This is a small room with walls of bookshelves, and a black stone altar with a large emerald resting on top of it.

Characters discover that all of the bookshelves are actually each an **Animated Chained Library** (Candlekeep Mysteries) who attack if touched.

The emerald is a Sending Stone (personally I'm having the paired stone be located in Vecna's workshop in Verstglade and does not answer when called) and has a strong protective curse on it. Anyone who tries to remove it from the pedestal triggers the curse, and causes a wave of necrotic energy to lash out at anyone in 10', dealing 6d10 Necrotic (DC14 constitution, halved on a save).

"Whisper into me your secrets and I will be ..."

