

SCSTA COLLEGE FESTIVAL

STORYTELLING

Storytellers may choose a story **from any source**, published or unpublished. The story must be told without any manuscript or notes. Paraphrasing and improvisation are allowed. The **story must have literary or historical value, and it must be appropriate for an adult audience**. Storytellers should provide a brief, well crafted, rehearsed, and creative introduction that includes the title & author (if known) theme or moral, and origin of the story. While stories may come from any source, storytellers are encouraged to choose stories such as cultural tales, Jack tales, fairy tales, oral histories, Native American tales, fables, Biblical stories, etc. Storytelling is designed to entertain the audience and combines elements of acting, public speaking, AND oral interpretation to communicate the story. Storytellers must rely on their voices, facial expressions, gestures, and movements to create the story in the minds of the audience. **There are NO restrictions on movements** within the space. The storyteller may use a small table and one chair, and storytellers may choose to use a maximum of **one (1) hand prop**. Makeup and costumes are not permitted. No sets or furniture other than the table and chair mentioned will be allowed. No special sound effects, lighting, or off-stage voices will be allowed.

TIME LIMIT: 4-6 minutes including introduction(s)

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Storyteller _____

Preliminary Round ☐

Final Round ☐

School _____

Time: _____ Minutes (Limit 4-6 Minutes)

Criteria	Superior	Advanced	Proficient	Basic Level	Emerging
	5 Points	4 Points	3 Points	2 Points	1 Point
Story Selection and Introduction	Challenging, appropriate selection that meets event guidelines; Creative, well-crafted intro including title/origin, author, and theme/moral	Somewhat challenging, appropriate selection that meets event guidelines; Well-crafted introduction intro including title/origin, author, and theme/moral	Appropriate selection that may meet event guidelines; Planned and rehearsed introduction, but may not be creative or may not include title/origin, author, and theme/moral	Story has some merit but may not meet event guidelines; Not challenging; Intro lacks creativity and may not include title/origin, author, theme/moral	Story does not meet event guidelines; Not challenging; Poorly crafted introduction; does not include title/origin, author, and theme/moral
Communication of Story	Theme or moral clearly communicated; Clear beginning, middle, and end; Superior characterization; Highly entertaining; Creatively presented	Theme or moral communicated; Clear beginning, middle, and end; Proficient characterization; Entertaining; Creatively presented	Theme or moral mostly communicated; Clear beginning, middle, and end; Good characterization; Entertaining; Some creativity	Theme or moral may not be communicated; Beginning, middle, and end not clear; Minimal characterization; Moderately entertaining; Minimal creativity	Theme or moral not communicated; Beginning, middle, and end not clear; Little to no characterization; Minimally entertaining; Little creativity
Vocal Technique	Precise articulation and accurate pronunciation; Outstanding volume, variety, and creativity; Characters are vividly portrayed with superior vocal choices.	Clear articulation and accurate pronunciation; Appropriate volume and variety; Characters are portrayed with creative vocal choices	Good articulation and accurate pronunciation; Appropriate volume and variety; Characters are portrayed with minimal vocal choices	Articulation lacks clarity; Inconsistent pronunciation; Basic volume and some variety; Some characters are portrayed with ineffective vocal choices	Poor articulation and inaccurate pronunciation; Inappropriate or unvaried volume and variety; Ineffective vocal choices to portray characters
Delivery	Exceptionally well delivered; Posture, gestures, facial expressions appropriately help the storytelling; Body and voice engaged throughout; Creative and effective use of space	Well delivered; Posture, gestures, facial expressions appropriately help the storytelling; Body and voice engaged; Creative and effective use of space	Well delivered; Posture, gestures, facial expressions may help the storytelling; Body and voice may be engaged; Some use of space	May not be well delivered; Posture, gestures, facial expressions may not help the storytelling; Body and voice may not be engaged; Minimal use of space	Poorly delivered; Posture, gestures, facial expressions may not help the storytelling; Body and voice may not be engaged; Little or no use of space
Overall Performance	Outstanding creativity, imagination, originality, poise, and preparation; Superior professionalism and confidence; Clear climax; Excellent focus and concentration; Exceptional rapport with the audience throughout	Very good creativity, imagination, originality, poise, and preparation; Good professionalism and confidence; Clear climax; Apparent focus and concentration; Very good rapport with the audience	Good creativity, imagination, originality, poise, and preparation; Acceptable professionalism and confidence; Climax may be clear; Good rapport with the audience	Minimal creativity, imagination, originality, poise, and preparation; Some professionalism and confidence; Climax may not be clear; Some rapport with the audience	Little to no creativity, imagination, originality, poise, and preparation; Shaky professionalism and confidence; Climax is not clear; Weak rapport with the audience

TOTAL POINTS (25 possible)

Comments

Judge _____

Affiliation _____

FOR TALLY ROOM ONLY

Deductions (-2 for over or under time in preliminary round; **Disqualified** for over or under time in Finals)