

THE FACILITY OPERATIONS COMMAND BPU BASIC RULES AND REGULATIONS

Welcome to BPU!



Section 1: Basic Information

The Border Patrol Unit is composed of 3 different sections:

- -Border Patrol LR's consisting of BPR (Border Patrol Recruit, the role received upon joining BPU) and Junior BPU members (First role received when becoming a full member).
- -Border Patrol MR's consisting of Senior BPU members and Chief BPU members. (The highest role achievable and given to those who have been within the unit for a long time + shown great activity throughout their time in BPU).

Similarly we then have the BPU officers:

- -Field Operators. (The first rank within the officer role).
- -Senior Field Operators. (Those that have worked hard and shown a good amount of activity within the officer role).
- -Chief Field Operator. (Those that are dedicated and have shown an amazing amount of activity and hardwork to the unit).

The HiCOM positions:

- -Advisor. (The newest rank within the HiCom ranks and gives the unit help and idea's when required).
- -Unit Executive Officer. (Helps the commanding officer of the unit, making sure that the unit is progressing well).
- -Unit Commanding Officer. (The one in charge of the entire unit).

Section 2: Basic Duties

Border Patrol's main duties are to patrol around the border, ensuring that it's operating well and easily manageable, as well as, making sure that there are no potential threats. A few examples of this would include: RK'ing/TK'ing RA, raiders, members of RA exiting the border etc. BP members should always make sure that there are RA personnel at the immigrant line and the booths as these are the most important posts within the border.

Section 3: Routes

There are 3 different routes that you can patrol when doing BP duties and these can be combined to make different routes.

Route 1- Over the bridge, past the elevator door, past the roof elevator door/divisional spawn doors (Upstairs).

Route 2- From the main gate/doors to behind the back of the booths (Downstairs).

Route 3- Around the outer perimeter of the border, going into both caves and onto the roof (Rooftop, Outside Area and Caves).

When patrolling Route 1, you can check:

- -Both sides of the balcony to make sure that there are no AFK RA or RA that aren't NCO's.
- -The main border to check that there are no chaotic/insubordinate RA.
- -Sector-1 (DO NOT abuse this privilege). Whilst being in Sector-1, make sure to check the Recruitment Area (the doors at the end of the sector) as well as spawn for AFK RA/ those that are refusing to leave.

When patrolling Route 2, you need to ensure that there are RA posted at these specific posts at all times:

- -The immigrant line. (Junior Conscript+, asking 'Opinion on the Premier?').
- -The booths. (Conscript+ and are following the correct questions written upon the wall).
- -In the middle area. (Initiate+, making sure the immigrants go into the booths).

When patrolling Route 3, make sure you are checking both caves on either side of the map to ensure that there are no trespassers.

You also need to check the surrounding area (up to the barriers depending on your rank) for any RA that have wandered outside. This also goes for the roof, ensuring that only Captain's are on it and there are no raiders.

These are some areas you may check when patrolling Route 3:

- -The side furthest from the roof elevator.
- -The four bunkers on the roof.
- -The two flag columns on the roof.
- -Divisional Spawn in Sector-2.
- -The Training Room, checking the obby as well.

Section 4: Callouts

These are the current callouts we use when patrolling the border so other BP members have an understanding of what's happening:

- -'Clear!' -Used to indicate that the area is clear from any raiders/trespassers.
- -'Disperse!' -Used to tell large groups of RA/immigrants to move away from the current area you are in.
- **-'Expand!'** [As Team Leader], used to tell members of a team to spread out and search the area, not following the team leader.
- -'Reform!' -[As Team Leader], used to call the team to come back together.
- -'Code!' (Green/Yellow/Red/Black), used to show which border procedure (relate back to it) is active.

- **-'Proceed!'** Used to tell immigrants to move on, into the border.
- -'Explosive!' Used to inform others if a C4 is being planted/ an RPG is inbound.
- -'Threat!' Used to indicate the presence of a raider/threat.
- -'Detainable!' Used to tell others that there is a raider present with the tag [AOS- Arrest On Site].

These callouts are commonly used during BP patrols. Not all of them will be used but knowing and understanding the callouts can help other members within Border Patrol have an idea of the current status of the border + if you are working within a team.

Section 5: Basic Rules

- -Whilst patrolling around the border, make sure to equip your weapon and put it on safety. You should have your weapon out the entire time you are doing BP duties.
- -Make sure you are acting mature at all times as you are representing the unit.
- **-DO NOT** spam crouch or act idiotic within game. Any reports of this happening will result in either a punishment or your removal of BPU.
- -You should not speak to any divisional members unless spoken to first.

- -Do not start a conversation with any RA personnel but you may answer questions if appropriate, anything that's not appropriate, just ignore and continue your duties. However, you may speak to Red Army Officers if needed using whispers. '/w [username].'
- -You are to kill over cuff members of RA and only use cuffs when needed.

Section 6: Ways to earn points

These are a few ways of earning points within Border Patrol:

- 1.Attending wide TFOC patrols and requesting points. [There is a channel for this].
- 2.Attending a BPFM till the end.
- 3.Attending a Cuff Training till the end.
- 4.Attending a BP patrol till the end.
- 5.Attending DT's/ CT's till the end.

Leaving half way through these events will give you 0.5 points, allowing you to still complete quota and being closer to ranking up. Reacting to events which get cancelled will also give you 0.5 points which go towards your quota.

Section 7: Chain of Command

The Chain of Command should be followed at all times. If you wish to report another BP member then you go to a Field Officer. With this report, they will take the necessary actions towards that person. However if you wish to report a Field Officer that you think is showing incorrect behaviour, you may report them to HiCOM and there we will take action, looking into your report.

BPU Member ranks:

- -Border Patrol Recruit. (BPR).
- -Junior BPU member.
- -Senior BPU member.
- -Chief BPU member.
- -Field Officer
- -Senior Field Officer.
- -Veteran Field Officer.
- -Advisor.
- -Unit Executive Officer.
- -Unit Commanding Officer.

Security and Control Squad: (SCS)

The BPU SCS is focused on taking an oversight within the outer and inner perimeter of the border and oversight of BPU members, so they thereby ensure the smooth operation of the border and that the TFOC and BPU can also work smoothly. We are the best of the best within BPU and always working in a group. Dangerous threats as known RA messing around repeatedly and special orders given by SCS officers+ are our priorities. SCS is also permitted to guard BPU patrols if needed or go past the barriers. SCS members are following OOS, which is on a minimal level. Special duties and events are provided by cool officers to obtain cool ranks and experience.

Deleted and not anymore in use ^

The end of the BPU BR&R.

Signatures:

UCO: Jackweilison

UXO: XxEllie_Mae45xX