



DRAGON SQUARE

A VEGGIE FEATURETTE



Canon

"A great central square was carved out and planted with trees, with markets and arcades beneath. From that hub, long wide streets sprung, straight as spears: the King's Way, the Gods' Way, the Street of the Sisters, Blackwater Way (or the Muddy Way, as the smallfolk soon renamed it). None of this could be accomplished in a night; work would continue for years, even decades, but it was the year 52 AC when it began, by the king's command."

This canon is from *Fire and Blood*, and as such didn't exist when we came to build our 'central square' which we would come to name the Dragon Square.

Our current square lacks trees and general public works you'd expect to see in a major square in a city as big as King's Landing, such as street clutter, fountains and signs of life.

An arcade of shops, much like those found at the central Duskendale street needs to be built to satisfy canon, as well as trees planted.

Plans

Each building at the square will be uprooted for something more cohesive, with no residences on the square, and entirely geared towards inns, guilds, market halls and trade.

The current structures on the square are as follows;

Masons Guild

Jewelers Guild

Merchants Guild

Bath House

1 Major Inn (which we've named the red stag)

5 major residences on the square, with various others on the side roads.

1 Major market hall.

The first thing to do is to widen the roads which terminate or begin on the square. Most of the roads have awkward 'connections' to the square, which make the square feel less connected to its surroundings than it could be.

For example a road may be diagonal across the city and then have a strange kink in it to connect it to the dragon square.

It's reasonable that each building on this square would be a 'special' build, and require competitive testing. Whilst no builds would survive my planned update, builders of structures such as the 'red stag' would have precedence in building the structure which replaces it.

As such, I have no tests to demonstrate, given that each building will be special; builders deserve ownership over their own tests for this special square in KL.

Summary

The dragon square update could be a great nucleus around which the surrounding districts can grow. I'm looking forward to working with builders I haven't worked with before to drag this district up to our current standards.

I'm always collegiate in my approach, so if you have an idea you want to contribute to this major square in KL, I am happy to consider it.