

IMPORTANT LINKS!!!!

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“I REMEMBER THE FALLEN AND THEY THINK OF ME”

THE LORE!!

Humans existed millennia ago, not living in peace as always. There were wars, the world was burning down day after day and everyone loathed each other. Then, silence. Humanity was gone in a blink of an eye. What exactly happened nobody knows, but there are theories that a rapture has begun and taken all humans, leaving only the Beasts behind.

The **Beasts** had the whole world for them once again. They were alone, left behind. They had to survive by themselves, seeking food and shelter. In the first 200 years, everything was a chaos, disorder, but the beast got along by the pass of the time, making a peace truce after all, banning hunting and meat consumption, even though some of them still do not follow this law nowadays.

By the pass of the millennia, Beasts evolved to be more like the humans, mimicking their behaviour and costumes– they build a working society, but it’s not from far how the humanity was going, they still have some misconceptions of each others, it’s like a cycle that never ends– they’re born, they evolve, they loathe each other, they die.

A Beast is everything that is not a human (*Homo Sapiens*), could be a Mammal, Reptile, Amphibia, invertebrate, etc, etc. They’re basically animals with human features (as known as Anthro), like bipedal posture, omnivore diet, etc.

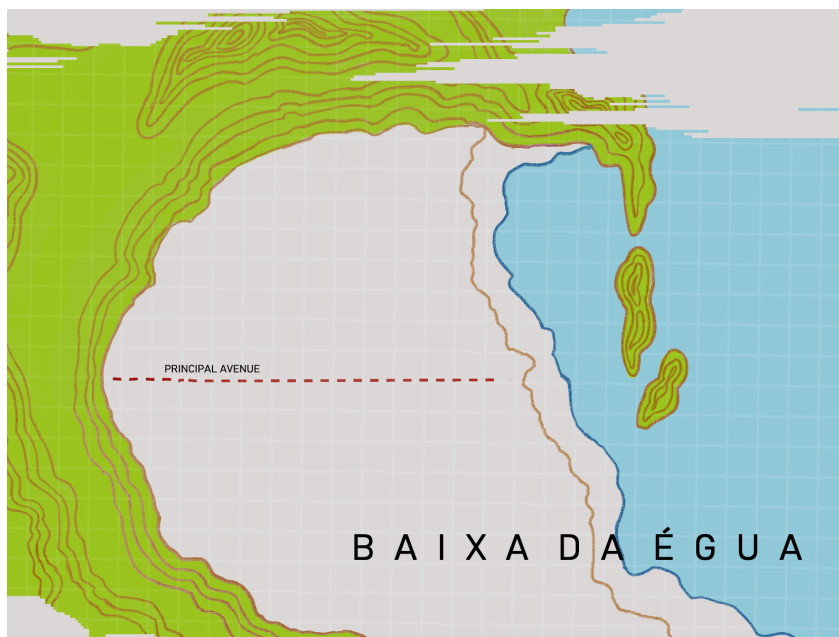
After the Rapture, some weird door-shaped portals showed up on random spots of the world, these portals were where **Entities** came from. Entities are those immortal amorphous creatures made of void, a black and cold material that mimics flesh– They’re basically an embodiment of a deceased person, everyone that dies becomes an Entity, doesn’t matter which era the person died. They don’t remember anything that they lived.

Some theories say that Entities are people that don’t make it to the heavens, so they’re being punished to live on earth for all eternity. Nobody could prove this theory wrong or right yet.

This city called “**Baixa da Égua**”, a Brazilian coastal country city, lives the most diverse kind of people you can imagine– from the smallest to the biggest, they’re all living their lives normally. It’s a very old city with its own culture and costumes, creepy for almost everyone that comes to visit but it’s a very cozy and welcoming city for foreigners, just stay away from the forest, it’s for your safety.

All the characters of this story are struggling in a way or other. They're all fighting their own demons and sometimes, alone with that duty, and sometimes they're their own demon as well. That's why they rely that much on their friends or significant other to light things off. For them, they're all right on their choices, and they will do anything to achieve their goals. In their heads, none of them are the villain or doing something evil.

Baixa da Égua city tm



(Bah-ish-ah duh
eh-guh-wah)

Baixa da Égua is a coastal country city located in Brazil. It's a small and old city surrounded by tales and legends, culture and costumes, where life and death share the same grounds. A city where your GPS just gives up, but don't worry, you're safe here. The city is surrounded by a huge and foggy

forest, where the citizens bury their loved ones, but it's never a sad thing, they see death as a beginning of a new cycle, a new purpose. It's always a happy day when someone passes away, and it's a tradition to visit their graves every year on the same date of the burial to have a little picnic party, almost like a second birthday but the reverse.

The forest may look like a giant maze, but will always guide you to where you need to go. It's always watching you, it's always hearing you. The forest only welcomes those who's born near it—Otherwise, it will guide you for your doom. If you're coming to disturb the peace, the forest will punish sooner or later, just wait and the karma will get you.

On the other side of the city, there is a beach, frozen on a cloudy day, an endless landscape awaits for your gaze. The water may be too cold for a bath, and the shy sun cannot provide you a tan, but it is a soothing place to relax your mind and let your thoughts go away. The endless sound of waves, almost like a white noise, can calm your mind if you need to.

It's a calm city to live in.

Entities/Anomalies/Sinners (?)

Anyone that dies becomes an Entity.

Entities are a deceased person's soul made entirely of Void, it can have any shape and size, as they can change it at will. An entity can live eternally wandering among citizens. An Entity doesn't remember what happened in their past life, for that reason, it can be anything they want, search for a new purpose, love, a job, etc, etc. The said above "Void" is a cold to touch material that mimics normal flesh, but it's not edible (is the same if you eat dry ice), they have internal organs like any living being, even though it is all for the aesthetics, since they don't need to digest anything they consume. Where the food goes is a mystery. They seem to be very fond of alcoholic beverages, even though they cannot get drunk.

Even if they have a male or female voice, they don't have a designated gender. They can choose whatever pronouns they want to their identity, as well change their body to match it or not. Entities seem to like to wear only masks to maintain the Void matter stable— It is like when they don't use the mask for a long amount of time, they lose their identity and get mad.

To travel through any place in the world, an Entity uses a portal, an old wooden door frame that connects the world of the living and the dead together and can be anywhere, inside a shop, underwater, inside your house... Only Entities can cross them at will, non-Entity cannot enter a portal, or they'll be stuck in there forever. The portal makes a buzzing song, almost inaudible for those who are not paying attention. Inside the door can be anything, a park, a hospital, a field, etc. You can see the Entities wandering inside, like a TV, but they don't like to be watched, so be careful. The portals are unbreakable.

If you go to ask an Entity about how inside a portal is, the answer may vary every time you ask. Some of them will describe it as a comfortable place to stay, others will say otherwise or say something that is too absurd to rely on. Nobody can tell if they're just mocking you or telling the truth.

Characters

Saruê (Henry Hisses or SARUÊ DO CARAIO)

“Certified piece of shit”

They/Them- Bisexual/ Non-Binary

Loud | Optimistic | Lunatic | Chaotic

- Tired Expression 24/7
- Smells like mint somehow
- Energy drink addicted
- Dubious sense of humor

LIKES

- Knives
- Cachaça
- Plushies
- Pestering Grimm
- Drawing
- Citric candies

DISLIKES

- Summer
- Loud random noises
- Cinnamon

RELATIONSHIP WITH THE OTHER CHARACTERS!!!

(TLDR: They're a piece of shit and nobody likes them besides their weird dog)

GRIMM- One side friendship. Henry thinks they're good friends but Grimm hates him with all his being.

SOL- Grimm doesn't allow her to hang out with them. "Safety measures" he says.

MUSSTANG- It's complicated. Even with Mustang's desire to change his body and Henry saying they can fix that, Mustang just doesn't trust them, and the way Saruê talks about it is so invasive to him, it's make him uncomfortable;

CASSIAN- It's kinda neutral? Henry is REALLY into studying an Entity body, but Cass doesn't like this idea, it's a very invasive behaviour.

THOUGHTS ABOUT THEM

Saruê had been living in Baixa da Égua with their grandpa since they were 4, when their biological parents died for some unknown reason. Saruê's Grandpa was a well known surgeon in the city, and for Saruê, he was a great inspiration, they were always reading his medical books and practicing on their toys. When they got older and their grandpa passed away, they decided to continue the surgeon legacy— despite not having a degree and only studying by medical books and surgery videos, Saruê is able to perform any surgery you ask.

They often perform gender-affirming surgeries on people, since they all live in a very small city and they don't have any "real" surgeons there. Not gonna lie they are really into that, for them, the body and its mysteries are such an interesting subject and they will dig deeper and deeper to find more interesting things to study. They will do a surgery for a cheap price if you bring them food and the knives.

They are more interested in playing with body parts, sewing them together and studying the results, often creating some creatures that they just release to the forest. The creatures aren't aggressive, and nobody seems to care enough to search where they are coming from, since the city always had these weird shenanigans.

Even though their experiments seem unethical, in their vision they're just helping everyone to achieve their dream body, doesn't matter how.

Their thing with creating the creatures (aka homunculus) is just curiosity, fucking around and finding out— Saruê is very interested in search about different bodies and how they work, and doing modifications on these bodies can open a whole new world for this search, since they'll never work the same.

Saruê got the materials for their experiments in the forest, the same they release the creatures.

Saruê don't go out of their laboratory very often and that's why they don't have a close relationship with the other characters, since they think Saruê is a fucking weirdo, making very invasive questions, always interrupting, don't respecting others personal space, etc, etc.

Whistle (or Ruth) is one of their subjects. She was Henry's first surgery, and had a lot of fail points because of that, like some joints that didn't work correctly or some anatomical errors. She lives with chronic pain and memory issues. Although of all of these problems, Saruê is very proud of the result, and aspires to try more times.

Formol- Past experiment of Saruê's grandpa. It was made for doing the basic chores, a little company or a guard dog, anything you ask it to do. Usually friendly, likes belly rubs and sweet treats.

THEIR VOICE CLAIM CAN BE- Brazilian dub Kuzco from Emperor's New Groove,
Creative Control- SMG4

Grimm Coon

"I was looking for a job and then I found a job, and heavens knows, I'm miserable now"

He/Him- Bisexual

Neurotic | Workaholic | Anxious | Tired

- Always grumpy
- Is dead scared of people bigger than him
- Not a single fashion sense
- He doesn't have a single good habit, can't live without a cigarette or alcohol...
- Designed to be the most simple character design that I have

LIKES

- Drinks
- Jazz Music
- Metal Rock
- His gf
- Rainy days

DISLIKES

- His job
- Physical touch
- Saruê

RELATIONSHIP WITH THE OTHER CHARACTERS!!!

SARUÊ- Hates him with all his soul. Saruê once messed with one entity and almost broke an entire stock of wine...since then they are banned. And Grimm have other reasons to not like them... one of them being **THEY'RE A FUCKING WEIRDO.**

SOL- His stepsister basically. They act like normal siblings.

MUSSTANG- He is not much into alcohol so they don't talk much, and Grimm never takes a day off so they never see each other.

CASSIAN- Grimm used to be scared of them, but he's getting along with Cass, they just don't have a lot in common to talk about.

THOUGHTS ABOUT HIM

Grimm was born in Baixa da Égua, he lives with his mom and half-sister, and is running the family's old bar, since his mother can't work anymore due to her fragile health.

Seeing from a distance, you can say Grimm is the most normal and sane person of the group, but don't get deceived, this man is insane.

He works at this little bar called "Sete Além". At that bar, there's a very busy portal where Entities come and go everyday. All he needs to do is serve beverages and snacks for them and it's all good for the day. Although this is a simple job, he hates it with all his soul. He tried to quit once, but the Entities didn't let him go away. They like him, and they're completely attached to their favorite barman and can't find others as good as him. Needless to say when that happened, the Entities threatened him with death- So yeah, he's stuck there forever... Well, paying the bills and having an unlimited alcohol source, it's not that bad. And after all, it's a family business, he doesn't want to disappoint them, right?

Grimm really values good silence and being alone with himself, all he wants is some peace of mind, good music and a cigarette, and nothing less, nothing more.

He doesn't have a single healthy habit, all he does is work, drink and smoke, even with everyone in his friend circle saying to him eat a salad or drink a cup of water, he just keeps going, like an addict, and cursing everyone that tells him to eat healthy.

He's the only barman in the city, I mean- the only GOOD one, people say...He really can't tell where his fame came from, or where his talent of making beverages came from, maybe it is a family thing, since all his ancestors were running this bar.

His drinking and smoking problem tho... can't be solved at this point. He's completely aware that this habit isn't healthy for him, but is the only way he can calm himself on a busy day apparently.

His loath for Sarue can be fully explained as they're a weirdo that doesn't respect other boundaries, makes weird shit on their little freak lab and etc. etc. Grimm doesn't let Sol get near Saruê because of the reasons said above- He is very protective over Sol sometimes, always wanting to know who she is hanging out with, what she's doing, etc. Even though Sol can take care of herself, he's worried of losing her- Not as if he lost someone important to him, but it's a genuine fear he has since he loves her so much.

THEIR VOICE CLAIM CAN BE- Endless nights by Jazon Raize (The Lion King the Musical), Quando a Noite Vem- Yun Li

Zoe “Sol” Coon

“Being kind to a person will not change the world, but I’m sure it will change the world for that person”

She/Her -Lesbian/ Asexual

Whimsical | Nostalgic | Clumsy

- She were originally a Nine Sols OC, but I got too attached;
- When I created her, I saw my kid self on her, that’s because she is so special for me;
- Wears the most colorful clothes you’ll ever see;
- A gluttony beast;
- A compulsive buyer

-ALWAYS 16 YEARS OLD; A MINOR;

LIKES

- 2000’s stuff;
- Food;
- Watching cartoons;
- Knives;

Dislikes

- Her work;
- Entities
- Summer

RELATIONSHIP WITH THE OTHER CHARACTERS!!!

SARUÊ- She isn’t allowed to get near them. Grimm orders

GRIMM- Her big brother. She loves him so much. Grimm is a big inspiration for her.

MUSSTANG- They hang out a lot, go shopping and gossip together about almost everything.

CASSIAN- Is always following her and Mustang and ends up being friends with her as well, even though she is scared of Entities.

THOUGHTS ABOUT HER

I FEEL VERY MATERNAL TOWARDS HER <333333

Sol was born in Baixa da Égua, and lives with her mother and half-brother. She was born after her mom married for the second time, since the first husband ran away after Grimm's birth.

She is the youngest of the group and has a VERY dubious sense of humor, using shitposts and brainrot unironically and finding it peak comedy.

Sol works at a Convenience Store as a jack-of-all-trades, everyday she's doing something new and sometimes, pointless just for the sake of keeping the job. She likes her job though, it's not a difficult or hard one, just very energy draining, I mean, work with the public is exhausting even if the "public" are deceased persons, they still complain a lot and you are a little scared of them.

She wants to keep the job to buy the trinkets she loves so much, Sol is passionate about them and 2000's stuff, keychains, old movies and cartoons dvd or vhs, band posters, everything. She loves it to the point of spending a lot of money on them. She says they give her nostalgia and happiness, and it does in fact, but her compulsion cannot be stopped, unfortunately. She always had that trinkets and 2000's obsession, even when she was a little child, she always liked to collect random stuff besides that mentioned above, like bottle caps or just pretty pebbles she found on the street. Ask her about her collection and she will be super glad to show you.

Besides being a compulsive nostalgic fellow, Sol is the sweetest person you'll ever meet. If you need a hand for anything or a little cheer up, she will be there to help you, no matter what. She genuinely likes to help, and will be glad to spread all her knowledge and kindness. Sol believes doing that will change the world, making it a better place to live, even if the people mistreat or think she's naive sometimes because of this behaviour.

She's only 16, but she can take care of herself. Can go out alone and solve problems and all- sometimes she needs some help with adulting stuff, but nothing that Grimm couldn't help her with. She doesn't like Grimm's overprotective behaviour, she knows her potential to do things alone, but understands why he acts that way.

Besides the main characters, she has her own circle of friends, all of them about her age. They hang out normally and get along very well. They're always sharing about their interests when they meet up, it's interesting to hear them having a conversation, it's like hearing masters of a specific topic talking.

Besides her 2000's fixation, she seems very interested in mushroom hunting, and will go out to hunt them whenever she feels overwhelmed or just sad.

VOICE CLAIMS FOR HER CAN BE- Don't forget- Deltarune, Memories- Maki Otsuki, Nenhum Outro Lar- Bolt o Supercão, My Heart will go on- Céline Dion.

(I think any female singer that has the same "vibe" as the ones said above can be her voice though.

Cassian

“Masquerade, paper faces on parade. Masquerade, hide your face so the world will never find you”

Any pronouns- Agender/ Gay

Loyal | Determined | Enigmatic

- It doesn't care what pronoun you use with her;
- It LOVES that “yearn white boy, yearn” type of memes;
- If you're going to hug him, bring a sweater, she is cold af;
- Gentle giant vibes;

Likes

- Watching the stars;
- History facts;
- Beer;

Dislikes

- Sand;
- Cold Weather or places;

RELATIONSHIP WITH THE OTHER CHARACTERS!!!

SARUÊ- It 's kinda neutral. Saruê's invasive behaviour make them uncomfortable;

GRIMM- Now he understood why the Entities doesn't let him quit his job: His beverages tastes SO GOOD

MUSSTANG- Cassian shows a lot of compassion when Mustang vents to them, and Mustang shows compassion when Cass vents to him. It's a vent to vent relationship. Making out doesn't solve their problems but sure it relieves a little.

SOL- Genuinely likes her stories and her company. He tries to not scare her by changing its form to something more “friendly”;

THOUGHTS ABOUT THEM

Cassian as an Entity has seen a lot of the world: conflicts, evolution, people coming and going away... It has a lot of history to tell if you have the patience to hear them. Nothing is known about its past, or when they died- His eye scar assumes he died by a stab or a gun shot.

Being an Entity isn't a good thing for them. Like "wow, I can be anything I want" but what if nothing seems interesting?

His constant search for an identity can be tiring and, in his head, pointless. Is this stress really worth it?

"Is this really necessary or am I just looking for more problems?"

His relationship with Mustang are a...uh- it's like going to therapy but the therapist vents to you back. They're always advising each other. None of them have a single drop of self-esteem, they can only see beauty in the others. Somehow this relationship goes well, both are questioning their identities, and they (try to) help each other with that question. One hype the other, this genuine act of love makes their day more lighter, happier. When they first met, they were just completely weirdos to each other, but Cassian's histories and Tang's charisma made them get along and get to know each other better. Cassian really cares about Mustang, always wanting his best, and is working a lot to understand his feelings and supporting him at all hard moments. He hopes Mustang feels the same way. They can't be separated or they will explode, seriously.

Overall, Cass is a very gentle creature, they will always listen to you and try their best to give good advice. In verbal fights, they always try to stay calm and understand the other side. It's very hard to piss him off or annoy them, sometimes he just doesn't realize you're making fun of him.

Voice claims for them:

As an Entity, Cassian can change its voice every time he want to, the voices can be masculine, feminine or both

Ninrod from Shadow of the Colossus (both), Come Wayward Souls- Over the Garden Wall (Masc) or They live in you- The Lion King: The Musical(Masc). A feminine voice is still being searched

Mustang Spirit

"The horse of extreme dysmorphia and religious trauma"

He/Him- Gay

Impulsive | Overthinker | Perfectionist

- A closeted Gay, but is a glass closet;
- All his outfits is a short and a black tanktop;
- Hug him please;

Likes

- Working out;
- Dressing up;
- Circus themed things;
- DIY videos;

Dislikes

- Himself;
- Spicy food;
- Beer;

RELATIONSHIP WITH THE OTHER CHARACTERS!!!

SARUÊ-It's complicated. Even with Musstang's desire to change his body and Henry saying they can fix that, Musstang just doesn't trust them. It doesn't seem correct and he doesn't think this will fix him.

GRIMM- They almost never have time or a subject to talk about, so it's complicated. They chat sometimes but nothing too deep.

CASSIAN- Cassian shows a lot of compassion when Musstang vents to them, and Musstang shows compassion when Cass vents to him. It's a vent to vent relationship. Making out doesn't solve their problems but sure it relieves a little.

SOL- They hang out a lot, go shopping and gossip together about almost everything.

THOUGHTS ABOUT HIM

To run away from an abusive environment and an arranged marriage with his niece, Musstang moved out to Baixa da Égua to try a new life and maybe find a more welcoming place to live in.

As he was raised in a closed household, he cannot express himself the way he intended- dressing up, playing with make-up and such. He got this curiosity since he saw a magazine cover with a man in a dress, and since then, he is trying to be like this man.

Musstang can see beauty in everyone but him, and cares A LOT about other opinions about him, even if it is just silly gossip or just a playful commentary, he will think about this all night.

Besides all that, he's nice. A VERY social awkward guy but he's trying his best :D His relationship with Cassian is like a scape-valve- one is a company for the other, and they share their interests on things the entire time. There is a strange comfort in that relationship that makes it just work, and nobody seems to judge them though. Musstang really cares about Cass and its interests, they're his safe person, the guy he relies on the most.

Even if it doesn't solve their problems, at least making out makes things lighter sometimes.

Voice claims for him- *Brazilian dub Shrek (Bussunda)*

Brumm

He/Him

Playful | Enthusiastic | Determined

- Can do a little of everything: Juggling, acrobacy, contortionism...
- You better laugh to his jokes;
- NOT an Entity;

Likes

- Corny jokes;
- Fire juggling;
- Smiles;

Dislikes

- Sadness;
- Failure;

RELATIONSHIP WITH THE OTHER CHARACTERS!!!

He doesn't appear so often for the other characters, and if he does, they only think it was a lucid dream or just a weird vision. They're never sure if what happened was real and never had a chance to maintain a relationship with him. For them he's just a recurring dream or else.

THOUGHTS ABOUT HIM

Brumm is a Spirit that aspires to make everyone happy– If you're having the blues, Brumm will be there for you, just drop a single tear! He can appear for anyone in need and will do his maximum to make you feel better, telling jokes, doing tricks, using a little magic dust that temporarily makes you feel better, doing a little musical, etc, etc. Even if dying will make you happy, he will grant your wish, he just doesn't want to see you sad.

Ok but, what if someone is scared/ has a phobia of clowns?

Well, seeing a weird clown spawning near you while you cry will make you stop crying and start freaking out, so he basically made you stop crying (of sadness), his mission here is done. Simple.

Brumm will always come back to people who need him, even if a lot of times in one day– He will appear complaining (if it is something silly), but he will help you. anyways.

Voice claims for him– ELE (Guilherme Briggs– Meninas Superpoderosas)

Other Infos

The Monster-Humans Hybrids

Monsters and humans lived together since their creation, and since then, humans were a bunch of freaks, because they've been procreating and creating the Monster-Human race. And even if humanity has been extinct millennia ago, Human Monsters still exist nowadays, even if not seen so often.

At first glance, they will look like a normal human, but they can shift to their monster form at will, even though it hurts a little, since their bones and muscular structures change. Their monster form can have any feature, like horns, scales, spikes, tusks, fangs, claws, wings, etc. etc.

A Monster-Human typically lives for 100 to 180 years. They have great resistance to all illnesses due to their strong immune systems; They're more closely related to the reptile family than the mammals– Like, 80% Reptile and 20% Mammal; Their cubs can be called "Monsterlings", and they born ready to eat everything you offer them, even rocks– Their stomach's acid can take everything they eat;

They would prefer hot-summer environments than cold ones;

They like spicy food, vegetables in general and meat; They can't feel the sweet taste of candies or sodas, for example;

They like to collect shiny things like coins, gold, mirrors, etc, etc;

Don't call them Freaks, it's a bad word and they will get VERY pissed;

They can only reproduce with their own species– Their genes aren't compatible with the beasts and the kid will born still

They go all vegan or they can have a churrasco sometimes?

Since everyone evolved to anthro, even fishes and birds, and they made a truce a long time ago of not eating nobody, they go all vegan, but you can buy meat from a "very dubious precedence meat supplier" if you need to eat a piece of beef that much.

That meat supplier is obviously a hitman, you can buy their services to kill anyone you want to eat, for a very high price. This practice is illegal and can get you to prison and even a death-penalty. But sometimes it's worth it for a vengeance.

There is a "Soy-made Meat" that "mimics" the texture and flavour of a genuine steak, it's a more ethical way to get some barbecue nowadays– Even though it tastes kinda terrible at the end of the day...

There is this group of beasts that doesn't agree with the truce, saying that it doesn't follow the creator's will. In their line of thought, the creator made us carnivores, so we need to follow His will. Members of this group are scattered by the city, and it's clear to say who is a member and who isn't.

The city has a disappearance problem that nobody seems to know where it's coming from.