Thank you for playing Bandori! Girls' Band Party!

On March 16th, patch 3.0.0 will be released.

To facilitate this patch release, there will be a maintenance from March 15th 1700hrs (JST) to March 16th 0000hrs (JST).

Due to the possibility of app stores not displaying v3.0.0 of the app on time, there is a possibility of extension of maintenance

Once the maintenance is over, this update is required before gameplay.

Please use Wi-Fi for this update if possible.

["Lounge" Function]

There will be a new "Lounge" function which is a special area within "CiRCLE" where the player can see the 25 members talking to each other.

It can be accessed within "CiRCLE" or the area selection screen

It is also possible to use this function after a Live

Due to this function, there will be design changes for the background of the "CiRCLE" area and background art containing "CiRCLE"

[Season 2]

Season 2 of the main story will be released

For this update, "Opening 1" to "Opening 3" and "Part 1" to "Part 8" will be released

Due to this, there will be changes to the tutorial

There will be new interactions within the Live for members of the same band

There will be changes to the members' "Profile"

From their "Profile", the player may now view brand-new "Self Intro" videos for each members Current "Self Intro" videos can still be viewed after version 3.0.0 within the respective characters' 1★ Member Episodes

There will be no more Player Rank requirements for Season 1's stories (from "Opening 1" to "Episode 22")

"Hanasakigawa Girls' Academy" and "Haneoka Girls' High School" areas will be immediately unlocked upon completion of the tutorial

There will be changes to the unlock requirements for songs that are unlocked via the completion of certain episodes of the main story of Season 1

When songs are unlocked in the main story, they will now be placed in the present box (For more details, please see "Changes to Song Unlocks and Requirements for Main Story for v3.0.0")

Certain Season 1 catchphrases of certain characters will no longer be played

Players will not be able to encounter certain area conversations in the area itself, but can still be viewed in "Memory Conversation (?)" in the character map feature

Areas will be unlocked based on Player Rank instead of clearing certain episodes of the main story of Season 1

"Memorial Stories" will be renamed as "Event Stories"

Players can change between Seasons for Main Stories, Event Stories and Band Stories

From March 16th, all Event Stories need to be unlocked only with their respective Band Rank requirements

For the event "Message for You Live Trial Event" that started on March 8th, after the results for this event is released, its event story will be released as a Season 1 Event Story on March 16th 1500hrs

There will be new 1koma comics that will be shown during loading

They can also be read in the Comics section

[Gacha Seal Function]

Players can now exchange 300 "Gacha Seals" for one of the featured character(s) of the current gacha

Players can now also exchange for "Michelle Seals" (?)

(For more details, please see "<u>Gacha Seal Function for Gacha From March 16th 1500hrs Onwards</u>")

Due to this, header for gacha selection screen will be changed

[Function Improvements]

The display of certain characters' names in their TOP page within the character map will be adjusted

The Premium Happy BOX notifications on the top right of the home screen will be adjusted The display of stars being sold and Premium Happy BOX in the star shop will be adjusted The display of content and amount of limited time items in the star shop will be adjusted The text displayed before the purchase of a Premium Happy BOX will be adjusted The pop ups boxes related to Premium Happy BOX will be enlarged The display of all missions will be adjusted

It will be renamed into "Michelle Seal Exchange"
There will be changes to redeemable items, amount and limit
The design of Michelle Seals will be changed

[Balance Changes]

[Seal ExChanges]

For all types of Lives, there will be an increase in Live rewards for certain score ranks For Multi-Live, in Veteran Room and Master Room, it will be easier to gain "Miracle Crystals" as part of Live rewards

For all types of Lives, there will be an increase in Band Rank EXP gained per Live Some Area Items can be leveled up to LvI 6

For Multi-Live, in Veteran Room, the score rank requirements for multi-player rank will be lower (For more details, please see "Balance Changes in v3.0.0")

[Key Visual Renewal]

App icon will be changed
Title screen, BGM and animation will be changed
New Live costumes for 25 members will be added
Band introduction screens shown during data download will be changed

v3.0.0 will be needed to use the new costumes They will be given after the update is completed

For new players joining after v3.0.0, during the "Stage" part of the tutorial, these new costumes and also costumes previously unlocked with the tutorial from January 2018 will be unlocked

[Bugfixes]

Minor errors will be fixed

[Others]

In the star shop, missing words in the "Agreement" pop up button and the text in the pop up will be fixed

In the star shop, there will be changes to the "Service Guidelines"

After the update, please check via pressing the "Service Guidelines" button in the star shop

These changes are meant to ensure better enjoyment of the game.

As always, please enjoy Bandori! Girls' Band Party!