Draw your shoe 3 times

That is all... sounds simple, or is it?!?

Look carefully.

Use contour lines to show the outside edges and surface ridges like grommets (the circle things your shoelaces go through) stitching and changes in materials or pieces of the shoe.

Each time observe (look at) your shoe from another angle or point of view (side, other side, front, back, top view, bottom view.)

Sneaker or flip-flop- show me what you got!

*Bonus- pick your favorite view and add shadows to make it look more 3-D

