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What's new?

Added:

- added a missing sfx sound for Manfred's breakdown
- added a second "damage" to Edgeworth (Strained)
- added a new emote button to Ron Delite
- added a missing sfx for Miles's Strained Damage
- added a custom to Wright
- added a custom to Athena

Fixes:

- remade several emote buttons
- remade some char icons
- fixed some timing issues in
Godot's, Judge's, JudgeBro's, Celestia's and Berry
Judge's inis
- updated the loading screen
- fixed the Guard button's position in the client
- fixed Suspense's looping
- fixed Ron Delite's idle blinking animation for
(a)thinking
- changed some pres in Edgeworth's ini
- fixed Gumshoe's (b)pumped and (b)injured sprite
- updated The Great Straying Suspense v.1
- fixed Nicole Swift's breakdown

See you in the next update!