

Black Holes: Fight for Vacation - Rules

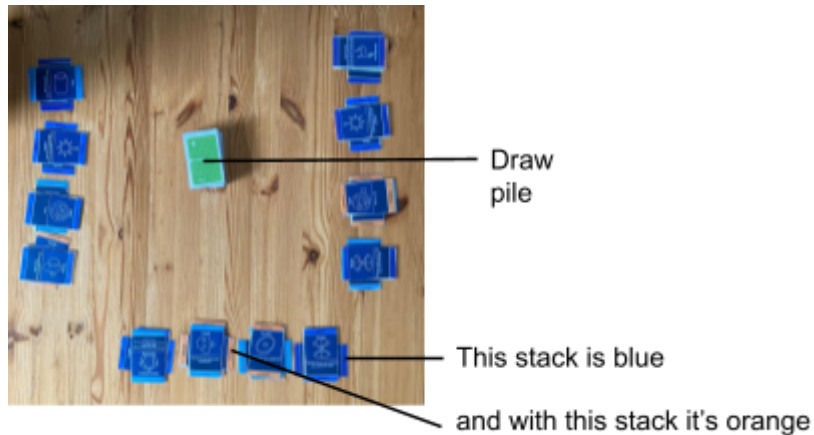
Introduction

In "Black Holes: Fight for Vacation," everyone plays a black hole in parallel universes, competing against each other to become the Employee of the Multiverse Cycle. This comes with a paid vacation! The black hole that ultimately devours the most by the end of time wins.

Setup

1. For each player, place 4 cards face up, each with a different color, rotated 90 degrees. These cards determine the color of the stack.
2. Vertically place 2 cards face up on each color card. This is the beginning of your universe!
3. Place the rest of the cards face down in a drawpile.
4. The person with the biggest black hole in their belly starts first. Then, everyone takes turns clockwise.

A table with three players would look like this:



If it's your turn




1. If there are any stray llamas atop a stack, remove them from your universe.
2. Place the top card from the drawpile face up for each player to see. This is the color card.
3. EVERY OTHER player now devours the top card from the stack with the same color as the color card by placing it on their stack in front of them. NOTE: Effects of these cards are not executed.
4. Devour the top card from the stack with the same color as the color card by placing it on a stack in front of you.
5. If the card has an effect indicated at the bottom, execute it.
6. If a card is devoured by an effect, also execute the effect of that card.
7. If there are no more effects to execute, draw the number of turns you've had + 1 cards from the stack in the drawpile.
8. Distribute these cards among the stacks of your universe by placing them one by one on any of the stacks.
9. Pass the turn to the next player clockwise.









If there are no more cards left in the drawpile, the game ends. The player with the most devoured cards (excluding stray llamas) wins.









Blue	Blue	Blue	Blue
Asteroid 	Asteroid 	Asteroid 	Asteroid 
<i>Swallow another card of the same color</i>	<i>Swallow another card of the same color</i>	<i>Swallow another card of the same color</i>	<i>Swallow another card of the same color</i>
Purple	Purple	Purple	Purple
Asteroid 	Asteroid 	Asteroid 	Asteroid 
<i>Swallow another card of the same color</i>	<i>Swallow another card of the same color</i>	<i>Swallow another card of the same color</i>	<i>Swallow another card of the same color</i>









Orange	Orange	Orange	Orange
<p data-bbox="365 185 472 220">Asteroid</p> 	<p data-bbox="813 185 920 220">Asteroid</p> 	<p data-bbox="1261 185 1368 220">Asteroid</p> 	<p data-bbox="1709 185 1816 220">Asteroid</p> 
<p data-bbox="221 515 616 584"><i>Swallow another card of the same color</i></p>	<p data-bbox="674 515 1068 584"><i>Swallow another card of the same color</i></p>	<p data-bbox="1126 515 1520 584"><i>Swallow another card of the same color</i></p>	<p data-bbox="1579 515 1973 584"><i>Swallow another card of the same color</i></p>
Orange	Orange	Orange	Orange
Cyan	Cyan	Cyan	Cyan
<p data-bbox="365 879 472 914">Asteroid</p> 	<p data-bbox="813 879 920 914">Asteroid</p> 	<p data-bbox="1261 879 1368 914">Asteroid</p> 	<p data-bbox="1709 879 1816 914">Asteroid</p> 
<p data-bbox="221 1209 616 1278"><i>Swallow another card of the same color</i></p>	<p data-bbox="674 1209 1068 1278"><i>Swallow another card of the same color</i></p>	<p data-bbox="1126 1209 1520 1278"><i>Swallow another card of the same color</i></p>	<p data-bbox="1579 1209 1973 1278"><i>Swallow another card of the same color</i></p>
Cyan	Cyan	Cyan	Cyan









Blue	Blue	Blue	Blue
<p>Deathstar</p> 	<p>Ring World</p> 	<p>Rama</p> 	<p>Asteroid</p> 
<i>Swallow all planets that are visible</i>	<i>Swallow the cards left and right of this card</i>	<i>Swallow all cards on either the left or right of this card</i>	<i>Swallow another card of the same color</i>
Purple	Purple	Purple	Purple
<p>Deathstar</p> 	<p>Ring World</p> 	<p>Rama</p> 	<p>Asteroid</p> 
<i>Swallow all planets that are visible</i>	<i>Swallow the cards left and right of this card</i>	<i>Swallow all cards on either the left or right of this card</i>	<i>Swallow another card of the same color</i>









<p>Orange</p>	<p>Orange</p>	<p>Orange</p>	<p>Orange</p>
<p>Deathstar</p> 	<p>Ring World</p> 	<p>Rama</p> 	<p>Asteroid</p> 
<p><i>Swallow all planets that are visible</i></p>	<p><i>Swallow the cards left and right of this card</i></p>	<p><i>Swallow all cards on either the left or right of this card</i></p>	<p><i>Swallow another card of the same color</i></p>
<p>Cyan</p>	<p>Cyan</p>	<p>Cyan</p>	<p>Cyan</p>
<p>Deathstar</p> 	<p>Ring World</p> 	<p>Rama</p> 	<p>Asteroid</p> 
<p><i>Swallow all planets that are visible</i></p>	<p><i>Swallow the cards left and right of this card</i></p>	<p><i>Swallow all cards on either the left or right of this card</i></p>	<p><i>Swallow another card of the same color</i></p>









BLUE	BLUE	BLUE	BLUE
<p>Planet</p> 	<p>Planet</p> 	<p>Planet</p> 	<p>Star</p> 
<p><i>A standard snack</i></p>	<p><i>Yum, Yum, Yum</i></p>	<p><i>Pointy!</i></p>	<p><i>Change the location of colors in your OR someone else's universe</i></p>
PURPLE	PURPLE	PURPLE	PURPLE
<p>Planet</p> 	<p>Planet</p> 	<p>Planet</p> 	<p>Star</p> 
<p><i>A standard snack</i></p>	<p><i>Yum, Yum, Yum</i></p>	<p><i>Pointy!</i></p>	<p><i>Change the location of colors in your OR someone else's universe</i></p>

ORANGE	ORANGE	ORANGE	ORANGE
<p>Planet</p> 	<p>Planet</p> 	<p>Planet</p> 	<p>Star</p> 
<p><i>A standard snack</i></p>	<p><i>Yum, Yum, Yum</i></p>	<p><i>Pointy!</i></p>	<p><i>Change the location of colors in your OR someone else's universe</i></p>
CYAN	CYAN	CYAN	CYAN
<p>Planet</p> 	<p>Planet</p> 	<p>Planet</p> 	<p>Star</p> 
<p><i>A standard snack</i></p>	<p><i>Yum, Yum, Yum</i></p>	<p><i>Pointy!</i></p>	<p><i>Change the location of colors in your OR someone else's universe</i></p>

BLUE	BLUE	BLUE	BLUE
<p>Multiverse Teleporter</p> 	<p>Multiverse Teleporter</p> 	<p>Wormhole</p> 	<p>Wormhole</p> 
<p><i>Swallow a card of choice in another universe</i> <i>The effects of that card continue in that universe, but all cards go to your score</i></p>	<p><i>Swallow a card of choice in another universe</i> <i>The effects of that card continue in that universe, but all cards go to your score</i></p>	<p><i>Swallow another card at the same color as where you started</i></p>	<p><i>Swallow another card at the same color as where you started</i></p>
PURPLE	PURPLE	PURPLE	PURPLE
<p>Multiverse Teleporter</p> 	<p>Multiverse Teleporter</p> 	<p>Wormhole</p> 	<p>Wormhole</p> 
<p><i>Swallow a card of choice in another universe</i> <i>The effects of that card continue in that universe, but all cards go to your score</i></p>	<p><i>Swallow a card of choice in another universe</i> <i>The effects of that card continue in that universe, but all cards go to your score</i></p>	<p><i>Swallow another card at the same color as where you started</i></p>	<p><i>Swallow another card at the same color as where you started</i></p>

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CYAN	CYAN	CYAN	CYAN
<p>Multiverse Teleporter</p> 	<p>Multiverse Teleporter</p> 	<p>Wormhole</p> 	<p>Wormhole</p> 
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BLUE	BLUE	BLUE	BLUE
Stray llama 	Stray llama 	Stray llama 	Stray llama 
<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>	<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>	<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>	<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>
PURPLE	PURPLE	PURPLE	PURPLE
Stray llama 	Stray llama 	Stray llama 	Stray llama 
<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>	<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>	<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>	<i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i>

ORANGE	ORANGE	ORANGE	ORANGE
<p>Stray llama</p> 	<p>Stray llama</p> 	<p>Stray llama</p> 	<p>Stray llama</p> 
<p><i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i></p>	<p><i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i></p>	<p><i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i></p>	<p><i>Gets immediately swallowed at the beginning of your turn, but does not count for score</i></p>
CYAN	CYAN	CYAN	CYAN
<p>Stray llama</p> 	<p>Stray llama</p> 	<p>Stray llama</p> 	<p>Stray llama</p> 
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