

Spring 2024 Section 1 FSHD 1328/1028 Flat Pattern Design I

Synonym 68207- 001 Lecture/Lab (16 weeks) TTH 3:00-3:55 pm (lecture) 3:55 pm - 5:15 pm (lab) (this is a combined lecture/lab course)

HOW TO REACH THE INSTRUCTOR

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COURSE CREDITS AND CONTACT HOURS

FSHD 1328 Flat Pattern Design I

Credit 3

Contact Hours - Lecture 2, Lab 3

FSHD 1028 Flat Pattern Design I

COURSE CATALOG DESCRIPTION

Credit o - This course is offered through Continuing Education Contact Hours - Lecture 2, Lab 3

FSHD 1328/1028 Flat Pattern Design I

(3-2-3) An introduction to the creative design of clothing through the flat pattern method. General principles of pattern making using the basic five-piece dress sloper. A study of dart manipulation, slashing and spreading the pattern and contouring sew lines. Skills: G (Course Type W)

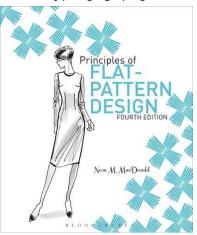
Transferability of workforce courses varies. Students interested in transferring courses to another college should speak with their Area of Study (AoS) advisor, Department Chair, and/or Program Director.

REQUIRED TEXTBOOK

Principles of Flat-Pattern Design

4th Edition

Nora M. MacDonald ISBN: 9781563678516



This book will be an invaluable resource for your future as a pattern maker and will be something you will want to keep as a reference guide. You will have assignments from this book and be expected to use it as a reference for class projects. The required textbook for this course is currently available for free on the Fashion Design Resource page

Distance Education

Students will use the Blackboard learning management system for assignment instructions, submitting assignments, and collaboration.

First Day of Class-

Have a notebook, tape measure and a pen ready to go!

PREREOUISITES

None required

INSTRUCTIONAL METHODOLOGY

This course is designed as a lecture/lab combined course. Students will work on the same projects during

class time with instructor guidance. Successful completion of this course requires maturity and self discipline with keen attention to details. All students are required to have the appropriate tools needed for every class session, as the pace of the course does not allow for shared equipment or tools. Students should arrive on time with required supplies, set up and ready to start and attend every class. Having your supplies at every class is required. If you do not bring your supplies to class, it may affect your grade. Missed work will need to be made-up outside of class, prior to the start of the next class. Missed work will not allow for progress to the next assignments as each step builds on the previous step. You are encouraged to ask questions and actively engage in class discussions. I am here to help you develop the skills you will need to be successful in the Fashion Design industry and more specifically develop good habits as a pattern maker. Please know that you can always come to me with questions, comments or concerns you have related to the course work.

COURSE RATIONALE

The Fashion Design program prepares students for careers in fashion related fields. Creative studies in design fundamentals, fashion analysis, fashion history, textiles, color, and sketching, along with technical training in draping, pattern making, pattern grading, and clothing construction provide the training required for entry-level employment.

Specifically, the Flat Pattern Design I course focuses on the skills necessary to draft patterns from a drawing, measurements or from an existing garment and be able to create the garment using industry standards and equipment.

COMMON COURSE LEARNING OBJECTIVES/OUTCOMES

Demonstrate basic pattern-making skills of dart manipulation, slashing and spreading the pattern and contouring; document terms, markings, and symbols used in production patterns; and produce basic production patterns.

REQUIRED SUPPLIES
Flat Pattern Supply List*

See Blackboard for detailed list

General Supply List*

See Blackboard for detailed list

Muslin/Cotton WOVEN fabric (must be plain fabric, no prints or patterns, NO KNITS!)

I cannot stress this enough. Choose your fabric carefully!

*Additional Supplies will be addressed for Final project



IMPORTANT DATES FOR Spring 2024

16 Week Semester January 16,2024-May 12 2024

First Day of Semester January 17, 2024

Last Day to request Refund February 12, 2024

Spring Break March 11-15, 2024

Spring Graduation Deadline March 22, 2024

Summer Semester Registration April 1, 2024

(current and returning ACC students)

Summer Semester Registration April 8, 2024

(new ACC students)

Last Day to drop courseApril 22, 2024Last Day of Spring SemesterMay 12, 2024Spring Graduation CeremonyMay TBD 2024

The following calendar is a suggested timeline for projects and is subject to change. Dates and projects may change due to the dynamics of the class.

Students will be notified of changes to syllabus via email and Blackboard, and are responsible for making changes to their own syllabus.

<u>Projected Course Calendar -</u> Tuesday/Thursday

Introduction

- Discussion of Syllabus/Supply List
- Demonstrations of Tools needed for course
- Discussion of Projects
- Discussion of Blackboard
- Assignment of Pattern Tools Project
- Discussion of Trends/Fad Research Paper
- Discussion of Final Project
- Pattern Terms Chapters 1-2 and Glossary
- How to Measure the Body
- Chapter 3

Front and Back Bodice Block

(standard and custom measurements*)

- Bodice Slopers
- Chapter 3
- · Preparing muslin
- Muslin mock up
- Matching and Truing Patterns
- Understanding Direction Cards
- Chapter 6
- Quiz on Terms (Chapter 1-2 and Glossary)

Front and Back Skirt Block

- Front and Back Skirt Sloper
- Muslin Mock up
- Matching and truing patterns
- Adding to Direction Cards
- Chapter 3 and 4

Pattern Tool Project

- Design/Sketch
- Pattern work
- Presentation
- Chapter 7

Sleeve Block

- Sleeve Sloper
- Chapter 3 and 10
- Muslin Mock up
- Adding to Direction Cards
- Matching and Truing patterns

Pant Block

- Pant Sloper
- Chapter 3 and 13
- Muslin Mock up Check Point
- Adding to Direction Cards
- Demonstration of Tools Proficiency TBD

Dart Manipulation and Facings

- Slash and Spread
- Pivot Method
- Markers
- Chapter 5

Homework Assignments

- Princess Seams
- Skirt Variations
- Sleeve Variations
- Pants Variations
- Dart Variations
- Facings and Waistbands

Trends vs Fads Research

Presentation required

*Additional Projects and Patterns. If time allows

*Dress Block

- Dress/ Torso Sloper
- Chapter 12
- Facings
- Muslin Mock up
- Check Point

*Other Patterns to Consider

• Collars, Cuffs, Pockets and other oddities

Final Project

- 1 completed garment must be a princess seam dress, size 10
- Using new princess seam blocks and sleeve, must be modified
- Drawings/Sketches-must be presented before production of garments starts
- Slopers and Markers-must be presented before production of garments starts
- Muslin sewn
- Direction card properly filled out
- Drawings/Slopers/Markers Check Point
- One **complete** garment is due
- No late project or presentation will be accepted.

PROJECTS ARE DUE ON THE DAY DESIGNATED by the instructor.

* Depending on the class dynamics we may not get to additional projects/patterns

All projects MUST be attempted. If you do not at least attempt all projects, this will have an adverse effect on your overall grade. No late projects will be accepted without a grade deduction penalty. Plan accordingly. Late Projects will receive minus 15 % for being late and 5 points everyday after the due date. (excluding Holidays) After one week, the grade will be zero.

GRADING

Quizzes (10%)

- Terms
- Tool Proficiency
- Syllabus on Blackboard

Pattern Projects (20%)

- Front and Back Bodice
- Front and Back Skirt
- Sleeve
- Pants

Pattern Tool Project (10%)

- Design/Sketch
- Pattern work
- Presentation
- Final Project

Classroom Work (10%)

Based on 16 weeks of classes

This category can directly impact your final grade. Daily grades will be given

- Attendance/Arriving on Time
- Blackboard Participation
- Prepared for Class
- Participation on assignments in class

Homework (10%)

- Princess Lines
- Skirt Variations
- Dart/Bodice variations
- Facings /Waistbands
- Sleeve Variations
- Pant Variations

Trends vs Fad Research (10%)

• Presentation

Final Project (30%)

- Sketch/Design
- Patterns
- Marker
- Direction Card
- Muslin
- Completed Garment
- Presentation

GRADING SYSTEM

100-90% = A

89-80% = B

79-70% = C

69-60% =D time to talk with the professor

59 and below = F

ONLY YOU ARE RESPONSIBLE FOR YOUR GRADES

Please note that all courses in the Fashion Design program must be completed and a student must receive a grade of "C" or higher to qualify for the Associates degree and for the select courses in the Certificate program. Please schedule a meeting with the department chair if you have any questions.

