

Metropolitan District 2025 Fall The Jungle Camporee
Leader's Guide and FAQ
Camp Trask
10 / 24-26 / 25

Work in progress to be finished 30 days before camporee

PrePlanning Documents:

[Animals in the Jungle: Games Choices](#)

[Animals in the Jungle Mascot Choice per Patrol](#)

Leader's Guide and FAQ Index:

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Schedule:

DATE	ACTIVITY	LOCATION
FRIDAY		
6:00 PM	Drive In/ Check-In / Camp Setup	Check-in at front double door entrance / lobby
6:30 PM	Drive Out/ Check-In / Camp Setup	Check-in at front double door entrance / lobby
7:00 PM	Drive In/ Check-In / Camp Setup	Check-in at front double door entrance / lobby
7:30 PM	Drive Out// Check-In / Camp Setup	Check-in at front double door entrance / lobby
8:00 PM	Drive In/ Check-In / Camp Setup	Check-in at front double door entrance / lobby
8:30 PM	Drive Out// Check-In / Camp Setup	Check-in at front double door entrance / lobby
9:00 PM	Leaders Meeting (SPL and one adult leader)	TBD
9:30 PM	Leaders Meeting (SPL and one adult leader)	TBD
10:00 PM	Lights Out	
10:30 PM	Quiet Time	
SATURDAY		
7:00 AM	Reveille / Breakfast	Unit Camp Site
7:30 AM	Breakfast	Unit Camp Site

8:00 AM	Breakfast	Unit Camp Site
8:30 AM	Clean-Up	Unit Camp Site
9:00 AM	Flags & Announcements	Amphitheater
9:30 AM	Prepare for Events / Continue Setup	
	Competition Events	Put on by Older Scouts and Adult Leaders
	Rotate	
	Competition Events	Throughout Camp Site
	Rotate	
	Competition Events	Throughout Camp Site
11:30 AM	Morning Events Ends	
12:00 PM	Lunch	Unit Camp Site
12:30 PM	Lunch / Clean-up	Unit Camp Site
1:00 PM	Competition Events	
1:30 PM	Rotate	
1:35 PM	Competition Events	
2:05 PM	Rotate	
2:10 PM	Competition Events	
2:40 PM		
3:10 PM		
3:30 PM		
4:00 PM		
4:30 PM		
5:00 PM	Event Ends / Clean Up Events	
5:00 PM	Dinner	Unit Camp Site
5:30 PM	Dinner	Unit Camp Site
6:00 PM	Dinner	Unit Camp Site
6:30 PM	Dinner	Unit Camp Site
7:00 PM	Dinner Clean Up	Unit Camp Site
7:30 PM	Practice Skits / Songs	Unit Camp Site
8:00 PM	Campfire	Amphitheater
8:30 PM	Campfire	Amphitheater

9:00 PM	End Campfire	Amphitheater
9:30 PM	Free Time / Clean Up	
10:00 PM	Lights Out	
10:30 PM	Quiet Time	
SUNDAY, 10/20		
7:00 AM	Reveille / Scout's Own	Unit Camp Site
7:30 AM	Pack Up Camp / Departure	Unit Camp Site
8:00 AM	Pack Up Camp / Departure	Unit Camp Site
8:30 AM	Pack Up Camp / Departure	Unit Camp Site
9:00 AM	Pack Up Camp / Departure	Unit Camp Site
		Unit Camp Site

Competitive Events Synopsis:

The (7) competitive events will be done on a rotation. Each patrol will be assigned a starting event and are to follow the preset rotation. Please do not deviate from the preset rotation as it may slow down events or reduce the time patrols have to participate.

1.

Required Equipment for Events:

Campfire Criteria:

1. Each unit are asked to provide a skit or song.
2. Skit or songs must be Scouting appropriate.
3. Skits or songs to be submitted for screening on Saturday afternoon to both Camporee Chair and Master of Ceremony. Actual time due to-be-decided.

Camporee Rules:

1. The Scout Oath, Scout Law, and Outdoor Code are of primary importance during the camporee.
2. No food / “smellables” stored in campsite overnight. All food / “smellables” to be stored in vehicles overnight.
3. No dishwashing at the restroom sinks. Units are to wash in their campsites with the 3-bins or 3-pots method. Grey water is to be filtered of food bits and poured into blue grey water bins by the restroom.

<https://blog.scoutingmagazine.org/2017/03/30/how-to-wash-dishes-at-campsite/>

Dishwashing at restroom sinks may result in clogs or food particles littering.

4. Trash bins must be emptied and trash bags tossed into the dumpsters behind the dining hall each night.
5. Units with both boy and girl Scouts must have separating tenting
6. Buddy system at all times. Boys with boys. Girls with girls.
7. Be respectful of other unit's campsites and do not enter nor cross through them.
8. Gas camp stoves only. No wood fires or charcoal cooking allowed at campsites. Wood fire / charcoals only at lower
9. No youth may leave the camporee without the permission of their unit leaders.

FAQ:

Q: May I bring Cub Scouts?

A: There are no events suited for Cub Scouts nor would supervision be provided of the Cub Scouts. (Current Scouting America rules **do not** allow for it.)

Q: Who can stay overnight?

A: Only registered youth and registered adult leaders may stay overnight.

Q: Where can we park?

A: Parking will be limited to 4 vehicles around campgrounds, other vehicles may be parked in the lower area

Q: Where do we get water?

A: As far as potable water, this is to be considered a dry camp you must bring all of your own.

Q: Do adults and day-only attendees only pay?

A: Yes. Both adults and day-only attendees must also pay.

Q: May I have a fire or charcoal in the campground?

A: **NO**, Unless we inform the leaders otherwise, THERE ARE NO CAMPFIRES, charcoal may be used in the lower activities area between the pool and the "Dining Hall"

Q: Can we wear costumes?

A: Yes—fun, safe, jungle-themed. Not allowed: Weapons, scary/violent, or disrespectful outfits. Adults? Yes—join the fun! Camporee leaders reserve the right to ask Scouts our Scouters to remove costumes.

Campsite Inspection Criteria:

Campsite inspection will be done randomly after breakfast and before lunch.

Spirit Stick Points Guide

Category	Description	Points
Enthusiasm & Energy	Scouts show excitement during campfire, assemblies, competitions, and activities. Positive attitude throughout.	20
Participation & Involvement	Troop/patrol attends all activities and actively engages. Scouts volunteer, cheer, and support others.	20
Patrol/Troop Spirit	Yells, chants, songs, cheers, flags, banners, costumes, and creativity in showing identity.	15
Courtesy & Sportsmanship	Scouts encourage others, show respect, and handle competition with good attitude.	15
Helpfulness & Cheerfulness	Willingness to lend a hand to staff, other units, or Scouts in need. Demonstrates Scout Law.	15
Consistency of Spirit	Spirit shown not just at big events but throughout the weekend (meals, campsite, downtime).	15

1. General Campsite Condition:	
	A. Troop identified with sign
	B. On-site manufactured gateway in use
	C. On-site gateway constructed of poles & lashing
	D. U.S. flag and troop flag properly displayed
	E. Campsite layout shows patrol method in use & perimeter established
	F. Tents pitched to avoid water run-off
	G. Tents properly secured against the elements (i.e. wind, rain, etc.)
	H. Recycling evident
	I. Duty roster and menu posted
	J. On-site manufactured camp gadgets in use
2. Scout Safety:	
	K. Adequate drinking water available at all times
	L. Tents at least 15 feet from fire source
	M. At least one fire bucket (sand or water) per tent and cooking area
	N. First aid kit readily available and clearly visible or indicator of first aid kit clearly visible
3. Campsite Health and Safety	
	O. Propane tanks and hoses secured and protected
	P. Provisions for hand washing / sanitizing made available
	Q. Food properly stored to prevent animal access and spoilage
	R. Site clean of litter

Map & Legend: