 7 - Photography
LAUNCH: ● EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well One reminder - then to the office. Period.	LAUNCH: ● EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well One reminder - then to the office. Period.	LAUNCH: ● EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well One reminder - then to the office. Period.



[Stop Motion Behind the Scenes...](#)

● 4 DAYS TO MAKE PHOTOS! - DAY 1

- PLEASE GET YOUR WORK OUT and be at a GROUP TABLE.
- Cameras and tripods are READY TO GO at the table.
- You are going to set things up and make a LOT of photographs today. 12 photos per second... 10 seconds - 120 photographs
- 30 Seconds of Film? - 360 Photographs!
- WHAT ARE YOU going to do in order to make a very successful team project SO THAT you can upload the images and make a movie next time?

CLOSING:

- TIME TO WONDER:
 - How many of the initial images were you able to make last time? 30? 60? 90? MORE?
 - THREE more days to finish photographing the film and then upload the files to the computer.
 - Are you going to make the intro with CLAY or on the computer?



[YOU SUCK! - STOP MOTION ANIMATION #animation ..](#)

● DAY 2 TO MAKE PHOTOS!

- PLEASE GET YOUR WORK OUT and be at a GROUP TABLE.
- Cameras and tripods are READY TO GO at the table.
- You are going to set things up and make a LOT of photographs today. 12 photos per second... 10 seconds - 120 photographs
- WHAT ARE YOU going to do in order to make a very successful team project SO THAT you can upload the images and make a movie next time?

CLOSING:

- TIME TO WONDER:
 - How many of the initial images were you able to make last time? 30? 60? 90?
 - We are sharing the images next time... are there any images you feel you are going to need to reshoot?
 - LAST DAY WAS TODAY to finish photographing the film and then upload the files to the computer.



[HEIGHTS a SHORT](#)

● DAY 3 TO MAKE PHOTOS!

- PLEASE GET YOUR WORK OUT and be at a GROUP TABLE.
- Cameras and tripods are READY TO GO at the table.
- You are going to set things up and make a LOT of photographs today. 12 photos per second... 10 seconds - 120 photographs
- WHAT ARE YOU going to do in order to make a very successful team project SO THAT you can upload the images and make a movie next time?

CLOSING:

- TIME TO WONDER:
 - How many of the initial images were you able to make last time? 30? 60? 90?
 - We are sharing the images next time... are there any images you feel you are going to need to reshoot?
 - LAST DAY WAS TODAY to finish photographing the film and then upload the files to the computer.

◦ What about the Closing Credits? PAY ATTENTION to the requirements and be aware of them as you make your movie.		
By the end of today you should know about: ● Prepare the photoshoot with: ◦ Tripod and Cameras ◦ Shoot 100+ Photographs of the animation. ◦ Upload the images to the computers! ◦ Demo with 10 minutes left how to use the computers and PHOTOS to upload. ■ NEED to be at the SAME computers each time.	By the end of today you should know about: ● Prepare the photoshoot with: ◦ Tripod and Cameras ◦ Shoot 100+ Photographs of the animation. ◦ Upload the images to the computers! ◦ Demo with 10 minutes left how to use the computers and PHOTOS to upload. ■ NEED to be at the SAME computers each time.	By the end of today you should know about: ● Prepare the photoshoot with: ◦ Tripod and Cameras ◦ Shoot 100+ Photographs of the animation. ◦ Upload the images to the computers! ◦ Demo with 10 minutes left how to use the computers and PHOTOS to upload. ■ NEED to be at the SAME computers each time.

- Notes:**
- Day 1 - 3: Create the Set and the Sculptures that will be animated
 - Day 4-8: Prepare the photoshoot with and make your images:
 - Tripod and Cameras
 - **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
 - Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
 - END OF EACH DAY (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using an specific camera that it specifically ours for the unit
 - Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
 - Day 14+
 - Upload to Group Folder
 - Rubric
 - Share Videos with Class

2nd Quarter

Week 10 - November 3: Claymation and Stop Motion Photography

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of Modeling Clay

T 4 A / W 5 B	TH 6 A / F 7 B
Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT - Day 8 - Photography	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 9 - To the computer lab.
LAUNCH: • EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well ■ One reminder - then to the office. Period.	LAUNCH: • EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ○ One reminder - then to the office. Period. • No Food or Drink in the Studio! SIT TIGHT and WAIT! ONLY BECAUSE OF THE FIRE ALARM do we have today to WRAP THINGS UP!



Raccoons and Children

● DAY 4 TO MAKE PHOTOS!

- PLEASE GET YOUR WORK OUT and be at a GROUP TABLE.
- Cameras and tripods are READY TO GO at the table.
- You are going to set things up and make a LOT of photographs today. 12 photos per second... 10 seconds - 120 photographs
- WHAT ARE YOU going to do in order to make a very successful team project SO THAT you can upload the images and make a movie next time?

CLOSING:

- TIME TO WONDER:
 - How many of the initial images were you able to make last time? 30? 60? 90?
 - We are sharing the images next time... are there any images you feel you are going to need to reshoot?
 - LAST DAY WAS TODAY to finish photographing the film and then upload the files to the computer.



THIS MIGHT BE GOOD as we wait for the computers to log in.

- What do you need to do in iMovie today to assemble the film?
- Instructions are in the ASSIGNMENT in Google Classroom.
 - Sound?
 - Titles?
 - Organizing the photographs?
 - Let's see what we can accomplish today.

CLOSING:

- What have you accomplished today?
- How much of the image downloading have you been able to take care of?
- Have you got all of the images uploaded to your computer?
- Were you able to log into your computer?

By the end of today you should know about:

- Prepare the photoshoot with:
 - Tripod and Cameras
 - Shoot 100+ Photographs of the animation.
 - Upload the images to the computers!
 - Demo with 10 minutes left how to use the computers and PHOTOS to upload.
 - NEED to be at the SAME computers each time.

By the end of today you should know about:

- Logging into the computers
- Accessing your images from:
 - PHOTOS on the MAC
 - Photographers needs to UPLOAD THEM them from PHOTOS to a NEW FOLDER and then a SHARED GOOGLE DRIVE folder your image uploader put to their drive.
 - OR DOWNLOADING THEM to YOUR DRIVE from the CAMERA Person's SHARED DRIVE.
 - ***THIS IS AN IMPORTANT COMPUTER SKILL that is not ONLY an important art skill but a life skill.***

Notes:

- Day 1 - 3: Create the Set and the Sculptures that will be animated
- Day 4-8: Prepare the photoshoot with and make your images:
 - Tripod and Cameras
 - **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
 - Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
 - END OF EACH DAY (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using an specific camera that it specifically ours for the unit
- Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
- Day 14+
 - Upload to Group Folder
 - Rubric
 - Share Videos with Class

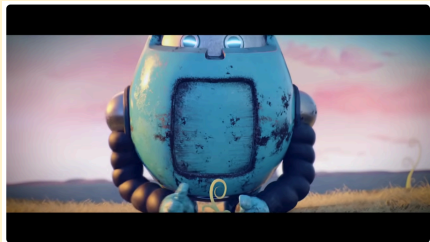
Week 11 - November 10: Claymation and Stop Motion Photography

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of Modeling Clay

M 10 A / T 11 B	W 12 A / TH 13 B	F 14 A / M 17 B
Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 10 - To the computer lab.	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 11 - To the computer lab.	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT - Day 12 - To the Computer Lab
LAUNCH: • EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well ○ One reminder - then to the office. Period. • No Food or Drink in the Studio! • What do you need to do in iMovie today to assemble the film? ○ Sound? ○ Titles? ○ Organizing the photographs? ○ Let's see what we can accomplish today.	LAUNCH: • UPLOAD TODAY! • End of class we SHUT THE COMPUTERS DOWN. • ALSO - Let's Review Expectations. • EXPECTATIONS ○ Be To Class On Time ○ The Only Rule Is Work ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well ○ One reminder - then to the office. Period. • No Food or Drink in the Studio! • What do you need to do in iMovie today to assemble the film? ○ Sound? ○ Titles? ○ Organizing the photographs? ○ Let's see what we can accomplish today.	LAUNCH: • EXPECTATIONS ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well ■ This includes the proper studio use of ALL technology ○ Class begins when the bell rings. Be on time. Tardiness is a disruptive Studio Habit. ■ If you are LATE - Wait. I will take attendance RIGHT AWAY, mark absent those who are not in the studio at the bell and make changes when I open the door to latecomers. ■ THIS IS A PROBLEM FOR SOME - not for all - and it needs to be fixed by those it is a problem for.

			 Robot overcomes its fears to help others Animated short fi... - What do you need to do in iMovie today to assemble the film? - Sound? - Titles? - Organizing the photographs? - Let's see what we can accomplish today.
CLOSING: - What have you accomplished today? - How are you going to work next time to finish the film?		CLOSING: - What have you accomplished today? - Are you DONE with the assembling of the film, sound effects, music?	CLOSING: - What have you accomplished today? - Film should be edited, sound effected, and downloaded as an MP4 to your computer by now. - This was the last day to work on this. Period.
By the end of today you should know about: - The process of making MANY PHOTOGRAPHS and the uploading of the images for the project. - Let's work on uploading in the last few minutes.		By the end of today you should know about: - The process of making MANY PHOTOGRAPHS and the uploading of the images for the project. - Let's work on uploading. - Next Time - VIDEO WATCHING...	By the end of today you should know about: - The process of making MANY PHOTOGRAPHS and the uploading of the images for the project. - Downloading your film to the desktop and then up to your Google Classroom - Let's work on uploading in the last few minutes.
Notes: - Day 1 - 3: Create the Set and the Sculptures that will be animated - Day 4-8: Prepare the photoshoot with and make your images: - Tripod and Cameras			

- **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
- Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
- **END OF EACH DAY** (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using an specific camera that it specifically ours for the unit
- Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
- Day 14+
 - Upload to Group Folder
 - Rubric
 - Share Videos with Class

Week 12 - November 17: Claymation and Stop Motion Photography

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of Modeling Clay

T 18 A / W 19 B	TH 20 A / F 21 B
Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT - Day 13 - To the Computer Lab	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT - Day 14 - To the Computer Lab
LAUNCH: ● EXPECTATIONS ○ Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches... ■ EARBUDS as well	LAUNCH: Rule 7 The only rule is work. IF YOU WORK IT WILL LEAD TO SOMETHING. IT'S THE PEOPLE WHO DO ALL OF THE WORK ALL THE TIME WHO EVENTUALLY CATCH ON TO THINGS.

- This includes the proper studio use of ALL technology

- Class begins when the bell rings. Be on time. Tardiness is a disruptive Studio Habit.
 - If you are LATE - Wait. I will take attendance RIGHT AWAY, mark absent those who are not in the studio at the bell and make changes when I open the door to latecomers.
 - THIS IS A PROBLEM FOR SOME - not for all - and it needs to be fixed by those it is a problem for.



-  DISAPPEAR | award winning stopmotion short film

- What do you need to do in iMovie today to assemble the film?

- [Sound?](#)
- [Titles?](#)
- Organizing the photographs?
- Let's see what we can accomplish today.
- 2 more days!

CLOSING:

- What have you accomplished today?
- Film should be edited, sound effected, and downloaded as an MP4 to your computer by now.
- This was the last day to work on this. Period.

● [EXPECTATIONS](#)

- Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches...
 - [EARBUDS](#) as well
 - This includes the proper studio use of ALL technology
- Class begins when the bell rings. Be on time. Tardiness is a disruptive Studio Habit.
 - If you are LATE - Wait. I will take attendance RIGHT AWAY, mark absent those who are not in the studio at the bell and make changes when I open the door to latecomers.
 - THIS IS A PROBLEM FOR SOME - not for all - and it needs to be fixed by those it is a problem for.

- What do you need to do to WRAP THIS UP and begin - if not finish - your level 4 rubric?

CLOSING:

- Be ready with your assessment next time and to sit and quietly / respectfully watch the entire class movies.

By the end of today you should know about:

- The process of making MANY PHOTOGRAPHS and the uploading of the images for the project.
- Downloading your film to the desktop and then up to your Google Classroom
- Let's work on uploading in the last few minutes.

By the end of today you should know about:

- Assessment of the film.
- Link from Google Classroom to the assessment.
- Uploading your film to your Google Classroom.

Notes:

- Day 1 - 3: Create the Set and the Sculptures that will be animated
- Day 4-8: Prepare the photoshoot with and make your images:
 - Tripod and Cameras
 - **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
 - Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
 - END OF EACH DAY (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using a specific camera that it specifically ours for the unit
- Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
- Day 14+
 - Upload to Group Folder
 - Rubric

Share Videos with Class

Week 13 - November 24: Claymation and Stop Motion Photography

[Table of Contents](#)

Big Goal(s):

- Know about the process of STOP MOTION Photography and Filmmaking
- Know about iMovie on Macintosh Computers
- Know about GROUP WORK and RESPONSIBILITY of doing one's share
- Know about the use of Modeling Clay

M 24 A / T 25 B

[Stop Motion Photograph / Claymation - Google Classroom](#)
[ASSIGNMENT](#) Day 15+ - To the computer lab.

LAUNCH:

Rule 7 The only rule is work.
IF YOU WORK IT WILL LEAD TO SOMETHING.
IT'S THE PEOPLE WHO DO ALL OF THE WORK ALL THE TIME
WHO EVENTUALLY CATCH ON TO THINGS.

- **EXPECTATIONS**

- Proper use of TECHNOLOGY - No Games, No Sneaky Sneaky on the computers or watches...
 - EARBUDS as well
 - This includes the proper studio use of ALL technology
- Class begins when the bell rings. Be on time. Tardiness is a disruptive Studio Habit.
 - If you are LATE - Wait. I will take attendance RIGHT AWAY, mark absent those who are not in the studio at the bell and make changes when I open the door to latecomers.
 - THIS IS A PROBLEM FOR SOME - not for all - and it needs to be fixed by those it is a problem for.

- How do you feel about the final product?
- What are two things you have learned about:
 - Process
 - Planning
 - Collaboration

CLOSING:

- We have assessed the final work and that is all that we need to do for now. Make sure you have uploaded YOUR film to your Google Classroom. We will share

ONE of the groups films with the rest of the class next time.

By the end of today you should know about:

- Assessment of the film.
- Link from Google Classroom to the assessment.
- Uploading your film to your Google Classroom.

Notes:

- Day 1 - 3: Create the Set and the Sculptures that will be animated
- Day 4-8: Prepare the photoshoot with and make your images:
 - Tripod and Cameras
 - **SPECIAL NOTE - YOU MUST MAKE SURE THE DATE AND TIME ARE SET CORRECTLY ON THE CAMERA SO THAT THE IMAGES UPLOAD IN THE CORRECT ORDER!**
 - Shoot 300 + Photographs of the animation. (30 seconds of action in the film.)
 - END OF EACH DAY (10 minutes perhaps) - Upload the images to the computers (delete the images from the camera when you are done) - OR we are using an specific camera that it specifically ours for the unit
- Day 9 - 13: Make your movie
 - Sound Effects
 - Opening Screens - Title Screen
 - Closing Slides - Credits
 - Save the File
- Day 14+
 - Upload to Group Folder
 - Rubric
 - Share Videos with Class

Week 14 - December 1: Assessing and Viewing Claymation / Glazing Totem inspired works and wheel thrown pieces.

[Table of Contents](#)

Big Goal(s):

- Know about glazing techniques
- Know about Studio Safety and Expectations

M 1 A / T 2 B	W 3 A / TH 4 B	F 5 A / M 8 B
Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 13 - To the computer lab.	Stop Motion Photograph / Claymation - Google Classroom ASSIGNMENT Day 13 - To the computer lab.	WHEEL THROWN PIECE / Glazing Assignment, Handbuilt Sculpture in the Round Google Assignment - GLAZING - Day 1
LAUNCH: We made VIDEOS with Clay and Sets... What else could you do with your new skills? This is a COOL video made using the same ideas and the same tools you had... or something like them. 🔴 Insane Stop-motion timelapse • EXPECTATIONS ◦ No Cell Bell to Bell ■ EARBUDS as well ■ This includes the proper studio use of ALL technology ◦ Class begins when the bell rings. Be on time. Tardiness is a disruptive Studio Habit. ■ If you are LATE - Wait. I will take attendance RIGHT AWAY, mark absent those who are not in the studio at the bell and make changes when I open the door to latecomers. ■ THIS IS A PROBLEM FOR SOME - not for all - and it needs to be fixed by those it is a problem for. • How do you feel about the final product? • What are two things you have you learned about: ◦ Process ◦ Planning ◦ Collaboration	LAUNCH: • EXPECTATIONS ◦ Technology is OFF and you are BACK and AWAY from the computers. ◦ ALL CRUMBS get picked up at the end of the class and all garbage is thrown away. ◦ How did you feel about your final product? ◦ NAME ON PAPER and IN COMPLETE SENTENCES ■ What are things you would have done differently with the assignment? ■ How would you have worked differently? • SIT BACK AND ENJOY! • SILENCE YOUR MOUTHS and KEEP the conversation down. We will begin the movies shortly. ◦ TOO MUCH from you and you will be asked to leave the theater.	LAUNCH: • EXPECTATIONS ◦ Proper Use of Technology ALWAYS! ◦ BE RESPECTFUL of the MATERIALS and TIME and STUDIO. EVERYONE needs to use them so - make it easier for everyone. ◦ 5 Days to Glaze - This should be plenty of time.  • What are you thinking about when it comes to the ideas of COLOR and the GLAZING you are going to be doing? • What do you KNOW about the application of glaze to a work of ceramic? • Why do we NOT GLAZE the bottom?
CLOSING:	CLOSING:	CLOSING:

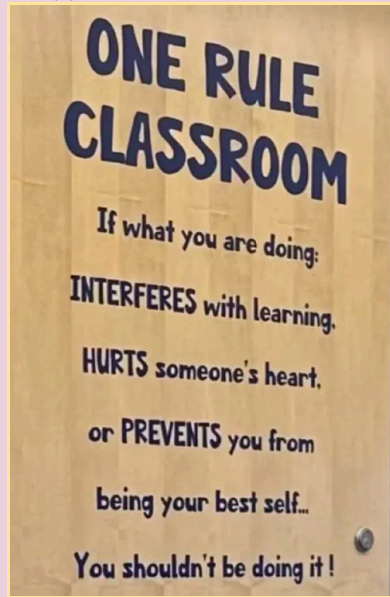
• We have assessed the final work and that is all that we need to do for now. Make sure you have uploaded YOUR film to your Google Classroom. We will share ONE of the group's films with the rest of the class next time.	• Nothing. That is all	• What did you accomplish today to get a GOOD START on your work of pottery in the GLAZING STAGE? • What do you need to do NEXT TIME to continue with it? • What have you discovered in the CREATION - at the GREENWARE STAGE that might have been done differently for a stronger and more successful post-bisque work?
By the end of today you should know about: • Assessment of the film. • Link from Google Classroom to the assessment. • Uploading your film to your Google Classroom.	By the end of today you should know about: • Your film and the films of the others in the studio. • Glazing next time.	By the end of today you should: • Know about some process in the glazing process ◦ DO NOT GLAZE THE BOTTOM! ■ Put a sharpie marker line around the bottom of the work to show you where to STOP GLAZING ■ If you have a rectangular slab base - DO NOT GLAZE the bottom or the side ◦ 3 Coats of glaze minimum ■ One direction FIRST COAT ■ Second Direction SECOND COAT ■ Different Direction THIRD COAT ■ ETC... ◦ Glazes are NOT LIKE PAINT - they are chemicals and may not mix like paint does. ◦ DO NOT CONTAMINATE the jars of glaze - CLEAN YOUR BRUSHES! • Working with glazes to give the bisqueware a more finished appearance. • Not having ANY GLAZE on the bottom or a sharpie marker distance from the bottom - or where the work will touch the kiln shelf

Notes:

Week 15 - December 8: Glazing Totem inspired works and wheel thrown pieces.

[Table of Contents](#)

Big Goal(s):



- Know about glazing techniques
- Know about Studio Safety and Expectations

T 9 A / W 10 B	TH 11 A / F 12 B
WHEEL THROWN PIECE / Glazing Assignment, Handbuilt Sculpture in the Round Google Assignment - GLAZING - Day 2	WHEEL THROWN PIECE / Glazing Assignment, Handbuilt Sculpture in the Round Google Assignment - GLAZING - Day 3
LAUNCH: • EXPECTATIONS ○ <i>Proper Use of Technology ALWAYS!</i> ○ <i>BE RESPECTFUL of the MATERIALS and TIME and STUDIO. EVERYONE needs to use them so - make it easier for everyone.</i>	LAUNCH: • EXPECTATIONS ○ <i>Be respectful. If your studio behavior interferes with anyone's experience - STOP.</i> ○ <i>No fighting, profanity, obscenities, or harassment. You will be removed from the studio space.</i> ○ <i>Proper Use of Technology ALWAYS!</i>



- What do you already know about the process of **GLAZING?**
 - On the slip of paper, in the next 37 seconds, write down all that you can think of when it comes to or results of glazing...



- 4 COATS OF GLAZE
- Two More Days to Glaze your
 - TOTEM INSPIRED WORKS and...
 - Your Hand Thrown Works.
- NO GLAZE BENEATH the black line you draw using the SHARPIE
 - BOTH WORKS
- Hand Thrown - Using the NEEDLE TIP GLAZES...
 - MUST HAVE A PATTERN or DESIGN on it.
 - USE LINE
 - DOTS
 - SHAPES
 - WHAT PATTERN or DESIGN are you going to use on the hand thrown work?

		- You DON'T need an answer NOW, but you DO NEED a pattern and / or design - When done - Photograph the work with your cell phone and upload it to the glazing planning sheet in your Google Classroom. - Place your finished glazed work on the appropriate ware board on the black shelves near the kiln room.
CLOSING:	What did you accomplish today? Did you get your three coats in some of the spaces? Is this going to require more time than you thought it was going to take? I think it always does...	CLOSING: - Did you get one, two, or three coats done? - What do you need to do NEXT time to finish this up?
By the end of today you should:	- Know about the process of GLAZING ceramics. - Know that the colors are not 100% what you think they are going to be. - Know that TIME and PATIENCE is something that goes into the making of ALL artwork and it is not simply a one and done sort of thing.	By the end of today you should: - Working with glazes to give the bisqueware a more finished appearance. - Not having ANY GLAZE on the bottom or a sharpie marker distance from the bottom - or where the work will touch the kiln shelf

Notes:

Week 16 - December 15: Glazing Totem inspired works and wheel thrown pieces.

[Table of Contents](#)

Big Goal(s):

- Know about glazing techniques
- Know about Studio Safety and Expectations

M 15 A / T 16 B	W 17 A / TH 18 B	F 19 A / M 5 B
WHEEL THROWN PIECE / Glazing Assignment, Handbuilt Sculpture in the Round Google Assignment - GLAZING - Day 4	WHEEL THROWN PIECE / Glazing Assignment, Handbuilt Sculpture in the Round Google Assignment - GLAZING - Day 5 - FINAL DAY TO GLAZE ALL CERAMIC WORKS.	WHEEL THROWN PIECE / Glazing Assignment, Handbuilt Sculpture in the Round Google Assignment - GLAZING

LAUNCH:

• **EXPECTATIONS**

- *Be respectful.* If your studio behavior interferes with anyone's experience - **STOP.**
- **No fighting, profanity, obscenities, or harassment.** You will be removed from the studio space.
- *Proper Use of Technology ALWAYS!*



LAUNCH:

• **EXPECTATIONS**

- *Be respectful.* If your studio behavior interferes with anyone's experience - **STOP.**
- **No fighting, profanity, obscenities, or harassment.** You will be removed from the studio space.
- *Proper Use of Technology ALWAYS!*



LAUNCH:

• **EXPECTATIONS**

- *Be respectful.* If your studio behavior interferes with anyone's experience - **STOP.**
- **No fighting, profanity, obscenities, or harassment.** You will be removed from the studio space.
- *Proper Use of Technology ALWAYS!*

1. CHROMEBOOKS - OPEN GOOGLE CLASSROOM

2. Name tags Google Form

a. *One for the TOTEM Inspired work*

b. *One for a Wheel Thrown work - yours.*

i. *Measurement - 0*

ii. *Materials: Ceramic and Glaze*

3. Photograph

a. *3 images of your TOTEM inspired work*

b. *1 or 2 of the WHEEL Thrown work you made a name tag for.*

4. TOTEM INSPIRED WORK Assignment

a. *TOTEM Inspired piece*

i. *Insert 3 images in three of the cells*

b. *ONE of the Wheel Thrown Works*

i. *Insert one or two of the images in the 4th cell*



- Hand Thrown Works - Glazed with a sense of **PATTERN** or **IMAGERY**
- Two More Studio Sessions to finish the work. We are **FIRING Friday - PERIOD!**
- **3 COATS OF GLAZE**
- **ONE** More Day to Glaze your
 - **TOTEM INSPIRED WORKS** and...
 - Your Hand Thrown Works.
- **NO GLAZE BENEATH** the black line you draw using the **SHARPIE**
 - **BOTH WORKS**
- Hand Thrown - Using the **NEEDLE TIP GLAZES...**
 - **MUST HAVE A PATTERN** or **DESIGN** on it.
 - **USE LINE**



- Hand Thrown Works - Glazed with a sense of **PATTERN** or **IMAGERY**
- **All work needs to be completed at the end of class TODAY - PERIOD.**
- We are firing on **FRIDAY NIGHT -- PERIOD - We HAVE TO!**
- **3 COATS OF GLAZE**
- **FINAL** Day to Glaze your
 - **TOTEM INSPIRED WORKS** and...
 - Your Hand Thrown Works.
- **NO GLAZE BENEATH** the black line you draw using the **SHARPIE**
 - **BOTH WORKS**
- Hand Thrown - Using the **NEEDLE TIP GLAZES...**
 - **MUST HAVE A PATTERN** or **DESIGN** on it.
 - **USE LINE**
 - **DOTS**
 - **SHAPES**
 - **WHAT PATTERN** or **DESIGN** are you going to use on the hand thrown work?



- What is the **STRONGEST** thing that you took away from the work?
- What was the largest struggle?

■ DOTS ■ SHAPES ■ WHAT PATTERN or DESIGN are you going to use on the hand thrown work? ● You DON'T need an answer NOW, but you DO NEED a pattern and / or design ● When done - Photograph the work with your cell phone and upload it to the glazing planning sheet in your Google Classroom. ● Place your finished glazed work on the appropriate ware board on the black shelves near the kiln room.	● You DON'T need an answer NOW, but you DO NEED a pattern and / or design ● When done - Photograph the work with your cell phone and upload it to the glazing planning sheet in your Google Classroom. ● Place your finished glazed work on the appropriate ware board on the black shelves near the kiln room.		
CLOSING: ● What did you accomplish today? Did you get your three coats in some of the spaces? Is this going to require more time than you thought it was going to take? I think it always does...	CLOSING: ● Did you get one, two, or three coats done? ● What do you need to do NEXT time to finish this up?	CLOSING: ● Assessment, name tags and display in glass case.	
By the end of today you should: ● Know about the process of GLAZING ceramics. ● Know that the colors are not 100% what you think they are going to be. ● Know that TIME and PATIENCE is something that goes into the making of ALL artwork and it is not simply a one and done sort of thing.	By the end of today you should: ● Working with glazes to give the bisqueware a more finished appearance. ● Not having ANY GLAZE on the bottom or a sharpie marker distance from the bottom - or where the work will touch the kiln shelf	By the end of today you should: ● Assessing the final works and being appreciative of the work you have completed.	

Notes:

Week 17 - January 5: Ceramic Assessment and Display & George Segal and Plaster Hand Sculptures

[Table of Contents](#)

Big Goal(s):

- Assemble and Assess final works. Photos will be made and inserted into the rubric
- Take note of the successes and struggles. Focus on the success.
- Know about studio habits and expectations

- Know about studio COLLABORATION
- Know about the use of PLASTER WRAP
- Know about art history and George Segal
- Know about making work that is personal and important to you and the society / culture

T 6 A / W 7 B	TH 8 A / F 9 B
ASSESSMENT - <u>WHEEL THROWN PIECE</u> / <u>Glazing Assignment</u>, <u>Handbuilt Sculpture in the Round Google Assignment</u> - <u>GLAZING</u>	<u>PLASTER HAND SCULPTURE</u> - DAY 1
LAUNCH: • <u>EXPECTATIONS</u> ○ <i>Be respectful. If your studio behavior interferes with anyone's experience - STOP.</i> ○ <i>No fighting, profanity, obscenities, or harassment. You will be removed from the studio space.</i> ○ <i>No Cell Bell to Bell - THIS IS YOUR WARNING. The NEXT TIME it goes to the office. PERIOD.</i> ONE DAY and then we move on. 1. CHROMEBOOKS - OPEN GOOGLE CLASSROOM 2. TOTEM INSPIRED WORK Assignment a. TOTEM Inspired piece i. Insert 1 images in one of the cells	LAUNCH: • <u>EXPECTATIONS</u> ○ No Cell Bell to Bell ○ No FOOD in the STUDIO ○ Class begins when the bell rings. ○ Bathroom Passes must be filled out online  ○ https://www.art101isaverb.com/direct-cast-plaster-hands.html



- What is the **STRONGEST** thing that you took away from the work?
- What was the largest struggle?



- What do you know about the use of **PLASTER**?
- When have you ever used plaster or seen it in use?
- Today is a day of **DEMONSTRATIONS** on one person - I need two volunteers.

CLOSING:

- Assessment, name tags and display in glass case.

CLOSING:

- What are your plans for the **PLASTER SCULPTURE** and **PROCESS**?

	Who is your PARTNER and what is the MEANING / IMAGERY going to look like?	
By the end of today you should: Assessing the final works and being appreciative of the work you have completed.	By the end of today you should: - Know about the process of the use of plaster in sculpture and art making. - Know who your partner is going to be - Know what your color choices and personal connection to the work is going to be.	

Notes:

- Plaster Hand Sculpture Calendar
- Day 1: Introduction and planning
- Day 2 and 3: Collaborative work with classmates to wrap, dry, and cut off the sculpture.
- Day 4: Repair and begin painting / attaching bases to the work - Korb - Get some small 2 x 4's for bases
- Day 5 - 7: Paint and Decorate and Make these PERSONAL and MOVING!
- Day 8: Photograph, Critique, Nametags, and Turn in for assessment
- George Segal | Abraham's Farewell to Ishmael

George Segal and the language of our bodies



Week 18 - January 12: George Segal and Plaster Hand Sculptures

[Table of Contents](#)

Big Goal(s):

- Know about studio habits and expectations
- Know about studio COLLABORATION
- Know about the use of PLASTER WRAP
- Know about art history and George Segal
- Know about making work that is personal and important to you and the society / culture

M 12 A / T 13 B	W 14 A / TH 15 B	F 16 A / T 20 B
PLASTER HAND SCULPTURE - DAY 2	PLASTER SCULPTURE - Alexander Clader - DAY 1	PLASTER SCULPTURE - Alexander Clader - DAY 2
LAUNCH: • EXPECTATIONS ○ <i>Be respectful.</i> If your studio behavior interferes with anyone's experience - STOP. ○ No fighting, profanity, obscenities, or harassment. You will be removed from the studio space. ○ <i>No Cell Bell to Bell - THIS IS YOUR WARNING. The NEXT TIME it goes to the office. PERIOD.</i> ○ <i>FOLDER and Art Log!</i>	LAUNCH: • EXPECTATIONS ○ <i>Be respectful.</i> If your studio behavior interferes with anyone's experience - STOP. ○ No fighting, profanity, obscenities, or harassment. You will be removed from the studio space. ○ <i>No Cell Bell to Bell - THIS IS YOUR WARNING. The NEXT TIME it goes to the office. PERIOD.</i> 	LAUNCH: • EXPECTATIONS ○ <i>Be respectful.</i> If your studio behavior interferes with anyone's experience - STOP. ○ No fighting, profanity, obscenities, or harassment. You will be removed from the studio space. ○ <i>No Cell Bell to Bell - THIS IS YOUR WARNING. The NEXT TIME it goes to the office. PERIOD.</i> 



Introduction of the NEW ASSIGNMENT based on Alexander Clader's Work. Online

New Project

- **FAST INTRO**
- **FIERCE CONVERSATION**
- **GET IT DONE TODAY 30 minutes to MAKE and be DONE!**



- **PREPARE THE PALSTER BANDAGES and CLEAN YOUR LOCKERS.**

"It doesn't matter if the story is precisely true...it's about you telling the story. It's almost like going to a rock concert where the audience sings along with the performer. I want the viewer's

<i>experiences to be echoed in the work as they are reflected back in the canvases.”</i> <i>— Nir Hod</i>			
CLOSING: How did working with a PARTNER / classmate make this fun and successful or challenging?	CLOSING: How did working with a PARTNER / classmate make this fun and successful or challenging?	CLOSING: - How did your plans coincide with the work you were able to complete today? - What are you going to do NEXT TIME? - Begin Painting, collaging, decorating the HAND SCULPTURE? - Are you still needing to work with a classmate on the HAND SCULPTURE?	
By the end of today you should: - Collaboratively worked with a classmate on the plaster hand sculpture - Know about GEORGE SEGAL and have plans on the HAND SCULPTURE.	By the end of today you should: - Collaboratively worked with a classmate on the plaster hand sculpture - Know about GEORGE SEGAL and have plans on the HAND SCULPTURE.	By the end of today you should: Collaboratively worked with a classmate on the plaster hand sculpture - or - worked on the sculpture and fixing the problems on your own.	

Notes:

Week 19 - January 19: George Segal and Plaster Hand Sculptures

[Table of Contents](#)

- Big Goal(s):
- Know about studio habits and expectations
 - Know about studio COLLABORATION
 - Know about the use of PLASTER WRAP
 - Know about art history and George Segal
 - Know about making work that is personal and important to you and the society / culture

	W 21 A / TH 22 B	F 23 - END OF QUARTER	
	PLASTER SCULPTURE - Alexander Clader - DAY 2	PLASTER SCULPTURE - Alexander Clader - DAY 2	
LAUNCH:		LAUNCH:	

- **EXPECTATIONS**

- *Be respectful.* If your studio behavior interferes with anyone's experience - **STOP.**
- No fighting, profanity, obscenities, or harassment. You will be removed from the studio space.
- *No Cell Bell to Bell - THIS IS YOUR WARNING. The NEXT TIME it goes to the office. PERIOD.*



New Project

- Plaster work today - **MIGHT BE THE 1 DAY TO WORK**
- Perhaps **PAINT NEXT TIME** and pick up on your own time.
- Disposal of the work if not picked up in 3 weeks.

- **EXPECTATIONS**

- *Be respectful.* If your studio behavior interferes with anyone's experience - **STOP.**
- No fighting, profanity, obscenities, or harassment. You will be removed from the studio space.
- *No Cell Bell to Bell - THIS IS YOUR WARNING. The NEXT TIME it goes to the office. PERIOD.*



		New Project ● Plaster work today - FIX things if you need to. ● PAINT ○ BLACK ○ WHITE ○ RED ○ BLUE ○ YELLOW ● Disposal of the work if not picked up in 3 weeks.	
CLOSING:	● What do you need to do to FIX anything?	CLOSING:	● CLEAN OUT YOUR LOCKERS!
By the end of today you should:	● Know how to work and get things done with a VERY short timeline. AND FIND SUCCESS!	By the end of today you should:	● Know how to work and get things done with a VERY short timeline. AND FIND SUCCESS!

Notes: