

If a move doesn't have anything in front of it, its unchanged

Pound
Karate Chop
Double Slap - 100 Acc
Comet Punch - 100 Acc
Mega Punch - 100 Acc
Pay Day
Fire Punch
Ice Punch
Thunder Punch
Scratch
Vise Grip - Head Smash 120 BP 100 Acc 33recoil NEW
Guillotine - Bullet Punch NEW
Razor Wind - Attacks straight away, 55 BP 100 Acc High crit
Swords Dance - 1PP
Cut - Steel Type 100 Acc 15 PP 40 BP
Gust
Wing Attack
Whirlwind
Fly - 75 BP 100 Acc
Bind
Slam - 100 Acc
Vine Whip
Stomp
Double Kick
Mega Kick - 85 Acc
Jump Kick - 100 Acc 10% Paralyze Opponent
Rolling Kick - 100 Acc
Sand Attack
Headbutt
Horn Attack - 100 Acc
Fury Attack - Bug Buzz 80 BP 15 PP 15% Drops Defense NEW
Horn Drill - Drill run 80 BP 100 Acc High crit NEW
Tackle - 100 Acc
Body Slam
Wrap - Aqua jet NEW
Take Down - 100 Acc
Thrash
Double-Edge
Tail Whip
Poison Sting - 30 BP
Twineedle
Pin Missile - 18 BP 100 Acc
Leer
Bite

Growl
Roar
Sing - 70 Acc
Supersonic -
Sonic Boom - 100 Acc
Disable - 80 Acc
Acid
Ember
Flamethrower
Mist -
Water Gun
Hydro Pump
Surf - 80 BP (Swapped with Waterfall's)
Ice Beam
Blizzard
Psybeam
Bubble Beam
Aurora Beam - 20% to Drop attack
Hyper Beam - 100 Acc 140 BP
Peck
Drill Peck - High crit
Submission - 100 Acc
Low Kick
Counter
Seismic Toss
Strength - Rock Type, 75 BP 10 PP
Absorb
Mega Drain
Leech Seed - 5 PP
Growth - 2 PP
Razor Leaf - 100 Acc
Solar Beam - 5 pp
Poison Powder - 90 Acc
Stun Spore - 90 Acc
Sleep Powder - 80 Acc
Petal Dance - One hit + Drops spdef 20%
String Shot - 100 Acc
Dragon Rage
Fire Spin - 100 Acc 30 BP
Thunder Shock
Thunderbolt
Thunder Wave
Thunder
Rock Throw - 100 Acc
Earthquake
Fissure - Earth Power NEW
Dig
Toxic - 100 Acc

Confusion
Psychic
Hypnosis - 70 Acc
Meditate - 2 PP
Agility - 1 PP
Quick Attack
Rage
Teleport - EXACT SAME EFFECT as BATON PASS, but with -6 Priority
Night Shade
Mimic
Screech - 2 PP
Double Team - 2PP
Recover - 10 PP
Harden - 5 PP
Minimize - 1 PP
Smokescreen - 4 PP
Confuse Ray
Withdraw - 5 PP
Defense Curl - 3 PP
Barrier
Light Screen
Haze
Reflect
Focus Energy
Bide -
Metronome
Mirror Move
Self-Destruct
Egg Bomb - GRASS TYPE 95BP 5PP RECOIL($\frac{1}{4}$), 100% Acc
Lick - 100% Para chance
Smog - Dark pulse NEW
Sludge
Bone Club - 100 Acc
Fire Blast
Waterfall - 95 BP, 10% Flinch
Clamp - 100 Acc
Swift
Skull Bash - double iron bash NEW does not flinch
Spike Cannon - 100 Acc
Constrict -
Amnesia - 2 PP
Kinesis - 5 PP
Soft-Boiled - 10 PP
High Jump Kick - 95BP 90 Acc
Glare - 100 acc
Dream Eater
Poison Gas - 75 acc, 20PP
Barrage -

Leech Life - 40 BP
Lovely Kiss
Sky Attack - 1 Turn Brave bird copy 25% NEW
Transform
Bubble - 100% Speed drop
Dizzy Punch - 100 Acc
Spore - 5 PP
Flash - 5 PP
Psywave - stoss effect
Splash
Acid Armor - 2 PP
Crabhammer
Explosion
Fury Swipes -
Bonemerang
Rest - 8 PP
Rock Slide - 100 Acc
Hyper Fang - 100 Acc
Sharpen - 3 PP, Steel type
Conversion
Tri Attack
Super Fang - 100 Acc Dark Type
Slash
Substitute - 5 PP
Struggle
Sketch
Triple Kick
Thief - Night slash
Spider Web
Mind Reader
Nightmare - Ominous Wind
Flame Wheel
Snore
Curse - 2PP
Flail
Conversion 2
Aeroblast - 100 Acc
Cotton Spore - 2 PP, 100 Acc
Reversal
Spite -
Powder Snow
Protect - 8 PP
Mach Punch
Scary Face - 2 PP
Feint Attack
Sweet Kiss
Belly Drum - 1 PP
Sludge Bomb

Mud-Slap
Octazooka - 100 Acc 30% Acc drop instead of 50%
Spikes
Zap Cannon
Foresight -
Destiny Bond
Perish Song
Icy Wind
Detect - 8 PP
Bone Rush - 100 Acc ALWAYS 2 HITS
Lock-On
Outrage - 100 BP
Sandstorm - 2 PP
Giga Drain - 70 BP 8PP
Endure
Charm - 2 PP
Rollout
False Swipe
Swagger - 3 PP
Milk Drink - 10 PP
Spark
Fury Cutter - X-Scissor NEW
Steel Wing - 100 Acc
Mean Look
Attract
Sleep Talk
Heal Bell
Return - 102 BP
Present
Frustration - 102 BP
Safeguard
Pain Split
Sacred Fire
Magnitude
Dynamic Punch
Megahorn
Dragon Breath
Baton Pass
Encore - 3 PP
Pursuit
Rapid Spin - 30 BP
Sweet Scent
Iron Tail - 100 Acc 95 BP
Metal Claw - 100 Acc 55 BP
Vital Throw
Morning Sun - 10 PP
Synthesis - 10 PP
Moonlight - 10 PP

Hidden Power
Cross Chop
Twister - 50 BP
Rain Dance - 2 PP
Sunny Day - 2 PP
Crunch
Mirror Coat
Psych Up
Extreme Speed - 100 BP
Ancient Power - 65 BP, 8 PP
Shadow Ball - lower def instead of spdef
Future Sight
Rock Smash - 25BP 100% Drop
Whirlpool - 100 Acc
Beat Up
Fake Out
Uproar
Stockpile - Fire Pledge NEW
Spit Up - 95 BP does not need stockpile to proc
Swallow - same as Recover
Heat Wave - 100 Acc
Hail - 2 PP
Torment
Flatter
Will-O-Wisp - 5 PP 90 Acc
Memento - 1 PP
Facade
Focus Punch
Smelling Salts -
Follow Me
Nature Power
Charge
Taunt
Helping Hand
Trick
Role Play
Wish - 5 PP
Assist
Ingrain -
Superpower
Magic Coat
Recycle
Revenge
Brick Break
Yawn - Ignores Accuracy like Aerial Ace
Knock Off - 60BP
Endeavor
Eruption

Skill Swap
Imprison
Refresh
Grudge -
Snatch -
Secret Power
Dive
Arm Thrust - Force palm NEW
Camouflage
Tail Glow - 1 PP
Luster Purge - 90BP, 25% SpDef -1 Drop, 8PP
Mist Ball - 90BP, 25% SpAtk -1 Drop, 8PP
Feather Dance - 3 PP
Teeter Dance
Blaze Kick - 100 Acc
Mud Sport -
Ice Ball - Ice Shard NEW
Needle Arm
Slack Off - 10 PP
Hyper Voice - 20% Drops Defense
Poison Fang - 60 BP
Crush Claw
Blast Burn
Hydro Cannon
Meteor Mash - 100 Acc
Astonish - Shadow Sneak NEW
Weather Ball
Aromatherapy
Fake Tears - 3 PP
Air Cutter - Air slash 75BP 100 Acc NEW
Overheat - 100Acc
Odor Sleuth -
Rock Tomb - 55BP 100 Acc
Silver Wind - 8 PP
Metal Sound - FLASH CANNON (Remains as a Sound-Based-Move)
Grass Whistle - 75 Acc, 10PP
Tickle - 3 PP
Cosmic Power - 2 PP
Water Spout
Signal Beam
Shadow Punch
Extrasensory
Sky Uppercut - 100 Acc
Sand Tomb - 100 Acc
Sheer Cold - Draco Meteor - 100 Acc NEW
Muddy Water - 100 Acc
Bullet Seed - ALWAYS 2 HIT, 25 BP, 20PP
Aerial Ace

Icicle Spear - Icicle Crash - 100 Acc NEW
Iron Defense - 2 PP
Block
Howl - 3 PP
Dragon Claw - High Crit
Frenzy Plant
Bulk Up - 2 PP
Bounce - 100 Acc
Mud Shot - 100 Acc
Poison Tail - - 100 Acc 100 BP 10pp
Covet -> Dual Wingbeat
Volt Tackle
Magical Leaf
Water Sport -
Calm Mind - 2 PP
Leaf Blade - 90 BP
Dragon Dance - 2 PP
Rock Blast - 100 Acc
Shock Wave
Water Pulse
Doom Desire -
Psycho Boost