

Champion Cause: Enlightenment

You seek to expand knowledge and perfect your skills in your deity's name.

Edicts: Study the wisdom of others, keep your skills sharp

Anathema: Allow rare or special knowledge to be lost without attempting to recover it first

Champion's Reaction

Evaluating Parry (Reaction)

Trigger: An enemy damages you or your ally, both are in your champion's aura

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With a surge of divine insight, you deflect the attack and analyse the qualities of your foe. The damaged creature gains resistance to all damage against the triggering damage equal to 2 + your level. You may then choose between Study and Lecture. If you don't share a language with the enemy or the enemy has the Mindless trait, you must choose Study.

Study: You carefully take in the stance and movements of the enemy, attempting to understand their essence through battle. You may immediately Recall Knowledge about the enemy with a +2 status bonus as a free action.

Lecture: You berate the enemy about the carelessness of their attack and advise them on how to execute their next blows. The enemy gains a +2 status bonus to attack rolls and becomes Confused until the end of its next turn.

Relentless Reaction - Level 9

Your wits grow sharper and so does your martial prowess. When you choose Study, your Strikes deal precision damage against the enemy equal to your level until the end of your next turn. When you choose Lecture, the Strikes of your allies within your Champion's Aura deal precision damage equal to half your level until the end of your turn.

Exalted Reaction -Level 11

Your insights develop to become more elaborate and can now be widely applied. When you choose Study, you count as having master proficiency in a relevant specific lore. Once you reach 15th level, you count as having legendary proficiency instead. Additionally, if you Critically Succeed on the Recall Knowledge check your next attack against that enemy gains a +2 status bonus to hit until the end of your next turn. When you chose Lecture, all allies within your champion's aura gain a +2 status bonus to attack rolls against the targeted enemy until the end of their next turns.