Usability Testing

Step-by-step Guidelines



(helping you track the process - when you check all the boxes, it is done 🎉)



Table of Content

Guideline for Planning Research	
1. Secondary Research	2
2. Research Plan	2
3. Participants	2
4. Preparation	3
Guideline for Conducting Research	4
1. Reach out to Participants	4
2. Research Process	4
3. Sync with the Team (more discussion)	4
Guideline for Analyzing, Synthesize Data & Ideation	5
1. Gather the data in one place	5
2. Organize the data	5
3. Find themes	5
4. Come up with insights	5
Guideline for Presenting and Sharing the Research	6
1. Who to Share	6
2. How to Share	6
3 What to Share	6

Step 1 - Plan

Fill out the [Planning Template] and share with other researchers for feedback

Guideline for Planning Research

Q1

1. Secondary Research

- Review Dev Launchers' previous research, to see if there is similar research that has already been done before.

★ Resources:

Dev Launchers' previous usability testing report

2. Research Plan

- 4W1H: What is your research plan? Why do you need to conduct it? When?
 Where? And How?
 - (1) Basic info of the study (Team, Researchers, Date)
 - (2) Logistics of the study
 - Introduction
 - Research Goals
 - Research Questions
 - Methodology

Type of the Research (Moderated/ Unmoderated, A/B Testing, etc.)

★ Resources:

Planning Template

Q2 Examples

3. Participants

- Describe who is your target audience, and decide how to recruit potential users as participants for the usability testing.
 - * ParticipantsNumber >= 5
 - (1) Who will you include in this study?
 - (2) What characteristics do the participants have?
 - (3) Why did you choose them?
 - (4) Recruitment
 - * Resources:

Current persona - designers, developers, ...

Planning Template
Participants Tracking and Insights Template
Recruitment: ways to find participants
LinkedIn Dev Launchers contacts

4. Preparation

- Make sure everything is ready to go.
 - (1) Prototypes for testing
 - (2) Software Specify the tools each of the moderator is going to use (meeting tool and recording tool)
 - (3) Expected path
 - (4) Interview Guide
 - * Resources:

Planning Template
Interview Guide Template
How to Record Google Meet on Windows PC

Step 2 - Testing

Conduct the usability testing and take a record of the process, upload the material on your project shared Google folder.

Guideline for Conducting Research

1. Reach out to Participants

 Schedule the research time with participants and provide the basic information of the research.

* Resources:

Calendly Example

2. Research Process

- Follow the interview guide to conduct the research and make sure the research is recorded.
 - * Pay attention to:
 - Observation
 - Consistency
 - Note Taking
 - Recording

* Resources:

Interview Guide Template

Participants Tracking and Insights Template

3. Sync with the Team (more discussion)

- Make sure to communicate and update with the team about the progress in a timely manner (using the tools your team prefers).

Step 3 - Ideation

Draw conclusions from the usability test, and provide actionable insights.

Guideline for Analyzing, Synthesize Data & Ideation

1. Gather the data in one place

- Collect the research data in one place for further discussion and analysis.

2. Organize the data

- Put the data with answering the same or similar research questions, or providing similar information together.

Affinity Diagram - using sticky notes to organize the data into 4-5 clusters

3. Find themes

- Build on the previous step, find the themes in each cluster.
 - 1. Find patterns in each cluster.
 - 2. Connect the patterns to user experiences.

4. Come up with insights

- Come up with actionable insights (possible solutions and recommendations) from themes.
 - 1. Answer the research questions
 - 2. Easy to understand
 - 3. Inspire direct action
 - ★ Resources:

Participants Tracking and Insights Template

Step 4 - Presenting & Sharing

Conduct the usability testing and take a record of the process, upload the material on your project Google folder.

Guideline for Presenting and Sharing the Research

1. Who to Share

- Share to people who are involved in the project or who will be impacted by its results.
 - (1) In-team Share

 Store and upload the relevant documents to the team research folder
 - (2) Out-team Share Store and upload the Research Plan Form, presentation (deck) and research report to the Usability Testing Collective Folder
 - Including the contact person for people who want more information about the project.

★ Resources:

Shared Google Folder
Overview of Previous Research

2. How to Share

- Ways to share the research
 - (1) Presentation (deck)
 - (2) Research Report
 - ★ Resources:

Template for Presentation

3. What to Share

- The content that should be included into the report.
 - (1) Background
 - (2) Product Tested
 - (3) What we did (methodology)

- (4) Results
- (5) Positive Findings
- (6) Opportunities for improvements
- (7) Key findings & recommendations (e.g. positive findings, opportunities for improvements, was there any hypothesis before the test? what happened?) NOTE: I usually add the recommendations prioritized as major, moderate, minor based on observations.)
- (8) Recommendations & next steps (we usually add this after an ideation session with the team)
- (9) Disclaimer (Accounting bias and factors that could have influenced the results.)
- (10) Appendix (where to find plan, script and all important documentation)
- (11) Thanks
- * Resources:

Template for Presentation

Roles and Responsibility of Team Members

Researchers - Research Plan, Testing, Ideation, Presentation

Designers - Prototypes, Ideation