



LOWPOLY MEDIEVAL WEAPONS

SUMMARY

Polygonal Medieval Weapons is a weapons pack covering all you need to start equipping your heroes and enemies.

FEATURES

- ❑ 259 items- weapons and other equipment, with polycount ranging from 36 to 2404 tris
- ❑ Unique 256x256 px texture for all the weapons and the future character packs,
- ❑ 2 bonus Mechanim and Mixamo compatible characters, with weapons and equipment slots in place,
- ❑ 5 different team color variation on the bonus character,
- ❑ Rigs and animations for the bows and crossbows.
- ❑ A bonus scene containing a posed character and various environment assets.

FOLDER STRUCTURE

- ❑ The folder structure is as follows:



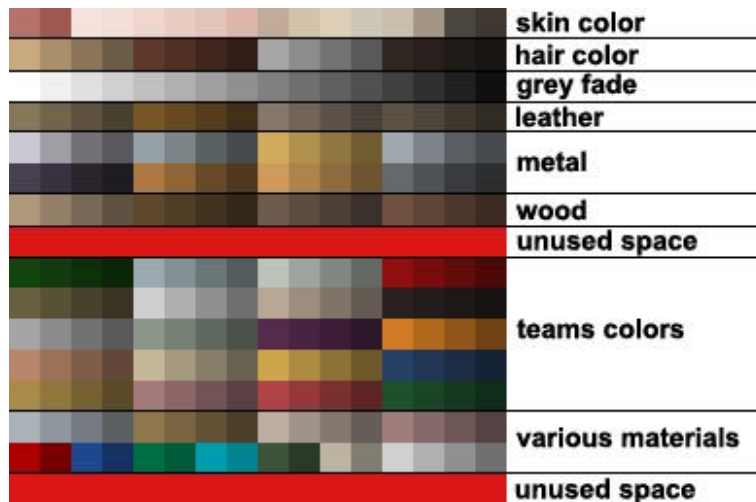
Where:

- ❑ **Polytope Studio** - the publisher folder inside which all the future packs will go
- ❑ **Lowpoly Medieval ...** - the current pack folder
 - ❑ **Demo Scene** - the current pack demo scene
 - ❑ **Prefabs** - all the prefabs from the current pack
 - ❑ **Sources** - the work folder
 - ❑ **Materials**
 - ❑ **Meshes**
 - ❑ **Textures**
 - ❑ ...



THE UNIQUE TEXTURE

- ❑ You can find the texture in: ***Polytope Studio/Lowpoly Medieval Weapons/Sources/Textures***
- ❑ The texture will be used for all meshes in the upcoming packs from the **LOWPOLY MEDIEVAL WORLD** series.
- ❑ The file format is .tga and the resolution is 256/256 px
- ❑ The colors in the textures are explained below:



DEMO SCENE

- ❑ For accurate colors make sure that the color space is set to **linear**. You can check and modify this at: ***Edit/Project Settings/ Other Settings/Color Space***

OTHER INFO

- ❑ All the items in this pack use the standard shader and the same texture
- ❑ The polycount for the weapons is ranging from 36 to 2404 tris.
- ❑ The bonus characters come with 5 different team colors and with the slots for the weapons/equipment set in place.
- ❑ This pack contains no animations for the characters!
- ❑ The bows and crossbow are rigged and animated. Each set has its own rig and animation with an animation controller set in place.
- ❑ This pack will be upgraded periodically so if you want to see some specific weapons please use the support email to make a request.
- ❑ This pack is compatible with Unity version 2017.4 and newer.



