

# Ryker Tripp

Face claim; Brandon Perea



Aged 25-30

A song that resembles him; La Vie C'est Chouette - Jodie Foster

Other universe(s); Listed on Tumblr!

## A Short Backstory

Although he's very intelligent, Ryker isn't the sharpest tool in the shed when it comes to the end of the world. He's a tech expert, not a survivalist. When the dead began walking, Ryker truly believed he was losing his mind. He would've died if it weren't for his closest friend dragging him out of his house before it was swarmed with the dead.

After he'd finally realized that life as he knew it was changed forever, he began adapting. Ryker possesses the strange ability to adjust his sleeping patterns subconsciously. If he needed to wake up early for a job interview, he could stay up until it was mere minutes before he needed to get up, and he would still wake up on time, no matter how tired he was, with no alarms necessary. He's an extremely light sleeper, so any little noise can cause him to stir.

Ryker is also a coward. He knows it, his friends know it, and any group he's ever been with knows it. He can barely stand up for himself, let alone others, and he's only ever shot a gun in a situation where there were no other options. When a group he's in runs into another group and violence breaks out, his fight or flight response is quite literally flight, and flight alone. His body is agile and extremely nimble as if he were built strictly for running. He has some muscle for when fighting is the only way to survive, but it's clear which way he leans when violence breaks out.

The nursery rhyme, "*Jack be nimble, Jack be quick, Jack jump over the candlestick*," is what many people use to describe Ryker. It doesn't have any meaning, though, give or take the descriptions of *nimble* and *quick*.

Being a tech expert has its perks in the apocalypse. For one, he has the ability to set up traps for luring and capturing food or stopping potential dangers. Ryker knows how to recharge dead lithium batteries, get a camera up and working, and he can even mend generators that seemed to give their last bit of energy. He doesn't exactly give himself credit for his intelligence, but he certainly acknowledges it through snide remarks.

## Other Details

- Ryker does his best to think about the positive side of things, while still remaining a realist. He knows the world he once knew is gone, but he prefers to think about the new opportunities than the death and destruction happening around him.
- His biggest fear is dying now that the dead started walking. When things were normal, he feared things like planes and the ocean. Those seem so silly to him now.
- Ryker has winding scars around his legs, torso, chest, and biceps from being tied up with barbed wire. He hates the memories surrounding those scars, as it was both the darkest and most horrific time of his life.
- Despite his positive outlook, Ryker is easy to agitate and freak out, his skittish nature always hovering over him like a rain cloud.
- Due to the flimsy treatment after his barbed wire incident, Ryker deals with the occasional limp in his left leg, as the wire dug into the muscle in his leg, which left permanent damage. It doesn't hurt constantly, but standing for extended periods of time causes problems.
- Ryker's hair has blonde tips and dark roots, as he was one to constantly bleach his hair for fun. Due to the apocalypse, he no longer has access to bleach, but since his hair grows slowly, his outgrown roots are the only evidence that his hair isn't blonde.
- There have only been a handful of incidents when Ryker lashed out at people, and each time revealed that he wasn't somebody to poke and prod at. Despite his lanky appearance and cowardly personality, he can handle himself just fine.
- Ryker is interested in both men and women.
- One can't find anybody who's a bigger skeptic than Ryker. He was skeptical when a corpse was three inches from his face, questioning if that was an extremely realistic costume. He doesn't hesitate in calling anybody crazy if they say something even slightly different from what's normal.
- Ryker can be annoying, but he knows when to shut up.
- When he was in his early twenties, Ryker made an impulsive decision to get tattoos with his friends, which resulted in him getting three. One is on the back of his bicep, which resembles a tulip. It's now tainted due to barbed wire scarring. The second one is a snake winding around his calf, and the third is a spider in the middle of his lower back.
- When Ryker takes a liking to someone, he shows just how gold his heart is. He would do anything for

those he cares about, romantically or not.

- When in danger, Ryker can make some of the dumbest decisions known to man. If he doesn't run, he puts himself in impossibly dangerous positions, increasing his panic, and in turn, his stupidity. Somehow, somehow, he always manages to make it out of these situations alive.
- Ryker has trouble trusting people due to the betrayals he's faced in the past, as well as the treatment he was given. Most act as if he's simply cannon fodder. An idiot who nobody can be bothered to worry about. Most seem to ignore the intelligence he actually has.