

| Basic |

- First Name: Hank
 - Last Name: N/A
 - Gender: Male
 - Sexuality: Heterosexual
 - Age: 25
 - Alignment: Vigilante (Mercenary)
 - Documented: No
 - Height: 170cm
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| Appearance |

- Hair Color: Black
- Skin Color: Pale white
- Eye Color: Black
- Birthday: Sept 26, 1996
- Piercings: N/A
- Tattoos: Black Spider webs scattered around his body, blending around his wounds and scars
- Scars: Stabs, gunshot wounds, cuts and burns around his whole body
- Freckles: N/A
- Birthmarks: N/A



"If I don't die, then you're weak!."

Personality:

Hank is shown to care little besides fighting and killing. Rarely phased by anything, be it supernatural foes or being grievously wounded, he will and only focuses on completing his objective.. Rarely shows pain due to his power (and utterly pissed to notice it), as he was too focused on his objective target.

Grabs any weapon that he can grab first, but if given time he is willing to choose weapons that have brutality to them, or weaker to add some challenge. But on some occasions, he is willing to use subtle and practical weapons for a stealth approach. Hank uses whatever will get the job done quickest, prioritizing brutality and efficiency over stealth if he's not at any risk.

Likes:

- ✓ Brutality upon his foes
- ✓ Challenging/Difficult enemies
- ✓ Living

Dislikes:

- ✗ Clowns, Fucking clowns
- ✗ Weapon jam
- ✗ Complicated shit

Fears:

- Out of ammo in very bad situations
- Being killed by a clown
- Dying in the most dumbest ways possible

Backstory:

He knows nothing much in his past, but all he remembers is that he had signed a contract with someone who calls themselves "Employer". He took up mercenary contracts to abide his lust for killing and the thrill of fighting, the reason for all the scars he had earned throughout his career.

Time to time he gets contract killings by his "Employer" or other mercenary (killing and fighting related jobs) to gain funds and most importantly; ENTERTAINMENT.

| Power Name |

○ **Killing Instinct**

| Power Explanation |

○ User possesses the capability that enables them to be the "ultimate killing machine". He has the instincts to kill by any means and in the most effective ways possible, use anything at hand to do so and have no mental issues or moral dilemmas either before, during or after the deed. They are, in short, cold and merciless killers. They can also give off a murderous aura, inducing fear into their opponents.

| Power Weakness |

(What are the powers overall weakness?)

- Cannot think clearly, mental thought process is decreased.

- Constant use will affect the time limit of Killing Instinct, will from time to time unconsciously activate murderous aura, will not be good in diplomacy situations.
 - Can be activated by another matter by pissing the user off and it will unconsciously activate.
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| Power Drawbacks |

(How does the power effect the user negatively?)

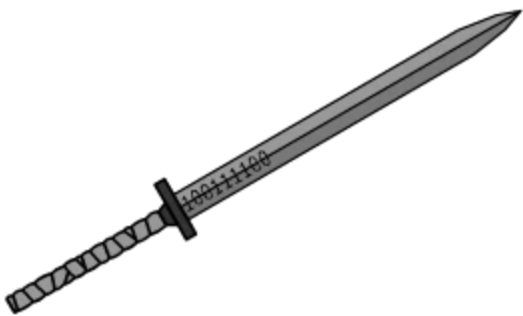
- They are focused on nothing except killing their enemies and how they should do so, putting all of their efforts into making sure whatever they kill is good and dead.
 - Gives mental fatigue on user on keeping up the Killing Instinct depending on activation usage
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| Power Limits |

(What it can and can't do)

- May constantly be active.
 - May emerge/activate involuntarily.
 - May activate in certain situations (e.g. feeling emotions of anger).
 - Instincts can be uncontrollable.
 - Can make user to not feel any pain to a certain level
 - Without a strong moral compass and a strong sense of who and who not to kill, the user may be a danger to everyone around them, friend or foe.
 - Extended suppression of their urge might result in a mental/emotional/psychological meltdown.
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Main Weapons:



Dragon Sword: A katana weapon with a Thai writing on it translating "Crush, Destroy and Kill", like all katana, you probably know what it does.



Garrote Wire: Stealth kills



Beretta 92 Suppressed: Obviously know what it does



Military Knife: Stabby Mc Stabby