## Before reading this document i recommend watching this

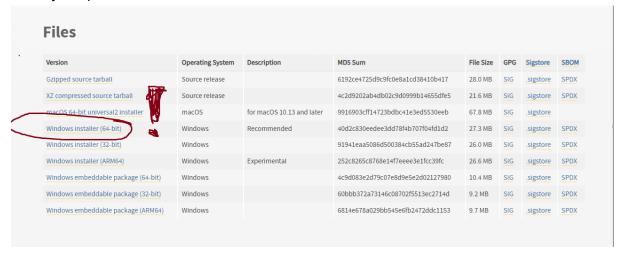
video: https://www.youtube.com/watch?v=tJojs0zA uxQ&t=278s BUT DONT START YET JUST WATCH IT AND THEN READ TO START WORKING JUST SO YOU KNOW WHAT TO DO BETTER.

### 1)PYTHON INSTALLATION

Step 1 INSTALL Python with this link:

https://www.python.org/downloads/release/python-3132/

When you open the link u scroll down and see this



You download the 64bit model that is circled with red then you open the installer

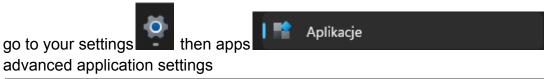


You press the two check boxes and you HIT THE INSTALL BUTTON after it installs u hit close and now u have your python installed

Then you open your command prompt (IN ADMINISTRATOR idk if it works on non admins) You paste this code: python -m ensurepip --default-pip pip --version IF YOU RECEIVE A version like 24.13 or sum like that it should be working

#### IF NOT AND RECEIVE THIS ERROR MESSAGE like this:

C:\Windows\System32>python -m ensurepip --default-pip pip --version Python was not found; run without arguments to install from the Microsoft Store, or disable this shortcut from Settings > Apps > Advanced app settings > App execution aliases.

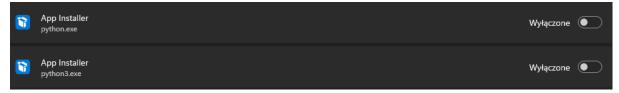




#### then App execution aliases

Aliasy wykonywania aplikacji

scroll down until you find this:



and disable both of them.

and now rerun this command in command prompt: python -m ensurepip

--default-pip pip --version

and now it should work if it doesn't contact us in the help channel

### 2)Vosk model installation

Now it's time to download the vosk model

Open this link: <a href="https://alphacephei.com/vosk/models">https://alphacephei.com/vosk/models</a>

and select the circled version (some people use the 1.8 GB version)

#### Models

We have two types of mode's - big and small, small models are ideal for some limited task on mobile applications. They can run on smartphones, Raspberry Pi's. They are also recommended for desktop applications. Small model typically is around 50Mb in size and requires about 300Mb of memory in runtime. Big models are for the high-accuracy transcription on the server. Big models require up to 16Gb in memory since they apply advanced AI algorithms. Ideally you run them on some high end servers like I7 or latest AMD Ryzen. On AWS you can take a look on c5a machines and similar machines in other clouds.

Most small model allow dynamic vocabulary reconfiguration. Big models are static the vocabulary can not be modified in runtime

#### Model list

This is the list of models compatible with Vosk-API.

To add a new model here create an issue on Github.



After downloading the zip file u have to extract it and leave it there for later steps.

### 3)Text to speech preparation

So now we're gonna make the text to speech ready

first thing you do is open settings and wr

and write: "speech settings" in the search bar

1st check if you already have microsoft george in your text to speech bots if not you

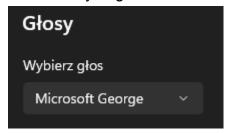


just press add voice

and just search for English United

kingdom and you download the package

afterwards you go to the voices and select Microsoft george



After setting up the text to speech you open command prompt and write these commands:

```
reg copy
```

"HKEY\_LOCAL\_MACHINE\SOFTWARE\Microsoft\SPEECH\_OneCore\Voices\Tokens"

"HKEY\_LOCAL\_MACHINE\SOFTWARE\Microsoft\SPEECH\Voices\Toke ns" /s /f

next command is: reg query

"HKEY\_LOCAL\_MACHINE\SOFTWARE\Microsoft\SPEECH\Voices\Tokens"

and final command is: pip install audioop-lts

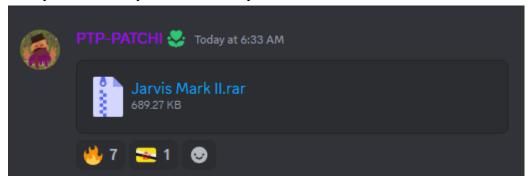
and now you're done with setting up the text to speech

### 4)OBS installation

https://www.youtube.com/watch?v=tJojs0zAuxQ&t=278s just follow how he did it in the video it's a good explanation

### 5) Jarvis himself

Now you can finally download the jarvis file in from the discord server in #Jarvis MK2



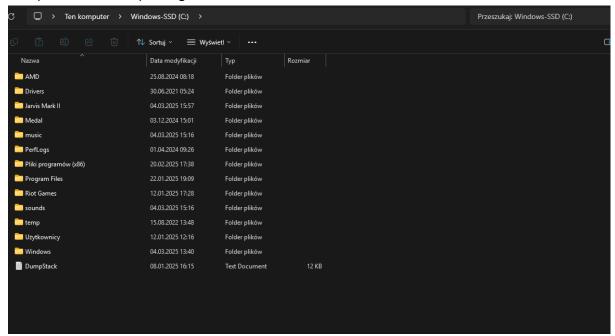
then extract the jarvis zip file

Jarvis Mark II	04.03.2025 15:03	Folder plików
vosk-model-small-en-us-0.15	04.03.2025 14:32	Folder plików

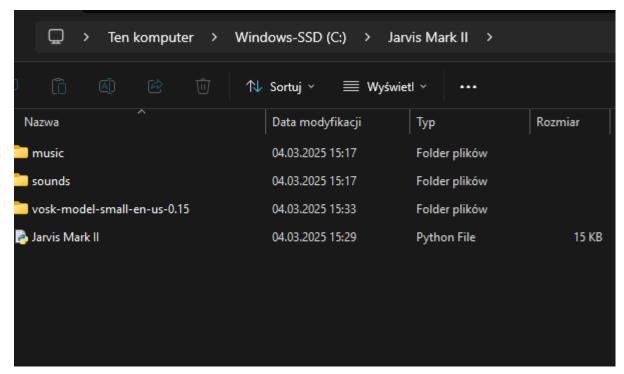
After that step you go and move/copy the vosk model and jarvis to your C:drive



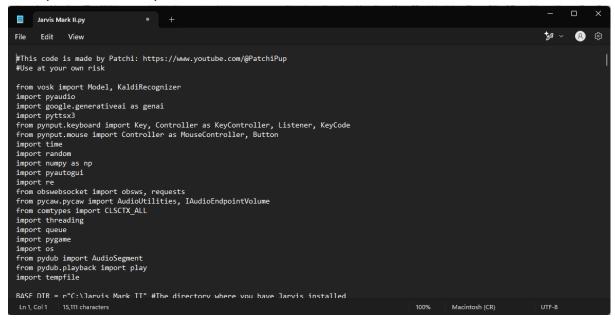
and paste it after opening the c drive



after that you put your vosk folder inside the Jarvis folder and open the folder



Make sure the vosk model is 1 folder not a double folder sometimes that happens then you right click your jarvis python code then press open with> Notepad and open it with notepad



notepad is this and you can see your code Inside the code you need to change a few things

```
BASE_DIR = r"C:\Jarvis Mark II" #The directory where you have Jarvis installed

API_KEY = "Api Key Here" # Your Google Gemini API Key

VOSK_MODEL_PATH = os.path.join(BASE_DIR, "voskmodelname") #Your Vosk Model Name here

VOICE_KEY = "HKEY_LOCAL_MACHINE\\SOFTWARE\\Microsoft\\Speech\\Voices\\Tokens\\MSTTS_V110_enGB_GeorgeM" #Change this

OBS_HOST = "localhost" #Leave this as is

OBS_PORT = 4455 #Your OBS Web-Socket Port

OBS_PASSWORD = "Password" #Your OBS Web-Socket Password
```

scroll until you see these things of your code

And write your vosk model name aka your name of the vosk folder you change the OBS password if you did the obs setup You also need to write your API key in the code just read the code its pretty simple

#### How do i get an API code you ask

to get an api code you go to this website: https://aistudio.google.com/app/apikey

If you can't get an api key try a different browser if it still doesn't work ask someone u can trust to send you an api key if they have access because some people are unable to get an api key.

After doing all those changes in your code PLEASE SAVE YOUR CHANGES PEOPLE KEEP FORGETTING IT.



And now your code should be all ready if you want to make a shortcut just watch the video https://www.youtube.com/watch?v=tJojs0zAuxQ&t=278s

# scroll down to see the errors and how to fix

#### **ERRORS AND HOW TO FIX**

1)File location error (very common)

```
pygame 2.6.1 (SDL 2.28.4, Python 3.13.2)
Hello from the pygame community. https://www.pygame.org/contribute.html
C:\Users\art\Apppata\Loca\Programs\Python\Python313\Lib\site-packages\pydub\utils.py:170: RuntimeWarning: Couldn't fine
ffmpeg or avconv - defaulting to ffmpeg, but may not work
warn("Couldn't find ffmpeg or avconv - defaulting to ffmpeg, but may not work", RuntimeWarning)
ERROR (VoskAPI:Model():model.cc:122) Folder 'C:\Jarvis Mark II\yourvoskmodelhere' does not contain model files. Make sue
a you specified the model path properly in Model constructor. If you are not sure about relative path, use absolute path
specification.

Traceback (most recent call last):
File "C:\Jarvis Mark II\Jarvis Mark II.py", line 126, in <module>
vosk_model = Model(VOSK_MODEL_PATH)
File "C:\Jsers\art\Apppata\Loca\Programs\Python\Python313\Lib\site-packages\vosk\_init__.py", line 57, in __init__
raise Exception("Failed to create a model")

Exception: Failed to create a model
Exception ignored on calling ctypes callback function <function catch_errors.<locals>.call_with_this at 0x00000220F99DE
20>:
Traceback (most recent call last):
File "C:\Users\art\AppData\Loca\Programs\Python\Python313\Lib\site-packages\comtypes\_vtbl.py", line 96, in call_witi_
this
TypeError: catching classes that do not inherit from BaseException is not allowed
```

This error happens if one of your files/folders are misplaced To fix this:

- -Check if your Jarvis MK2 folder is in your C:/DRIVE
- -Check if there's any double folders
- -Check if your code was saved maybe u forgot

#### 2) Audioloop error

run the audio loop command:

pip install audioop-lts