



~ Double Double, Trivia and Trouble ~

By Erry 

—



Overview

The game begins with signups as per usual. The max can be whatever it doesn't really matter how many participate but as long as it's an even number of players. Probably better to set a cap so it doesn't get too crazy. After the signups have been dealt with, the host will ask everyone to choose a partner (or if you want to be even more fun, use !pick to decide partners). When the teams have been formed and team names have been decided the game can begin. All teams will start with 10 points. !pick will be decided to pit teams against each other. When the !pick is done, the teams will square up in a toss up question. The team that loses the toss up trivia question, loses a point. As the game carries on, eventually teams will hit 0 points. This is when they're eliminated. This continues until one team is left standing and is announced victorious. :)

Goals

1. Eliminate the opposing teams by getting their points to 0.
2. Choose your teammate wisely :) And have fun!

The Game

The host starts by using !pick to decide the teams that play each other. A random category will be decided by the host. In the 2v2, any one of those players can answer the question. Whoever gets it right, means their team is safe and doesn't lose a point that round. However the losing team in that question will lose a point. The goal is to get the rest of the teams to 0 points, while trying to keep yours above 0. The last standing team wins. :)