

DIGITAL CHARACTER SHEET

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Created and Recommended by Ethan Kranick

Name:

Race:

Gender:

Class:

Alignment:

Profession:

Deity:

Strength:

Dexterity:

Constitution:

Charisma:

Wisdom:

Intelligence:

Gold:

Goddi'm:

Health: HP/HP

AC: XX+XX+lvl

Level:

Language(s): Common,

Attractiveness: (d100 + any other bonuses, especially from image selection)

Inventory:

Hard Copy Character Sheet Print Out

Alignment:	Level (Tally it):	HP: ____/____
Race:	Class:	Gold:
Age:	Height:	Armor Class (AC):
Weight:	Languages:	

Strength (STR): Dexterity (DEX): Wisdom (WIS): Intelligence (INT): Constitution (CON): Charisma (CHA):

(DEX) Acrobatics ____	You do Flips, make jumps, fancy stuff.
(INT) Appraise ____	“That statue of Zeus is valued at 500 gold”
(CHA) Bluff ____	“I killed your father” - Seto Kaiba
(STR) Climb ____	“I’d like to climb on the chandelier and drop a bear trap”
(CHA) Diplomacy ____	Just about any talking to anyone.
(INT) Craft ____	...Craft things.
(DEX) Disable Device ____	Disarming traps and unlocking doors.
(CHA) Disguise ____	Change your appearance to that of something else.
(DEX) Escape Artist ____	Get out of those pesky nets and rope traps.
(DEX) Fly ____	If your character somehow can, how well can they?
(CHA) Handle Animal ____	Ability to influence animals.
(WIS) Heal ____	Help stop your friend from bleeding out
(CHA) Intimidate ____	(Bites the head priest’s heart and aggressively stares)
(INT) Knowledge Arcana ____	What is that glowing rune on the ground?
(INT) Knowledge Dungeoneering ____	You recognize that a key is needed.
(INT) Knowledge Engineering ____	You recognize the tower has a weak base
(INT) Knowledge Geography ____	You recognize the region you are in has giant cliffs
(INT) Knowledge History ____	You recognize this town has a history of werewolf attacks
(INT) Knowledge Local ____	You recognize this town’s layout without the use of a map
(INT) Knowledge Nature ____	You recognize this plant is not edible
(INT) Knowledge Nobility ____	You recognize this twat is actually the prince’s spoiled child.
(INT) Knowledge Planes ____	You recognize that this object/being is from a different dimension
(INT) Knowledge Religion ____	You recognize that rattle is the sun baby’s holy symbol
(INT) Linguistics ____	The tone of their voice means they’re angry
(CHA) Perform ____	(plays A Tap Dancer's Dilemma flawlessly)
(WIS) Profession ____	What you do for a living outside of adventuring
(WIS) Hobby ____	Same as Profession, get a +3 bonus to hobby, not money
(DEX) Ride ____	Ability to hang on to a stampeding rhino
(WIS) Sense Motive ____	Read someone’s general vibe
(DEX) Sleight of Hand ____	Take/Give an object without being noticed
(INT) Spellcraft/Use Magic Device ____	Use magic stuff
(DEX) Stealth ____	Be Sneaky
(WIS) Survival ____	Knowing when to piss on a towel and wrap it around your head (Bear Grills)
(STR) Swim ____	Swimming gracefully through the harsh currents

All “Knowledge Knowledge Rolls are punishable by death.