

2024 ANNUAL GENERAL MEETING

MINUTES

Date: 27 November 2024

Time: 4.00pm

Meeting called to order by: Carl Leducq (Chairperson)

PRESENT

Carl Leducq (Chair)

Johnson Witehira (NZGDA Board)

Lance Burgess (NZGDA Board)

Olivier Chrun

Vee Pendergrast

Stef Peacock

Johnson Witehira

Jenn Sandercock

Anna Tyrell

Lorna Williams

Sam Cook

Sarah

Stacey Wood

Tommy Viles

Zsombor Pirok

Simon Brown

Joy Keene (Executive Director)

Elissa Snowball (NZGDA Board)

Stephen Knightly

Gina Chong

Timothy Ponting

Joshua Jiminez

Elroy Dalefield

Anna Barham

Kasey Mulot

Marie Tricart

Sam Barham

Sasha Baisheva

Taisiia Grigoreva

Zoe Hobbs

Sam Evans

MINUTES

ITEM	DESCRIPTION
1.0	Carl Leducq opened Annual General Meeting Attendance & apologies As above
2.0	Adoption of Minutes of 2023 Annual General Meeting <i>Motion:</i> THAT the Minutes of the 2023 Annual General Meeting be received, approved, and adopted. <i>Moved:</i> Carl Leducq <i>Seconded:</i> Lance Burgess <i>Motion Carried</i>
3.0	Chairpersons Report - Carl Leducq State of the Industry overall Local growth - summary of industry survey results (attached) International growth - summary of newzoo report (attached) NZGDA Strategic Plan Mission: "To champion and nurture the growth of the game development industry in Aotearoa" Helping to achieve that mission has been the transition from a volunteer-led organisation to a Membership Association with salaried operations team. Strategy: Events, Community, Recognition, Advocacy, Member Resources Events: Wellington Games Week, Spark Games Arena Live, PowerUp! Game Jam Advocacy: Successful retention of GDSR, Ministerial meetings, input into government policy reviews Resources: Kiwis in Games, guides, templates, investor and publisher lists, NZGDA industry survey

	Community: Monthly newsletter, Slack/X/Fb/LinkedIn/Instagram, Virtual GameDev Meetup Recognition: NZ Stamp Collection, Pioneers of Play, Games Made in NZ Steam event New activity: NZGDA Member Hub, NZ Games Directory + HeiHei, Wellington Games Week, Pioneers of Play awards, Kiwis in Games TV series project, PowerUP! Game Jam
4.0	Treasurers Report - Lance Burgess Summary of treasurer's report was given (full report attached) • NZGDC 2023/24 broke even but didn't generate usual profit • Overall loss for NZGDA in FY2024 • Membership funds decreased to \$30,000 • Changes implemented for FY2024/25: in-house conference management, reduced contractor reliance • NZGDC 2024/25 projected \$70,000-\$80,000 profit <i>Motion:</i> THAT the Financial report and accounts for the year ending 31 March 2024 be accepted. Moved – Lance Burgess Seconded – Olivier Chrun <i>Motion Carried</i>
5.0	NZGDA Team - Carl Leducq Board structure includes 2-year terms, staggered elections (graphic attached) Welcome to new board members: Anna Barham (Balancing Monkey Games) and Stacey Wood (Broadcasting Standards Authority). Farewell to departing board members: Matt Monk, Dave Oshry and Shaun Gear. Thank you for your contribution and support of the Association and the Industry as a whole. We look forward to your continued involvement in other ways. Operations team: Joy Keene (2 years) and Gina Chong (1 year), a big thank you for your contributions this year - you've streamlined processes and taken up all the operational tasks off the Board allowing us to focus on strategy.

	Community advocates: thank you to all the following volunteers who supported the Association this year in particular Kelsey O'Hagan, Sam Marsh, Charlotte Gamble-Stott, Mark Westerby, Simon McCallum, Elissa Snowball, Joshua Jimenez.
6.0	Executive Director's Report – Joy Keene Overview of work by ED and operational team including • NZGDA Constitution Review • Membership ◦ Membership fees now cover 60% of NZGDA's operational expenses ◦ Summary of member benefits (both individual and organisation) ◦ Summary of membership growth to date (354 paid memberships, 919 total including complimentary) • Building value and networks including member benefits & resource library, government advocacy, promotion and events
7.0	Future Strategy - Carl Leducq Key areas of focus for 2024/25 include: • Membership Clarity • Alignment with Supporting Organisations • Strengthening International Partnerships • Community Feedback
	Meeting closed 5.15pm

[Full AGM Report](#)

[NZGDA Industry Survey](#)

[NewZoo Report](#)