

1. Meeting Information

Date/Time of the Meeting:	February 24th, 2016, 9:00 - 10:00
Inviting person:	Torsten Spieldenner (DFKI)
Minutes takers:	Torsten Spieldenner, all
Purpose of the meeting:	FI-WARE WebUI Chapter Weekly meeting
Venue:	Google Hangouts
Phone details (if PhC):	Hangout Link: https://plus.google.com/hangouts/_/mgty5o4b7woeinfqfw6vjezz74a

2. Attendees

Please mark your name in the table below if you are attending the meeting.

Name	Partner	Attended?
Philipp Slusallek	DFKI	
Torsten Spieldenner	DFKI	yes
Kari Autio	UOULU/CIE	
Jarkko Vätjus-Anttila	Cyber	
Esa Posio	Cyber	
Juho-Pekka Viuhkola	Cyber	yes
Toni Alatalo	Playsign	yes
Erno Kuusela	Playsign	
Jonne Väisänen	LudoCraft	yes
Tiina Hynninen	Adminotech	yes

Cvetan Stefanovski	Adminotech	yes
Jonne Nauha	Adminotech	
Ari Okkonen	UOULU/CIE	yes
Arto Heikkinen	UOULU/CIE	
Timo Mukari	UOULU/CIE	
Mikko Levanto	UOULU/CIE	
Matteo Ligas	Adminotech	
Antti Kokko	Adminotech	
Manuel Escriche	TID	yes

3. Agenda

- [Review of Action Points from last call](#)
- [Review of FIWARE Calls and Activities](#)
- [Closing of Sprint 5.2.2](#)
- [Licensing issues and maintainer of AR GE](#)
- [WebUI Roadmap until end of project](#)
- [Overview of current activities](#)
- [AOB](#)

4. Minutes of meeting

Review of Action Points from last call

- Enter active contributors of every GE into spreadsheets
 - Done

Review of FIWARE Calls and Activities

- Upcoming Deliverable for Reference Architecture
 - Needs further clarification concerning about how to create the deliverable

Closing of Sprint 5.2.2

- Led by Manuel
 - **Torsten:**
 - Check status of FiVES image deployment ([LAB-387](#))
 - Ask status of issue <https://jira.fiware.org/browse/HELP-5709>
- Review coordination backlog
 - Focus on architecture deliverable
- Reviewed all active enablers backlogs and help desks
 - Fives
 - Issue on Lab to be triggered again
 - GIS Provider
 - UI Designer - No content for this sprint
 - POI Provider
 - Sync Tundra - No content for this sprint
 - Web Tundra 3D
 - Reminder to complete summary names in help desk
 - XML3D
- Reminder for sprint closing deadline on Monday 29th
- Reminder for backlog snapshot for deliverable to be taken on Monday 29th
- Issue HELP-5709 to be updated - no activity since Mid December

Licensing issues and maintainer of AR GE

- Postpone until Philipp is available to further clarify the issue
- Testing team of AR noticed that library in current implementation uses GPL license, thus enforces emerging products to be published under the same GPL
- Catalogue entry needs to be updated according to guidelines in Juanjo's email
 - How to hand over catalogue account to new owner?
- Fork Github Repo
- Open question from last TC call:
 - How exactly does future of AR GE look like?
 - As we decided in last week's call, that for now, it will be supported by DFKI in the scope of other projects, there is the suggestion to rather keep it as "incubated GE", and not official FIWARE GE anymore, as support and future changes, like exchanging the GPL library with a more FIWARE compatible one, will not be done in the scope of a funded FIWARE GE

WebUI Roadmap until end of project

- Postpone until Philipp is available to further clarify the issue

We already addressed this topic shortly when re-organized the GE in our chapter earlier this year. This is to bring the topic back into focus:

- 3D-UI:
 - Repeatedly topic in coordination call: We have two versions of 3D-UI which are not fully compatible
 - We should define clearly (also for users) what the shared part of implementations really is
 - For example by the XML3D 5.0 spec (find shared features there)
 - What part of the Spec is supported by both implementations, which parts are not implemented in both?
 - Same for features of WebTundra, like for example Audio Support
 - What subset of the Open Spec is considered minimal for alternative GEi implementations?
 - DFKI is consolidating a list of features here
 - Current Spec of XML3D 5.0: <http://xml3d.org/xml3d/specification/5.0/>
 - How does a proper integration of 2D-UI into 3D-UI look like?
 - How does a proper integration between 3D-UI and Virtual Character look like?
- Synchronization:
 - Also here, what is the minimal subset of the Spec to be implemented?
 - Concerning REST Scene API ?
 - Concerning real-time Synchronization and binary protocol?
 - How does the Urho3D server implement these?
 - AP Torsten: Send comparison of FIVES and Tundra around
- POI DP:
 - How should we proceed with POI Data Provider w.r.t to Context Broker?
 - What should be the added values of using POI over Context Broker with NGSI v2?
- Augmented Reality:
 - May be continued by DFKI in the scope of another project.
 - Decided that DFKI takes over support for AR for now
 - Was the current, last, release by Adminotech tested against the new 3D-UI-XML3D version?
 - Not in Adminotech
 - Organization for Workshop “AR/VR in the Web”
<https://docs.google.com/document/d/12Hjn6IVd7GmBlvQ-mnnzgv0d18TKENuCQjBLRxyiFgk/edit#>
- Cloud Rendering
 - DFKI doing development in the Dreamspace EU project
 - Possible plan to include that in our GE after the March time frame.
- Use of JSON-LD or similar activities for POI of other interfaces (see study below).

Overview of current activities

Please fill this out ahead of the call.

- **Cyber:**
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- **DFKI:**
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- **Adminotech:**
 - POI DP
 - Simple User Management UI (web page) under development
 - WebTundra:
 - Particle system under development

AOB

- Tiina moving to work in a new company from March 1st onwards - no longer in FIWARE/FI-Core. Cvetan Stefanovski continues to represent Adminotech, also GE owner for Interface Designer and WebTundra 3DUI.