Name:		<u>Guided Reading:</u>
Date:	Period:	Sound

Start on page 390, §26.1 "The Origin of Sound" and answer the following questions as you read:

- 1. All sounds are produced by the **vibrating** of material objects.
- 2. In a piano, violin, or guitar, a **sound** wave is produced by vibrating **strings**; in a saxophone, by a vibrating **reed**; in a flute, by a **fluttering** column of air at the mouthpiece.
- 3. Your voice results from the vibration of your Vocal cords.
- 4. We describe our subjective impression about the frequency of sound by the word pitch.
- 5. A high-pitched sound like that from a **piccolo** has a high vibration frequency, while a low-pitched sound like that from a **Fog horn** has a low vibration frequency.
- 6. A young person can normally hear pitches with frequencies from about 20 to 20,000 hertz. As we grow older our hearing range Shrinks, especially at the high-frequency end.
- 7. Sound waves with frequencies below 20 hertz are called **infrasonic**, and those with frequencies above 20,000 hertz are called **ultrasonic**.

Continue to page 391, §26.2 "Sound in Air" and answer the following questions as you read:

- 8. Clap your hands and you produce a pulse that goes out in all directions.
- 9. Each particle moves back and forth along the direction of motion of the expanding wave.
- 10. Refer to Figure 26.4, when you quickly open a door, a pulse of **compressed** air has moved from the door to the curtain. This pulse of compressed air is called a **compression**.
- 11. When you quickly close the door, the moving air molecules leave a zone of lower **pressure** behind them. This time the disturbance is a **rarefaction**.
- 12. For all wave motion, it is not the medium that travels across the room, but a pulse that travels.

Continue to page 392, §26.3 "Media That Transmit Sound" and answer the following questions as you read:

- 13. Most sounds you hear are transmitted through the air. But sound also travels in solids and liquids.
- 14. Solids and liquids are generally good **conductors** of sound much better than **air**.
- 15. The speed of sound differs in different materials. In general, sound is transmitted faster in liquids than in gases, and still faster in solids.
- 16. Sound cannot travel in a vacuum (Figure 26.6). The transmission of sound requires a Medium.

17. If there is nothing to **Compress** and **expand**, there can be no sound. There may still be **vibrations**, but without a medium there is no sound.

Continue to page 393, §26.4 "Speed of Sound" and answer the following questions as you read:

- 18. You hear thunder after you see a flash of lightning (unless you're at the source). This, and other experiences, are evidence that sound is much slower than light.
- 19. The speed of sound in dry air at 0°C is about 330 meters per second, or about 1200 kilometers per hour, about one-millionth the speed of light.
- 20. In air at a normal room temperature of about 20°C, sound travels at about 340 m/s.
- 21. The speed of sound in a material depends not on the materials **density**, but on its **elasticity**.
- 22. Elasticity is the ability of a material to change **shape** in response to an applied **force**, and then resume its initial shape once the distorting force is removed.
- 23. Steel is very **elastic**; putty is **inelastic**.
- 24. In elastic materials, the **atoms** are relatively close together and respond quickly to each other's motions, transmitting **energy** with little loss.
- 25. Sound travels about 15 times faster in steel than in air, and about 4 times faster in water than in air.

Continue to page 393, §26.5 "Loudness" and answer the following questions as you read:



- 26. The **intensity** of a sound is proportional to the square of the **amplitude**.
- 27. Sound intensity is **objective** and is measured by instruments such as the oscilloscope shown in Figure 26.7.
- 28. loudness, on the other hand, is a physiological sensation sensed in the brain. It differs for different people. Loudness is **subjective** but is related to sound intensity.
- 29. The unit of intensity for sound is the decibel (dB), after Alexander Graham Bell, inventor of the telephone.
- 30. Starting with zero at the threshold of hearing for a normal ear, an increase of each 10 dB is 10 times as intense as a sound of 0 dB; 20 dB is not twice but 10 times as intense as 10 dB, or 100 times as intense as the threshold of hearing. A 60-dB sound is 100 times as intense as a 40-dB sound.
- 31. Refer to Table 26.1, what is the decibel level of Normal speech? 60 What is the decibel level of Loud rock music? 115 What is the decibel level of the Threshold of pain? 120

Continue to page 397, §26.9 "Interference" and answer the following questions as you read:

- 32. Sound waves, like any waves, can be made to **interfere**.
- 33. When the **crest** of one wave overlap the crests of another wave, there is **constructive** interference and an **increased** in amplitude.

- 34. Or when the crests of one wave overlap the **trough** of another wave, there is **destructive** interference and a **decrease** in amplitude.
- 35. For sound, the crest of a wave corresponds to a **compression**, and the trough of a wave corresponds to a **compression**.
- 36. Interference occurs for both transverse and longitudinal waves.

Continue to page 398, §26.10 "Beats" and answer the following questions as you read:

- 37. An interesting and special case of **interference** occurs when two tones of slightly different **frequency** are sounded together.
- 38. Refer to Figure 26.16, what does the caption read? two sound sources interfering making beats.
- 39. A fluctuation in the **loudness** of the combined sounds is heard; the sound is **heard**, then **faint**, then loud, then faint, and so on.
- 40. This periodic variation in the loudness of sound is called **beats**.
- 41. Beats can be heard when two slightly mismatched **tuning forks** are sounded together. Because one fork vibrates at a frequency different from the other, the vibrations of the forks will be momentarily **in step**, the **out of step**, then in again, and so on.
- 42. When the combined waves reach your ears **in step** say when a **compression** from one fork overlaps a compression from the other the sound is a **maximum**.
- 43. A moment later, when the forks are **out of step**, a compression from one fork is met with a **rarefaction** from the other, resulting in a **minimum**.
- 44. When one fork vibrates **264** times per second, and the other fork vibrates **262** times per second, they are in step twice each second. A **beat** frequency of **2** hertz is heard.
- 45. **minimum amplitude** can occur with any kind of wave and are a practical way to compare **frequencies**.