

Department of Education
 Region IV-A (CALABARZON)
 City Schools Division of Dasmariñas
 Cluster II of Dasmariñas
HUMAYAO ELEMENTARY SCHOOL

**TABLE OF SPECIFICATION FOR
 FIRST QUARTER EXAMINATION IN MAPEH GRADE 6**

LEARNING COMPETENCY	NUMBER OF DAYS	PERCENTAGE	NO. OF ITEMS	ITEM PLACEMENT
MUSIC				
1. Identifies the notes/rests used in a particular song 2, 3, 4 4 4 4 (MU6RH-Ia-1)	1	2.5%	1.5=2	1-2
2. Differentiates among and 6 time signatures 8 (MU6RH-Ib-e-2)	3	7.5%	4.5=5	3-7
3. Demonstrates the conducting gestures of 2, 3, 4, and 6 time 4 4 4 8 signatures (MU6RH-Ib-e-3)	3	7.5%	4.5=5	8-12
4. Identifies through conducting the relationship of the first and last measure in an incomplete measure (MU6RH-If-4)	1	2.5%	1.5=2	13-14
5. Creates rhythmic patterns in 2, 3, 4 and 6 time signatures 4 4 4 8 (MU6RH-Ig-h-5)	1	2.5%	1.5=2	15-16
ARTS				
LOGO DESIGN	1	2.5%	1.5=2	17-18
1. Realizes the art processes, elements and principles still apply even with the use of new technologies (A6EL-Ia)				
2. Appreciates the elements and principles applied in commercial art (A6PL-Ia)	1	2.5%	1.5=2	19-20
3. Applies concepts on the use of the software (commands, menu, etc.) (A6PR-Ib)	1	2.5%	1.5=2	21-22
4. Utilizes art skills in using new technologies (hardware and software) (A6PR-Ic)	1	2.5%	1.5=2	23-24
5. Creates personal or class logo as visual presentation that can be used as a product, brand or trademark (A6PR-Id)	1	2.5%	1.5=2	25-26
6. Explains ideas about the logo (A6PR-Id)	1	2.5%	1.5=2	27-28

CARTOON CHARACTER MAKING				
1. Realizes the art processes, elements and principles still apply even with the use of new technologies (A6EL-Ie)	1	2.5%	1.5=2	29-30
2. Appreciates the elements and principles applied in comic art (A6PL-Ie)	1	2.5%	1.5	31
3. Applies concepts on the steps/procedures in cartoon character making (A6PR-If)	1	2.5%	1.5	32
4. Utilizes art skills in using new technologies (hardware and software) in cartoon character making (A6PR-Ig)	1	2.5%	1.5	33
5. Creates own cartoon character to entertain, express opinions, ideas, etc. (A6PR-Ih)	1	2.5%	1.5	34
6. Explains ideas about the cartoon character (A6PR-Ih)	1	2.5%	1.5	35
PHYSICAL EDUCATION				
1. Describes the Philippines physical activity pyramid (PE6PF-Ia-16)	1	2.5%	1.5	36
2. Explains the indicators for fitness (PE6PF-Ia-17 3)	1	2.5%	1.5	37
3. Assesses regularly participation in physical activities based on the Philippines physical activity pyramid (PE6PF-Ib-h-18)	1	2.5%	1.5	38
4. Explains the nature/background of the games (PE6GS-Ib-1)	1	2.5%	1.5	39
5. Describes the skills involved in the games (PE6GS-Ib-2)	1	2.5%	1.5	40
6. Observes safety precautions (PE6GS-Ib-h-3)	1	2.5%	1.5	41
7. Executes the different skills involved in the game (PE6GS-Ic-h-4)	1	2.5%	1.5	42
8. Recognizes the value of participation in physical activities (PE6PF-Ib-h-19)	1	2.5%	1.5	43
9. Displays joy of effort, respect for others and fair play during participation in physical activities (PE6PF-Ib-h-20)	1	2.5%	1.5	44

10. Explains health and skill related fitness components (PE6PF-Ia-21)	1	2.5%	1.5	45
11. Identifies areas for improvement (PE6PF-Ib-h-22)	1	2.5%	1.5	46
HEALTH				
1. Describes personal health issues and concerns (H6PHIab-18)	1	2.5%	1.5	47
2. Demonstrates self-management skills (H6PHIab-19)	1	2.5%	1.5	48
3. Discusses health appraisal procedures during puberty (H6PH-Ic20)	1	2.5%	1.5=2	49-50
4. Explains the importance of undergoing health appraisal procedures (H6PH-Idf-21)	1	2.5%	1.5=2	51-52
5. Regularly undergoes health appraisal procedures (H6PH-Idf-22)	1	2.5%	1.5=2	53-54
6. Identifies community health resources and facilities that may be utilized to address a variety of personal health issues and concerns (H6PHIgh-23)	1	2.5%	1.5=2	55-56
7. Avails of health services in the school and in the community (H6PHIgh-24)	1	2.5%	1.5=2	57-58
8. Promotes the use of health resources and facilities in the school and in the community (H6PHIgh-25)	1	2.5%	1.5=2	59-60
Total	40	100	60	60

*1 is added each to complete 60 items.

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9. The beat pattern below represents what time signature?

- A. $\frac{2}{4}$ B. $\frac{3}{4}$ C. $\frac{4}{4}$ D. $\frac{6}{8}$



10. This conducting pattern represents what time signature?

- A. 2
4
- B. 3
4
- C. 4
4
- D. 6
8



11. In the rhythmic pattern below, what beat pattern should we follow?



-

For numbers 12-14, fill in the blanks with the appropriate note to complete the rhythmic pattern in the indicated time signature.

12. 

A.  B.  C. 

- A.  B.  C.  D. 

13. $\frac{3}{4} =$  A. 

- A.  B.  C.  D. 

14. 

- A.  B.  C.  D. 

15. 

- A.  B.  C.  D. 

Look at the logo. Describe what is applied in each element or principle of art used.



16. Line - _____
17. Shape - _____
18. Color - _____
19. Symbol - _____
20. Text - _____
21. – 23. Create your own logo using your nickname. (3 points)

24. A _____ is a single panel image usually used to convey an idea.
A. cartoon B. comic C. logo D. color
25. A _____ is a story told using sequential panel images.
A. cartoon B. comic C. logo D. color
26. _____ is needed to create a remarkable art work such as a one-page comic.
A. attitude B. knowledge C. inspiration D. emotions
27. Before creating a comic strip, identify the _____ in the one page comic.
A. color B. character C. line D. shape
28. Enumerate the different _____ expressed by the character.
A. elements B. knowledge C. inspiration D. emotions
29. State the different art _____ used to show the emotions.
A. elements B. knowledge C. inspiration D. emotions

Write if the following should be done A. MINIMALLY, B. OFTEN, C. REGULARLY OR D. HABITUALLY.
Write the letter only.

30. Doing household chores - _____
31. Bowling - _____
32. Bicycling - _____
33. Watching TV - _____
34. Walking - _____

Identify whether the following is A. striking game, B. target game, C. net game or D. invasion game.
Write the letter only.

35. sekya
36. bato bata
37. basagang palayok
38. volleyball
39. What skill is developed when being in a game makes you move fast and quickly.
A. coordination B. agility C. endurance D. flexibility
40. What skill do you develop when you can resist fatigue and can tolerate exhaustion.
A. coordination B. agility C. endurance D. flexibility
41. One way to practice safety precaution in playing games is to _____ your muscles to avoid injuries.
A. stretch B. endure C. cover D. exercise
42. If it is raining, better do the game indoors. You are then considering the _____.
A. attire B. equipment C. health D. weather

Identify the following. Choose the answers from the box. Write the letter only.

· Myopia Conjunctivitis	B. Otitis media	C. Sunburn	D. Stunted growth	E.
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43. It i
44. It i
45. It r
46. Fa
47. It i

Identify the following. Choose your answers from the box. Write the letter only.

· halitosis	B. cavities	C. scoliosis	D. gingivitis
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48. It is sideways curvature of the lower spine.
49. It is also called tooth decay.
50. It is also called bad breath.
51. It is inflammation of the gums.

Classify each practice with the self-management skills that help you develop and maintain healthy body. Write the letter of the correct answer.

A. Proper Nutrition	B. Good Personal Hygiene	C. Regular physical activity
D. Good Posture	E. Proper Oral Care	F. Enough Rest and Sleep

52. Take a bath every day.
53. Sit up straight and don't slouch.
54. Brush your teeth and floss every after meal.
55. Avoid staying late at night. Sleep for eight to ten hours.
56. Do a regular exercise to make your bones and muscle strong.
57. Eat a balanced diet. Avoid eating junk foods.
58. A health _____ provides important information on the pupil's current health status.

A. appraisalB. conditionC. statusD. diet
59. A school _____ attend to your medical and emergency needs.

A. playgroundB. clinicC. officeD. classroom
60. _____ health services include health clinics and facilities in your barangay.

A. schoolB. courtC. communityD. emergency

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FIRST PERIODIC TEST IN MAPEH 6

ANSWER KEY

- | | |
|----------------------------|-------|
| 1. C | 34. D |
| 2. A | 35. D |
| 3. B | 36. B |
| 4. D | 37. A |
| 5. D | 38. C |
| 6. C | 39. B |
| 7. D | 40. C |
| 8. C | 41. A |
| 9. C | 42. D |
| 10. A | 43. E |
| 11. B | 44. B |
| 12. B | 45. C |
| 13. A | 46. D |
| 14. A | 47. A |
| 15. C | 48. C |
| 16. – 23. ANSWERS MAY VARY | 49. B |
| 24. A | 50. A |
| 25. B | 51. D |
| 26. C | 52. B |
| 27. B | 53. D |
| 28. D | 54. E |
| 29. A | 55. F |
| 30. D | 56. C |
| 31. B | 57. A |
| 32. C | 58. A |
| 33. A | 59. B |
| | 60. C |