



# HOLIDAZE

## Tournament Rulebook



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**\*\*All players must be part of the Guardian Angel League [discord](#) to participate in this tournament\*\***



## Tournament Overview:

- Date: **Monday, Dec 23rd, 2024**
- Time: Check-in begins at **7:00 PM ET** and closes at **7:55 PM ET!**
- Games will start at **8:00 PM ET!**
- NA Server
- Broadcasted live on our Twitch [channel!](#)

## Registration/Check-in:

Registration starts on the date listed on the tournament announcement. This is a first-come, first-serve event capped at 24 players. If a player misses the check-in time, their spot will be given to the next person on the waitlist.

## Tournament Structure:

There is no rank cap or server restriction, everyone is welcome to participate! There is a player cap of 24. Any additional registrations will be added to the waitlist. Therefore, signing up early is the best way to ensure you play in the tournament.

The tournament will consist of:

- 3 qualifying rounds with *pseudo-random* lobbies. (**lobbies will be randomized, but if a LARGE rank disparity that would be lobby breaking is found, lobbies may be randomized again**)
- After 3 games the 8 players with the highest point totals will move on to the final game.
- The 4 players with the highest point totals at the end of all 4 rounds will receive prizing
- For questions about ties please see the tie-breaking section of this document.

## **Prizing:**

1st: 4,000 RP

2nd: 3,000 RP

3rd: 2,000 RP

4th: 1,000 RP



## **Point System:**

1st: 8  
2nd: 7  
3rd: 6  
4th: 5  
5th: 4  
6th: 3  
7th: 2  
8th: 1

## **Tiebreakers:**

Ties are not uncommon in tournaments and we will do our best to ensure fair tie-breaking.

If there is a tie in elimination, TOs will go down this list in order to tie break (first on the list will be the first rule used to tie break if there is still a tie we will move to the next item on the list).

- Highest number of wins and top 4 placements of the event (wins are counted twice)
- Finishing position in the most recent round of play until the tie is broken (game 4 placement > game 3 placement > game 2 placement etc.)

## **Invites:**

The first person listed in each lobby is the lobby leader and is expected to invite the other players in the lobby; if you are unable to do so for any reason, please let a tournament organizer know and we will assign someone else to the role of lobby leader.

If a player does not accept an invite or respond to discord pings within 10 min of the lobby start time (without a post in the discord letting their lobby leader know they will be late ie. restroom etc.) the lobby will be filled with a player from the waitlist OR a random player if there are no waitlist players.

If we have lobbies that are not full at the mandated start time(s) we will begin to pull players from the waitlist to fill empty slots.



### Check-In:

Please check in no later than five minutes before lobby start time. To do so simply type your summoner name with the hashtag (exactly as it is in client please!) in the check-in channel.

### Randoms:

While we hope that this is not an issue we run into, it is not uncommon for someone to drop or not accept lobby invites and to have lobbies made of fewer than 8 people. In the event we have a lobby that we cannot fill, competitors will queue with a random player in their game. Your points will be based on the placement you receive out of participating players.

### Reporting/post game:

The first-place player from each lobby is expected to post the end game screen in the proper discord channel with the lobby round number and lobby letter (ex. Lobby 1A).

### Streaming:

Streaming is strongly encouraged! Feel free to plug your stream in #promote-yourself!

### Player conduct:

- Intentionally misrepresenting your gender identity is not permitted.
- **Absolutely no hate speech, racism, sexism, or prejudice/bullying of any kind will be tolerated.** Any instances of the aforementioned will result in the player being removed from the tournament and community.
- Checking in signifies that you are able to play the entirety of the tournament. Individuals who drop frequently may be penalized by being disqualified from future tournaments.
- Smurfing or not providing an accurate representation of your current rank will not be allowed and is grounds for disqualification. (if applicable for current event)
- Having another player-coach throughout the tournament will not be allowed and will be grounds for disqualification.
- TOs reserve the right to apply the listed rules in the way they see fit to ensure the smooth execution of any given event.

### Questions/comments/suggestions:

Any questions, comments, or suggestions should be directed to the Guardian Angel [Discord](#), in the “tournament help” channel.