2026 Troupe Event Rules Summaries for Troupe Directors

Lip Sync Battle Rules: (Students involved cannot also be in Trash Costumes, Speed Charades, or Makeup Challenge.)

Our goal with this event is to put on a great show! We are looking for your best showpeople who can wow us with their stage presence, choreography, and lip syncing ability. Lip Sync is sassy and campy—not slick and polished. There will be a winner from Blue Track and Gold Track as well as an audience favorite from each track! You **should** pre-plan for this event.

The Rules:

- Each track will have up to 12 Teams based on the order you registered. We will post who is in after registration closes and tracks have been decided.
- Each Team may have 4-16 members. Everyone on a team Must be part of the Lip Syncing
- Pick from the approved list of Musical Theatre OBC songs we provide the track for you
- Songs may be 3-5 minutes in length (over 5 minutes is DQ)
- Actions, costumes, props must be school appropriate PG rated
- Cannot do a song that your troupe is doing on Mainstage, One Acts or for Thespys to level the playing field
- Must be original staging
- May use one prop and one chair per person in the group
- Props and Costumes may be utilized but are not major parts of scoring
- Props and Costumes must fit in no more than 2 GARBAGE BAGS per troupe
- No liquids/confetti/litter or anything that has to be cleaned up.
- Nothing can be thrown into the audience
- Like One acts, the performance must stay in the acting space on stage

How it will be played:

Emcees will come in and explain rules and regulations Teams will be called up one by one in a randomly chosen order. Judges will score them on

A) Lip sync accuracy B) Concept execution C) Stage Presence/Energy D) Staging/Choreography

<u>Lip Sync battle VETTED APPROVED SONGS fromm OBC Musicals— we will have the track in a folder. If the song is over 5 minutes it will be edited to hit the 5 minute limit.</u>

Legally Blonde - Legally blonde
Raise You Up - Kinky Boots
What is this Feeling - Wicked
You Can't Stop the Beat - Hairspray
Good Morning Baltimore—Hairspray
96,000 - In the Heights
Never Shut up Again- Heathers
Voulez Vous - Mamma mia
Jet Set - Catch me if you Can
Cell Block Tango- Chicago
New Money- The Great Gatsby

Revenge Party--- Mean Girls What I know Now- Beetlejuice I Feel Pretty- West Side Story Non-Stop- Hamilton **Trash Costumes Rules:** (Students involved cannot also be in Lip Sync Battle, Speed Charades, or Makeup Challenge.)

This is a great troupe event for your tech students. We need people who can design something from nothing. Please be aware that each team competing MUST bring a garbage back full of recycled/soft good materials to compete. You will turn it in at registration. Please bring a bag with your troupes' name please.

Rules

Each school may have ONE Team of 4. The members of these teams consist of **THE MODEL** being dressed in the costume who cannot speak or help make the costume. **THE DESIGNER** who cannot touch the costume but is the only one who can talk in order to design the costume. **THE TWO COSTUME BUILDERS**, they will physically make the costume.

- We will divide each track into 3-4 rounds. Teams will be randomly assigned to come up to compete in a round of 3-4 teams depending on how many teams we have.
- Each team gets 8 minutes to make their costume, after which they have a chance to show it off.
- No using clothing for its original purpose, ie no using hats as hats. You may only use the items on the floor
- Keep it appropriate when presenting your costumes
- The winners of each round will compete in a final round to decide the winner, each track winner will be announced at closing ceremony

SPEED CHARADE RULES: (Students involved cannot also be in Trash Costumes, Lip Sync Battle, or Makeup Challenge.)

This is a great troupe event for your more low key students. We need 4 people who can communicate non-verbally. You may only submit one team.

Rules

- Each team will send up one person at a time to do a charade that is written on the pre-written cards from one of the following categories: Musicals, Theatre Traditions, Tech Terms, Plays
- After one participant from each of the participating schools has completed their acting out of the card, the round is over. Scores will be tallied by round.
- You'll get ONE MINUTE to act it out. Timing will be done by an STO, They will call out when you have 10 seconds left and when time is up.
- If you think your team knows the answer to the charade, your runner will approach the person in the center and whisper it to them. If more than one person approaches at one, get in line. The initial guess is spoken by the first person to arrive. It is a point for that school if they answer correctly. They lose a point if they answer incorrectly leaving room for the next school in line to steal.
- The time clock goes on if they make a mistake. Anyone can go up and guess within the one minute, regardless of school. There is ONLY one correct answer.-- whatever is written on the card.
- We will play a tiebreaker game to choose the winner if there is a tie and two players rush up and whisper it simultaneously. If we tie, we will have a play off between only those two players.
- SPEED CHARADES come into play once every team has done the initial rounds. Rules
 are the same for the speed round, with the exception of one. Your team is the only one
 you can guess. You have ONE MINUTE per team to get as many cards correct as
 possible to score points.
- Team with the most amount of points wins! There will be a blue and gold track winner.

MAKEUP CHALLENGE: (Students involved cannot also be in Trash Costumes, Speed Charades, or Lip Sync Battle.)

This is a great troupe event for your tech students. We need people who can design makeup from a show of OUR CHOICE.. Please be aware that each team competing MUST read the scenes ahead of time to prepare. All schools who have registered a team of 4 will be sent out the show and scenes after all registrations and track placements have been done—around mid December.

The Rules

Teams of 4 - one of the team members is the model. Model should wear a black shirt

PRIOR to the FESTIVAL

- You'll be asked to read the scenes that have been provided to you.
- Put some energy into really paying attention to the details of the characters while you are reading.
- You will do hand-drawn color renderings of 3 characters from these scenes that will be brought with you to the Festival. Part of your score will be determined from these renderings. These characters will be given to you at the time the show is announced by mid Dec. Your designs can include makeup for the face, neck, head, a head piece, hair/wig. Everything from the shoulders up.

AT the FESTIVAL

• You will be asked to bring **ONE** of your 3 renderings to life during your 40 minute session. You may choose which character to bring to life.

*****Makeup can be purchased, but other parts of the design (wigs, headpiece, hair, jewelry) should be built from things that you might already have. Please avoid spending a lot of money - we want you to be creative and resourceful. \$100 Limit (please bring receipts)

- You will be evaluated on A) Interpretation B) Design Justification C) Execution
- There will be a blue and gold track winner!

IMPROV SHOWCASE (Students involved cannot also be in Tech Challenge.)

Rules:

- Each team can have between 4-6 players.
- Each school may only submit one team.
- Teams will have ten minutes to call and play two improv games of their choice.

Teams will be evaluated on the following:

- Commitment to character/story
 - o Focus and throughline
- Actor contribution to story
 - o Yes and, world building
- Creativity
 - o diversity of character choices
- Clarity of game expectations
- Safe scenes
 - o actors should not engage in combat in improvisational work
 - o scenes should contain offense language or overly sensitive topics

While teams may select their own games to play, here are a few recommendations of classic games that work well:

- -Freeze tag
- -Space Jump/Build to 4, 5, or 6
- -Bus Stop
- -Party Quirks
- -The Dating Game
- -Lines from a Hat (lines can be provided by STOs in the event)