

Curse of the Crimson Throne

**Anniversary Edition
Pathfinder Second Edition**



Converted by /u/Olliebird

Curse of the Crimson Throne

**Anniversary Edition
Pathfinder Second Edition**

Introduction

This series of documents is the culmination of nearly two years of work in converting Paizo's amazing Curse of the Crimson Throne Adventure Path to the Pathfinder Second Edition Ruleset. It's been playtested in live games and while not perfect; hopefully it will help GM's looking to run Paizo's AP in their latest edition.

Hi, I'm Olliebird! Hopefully this document helps new and old GM's hit the ground running in the Curse of the Crimson Throne Adventure Path in Pathfinder Second Edition. This first section will break down material sources you will need on hand, my conversion methodology, and how to read the rest of this document. If there are any questions, comments, or concerns, please reach out! I am very active in the 1E to 2E conversion discord A Series of Dice Based Events. Join the Crimson Throne channel and the conversation! Other contact information will be at the end of this document.

Source Material

This document is a conversion of Paizo's Anniversary Edition of the Curse of the Crimson Throne Adventure Path and is formatted using that book. So, you will need a copy of that. It may be possible to cross conversions over to the original D&D 3.5 edition, though this document was not intended for it. This document also pulls from various 2E source material, including all 3 Bestiaries released as of this document's release and various Pathfinder Scenarios. Any information that uses these materials will have links to their online SRD entries and a key to find the information in any physical books you may own.

Conversion Methods

In converting this adventure, my main goal was to retain the original spirit and intent of the 1E version of the AP as much as possible. There may be a couple places you notice I took some liberties, but not by much. Creatures have been combed through to try and match their 1E counterparts as much as I could.

Curse of the Crimson Throne

Anniversary Edition
Pathfinder Second Edition

Official Second Edition Creatures

A healthy amount of this adventure has been lucky enough to include creatures that Paizo has already officially released in one of their Bestiaries or 2E adventures. When I use a 2E released creature, it will look like the following.

- 1E Name of Creature: [2E Name of Creature (Source Book and Page)]
*Area in brackets will contain a link to an SRD statblock.

Unique / Homebrewed Creatures

Curse of the Crimson Throne is also home to several unique faces, monsters, and friends. For these, a full statblock will be provided like so:

- 1E Name of Creature: [Link to my conversion on monster.pf2.tools]

The same types of statblocks will also be provided for hazards and unique items.

CR vs. Level

As you go through this conversion, you may notice that some encounters don't precisely line up with the difficulty of its 1E counterpart. Pathfinder 1E was notorious for throwing lots of lower leveled mooks at players to drain their resources or harry them before getting to the big showdown of the dungeon. This design philosophy has been retained in most places, and tweaked in others. The major areas in which I have not adjusted encounter levels are areas with patrols, alarms, or unique mechanics that force players to handle creatures differently; such as the Unhallow effect of Scarwall. These areas may present weak encounters individually; however, they were designed to work together.

Experience

With the notes on CR vs. Level above, it is highly suggested that GM's use milestone leveling while using this conversion. While it is possible to award experience by encounter, you will need to make up the difference through story rewards, accomplishments, or extra content outside of the scope of this document. If you intend to use milestone leveling, a recap of assumed levels will appear at the beginning of each chapter.

Curse of the Crimson Throne

Anniversary Edition
Pathfinder Second Edition

Skills

Skill checks were mostly converted using @dogs_not_gods#3406's excellent [Adventuring DC Calculator](#), [Level Based DCs](#) (Core Rulebook pg. 503), and [Simple DCs](#) (Core Rulebook pg. 503) as necessary.

Treasure

You'll likely quickly realize that treasure is not converted in this document at all. This is very much by design. Treasure rewards in Pathfinder First and Second Editions simply have no direct or even indirect method of conversion. Lots of items in 1E simply don't exist in 2E or are scaled very differently. Gold progression has almost no translation between systems as well. This may be a section I revisit at a later date; however, as of now there is no intention to convert treasure rewards outside of specific unique items mentioned in the adventure.

Rewarding Treasure advice

If you are using milestone leveling or have mapped out future experience through story rewards, an excellent resource will be the [Treasure by Level table](#). (Pathfinder Core Rulebook pg. 508, Table 10-9: Party Treasure by Level)

Using the baseline of that table, my advice would be to create treasure tables unique to your party that fulfill those minimum suggestions. Then sprinkle the items and gold in the areas appropriate to the level. For example, a party should be rewarded with the following over the course of Level 1:

Permanent Items	Consumables	Currency
2nd: 2, 1st: 2	2nd: 2, 1st: 3	40gp

We know that in this adventure the party should be level 2 after they complete The Old Fishery. So, using the treasure list; we can create a loot table of the suggested items and sprinkle them in the various places the original Old Fishery awards treasure. Keep in mind that this may mean where a 1E reward had several consumables or small items, that may be just a bit of gold in 2E. Plan ahead and plan for your particular group. A great resource is /u/CateBaxter's [Treasure by Level Sheet](#).

Curse of the Crimson Throne

Anniversary Edition
Pathfinder Second Edition

About the Author

As mentioned before, I'm Olliebird! I've been playing TTRPG's for close to 30 years now and was a Pathfinder 1E player from the very beginning. I love Paizo's world of Golarion and all the adventures therein. If you would like to contact me, I'm available by any of these methods.

- **Discord:** Olliebird#1401
- **Reddit:** olliebird
- **E-Mail:** olliebird@protonmail.com

Use

If you use this document in any sort of media format such as a podcast, actual play series, or monetarily/patreon backed content; first off, awesome! Secondly, please give credit to its creator and the members of the Series of Dice Based Events group who have put so much effort into it.

Special Thanks

This conversion is a passion project that has consumed the last ~2 years of my life and absolutely none of that time would have mattered without the advice, support, and help from certain people and groups.

- Ediwir and their discord group [A Series of Dice Based Events](#).
- Syries for all of their help in converting Edge of Anarchy.
- MediumRare and their valuable input on higher level beasts and baddies through Scarwall and Crown of Fangs.
- The numerous GM's who have tested my conversions in actual play and given thoughts, ideas, and notes for improvement and change.
- @dogs_not_gods for their Adventuring DC Calculator.
- /u/CateBaxter for their Treasure by Level sheet.
- The crew behind pf2.tools. Without these excellent tools, none of this would have happened.

All that said, let's roll initiative!

Curse of the Crimson Throne

Anniversary Edition
Pathfinder Second Edition

Chapter Links

- [Chapter 1: Edge of Anarchy](#)
- [Chapter 2: Seven Days to the Grave](#)
- [Chapter 3: Escape from Old Korvosa](#)
- [Chapter 4: A History of Ashes](#)
- [Chapter 5: Skeletons of Scarwall](#)
- [Chapter 6: Crown of Fangs](#)

Version History

Version 1.0

- First Public Release

|