

Sam Lauber

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Experience

OCTOBER 2019 - CURRENT

Kansas Department of Labor, Topeka, KS – *Applications Developer*

- Developed and maintained unemployment tax and benefits applications in C#, ASP.NET, and Microsoft SQL Server with hundreds of thousands of users
- Optimized the quarterly wage report upload process, speeding it up by 75%

AUGUST 2018 - SEPTEMBER 2019

Subscription Ink, Kansas City, KS – *Software Developer*

- Worked on a CRM application in ASP.NET, Angular, and Microsoft SQL Server
- Took over as primary developer for the CRM project after previous developers left an incomplete prototype without any documentation, and brought it to production

MAY 2016 - AUGUST 2016

Qualtrics, Seattle, WA – *Software Engineering Intern*

- Designed and implemented a REST service in Java using Spring, Thrift, and Redis as a backwards-compatible replacement for an existing, buggy and under-documented service

MAY 2015 - AUGUST 2015

Def-Logix, San Antonio, TX – *Software Engineering Intern*

- Learned Django and developed a web app from scratch to analyze and display results of NMAP and OpenVAS scans, working in a team of 3 using Agile methodology

JUNE 2014 - JULY 2015

After the End – *Co-Creator*

- Co-created a total-conversion mod for *Crusader Kings II*, working in a team of 6
- Learned the game's scripting language, wrote scripts that added new mechanics, and debugged issues from game updates, despite a lack of documentation or tools

Skills

- Proficient in C#, ASP.NET, SQL
- Some experience with Spring, Redis, Git, TFS, C/C++, Java, Angular, Python, Django, VB.NET

Education

AUGUST 2013 - DECEMBER 2016

University of Texas at Austin – *Bachelor of Science and Arts in Computer Science*