



Iowa Quiz Bowl League Tournaments

Terms & Conditions

The Iowa Quiz Bowl League (IQBL) would like each and every one of its events to be a positive educational experience for students, coaches/sponsors, schools, and districts. We seek to provide competition at the highest level possible in an effort to encourage students to learn and grow in their passion of knowledge. We also seek to provide a tournament experience that is unparalleled in terms of efficiency, organization, and professionalism, which will enhance the students' experience. In order to preserve these goals, IQBL is providing these Terms & Conditions for the tournaments we conduct. Coaches and students who adhere to these Terms & Conditions will provide an excellent and fair atmosphere under which we conduct our State Championship.

1. Eligibility

All Iowa Quiz Bowl League tournaments are open to teams that are affiliated with and approved by their respective school/district. Teams must have an adult sponsor accompany them to IQBL events. All students must be enrolled at the attendance center they are representing unless the team is designated as being from the entire school district. No student who has completed twelfth (12th) grade is eligible to compete regardless of age (the exception is if the tournament occurs within forty-five (45) days of that student's official graduation date). Teams or/and individuals that represent a home-school cooperative or similar must provide evidence that their organization has been approved by their respective State Department of Education (or similar). Teams that comprise students from different attendance centers may be allowed to participate at the Tournament Director's discretion, but must be disclosed prior to the event by the Coach submitting the registration. Please note that teams comprising students from multiple attendance centers are not likely to be eligible to qualify for national tournaments, such as those produced by NAQT and PACE.

Each school may enter multiple teams of up to six (6) players each. Schools with exactly seven (7) players may compete as one team unless it is more beneficial to split the team for scheduling purposes. Tournament Directors have the ability to limit the number of teams entered by each school based on factors that affect the quality of the event, such as building and staffing needs. Coaches must indicate which students are on which teams prior to the start of the tournament (method to be determined by the tournament director). Coaches are responsible for accurate information. Once the first match of the tournament begins, there are to be no changes to rosters.

sites.google.com/site/iowaquizbowlleague

@IowaQBLeague on Twitter

Search "Iowa Quiz Bowl League" on Facebook



The following definitions apply to which division a school may participate:

Middle School	Students 8th Grade and younger
Novice	Students 11th grade and younger with fewer than ten (10) IQBL Matches played
JV	Students 10th grade and younger
Small School	The school has less than five hundred (500) students enrolled in grades 10-12; if a school enrolls students in grades 9-12, this threshold will be determined by multiplying the most recent BEDS number by 0.80 (rounded down to the nearest student)
Open Division	Any school of any size may compete in the Open Division

Please note that not all tournaments will offer all of these options for divisions. Check with the Tournament Director before setting the rosters. Additional Conditions apply to these events:

The Iowa Quiz Bowl State Championships is open to schools that are based in Iowa. No students with home addresses outside of Iowa will be allowed to compete, and no school with its specific attendance center outside of Iowa will be allowed to compete. Students must be enrolled in an eligible Iowa-based school to compete and affiliated with that school's team(s). No more than two (2) teams may enter the Championships from each attendance center in each division.

QBTV is limited to one (1) team per attendance center and does not have a Middle School or JV Division.

2. Registration

The Iowa Quiz Bowl League will set registration fees, discounts, due dates, and methods of registration for tournaments. These will be communicated through a tournament invitation made available on our website. Schools may register by one of three methods:

- a. Submitting a check or purchase order for the registration prior to the due date
- b. Completing an online registration form prior to the due date
- c. Emailing the appropriate IQBL officials (such as the tournament host) to express interest in registering for the tournament prior to the due date; schools may be required to provide further

information before confirmation can occur; confirmation may occur after the due date, but will still allow a school to compete.

Upon successful registration, a confirmation email will be sent to the school's coach (with invoice as necessary).

NO REGISTRATIONS WILL BE GIVEN GUARANTEED ACCEPTANCE PAST 6:00PM Central Time on the due date. Schools attempting to register past this date will be put on a waitlist, and may not be allowed to compete depending on the field size. The final field and schedule will be set no later than two (2) business days before the tournament, after which no further additions to the field will be made. Tournament Directors are responsible for communicating waitlist status to teams as soon as is practical.

Coaches/Sponsors that have been requested to provide more information (such as providing lockout systems, moderators, etc.) are expected to respond to such requests as soon as is practical.

Coaches are responsible for ensuring that anyone staffing an Iowa Quiz Bowl League event has been approved by their district as a volunteer. People who staff the event but are not affiliated with a school district may be subject to a routine background check before they will be allowed to staff the tournament. This does not apply to individuals who currently hold an active teaching license, or that license has expired for five (5) or less years.

Coaches are expected to submit their final rosters to the tournament director no later than the time specified in any tournament communication. No changes will be allowed after the tournament's first match is started. Players who switch teams will be considered ineligible players and subject to the appropriate sanctions.

Registration for the tournament indemnifies the host school, its associated district, and Iowa Quiz Bowl League against any and all legal action related to the tournament, up to and including any accidents occurring during the event itself.

3. Payment

When a school successfully registers for the tournament, IQBL will generate an invoice for the registration fees and send it to the coach/sponsor of the team. IQBL realizes that school districts sometimes operate on different schedules when it comes to approving expenses; it is assumed that invoices will be paid at the district's earliest convenience. All checks must be made payable to the Iowa Quiz Bowl League. Cash, check, or credit card payments may be accepted on tournament day only, and the party paying the

registration fee by cash or credit card will be issued a receipt upon request. No other form of payment will be accepted.

If a host school wishes to do the registration and invoicing on their own, they are free to do so.

Host schools may enter their team(s) and have their registration fee waived.

4. Match Rules

The tournament's rules and format are to be determined by the tournament director. IQBL has adopted the rules for matches from the Partnership for Academic Competition Excellence. Common exceptions to these rules that are typically used by tournament directors are as follows:

- Bonus questions may rebound for steal to the non-controlling team
- Extra points for correctly answering a toss-up question early (commonly called a "power") may award 15 points.
- Some tournaments may use "negs," where a penalty (typically 5 points) is imposed on the team which buzzes in with an incorrect answer to a toss-up question while the moderator is still reading (this applies to the first team only)

The above list is not exhaustive; if an IQBL-produced tournament follows a different format than outlined by the PACE rulebook, then IQBL is responsible for communicating accurate and complete rules to teams no later than seventy-two (72) hours after the close of registration (such as QBTV)

Protests will be noted and adjudicated at the end of the half of a match in which the protest occurs; the only exception would be if a successful protest does not change the outcome of the match. The protest should be noted and the match continued. Coaches and moderators are encouraged to resolve protests in a fair and equitable manner, and request assistance from the tournament director as needed. The tournament director's decision on protests is final and cannot be appealed.

5. Sportsmanship/**Zero Tolerance Policy**

It is expected that all students and coaches participating in the tournament adhere to the principles of respect and good sportsmanship. Complaints about sportsmanship should be made to the tournament director, who will investigate and speak with the appropriate coach as necessary. Poor sportsmanship can take on many definitions, including obnoxious behavior toward any student/team/moderator/tournament director, or displaying a lack of respect for the building and property in which the tournament is being conducted.

At no time will harassment, threatening behavior, or abusive behavior of any kind and for any reason be tolerated. Anyone who is found to be guilty of harassing or abusing another individual for any reason shall be disqualified from further participation in that event or/and immediately removed from the tournament. The tournament director will report to the IQBL Executive Committee as outlined in Section 6 below.

Those experiencing harassment or abuse are advised to speak with a trusted adult representative from their team, or the tournament director.

6. Sanctions

Teams that have ineligible players on their rosters are expected to correct their rosters no later than the start of the first match on the date of the tournament. Failure to do so will result in the ineligible player(s) being disqualified for the duration of the tournament. If it is discovered a team played with an ineligible player after the conclusion of the tournament, the offending team's results will be voided and the registration fees forfeited; the school/team will bear the cost of returning any awards to IQBL for redistribution. The Iowa Quiz Bowl league retains the right to request information about students from school districts that are within FERPA guidelines.

Coaches/Schools failing to respond to requests for information about their participation in the tournament in a timely manner (including but not limited to number of teams, rosters, providing moderators, providing lockout systems, other requests) may be subject to revocation of discounts on entry fees, and/or competition sanctions imposed on the day of the tournament as determined by the tournament director as appropriate.

Registered teams are expected to attend the tournament; if a team/school cancels their participation within forty-eight (48) hours of the start of the tournament, they will forfeit their registration fees. Full refunds of registration fees will be given as necessary prior to this deadline, and after this deadline in the case of extreme circumstances (such as poor weather conditions that make travel hazardous, or sudden emergency) that prevents a school (and/or its coaches/sponsors) from arriving safely at the tournament's location. Teams that are running late on the day of the tournament will forfeit any and all matches prior to their arrival and will not be eligible to replay those matches. Teams may play with fewer than four (4) players on their roster, but not zero players.

Any individual associated with an IQBL event who is found to have committed an infraction of Section 5 shall be subject to a sanction applied by the tournament director. If an entire team or its designated adult sponsor/coach

is ruled ineligible for further play, no refund of registration fees will be given, and the rest of their matches will be considered forfeits.

Sanctions imposed may include the following:

- Removal from the current match/competition room
- Disqualification from further play/spectating in the tournament in which an incident has occurred
- Removal from the building in which the tournament is being conducted
- Forfeiture of registration fees

Tournament Directors are required to report any instance in which a sanction was applied to a team/player/individual within forty-eight (48) hours of knowledge of the incident. Reports should be directed to the IQBL Ombudsperson, who will report to the Executive Committee. The Executive Committee will then decide if further action is necessary.

The tournament director's decisions regarding the sanction, participation and eligibility of teams/students is final and cannot be appealed.

7. Special Notes

If an IQBL Tournament does not follow these Terms and Conditions, or has special requirements, it is the responsibility of the Tournament Director to communicate those changes to any and all teams who are registered for that tournament, preferably at registration, and no later than four (4) days before the date of the tournament.