



# SOCCKER 3X3

## Sport Information & Rules

**Dates:** June 12-13, 2026

**Sport Coordinator:** Lindsey Delcore

**Phone:** (435) 531-6020

**Email:** serenity.lkh@hotmail.com

**Registration Fee:** \$225.00

**Registration Begins:** December 1, 2025

**Registration Deadline:** June 6, 2026

**Team Roster Deadline:** June 7, 2026

**Team Roster:** 6 Players maximum - If a team has no coach, one player must be designated as the coach.

**NOTE: Special situations of roster additions after June 7th need to be approved by the sport coordinator and must be done prior to 7pm, June 11th, NO EXCEPTIONS!!!**

***\*Please be aware of the changes made this year by reading these pages fully. There are changes in age divisions, player cards, event check-in and roster deadlines.\****

### **Team Categories:**

Youth - Girls, Boys, Coed

Adult - Women's, Men's, Coed

**\*\*\*All Coed teams must have at least 1 girl on the field at all times!!\*\***

### **Divisions:**

#### **Youth Age Divisions:**

- 2018, 2017 - (ages 8-9)
- 2016, 2015 - (ages 10-11)
- 2014, 2013 - (ages 12-13)
- 2012, 2011 - (ages 14-15)

- 2010, 2009 - (ages 16-17)

#### Adult Divisions:

- 40+
- 30+
- Open 18+
- Intermediate 18+

#### Division Information:

1. We need a minimum of 4 teams to hold each division, otherwise divisions may be combined.
2. Girls cannot roster on a boys division team. Boys cannot roster on a girls division team
3. Open Division - Current college players and former college/professional players must play in this division.
4. Intermediate Division - No college or professional players will be eligible to compete in this division.
  - a. Teams will forfeit games if a collegiate/professional player participates in intermediate division.
  - b. The coordinator has the right to adjust a team in the intermediate division to play in the open division upon discretion of the committee.

#### USG Athlete Packet Pick Up:

SUU Sorenson PE Building - 560 W University Blvd

[Click for Date & Times](#)

The coach or a representative of each team can pick up the packets for the entire team.

**Event Check-in:** Teams will check in at the field 30 minutes prior to their first scheduled game. There will be a check-in table under the tent.

**Player Eligibility:** We will not require player cards this year. Every participant **MUST** be on the roster by the team roster deadline.

#### Venue:

Bicentennial Soccer Fields  
700 N 400 W  
Cedar City, UT

#### **Block Party Information:**

For All Athletes/Parents/Spectators & General Public

June 5, 2026

5:00-8:00PM

SUU Practice Field (East of Freeway)

99 S 1100 W

Cedar City, Utah

Includes - Food Trucks, Music, Games, Bounce Houses, and Community Vendors

**Utah Summer Games Opening Ceremony - June 5, 2026 8:30pm, SUU Eccles Coliseum**

## [Weather Policy](#)

### **EVENT INFORMATION:**

#### **Format:**

1. Pool Play + Tournament
2. 3 Game Guarantee

#### **Schedule:**

1. The game schedule will be posted on the USG Website June 12, 2025
2. Teams are responsible for monitoring this site for notices of schedule changes occurring prior to the beginning of the tournament.
3. Due to the number of teams and resulting games, scheduling requests **cannot** be accommodated.
4. Games are played on both Friday and Saturday. Each team will have at least one game on Friday.

#### **Rules:**

Any rule not specified herein will be enforced according to the National High School Federation rule book.

#### **Player Registration:**

1. All players must be registered on their respective team's roster. No roster changes after June 7th, 2025. Players may play on only one team per division.

#### **Number of Players:**

1. Maximum 6 players per team, 3 field players and 3 substitutes.
2. A team must have a minimum of 2 field players.
3. There are no goalkeepers in 3 on 3 soccer.
4. Coed teams must have a minimum of one female player on the field at all times.
  - a. If a team is unable to do so they forfeit.

#### **Substitutions:**

1. Substitutions may be made at any dead-ball situation, regardless of possession.
2. Teams must get the referee's attention before substituting.
- 3.

#### **Uniforms:**

1. All players must wear shirts during play and each team must bring both a light and dark colored jersey.
2. If both teams are wearing the same color a coin flip will determine which team must change.

#### **Equipment:**

1. Teams must provide a game ball if called upon to do so.
2. Shin guards are recommended.
3. Soccer cleats are recommended; no toe cleats allowed.

**Field Dimensions:**

1. The playing field is 40 yards long by 30 yards wide.

**Goal Box:**

1. The goal box is 10 feet wide by 6 feet deep and is directly in front of the goal. The goal is 4 feet high by 6 feet wide.
2. There is no ball contact allowed within the goal box, however, any player may pass through the goal box.
3. If the ball comes to rest in the goal box, a goal kick is awarded regardless of who touched it last.
4. Any part of the ball or player's body on the line is considered in the goal box and is an extension of such.
5. If a defender touches the ball within the goal box, a goal is awarded to the offensive team.
6. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team.

**Game Duration:**

1. The game shall consist of two 12-minute halves separated by a three minute halftime period.
2. If a team is leading by 10 goals with 6 minutes left in the second half, the game will be ended.
3. A team will be forfeited, at the discretion of the referee, if they are not present at game time.
4. No timeouts in 3 on 3.

**Goal Scoring:**

1. A goal may only be scored from a touch (offensive or defensive) within a team's offensive half of the field.
2. The ball must be completely on the offensive half of the field and cannot be touching the midline.

**Playoff Overtime:**

1. Shall consist of a 3 minute sudden death overtime period with a coin toss to decide kickoff/direction.
2. The first team to score in overtime is the winner.
3. If no team scores in the 3 minute overtime, the winner shall be decided by a shootout.
4. The three players from each team remaining on the field at the end of the overtime period will enter a rotation of penalty kicks, alternating teams with each kick, with the higher scoring team winning after the first round.
5. If the score remains tied after the first round of penalty kicks, the same three players will alternate in the same order in a sudden death penalty kick format until one team scores unanswered.
6. If a team has received a red card during the game and finishes with two players on the field, a remaining roster player, other than the red-carded player, may be chosen to kick in the rotation of penalty kicks.
7. If the red-carded player is the last remaining roster player, one of the two field players

may kick twice.

8. The opposing coach has the option to pick the player from the bench/field of the team that is left down by a man after time expires.

**Forfeits:**

1. Any team forfeiting a game will be removed from the tournament, upon the discretion of the tournament director.

**Off Sides:**

1. There are no off sides in 3 on 3 soccer.

**Slide Tackling:**

1. Slide tackling is not permitted.
2. Players can slide for a ball if there is no contact or intent to initiate contact.
3. For example, a player can slide for a ball that is going out of bounds, if no other players are around, but a player may not slide and take or attempt to take the ball from another player in possession of the ball.

**Five Yards:**

1. In all dead ball situations, including kickoffs, defending players must stand at least five yards away from the ball.
2. If the defensive players' goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of penalty.

**Kick-Ins:**

1. The ball shall be kicked into play from the sideline instead of thrown in.

**Indirect Kicks:**

1. All dead ball kicks are indirect, except corner kicks and penalty kicks.

**Goal Kicks:**

1. May be taken from any point on the end line, not the goal box.

**Kick-Off:**

1. Is an indirect kick and may be taken in any direction, including backwards.

**Penalty Kicks:**

1. Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by an infraction.
  - a. The infraction does not automatically result in a red card.
  - b. It is a direct kick taken from the center of the midfield line with all players behind the midfield line and the player taking the kick.
  - c. This is a "dead" kick. If a goal is not scored, the defense obtains possession with a goal kick.

**Yellow Card Policies:**

1. A player shall be cautioned (yellow card) for:
  - a. Entering or leaving the field of play except through the normal course of play without permission of the referee.
  - b. Persistent infringement of the rules.
  - c. Objecting by word or action to any decision given by the referee.
  - d. Any incidental use of vulgar language.
  - e. Unsportsmanlike conduct, such as, but not limited to, unnecessary delay (holding a shirt, short, etc.), deliberate verbal tactics, encroachment, deliberate handball to stop an attack, deliberate tactical foul, faking an injury; simulating a foul, etc.
2. A cautioned player shall leave the field and be replaced.
3. An indirect kick is awarded to the non-offending team from the spot of the ball.

### **Red Card Policies:**

1. A player shall be disqualified (red card) for:
  - a. Taunting.
  - b. Subsequent caution.
  - c. Exhibiting violent conduct.
  - d. Deliberately handling a ball to prevent a goal.
  - e. Fouling an opponent who is moving toward his/her goal with an obvious chance to score; · Spitting at another person;
- Using insulting, offensive, or abusive language or gestures.

A disqualified player shall leave the field and not be replaced. That player cannot return to play in that game. He/she shall also be disqualified from the team's next game. If the player was not on the field when given the red card the team may still play with three players but the disqualified player cannot enter that game or the team's next game. An indirect kick (or possibly a penalty kick) is awarded to the non-offending team at the spot of the ball.

**Protests:** Formal protests must be submitted to the tournament director or her assistant within 30 minutes of completion of the game.

**Tournament Director:** Will do everything possible to ensure that the official 3 on 3 soccer rules are applied to the games. She has final authority regarding all event disputes and issues.

**Sportsmanship:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. There will be no abuse of referees or tournament officials tolerated, verbal or otherwise. Any indication of such behavior by a player, coach or spectator will result in immediate removal from the tournament site.

**Referees:** There will be one referee for each game. They will keep score and time on the field. At the end of each game they will report to the tournament director the result of the game. Teams are responsible, not the referees or the tournament director, to know the time and place of their next game. Referee decisions are final. If there are any issues, please see the tournament

director.