

Game Terakoya Seminar

End of semester report

- You have done very interesting work this semester. Share it with other people interested in games, education, language and project work!
- You may (and it might be best to) work all together on this project. But, if you want to do it individually or in small groups, that's ok, too.

A: Will you work (circle one):

All together?

In small groups?

Individually?

B: If you will work all together, or in small groups, who will be the leader of the group(s)?

- Use both English and Japanese (either both in the same submission, or two different submissions)
- Post your work by August 6 / September 14

Include:

1. A detailed explanation (story, timeline, description, list) of the specific steps and work that you have done this semester.
2. Documents and files (links are fine) that you have produced (e.g., game history report, photos from discussion session, textual analysis sheets, etc)
3. Comments and critiques about the work this semester. Example topics:
 - a. What did you learn? How did you learn it?
 - b. What have been the highlights?
 - c. What have you struggled with?
 - d. What are the next steps towards your participatory project?
 - e. Other reactions and thoughts and suggestions?

Submission:

- Do not hand the report into Professor deHaan.
- Post the report publicly. First, tell Prof. deHaan which option you are interested in, and he can help you post it (if you need help). Choose one or more of the following options:
 - (recommended) Japan Game Lab website: <http://www.japangamelab.org/>
 - (recommended) Board Game Geek blog: <https://boardgamegeek.com/blogs>
 - Issuu Magazine: <https://issuu.com/>
 - YouTube video
 - Your own website
 - Conference presentation
 - Other?